

# "Lemonhope Story Part 1"

## 1014-152

### Final Board

ate 06/26/13

- ☒ Board Team Final
- ☒ Network Approval Board
- ☒ Record Board
- ☒ Animatic Scan Board
- ☒ Conformed Board 06/26/13
- ☐ Design Board
- ☐ Final Board

Adventure Time Created by  
Pendleton Ward

Supervising Director  
Nate Cash

Storyboard by  
Tom Herpich &  
Steve Wolfhard

JUL 17 2013

1014/152



# ADVENTURE TIME



Page 1A  
1B. NEXT  
day night

Sc.	Pnl.	Bg.	day night

Sc.	Pnl.	Bg.	day night
1	A		

<p><b>Dialog:</b></p> <p style="text-align: center;">(START)</p>	<p>(LH) 222 22 *Snkr2/*</p>
<p><b>Action:</b></p>	
<p><b>Timing:</b></p>	

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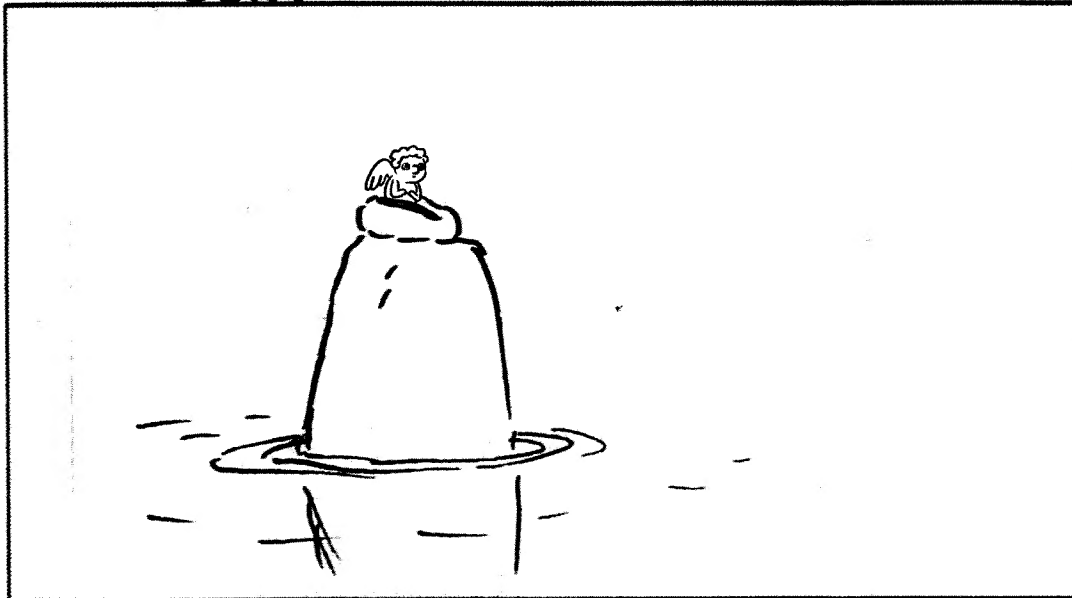
# ADVENTURE TIME



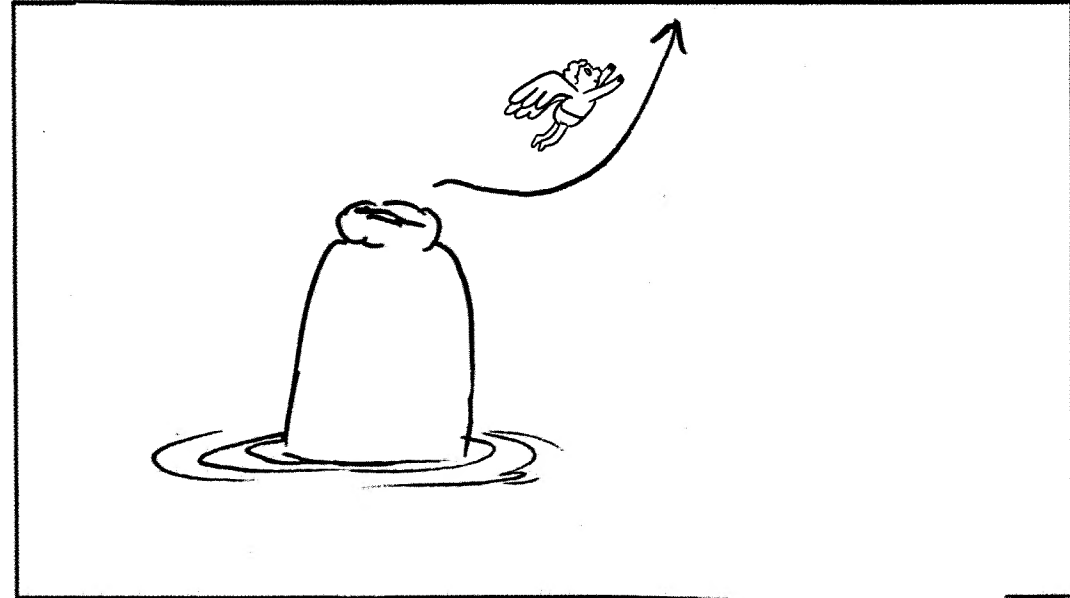
Page 1B

10. NEXT  
day night

Sc. 1 **CONT** Pnl. B Bg. day night



Sc. 1 **CONT.** Pnl. C Bg. day night



Dialog:	(LH) *smak smak* * YAWN *		
Action:	1-2-3-2-4	(B3)	(B4)
Timing:			



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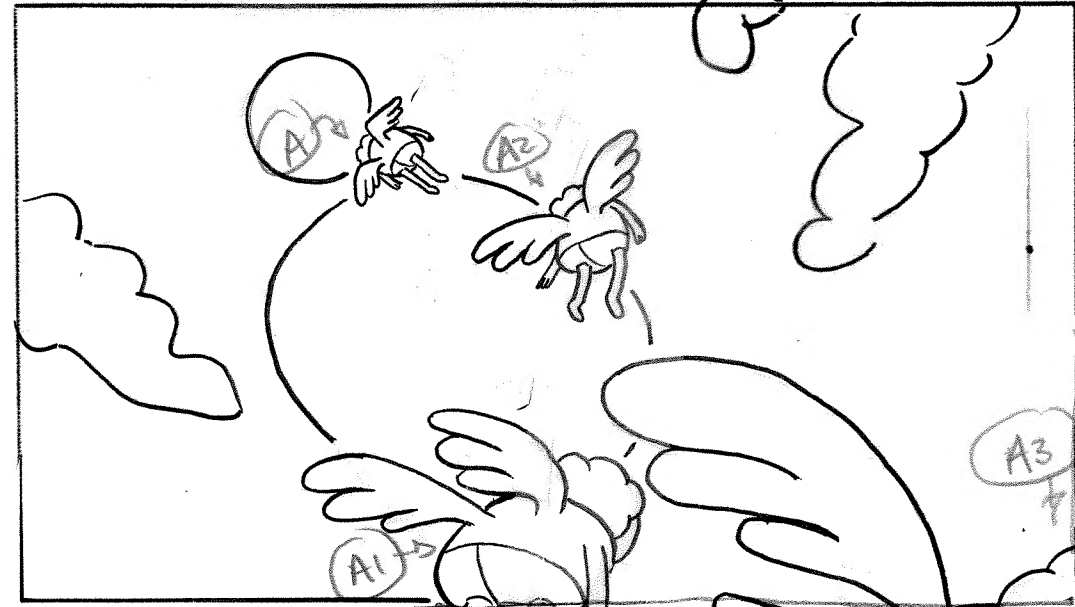
Cut

# ADVENTURE TIME



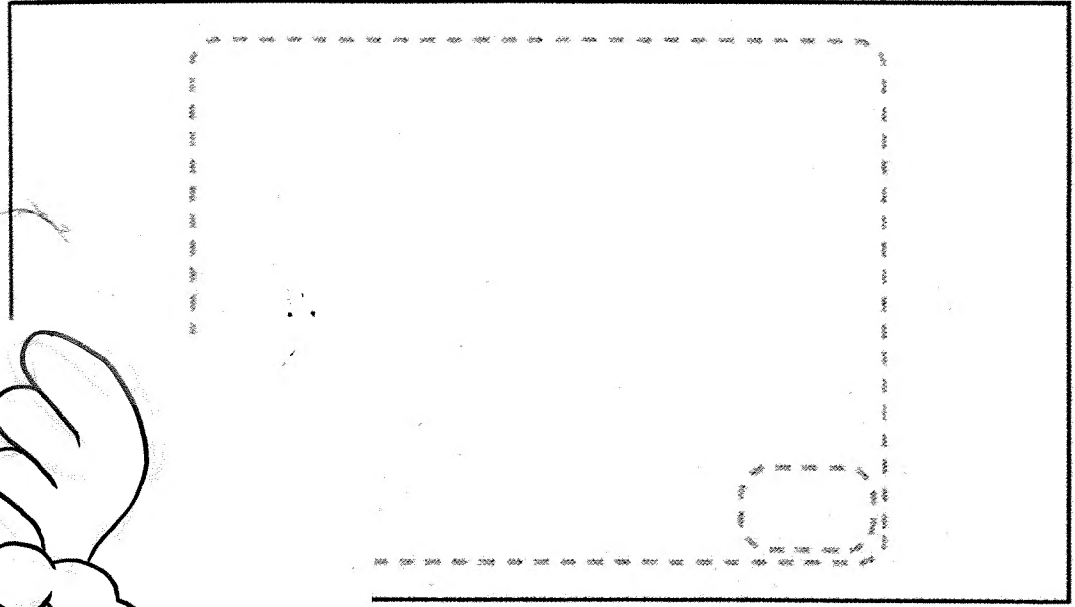
Cut

Sc. 1A Pnl. A Bg. day night



Dialog:  
LH: HAH HAH!  
Action:  
Timing:  
(LH:) Haha!

Sc. Pnl. Bg. day night



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Cut

# ADVENTURE TIME



Page 1D  
1E-NEXT  
day night

Sc. 1B

Pnl. A

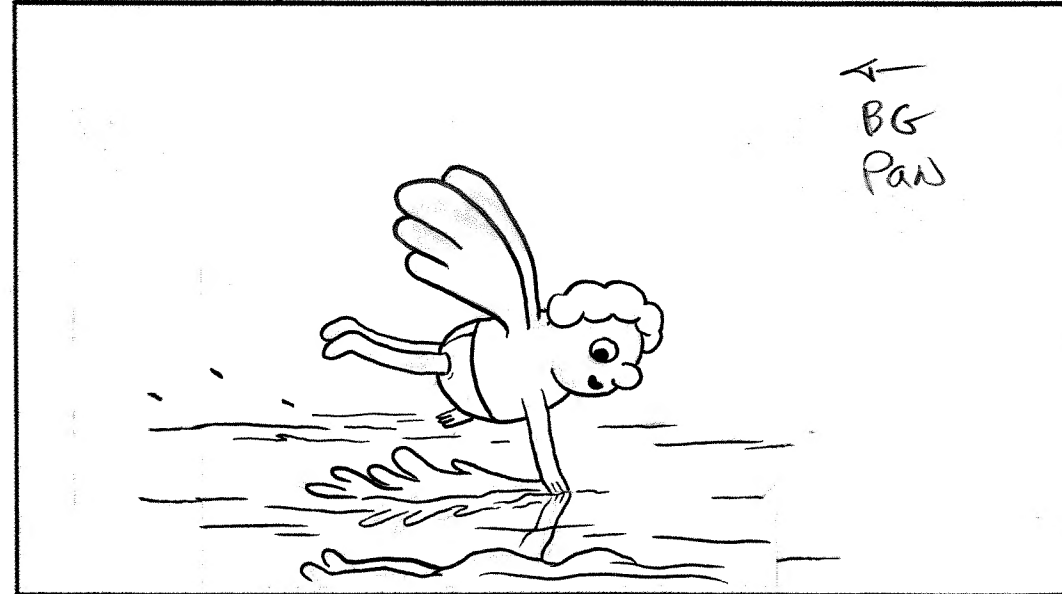
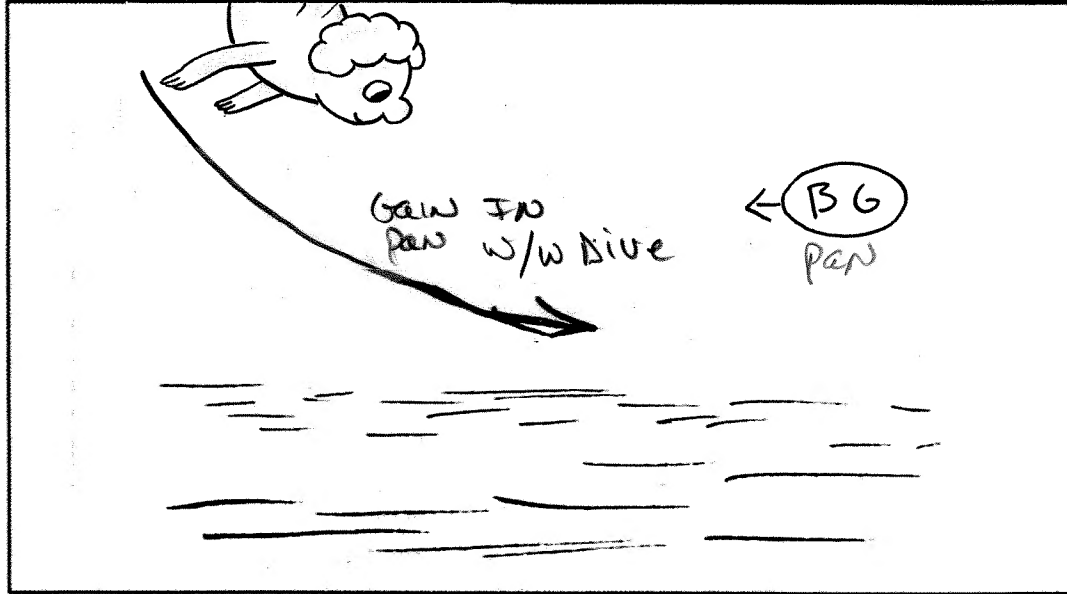
Bg.

day night

Sc. 1B

CONT. Pnl. B

Bg.



Dialog:

Action:

Timing:

(hold for > best)

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# ADVENTURE TIME



Cut

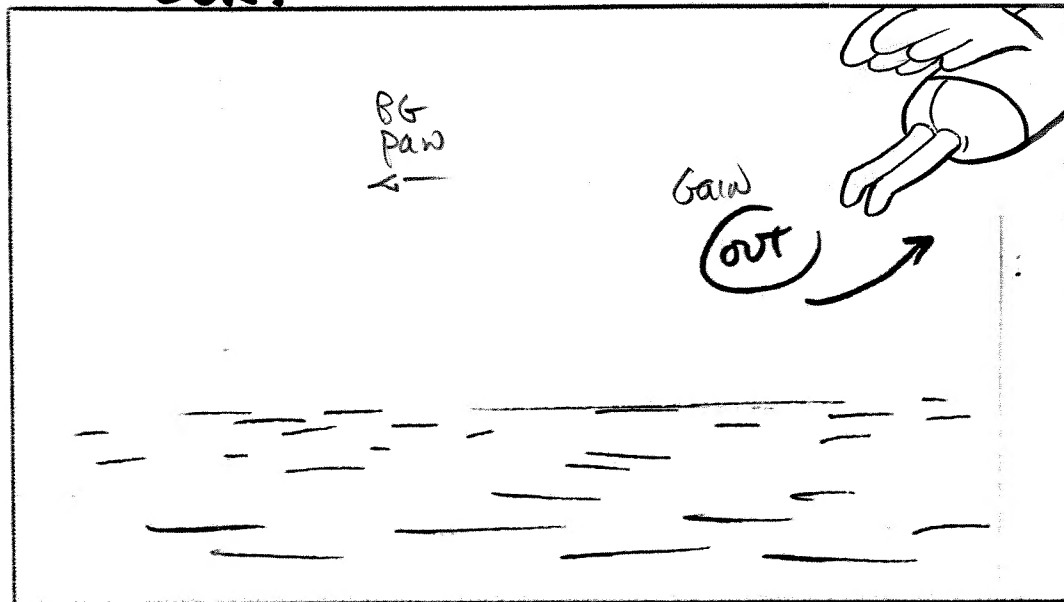
Page 1E  
IF NEXT  
day night

Ho  
Cut

Sc. 1B **CONT**

Pnl. C

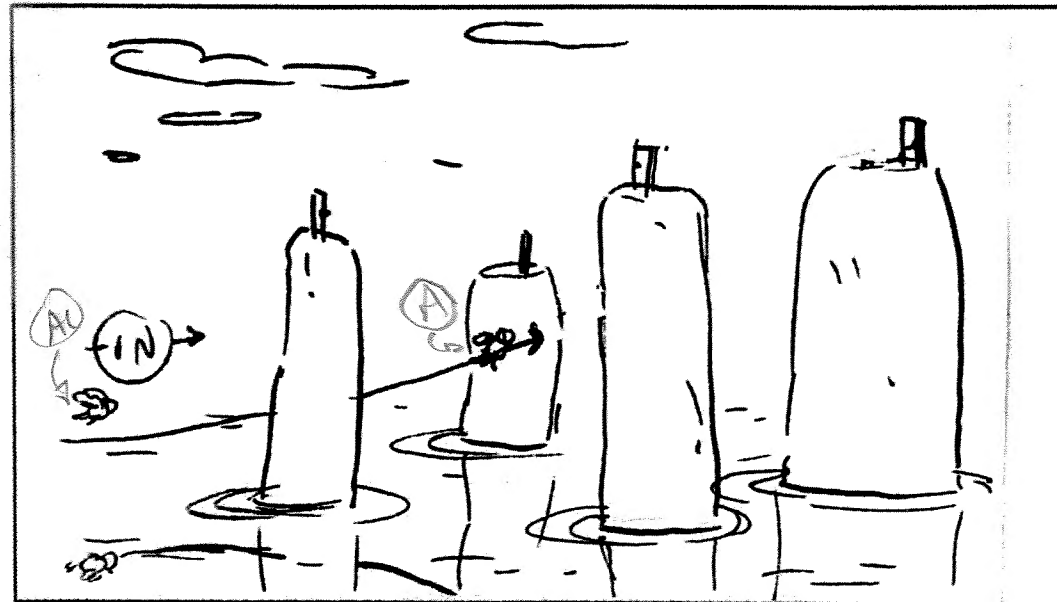
Bg.



Sc. 1C

Pnl. A

Bg.



Dialog:

Action:

Timing:

DETAIL



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# ADVENTURE TIME



Page 1F

1G-NEXT

Sc.

Pnl.

Bg.

day night

Sc.

1D

Pnl.

Bg.

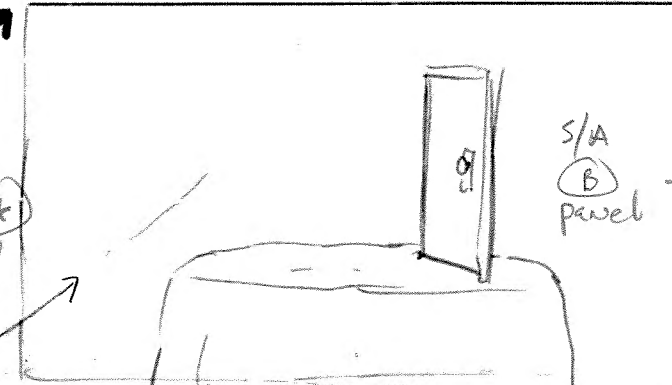
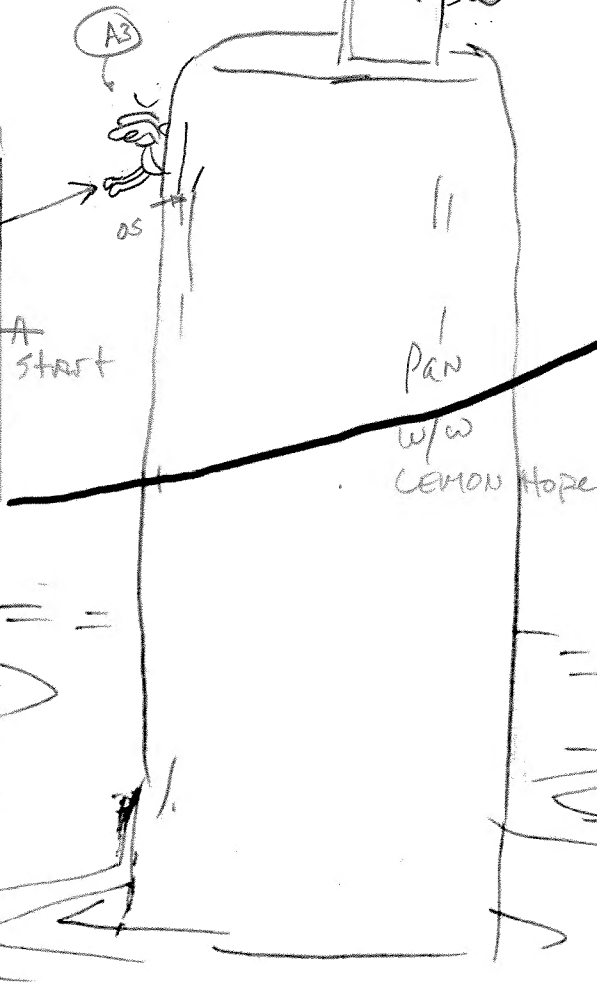
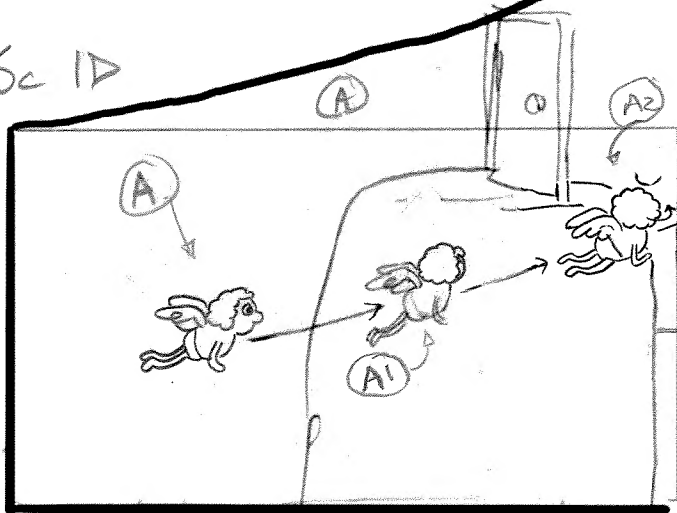
day

He cut



FLAP CYCLE

Sc 1D



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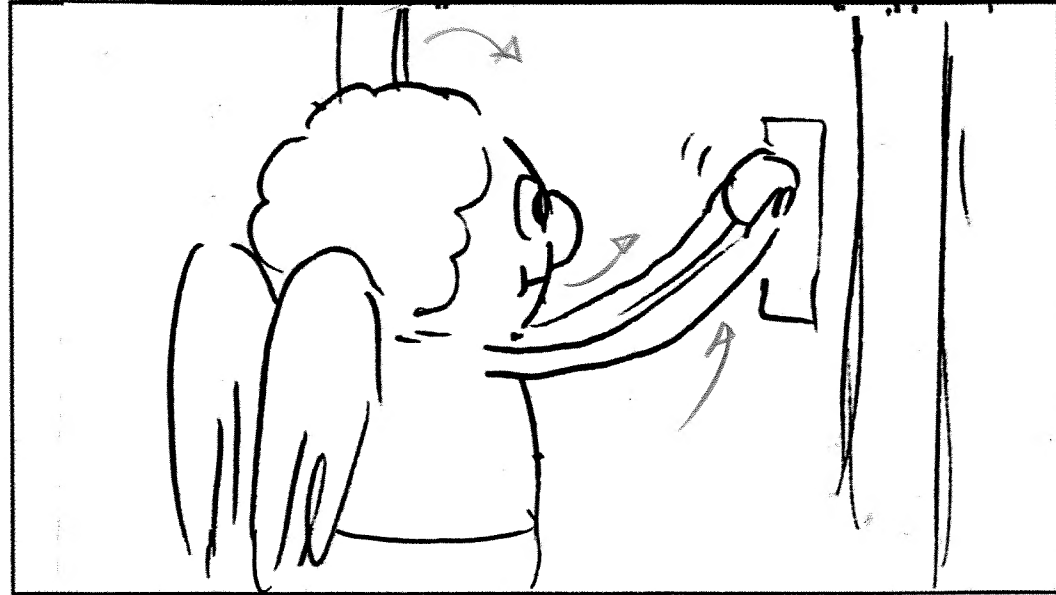
HO  
CUT

Page 1G  
1H-NEXT  
day night

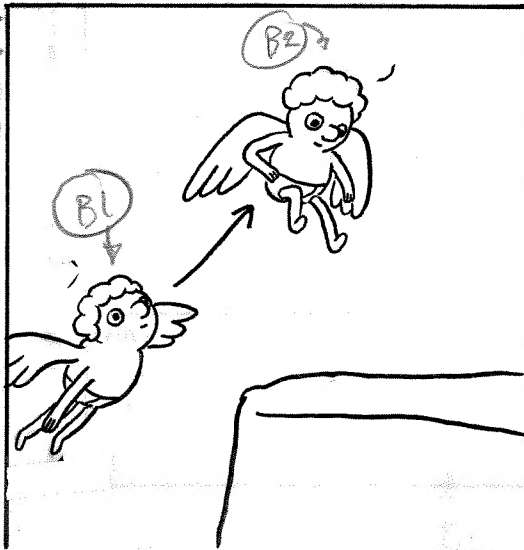
Sc. 1D CONT Pnl. B Bg.



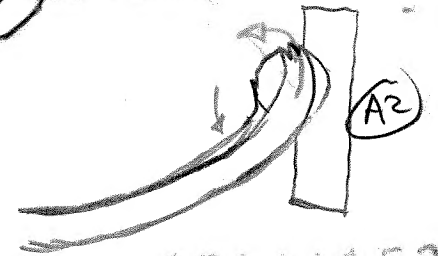
Sc. 1E Pnl. A Bg.



Dialog:



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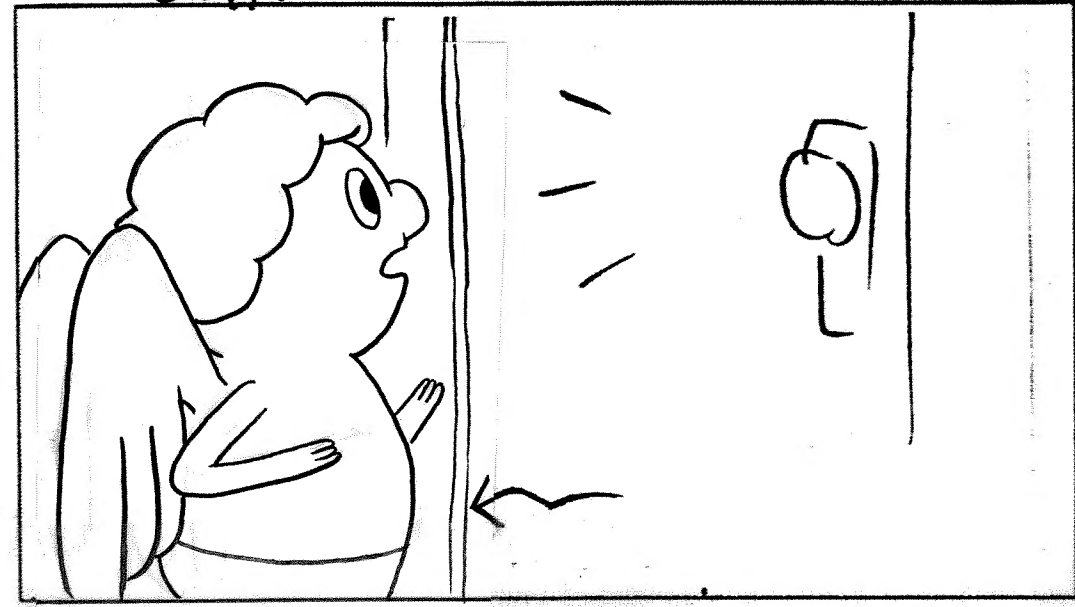


Page 1H  
II-NEXT  
day night

Sc. 1E CONT Pnl. B

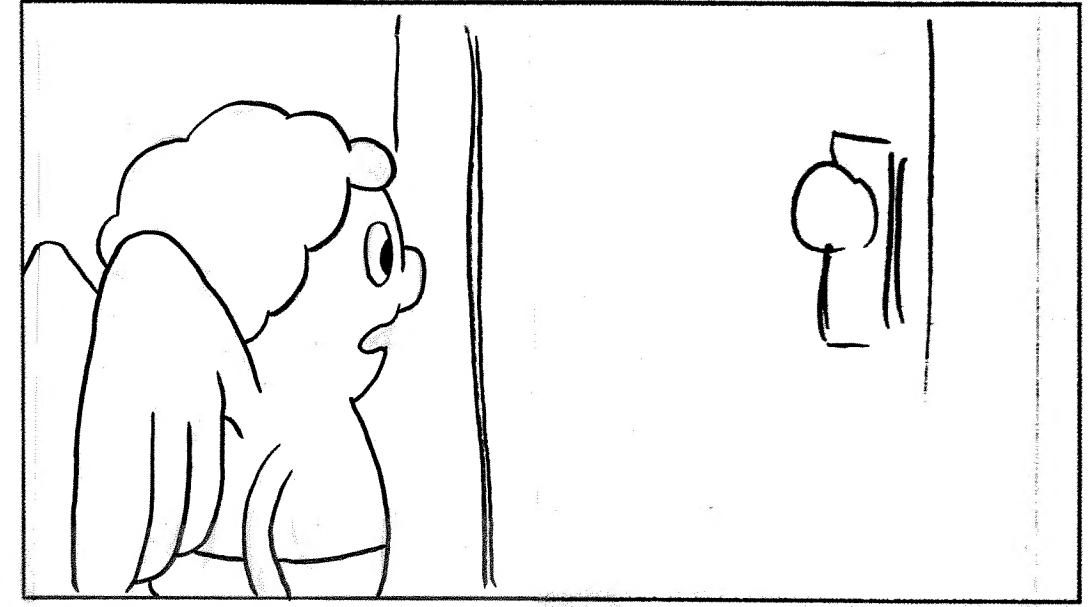
Bg.

day night



Sc. 1E CONT Pnl. C

Bg.



Dialog:

Action:

Timing:

== KNOCK  
KNOCK  
KNOCK ==

== DING -  
DONG ==

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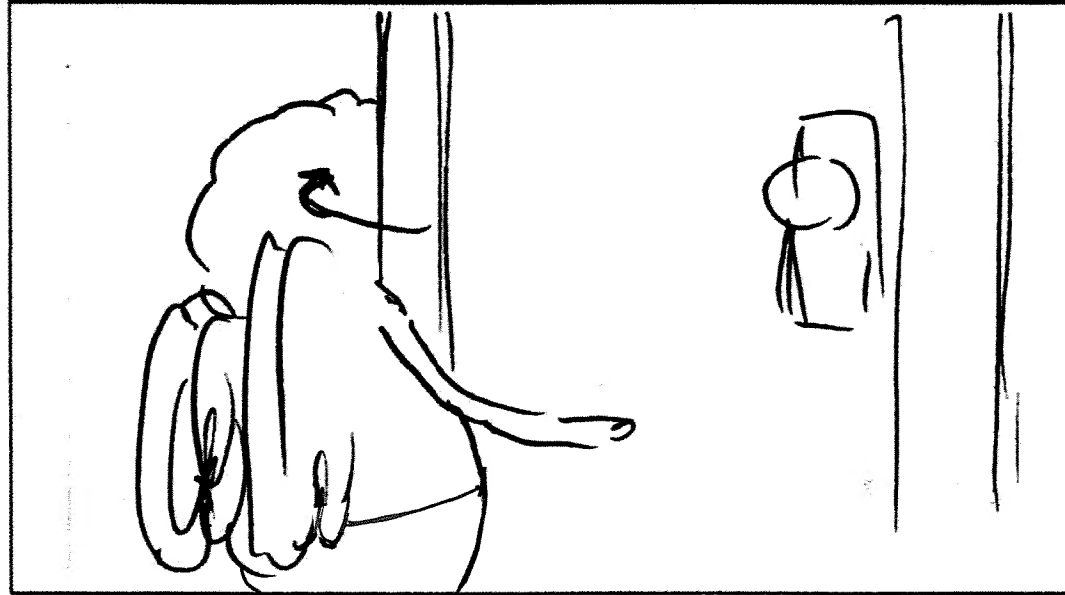


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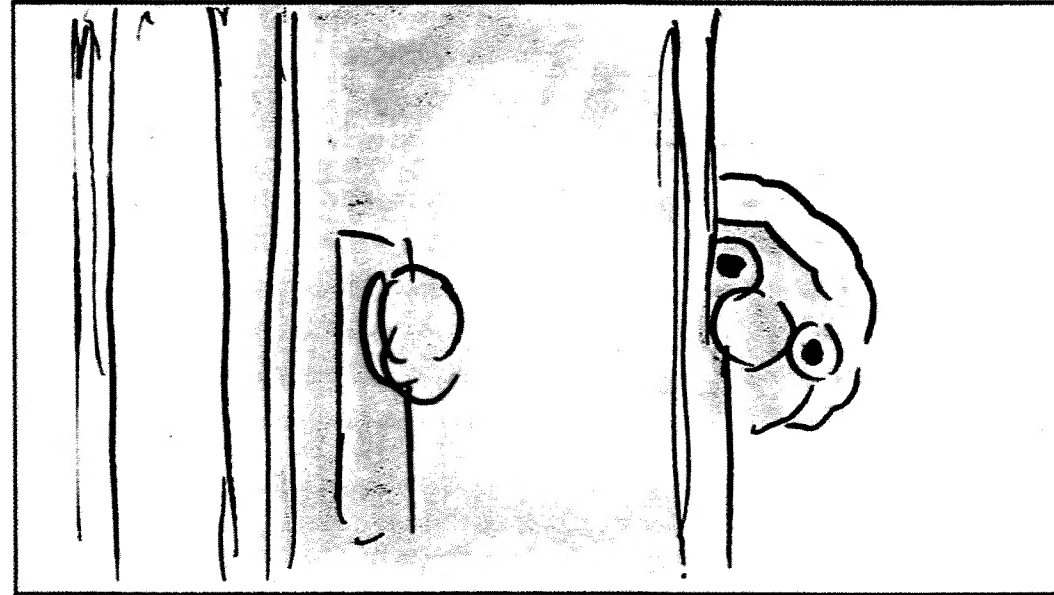


Page 11  
IJ-NEXT  
day night

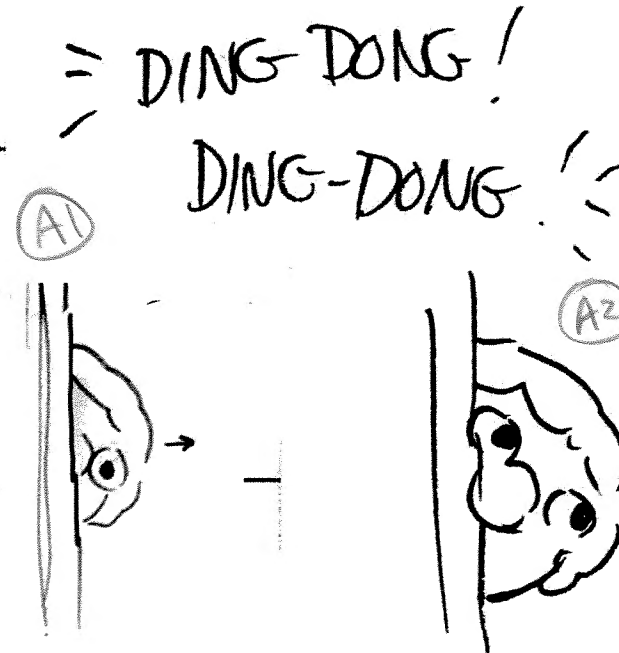
Sc. 1E **CONT** Pnl. > Bg. day night



Sc. 1F Pnl. A Bg. day night



Dialog:	
Action:	
Timing:	



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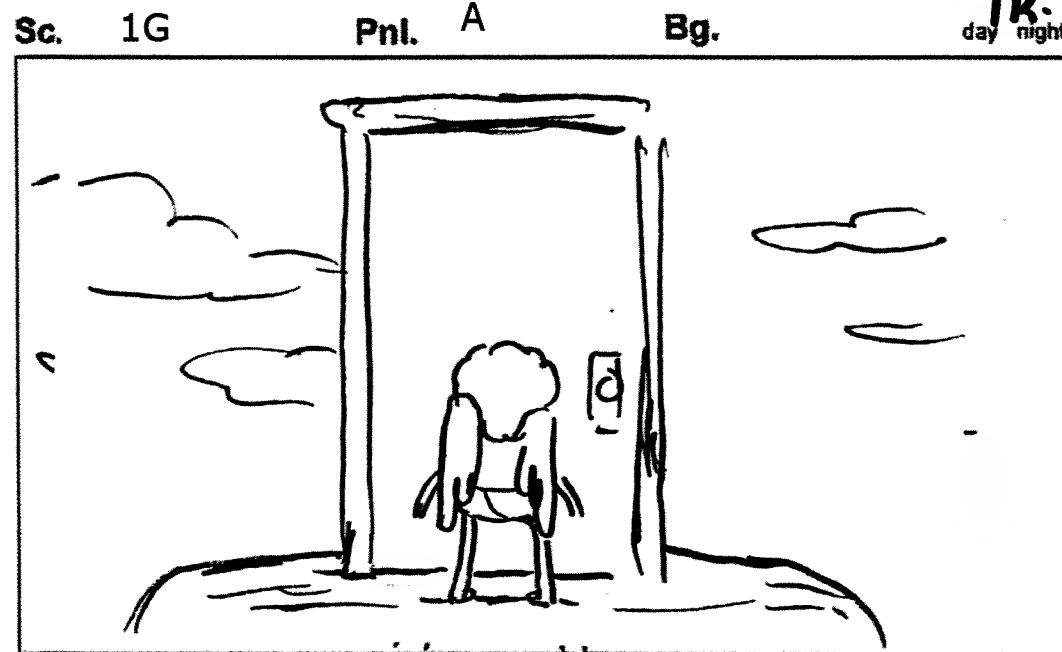
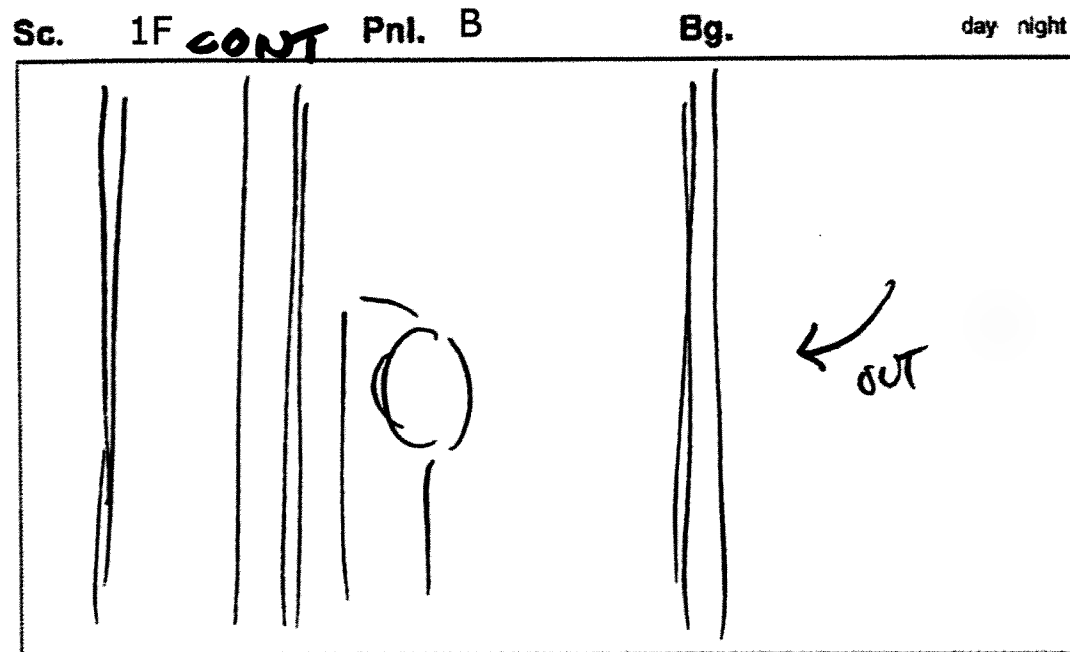
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# ADVENTURE TIME



Page 1J  
 JK-NEXT  
 day night  
 Cust



Dialog:	
Action:	DING DONG
Timing:	DING DONG =
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He  
cut

# ADVENTURE TIME



Page 1K

IL-NEXT

cut

Sc. 1H

Pnl. A

Bg.

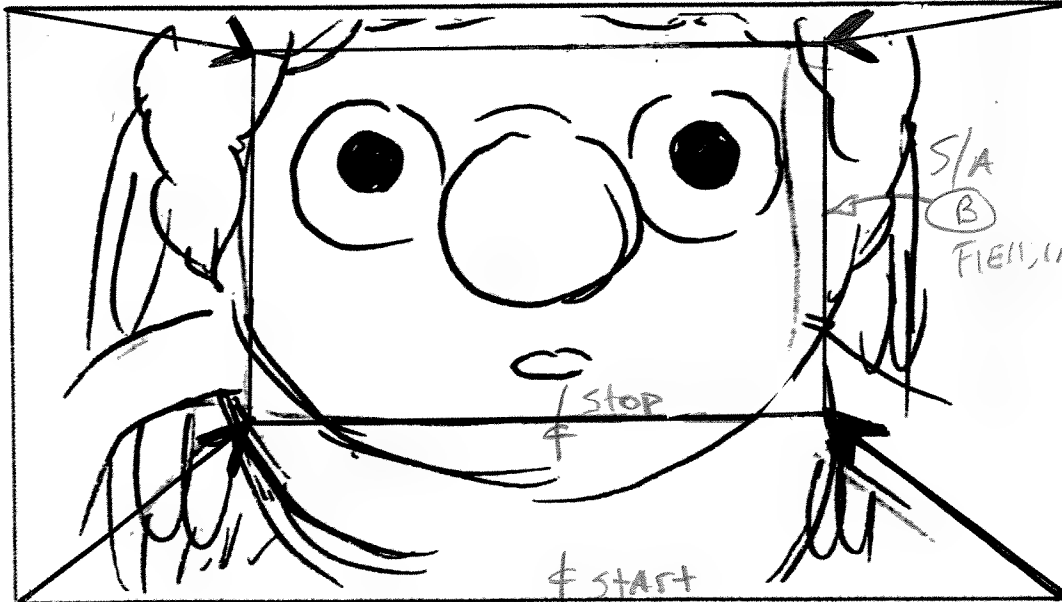
day night

Sc. 1H

CONT. Pnl. B

Bg.

day night



Dialog:

(truckle in)

Action:

Timing:

DING DONG  
DING DONG  
DING DONG -

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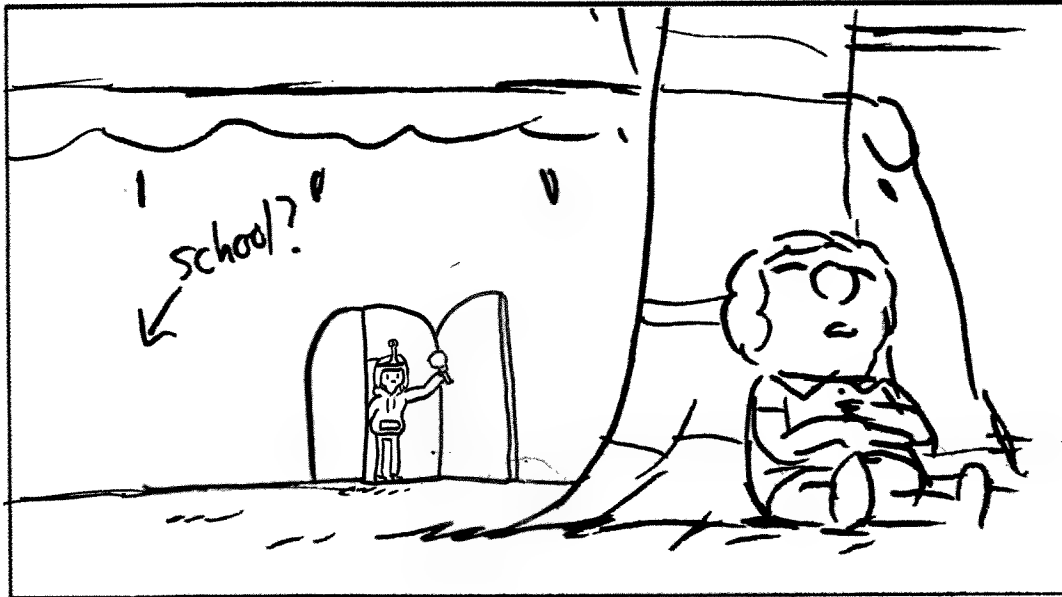
Page 1L  
IM-NEXT  
day night

Sc. 1I

Pnl. A

Bg.

day night

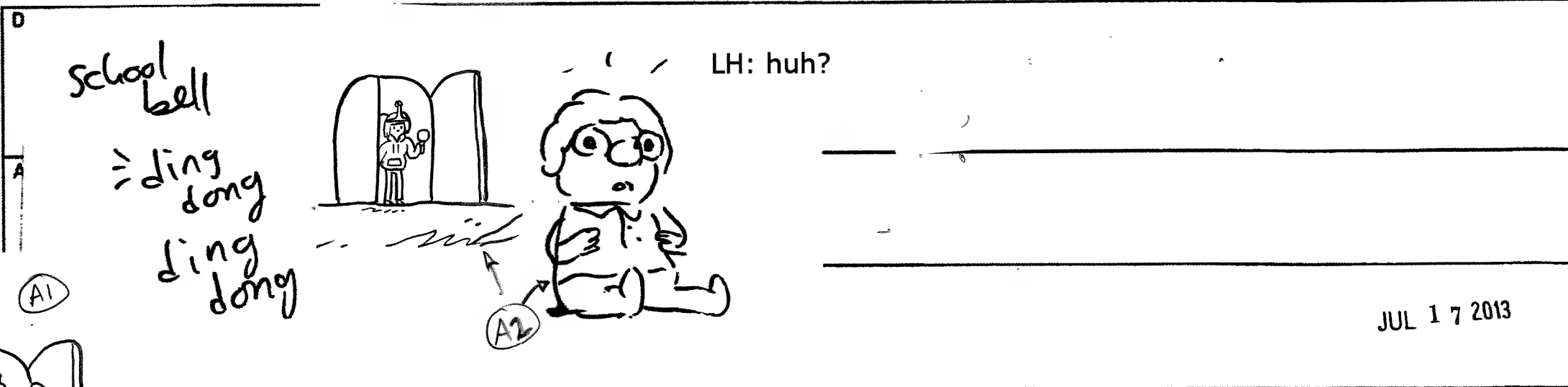


Sc. 1I

CONT

Pnl. B

Bg.



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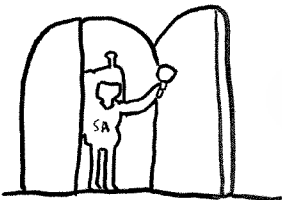
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# ADVENTURE TIME



Page 1M  
IN-NEXT  
day night

Sc. 1I CONT Pnl. C Bg. day night



Sc. 1I CONT Pnl. D Bg. day night



Dialog:



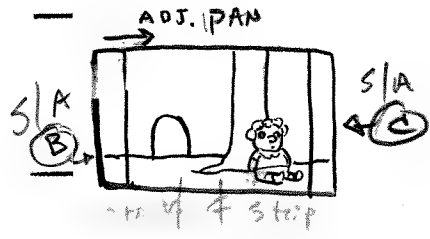
TURNS ASIDE W/ FINN ENTER

FINN: huffing + puffing

Action:



Timing:



(H:) \*GROAN\*

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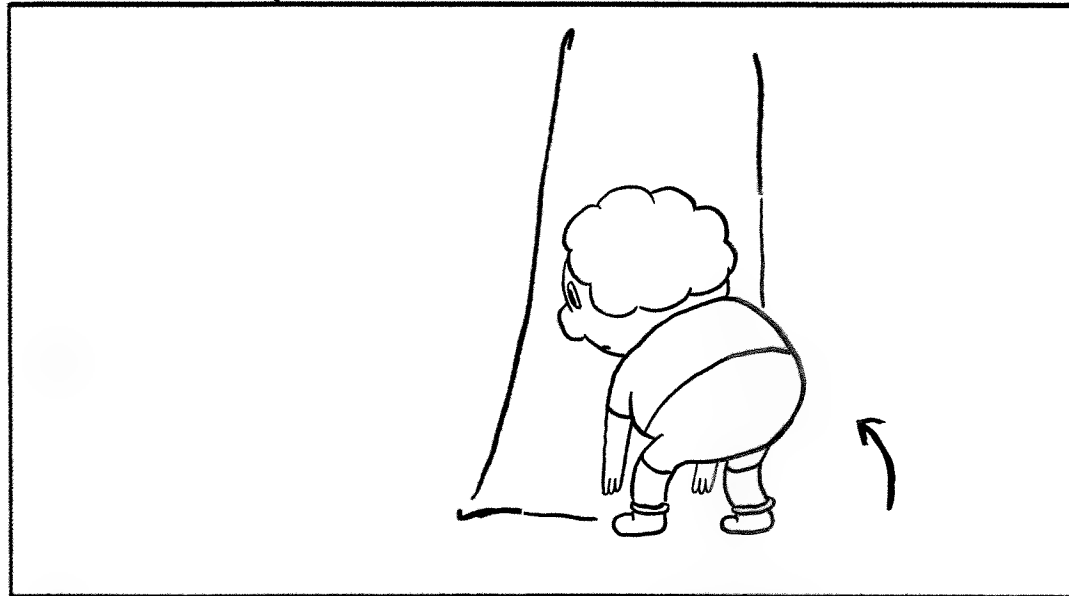


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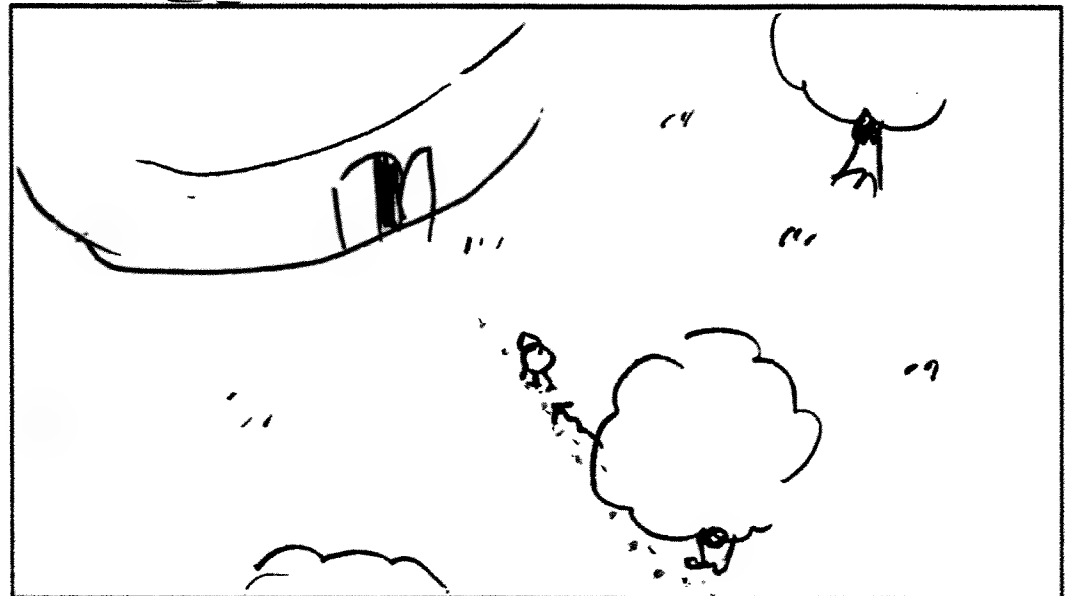


Page 1N  
18 NEXT  
day night

Sc. 1I **CONT** Pnl. E Bg. day night



Sc. 1-J Pnl. A Bg. day night



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Dialog:	
Action:	
Timing:	

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Cut

# ADVENTURE TIME



Page 10

2. NEXT  
day night

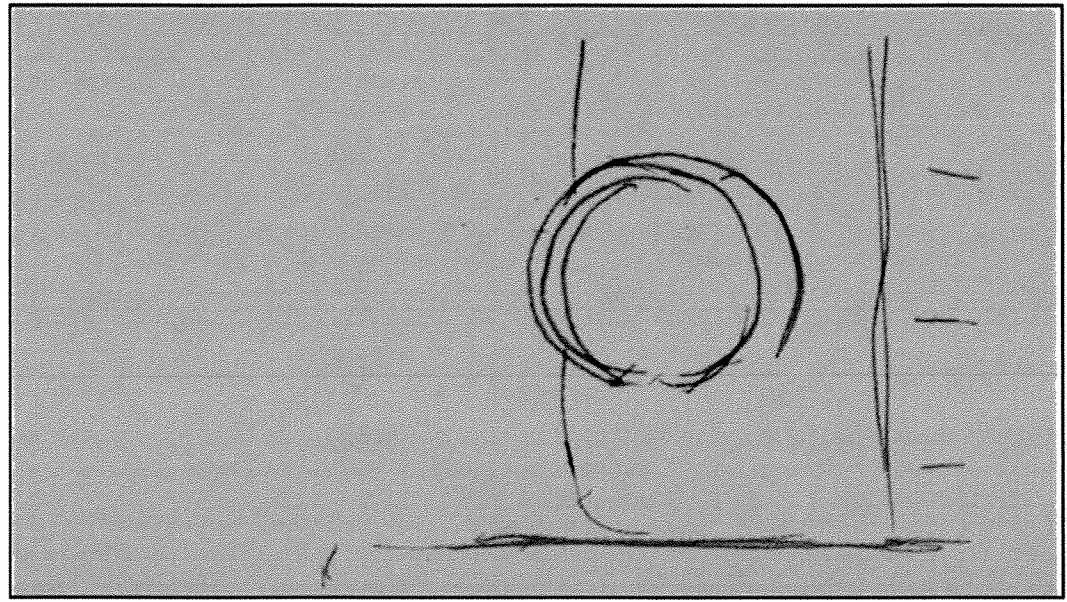
Cut

Sc. 1K

Pnl. A

Bg.

day night

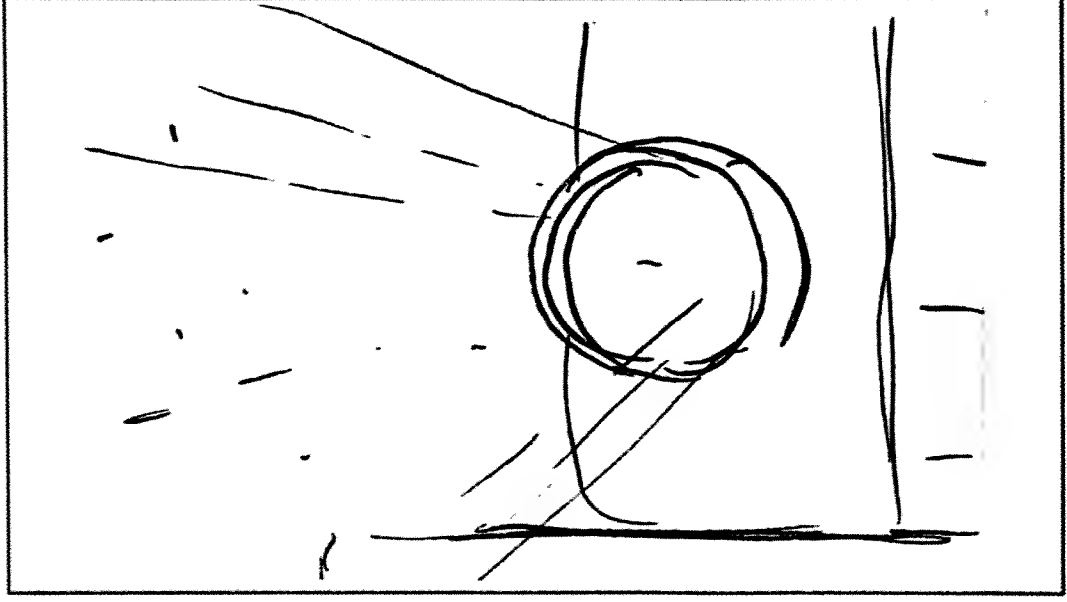


Sc. 1K

CONT.

Pnl. B

Bg.



Dialog:

Action:

Timing:

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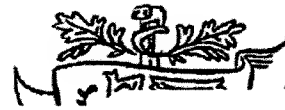
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# ADVENTURE TIME



Sc. 1L

Bg.

B

2

(SFX)

AMBIENT MUSIC

- LIKE OLD DOCUMENTARY  
HELICOPTER FOOTAGE. KIND OF  
SHAKY AND YOU CAN SEE THE  
"AIRCRAFT'S" SHADOW.

- B & W, DIRTY FILM.

LOW CONTRAST

NO WHITE - WHITES  
NO BLACK - BLACKS.

HANDHELD CAMERA

LEMONBLACK (VO)

HELLO (BEAT)

AND KEEP AWAY  
FROM

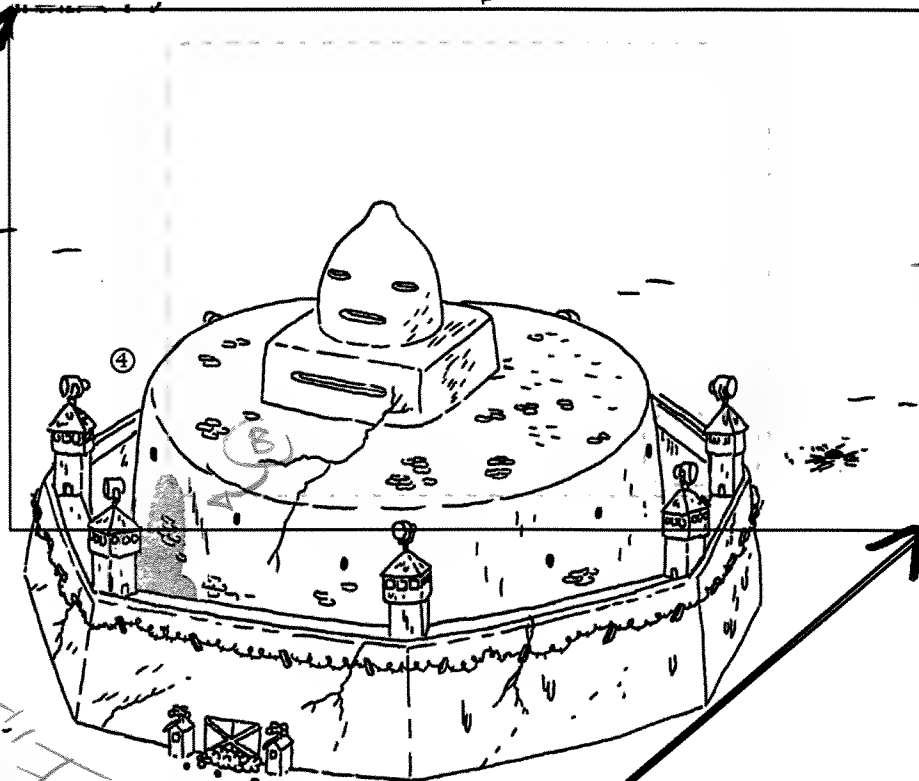
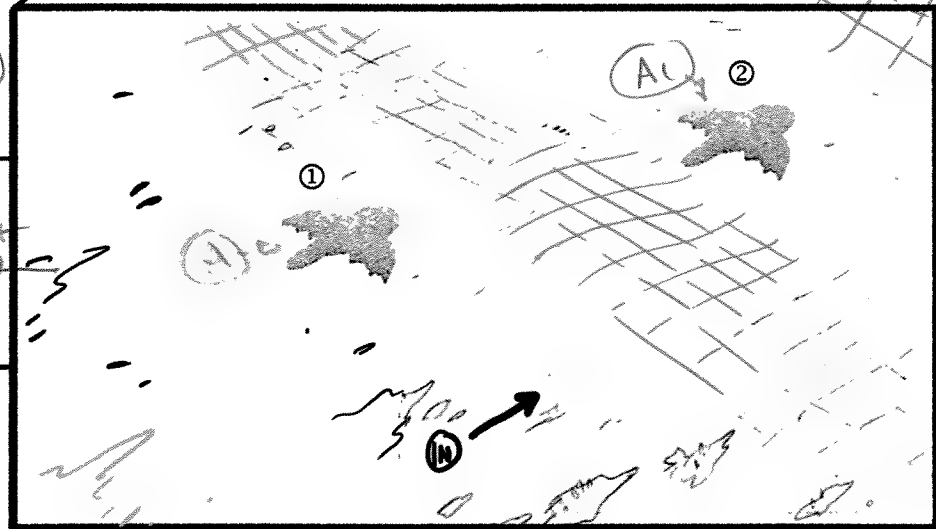
Dialog:

Sc 1L

(A)

Action:

Start



Diag  
Pan w/w Actions

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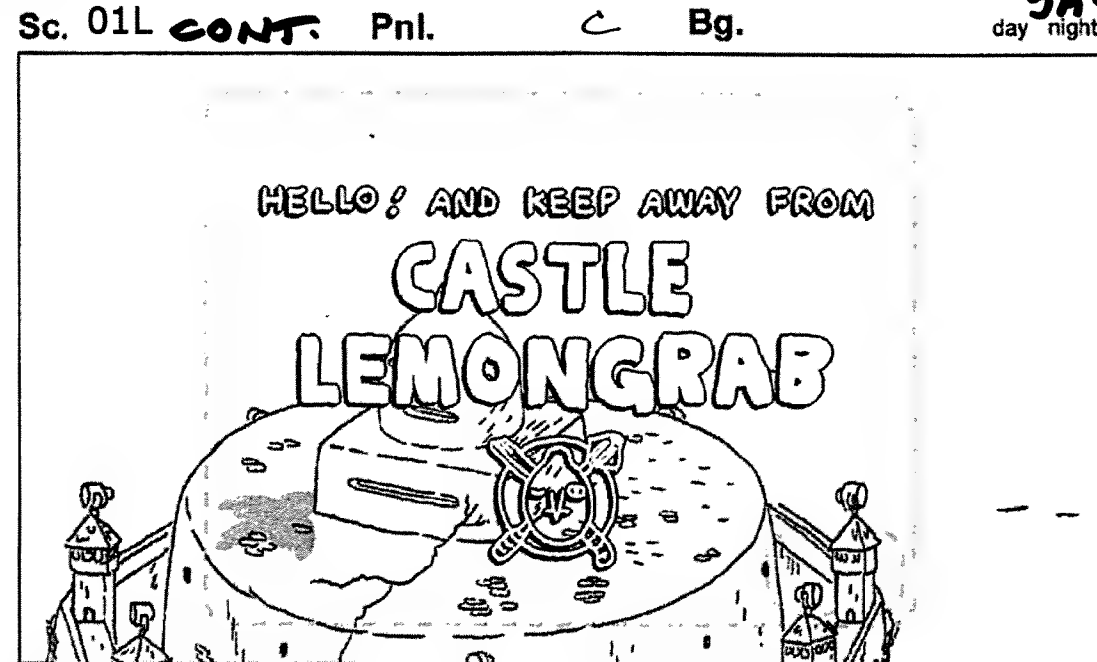
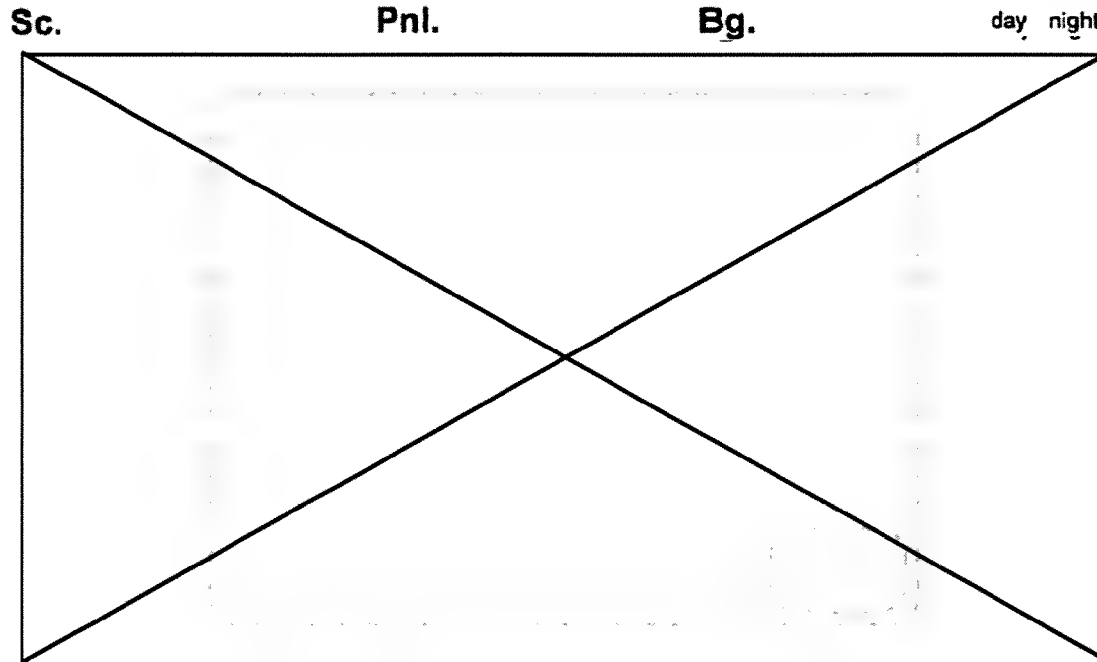
# ADVENTURE TIME



NO SC  
2

Page 3  
day night

3A-NEXT



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Dialog:

(LB)/(CONT.) - CASTLE LEMONGRAB.

Action:

WHITE TEXT ON GREY SHOT, LIKE  
A DOCUMENTARY, OR SUBTITLES.

HELLO! AND KEEP AWAY FROM

**CASTLE  
LEMONGRAB**

JUL 17 2013

Timing:

REF →



Production :

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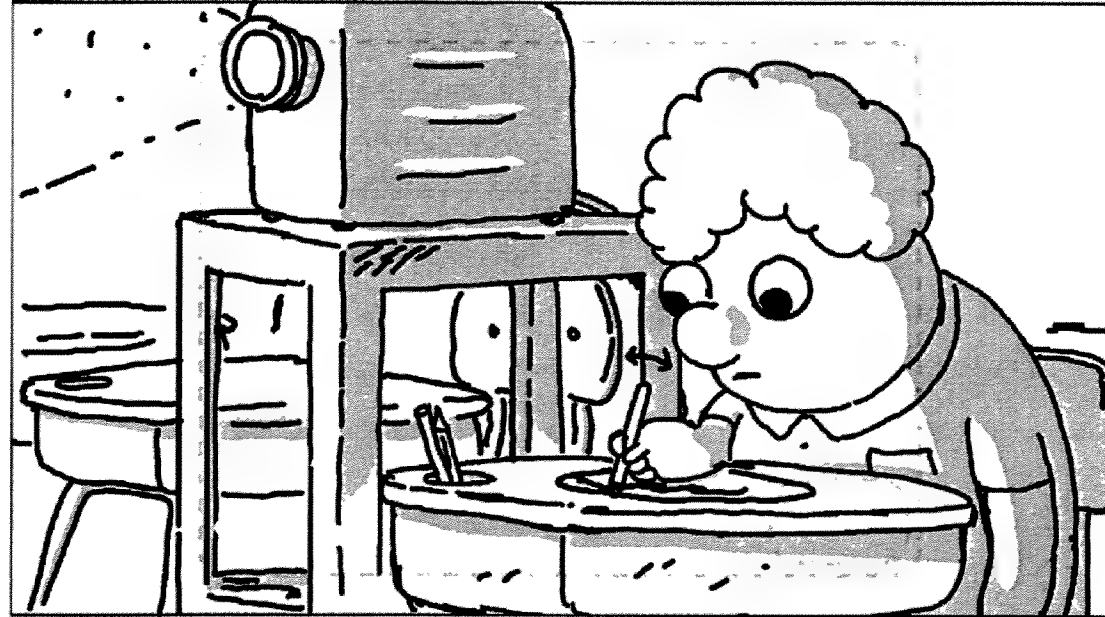
Page 3A  
4. NEXT  
day night

Sc. 3

Pnl. A

Bg.

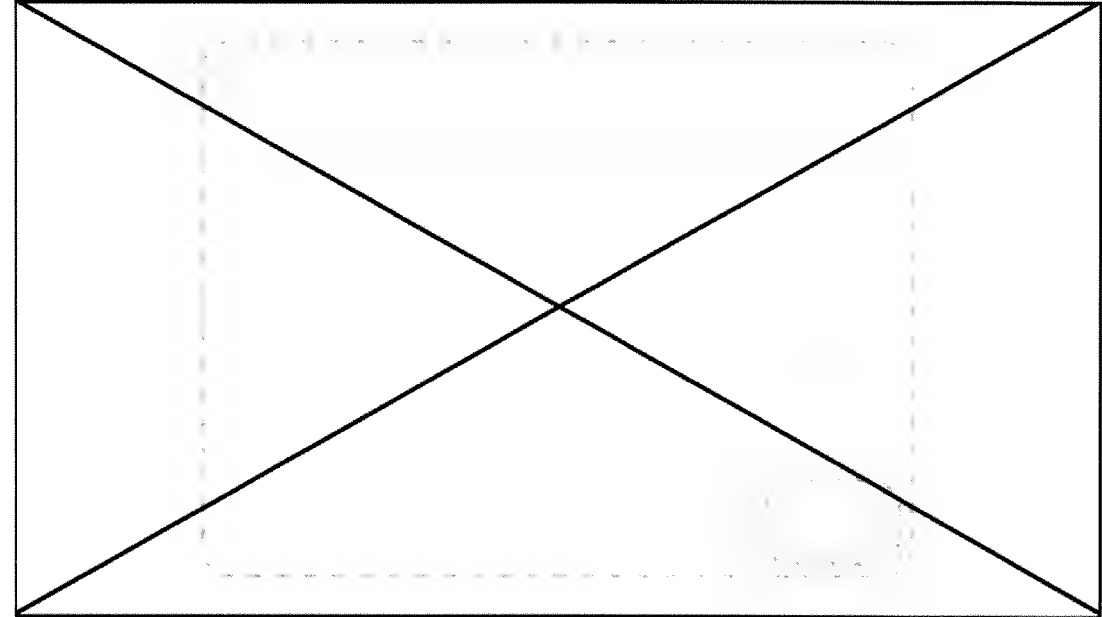
day night



Sc.

Pnl.

Bg.



Dialog:

(SFX) PROJECTOR.

Action:

- CH DRAWING, NOT PAYING ATTENTION.
- DUST IN PROJECTION.

Timing:

(A1)

(A2)

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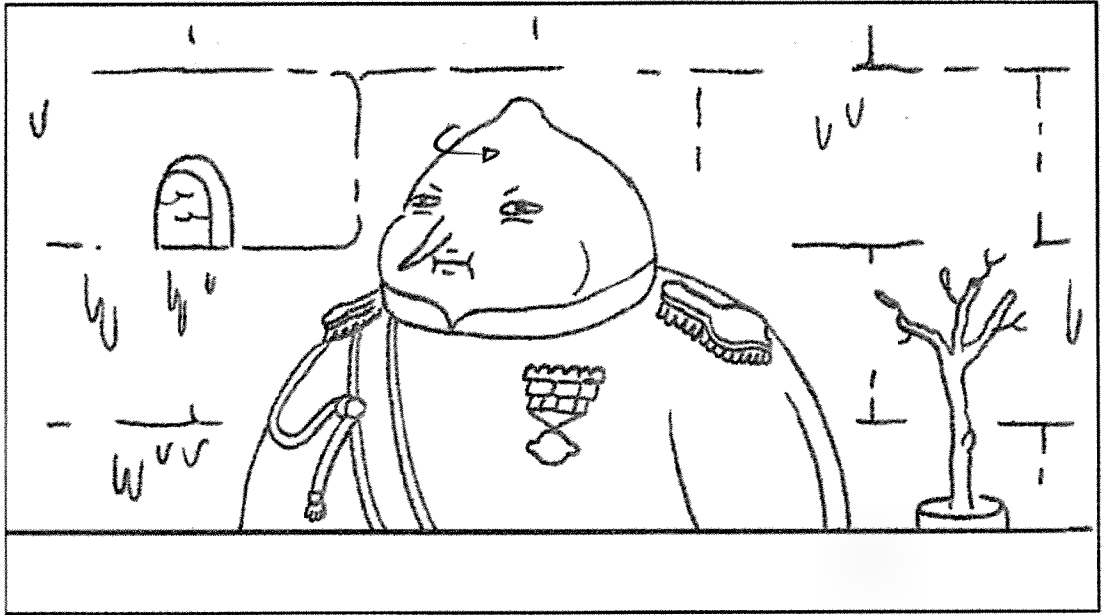
1014/152

Cut

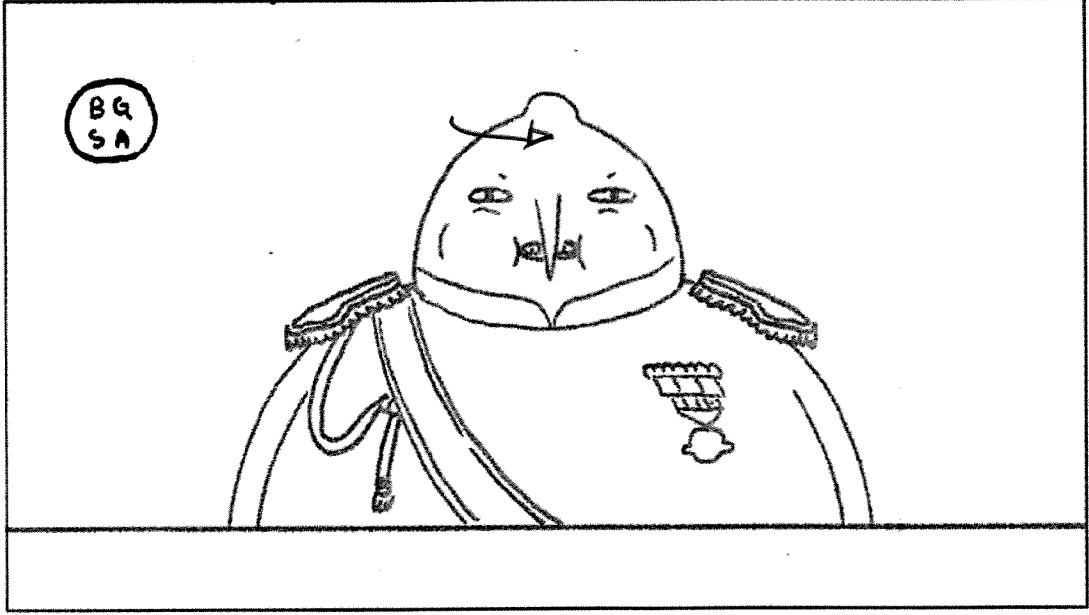
# ADVENTURE TIME



Sc. 04 Pnl. A Bg. day night



Sc. 04 **CONT** Pnl. B Bg. day night



Dialog: : BEAT :  
LEMON BLACK HOW ARE YOU TODAY. MMM, I SEE, YES. I'M INSIDE MY FORTIFIED TOTALITARIAN CITY-STATE. HELLO, I'M LEMONGRAB.

Action: A REAL "LEMONISSIMO" (AL)  
LEMON BLACK turns slowly to cam.

Timing: (BI) JUL 17 2013 OVER DOWN

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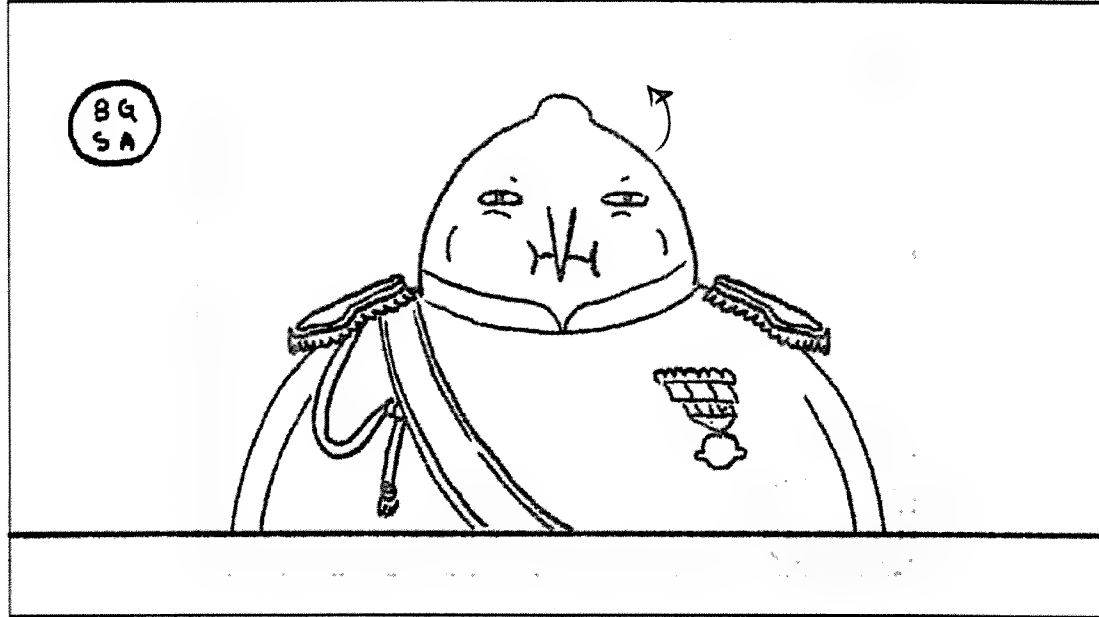


# ADVENTURE TIME

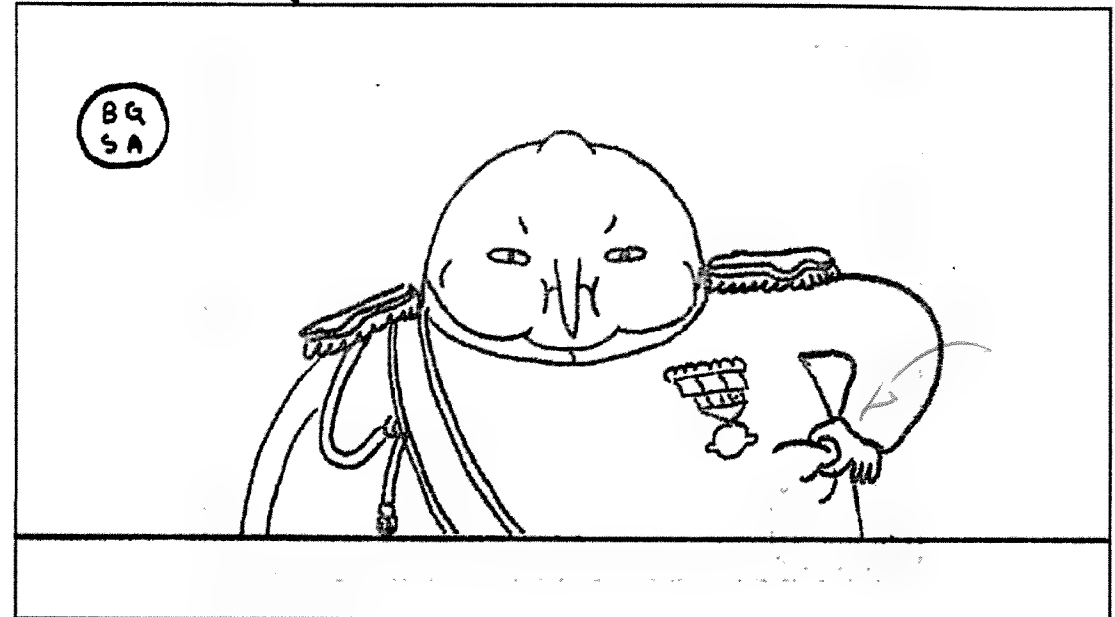


Page **5**

Sc. 04 **CONT** Pnl. **C** Bg. day night



Sc. 04 **CONT.** Pnl. **D** Bg. day night



Dialog:

**(CW)** / (FROM INSIDE HIS BELLY)

ME TOO!

Action:

Timing:

**(CW)** / owwwww!



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PINCHES HIMSELF.

**(D2)**



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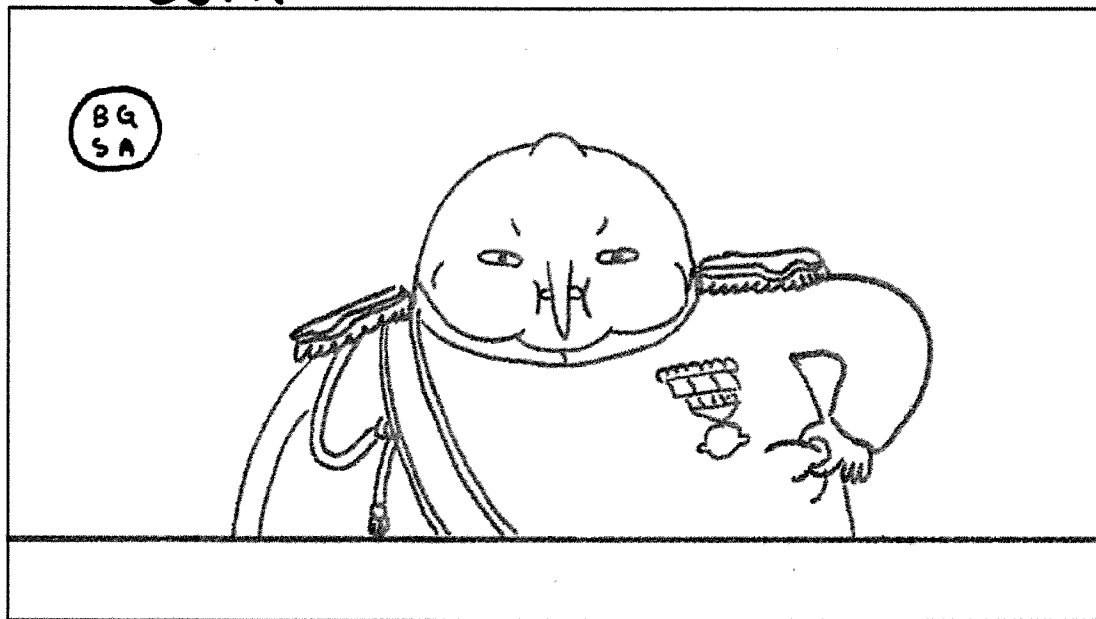
Page **6**

Sc. 04 **CONT**

Pnl. **E**

Bg.

day night

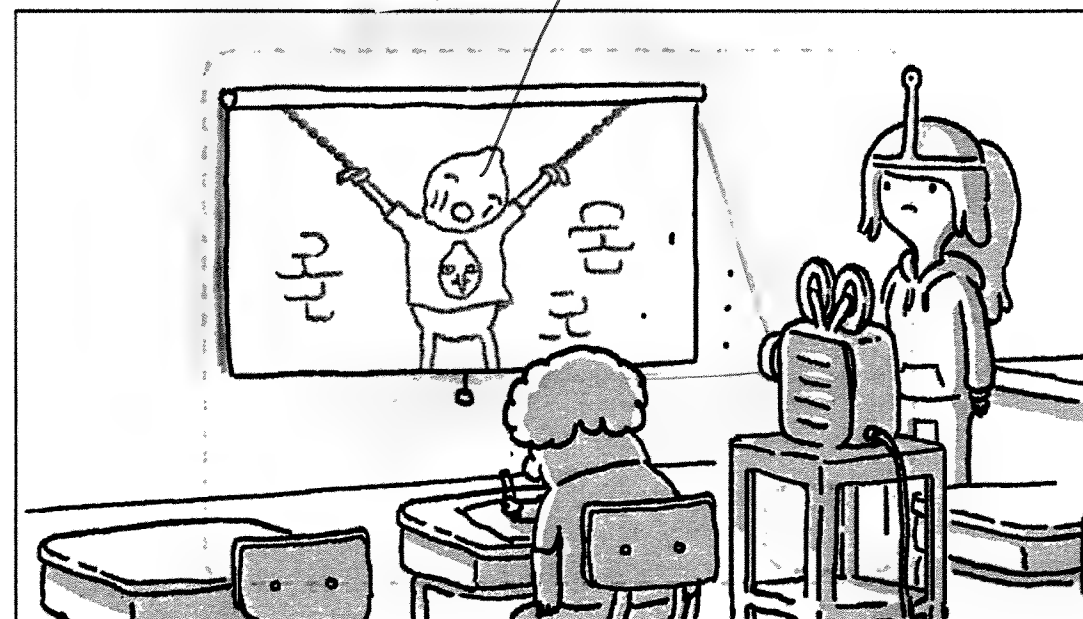


Sc. 05

A

Bg.

day night



Dialog:

LB: (TO HIMSELF) UNACCEPTABLE.

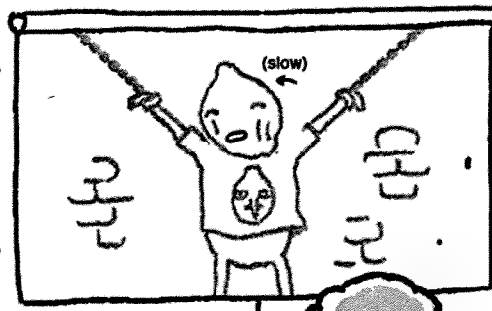
SEK PROJECTOR.

LB (o/s) THINGS HAVE NEVER  
BEEN BETTER HERE -  
at castle lemongrab.

Action:

• LB DRAWING, NOT PAYING ATTENTION.  
• DUST IN PROJECTION.

Timing:



ALL MUTANTS  
WEAR THE SAME  
SHIRT, WITH SKINNY  
LEMONGRAB'S FACE  
ON IT.

ALL T-SHIRTS ARE FILTHY.

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Production :

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Cut

# ADVENTURE TIME



Page 7

Sc. 6

Pnl. A

Bg.

day night

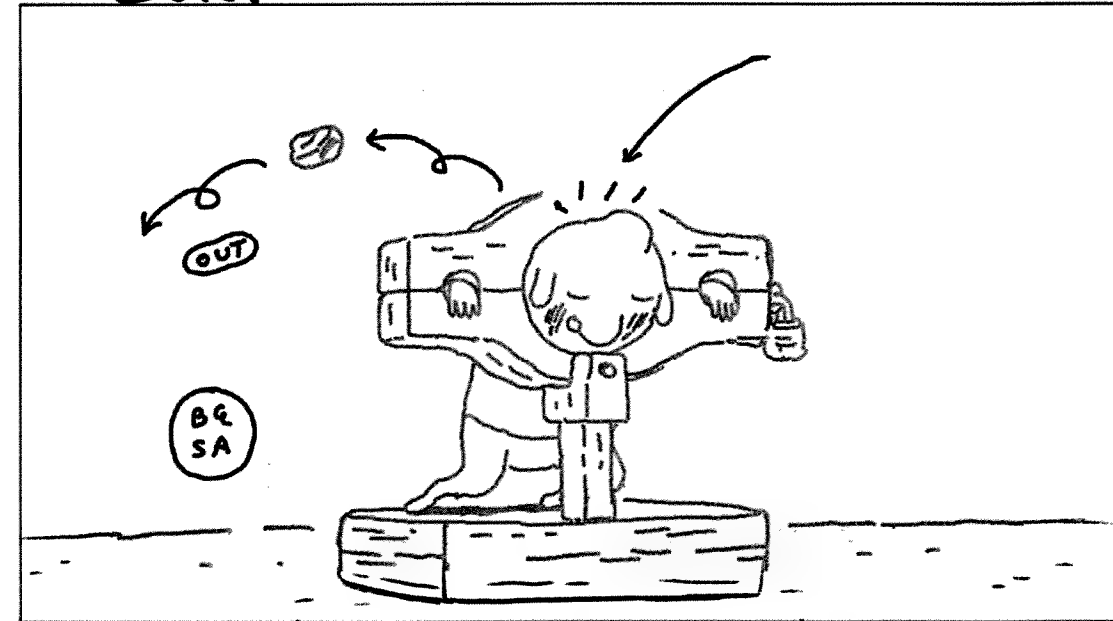
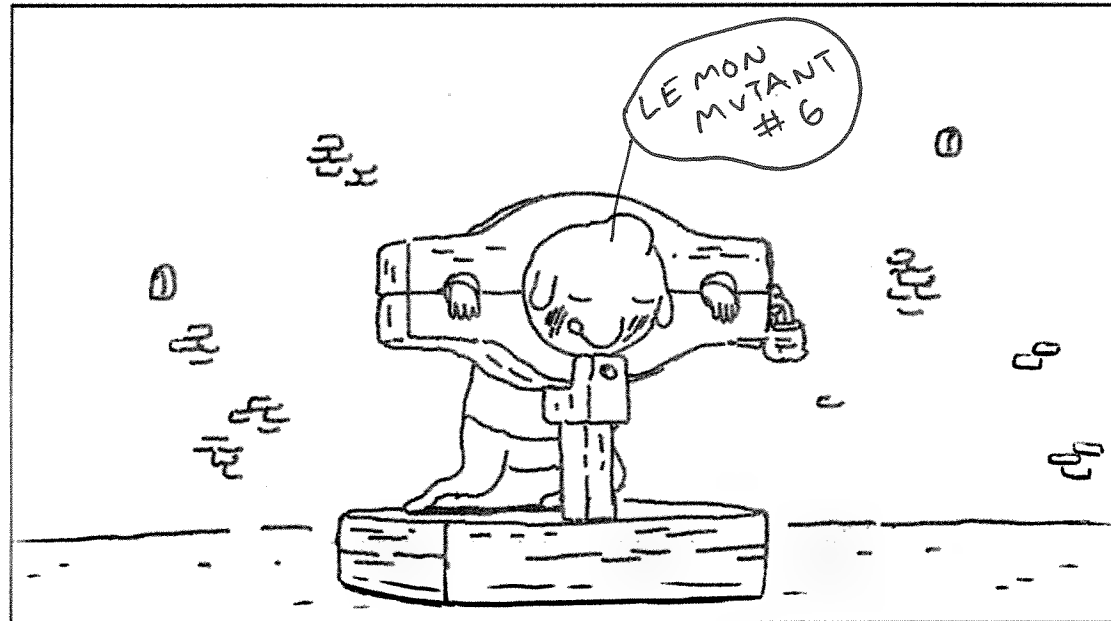
Sc. 6

CONT

Pnl. B

Bg.

day night



Dialog:

Sc # 6 (10:10) Sc # 7 FIELD WIDER For post Hand Held Action

(SFX) PROJECTOR (QUIETER WHEN "IN" FILM)

Action:

HANDHELD CAMERA

LEMON LAMB.

HIT IN HEAD WITH ROCK.

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Timing:

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# ADVENTURE TIME



day night

Sc. 7

NEW LEMON  
MUTANT #33

LEMON  
MUTANT  
#6

LEMON  
HEAD

NEW  
LEMON  
MUTANT  
#34

Page 8

L.R.  
#3

Sc. 6A

Pnl. A

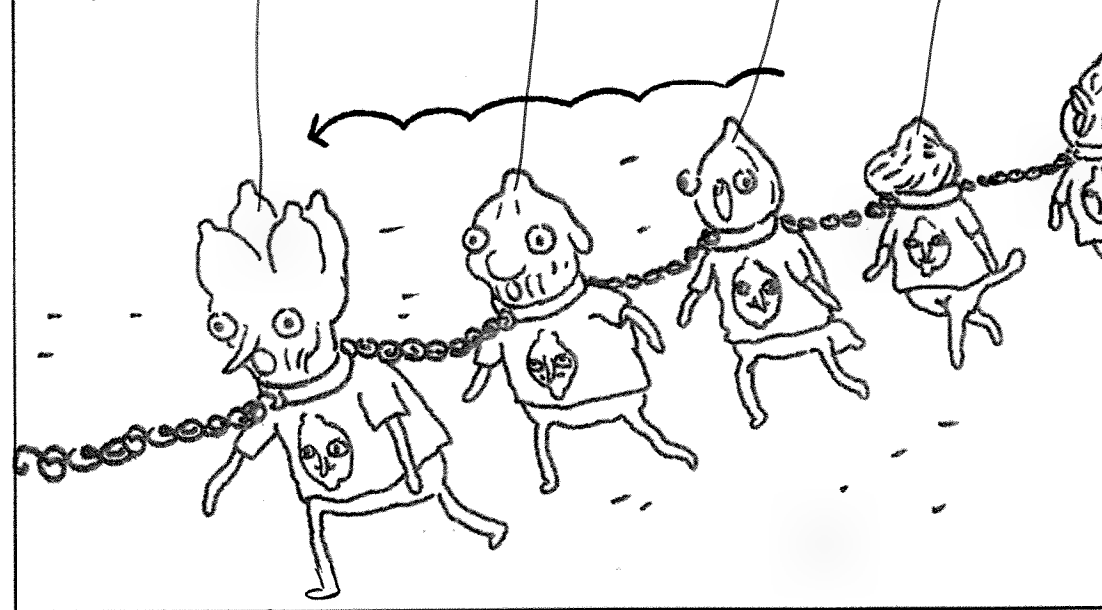
Bg.

Pnl.

A

Bg.

day night



Dialog:

LB(vo)/ I've never been fatter.

FIELD WIPER For Post HANDHELD Action

LB(vo)/ And since the expulsion of Lemon Hope,

Action:

≡ HANDHELD  
CAMERA ≡

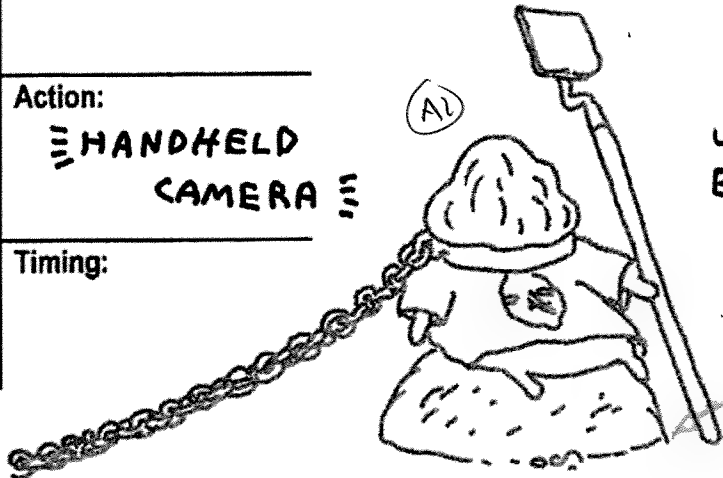
(AL)

USING THE WRONG  
END OF THE HOE.

≡ HANDHELD CAMERA ≡

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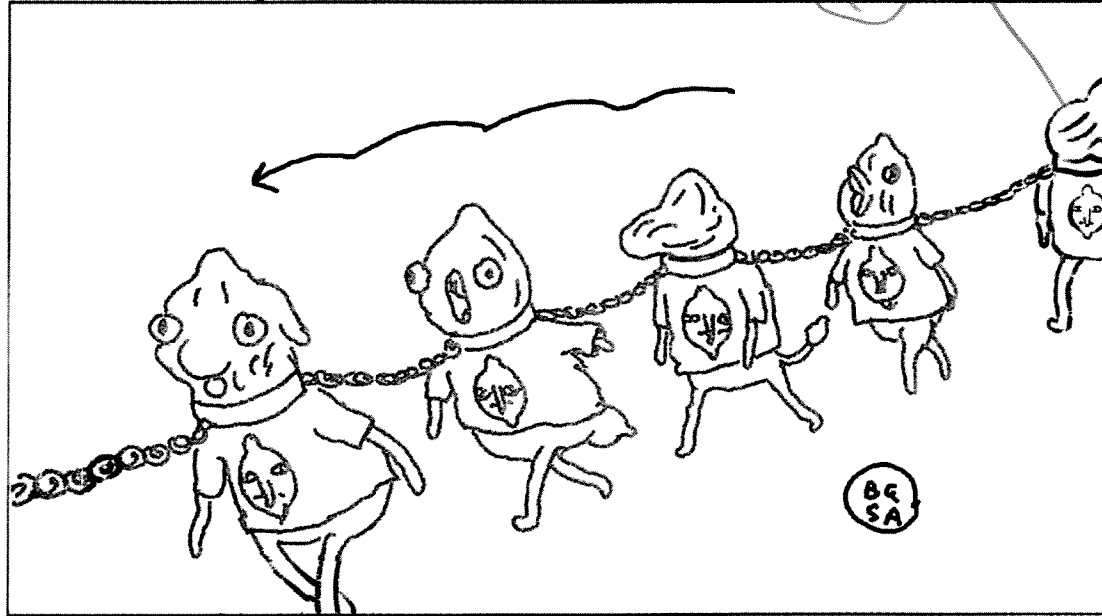
Page 9

Sc. **7 CONT**

Pnl. **B**

Bg.

day night

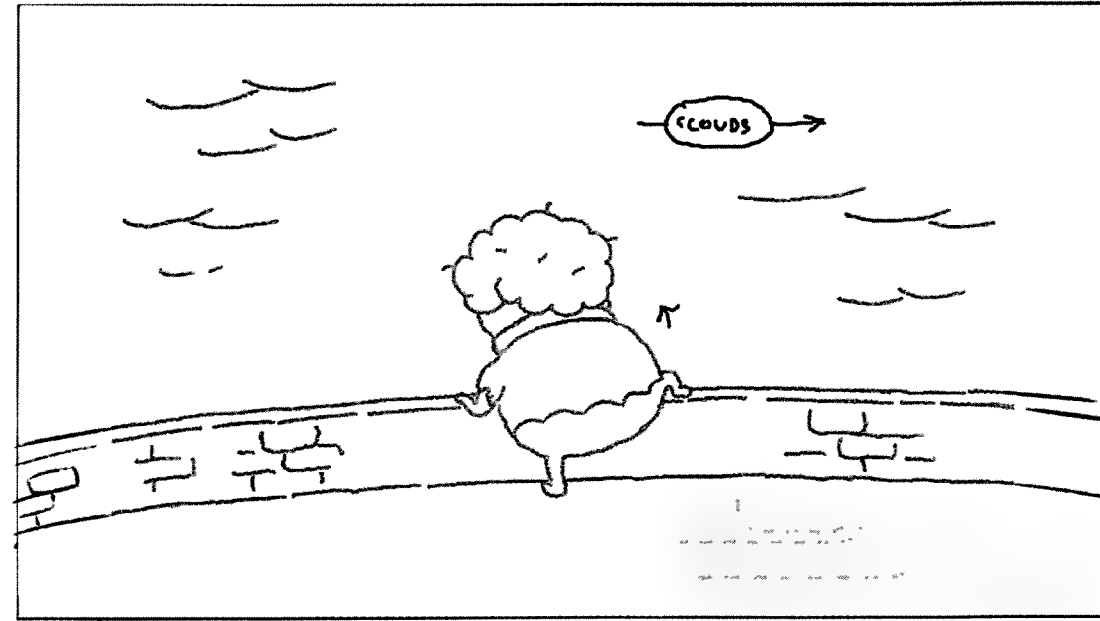


Sc. **8**

Pnl. **A**

Bg.

day night



LB (vo) / We-

FIELD WIDER FOR HAND HELD ACTION TO POST

-FAKE LEMONHOPE, WEARING A WIG.  
DRESSED LIKE LEMONHOPE IN "TOO OLD",  
WEARING A DIF. SHIRT THAN OTHER  
LEMONS IN THIS FILM.

≡ HANDHELD CAMERA ≡

JUL 17 2013



EPISODE #

Production :

1014/152

1014/152 1014-152



ADVENTURE TIME

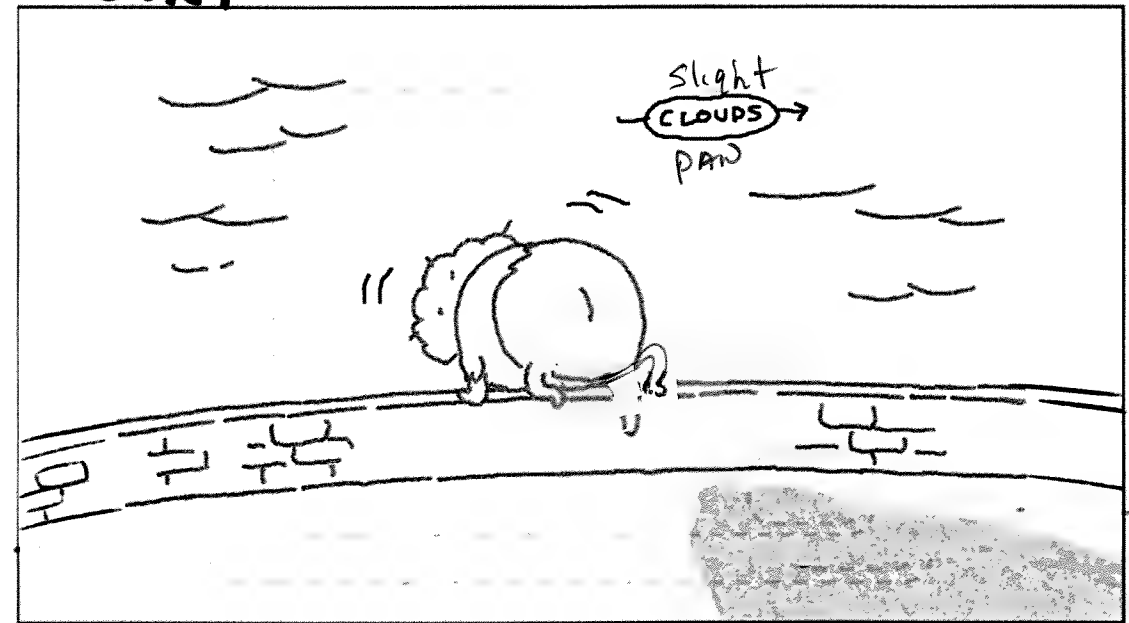


Sc. 8 CONT

Pnl. B

Bg.

day night

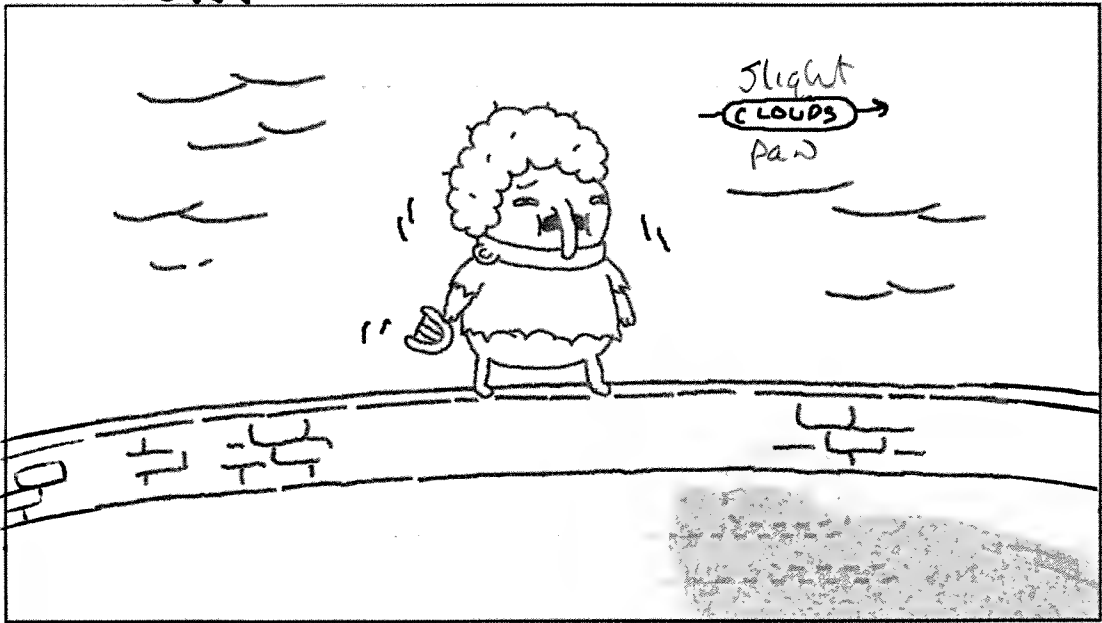


Sc. 8 CONT.

Pnl. C

Bg.

day night



Dialog:  
① HAVE REACHED PEAK SOCIETAL OBEDIENCY.

Action:  
FAKE LEMONHOPE'S WABBY, WIG SLIPS DOWN.

Timing:  
② ① ②

JUL 17 2013

① ②

EPISODE #

1014/152

Production :

1014/152

1014/152

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# ADVENTURE TIME



Page 11

Sc. 8 **CONT**

Pnl.

D

Bg.

day night

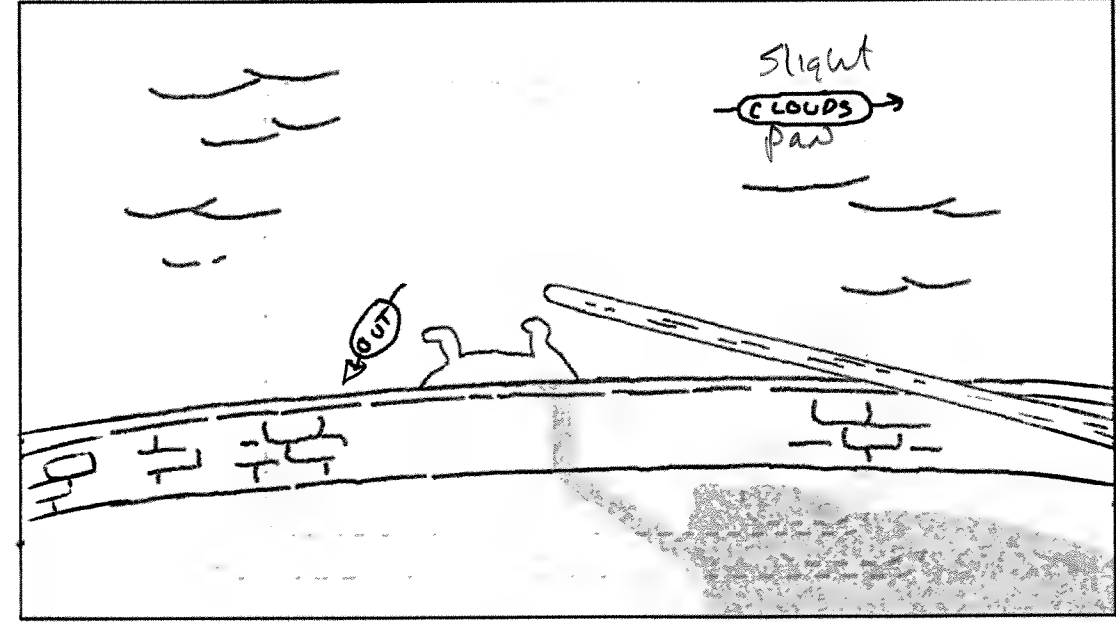
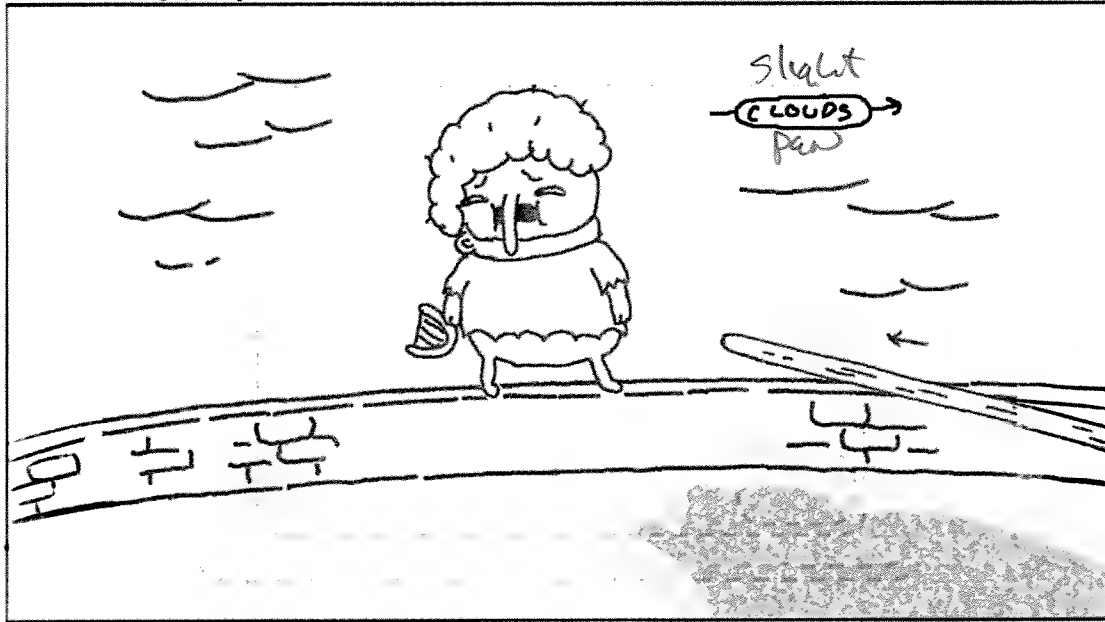
Sc. 8 **CONT**

Pnl.

E

Bg.

day night



Dialog:

Action:

- IN COMES THE OL' BROOMSTICK.

- LEMON  
MUTANT  
TOTTERS  
AND FALLS

Timing:



EPISODE #

1014-152  
1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



Page **12**

Sc. 9

Pnl. A

Bg.

L. MUTANT GUARD

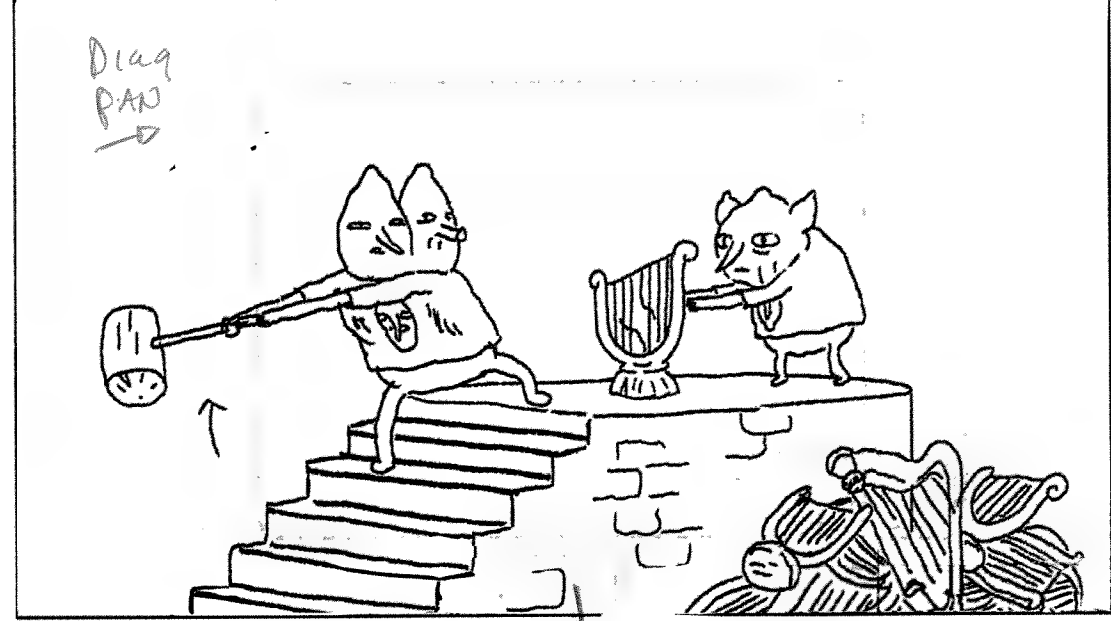
day night

Sc. 9 **CONT**

Pnl. B

Bg.

day night



Dialog:

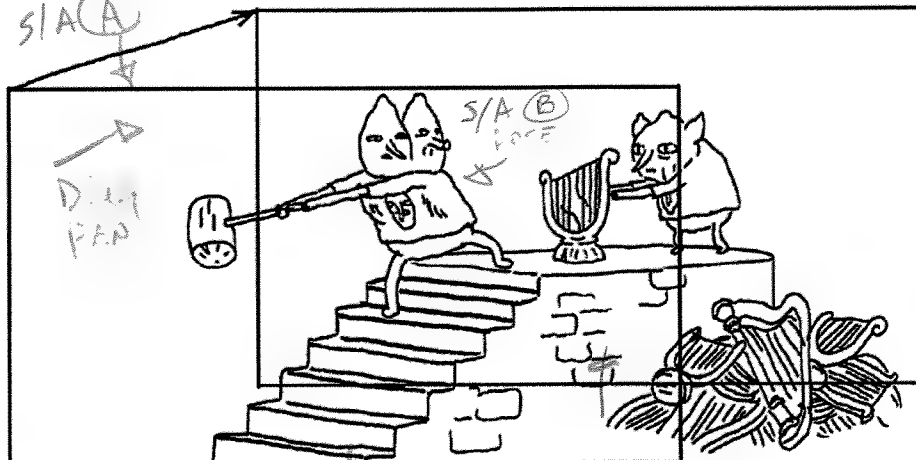
(0/5)  
**LE/ LAW!**

Action:

**HANDHELD CAMERA**

Timing:

TU  
Cut off



**LE/ ORDER!**

S/A

(A)

then into  
Horizontal PAN

JUL 17 2013



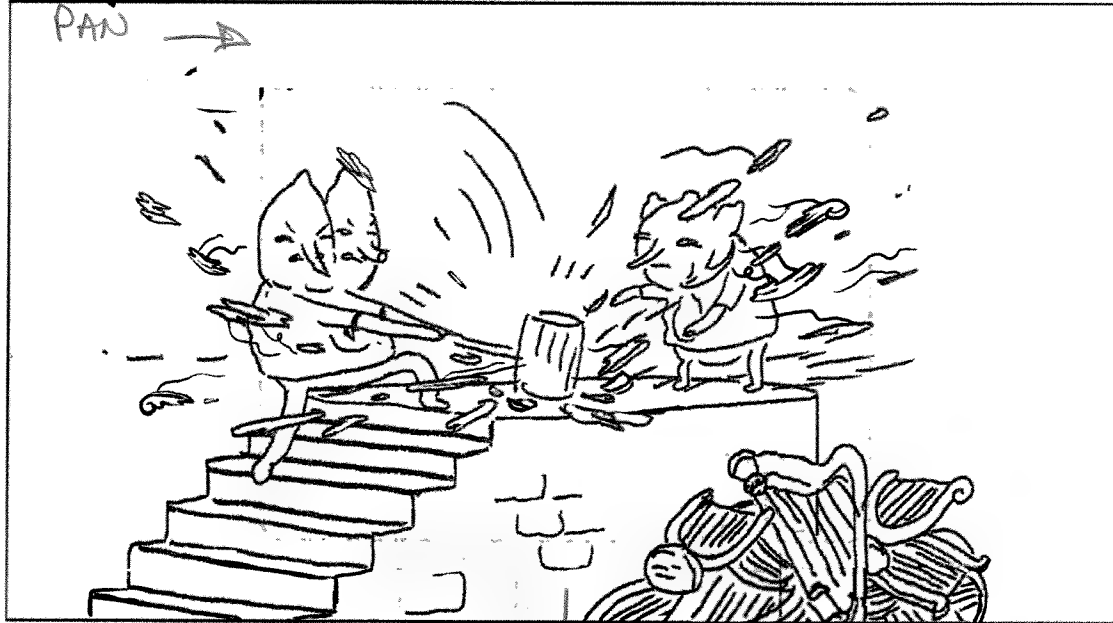
# ADVENTURE TIME



13

He  
Cut

Sc. 9 CONT Pnl. C Bg. day night



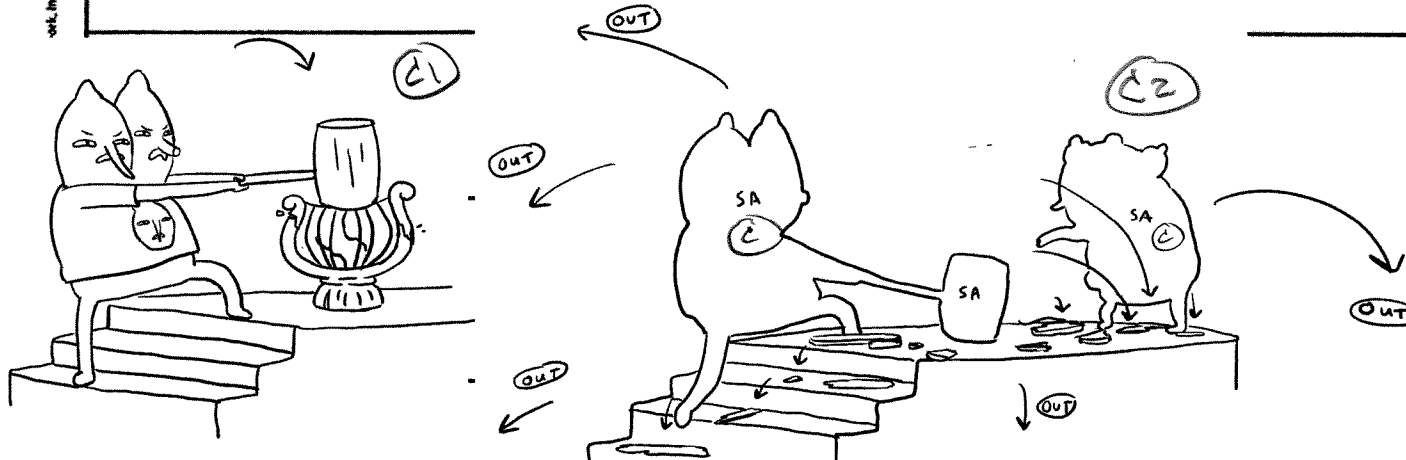
Sc. 9 CONT. Pnl. D Bg. day night



Dialog:

(C/S)  
(LB) HARP SMASHING!

(C/S)  
(LB) "weee've haavve it all!"



WHITE TEXT ON GREY SHOT, LIKE A DOCUMENTARY, OR SUBTITLES.

JUL 17 2013

EPISODE #

1014/152 1014-152

Production :



# ADVENTURE TIME



Page 14

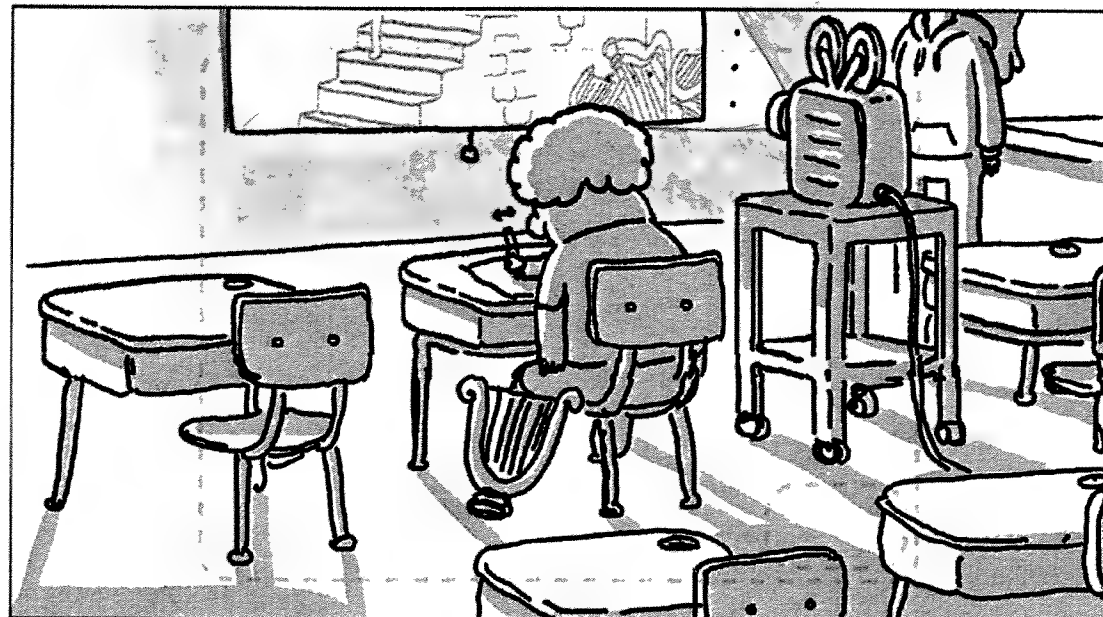
Sc. 10

Pnl.

A

Bg.

day night



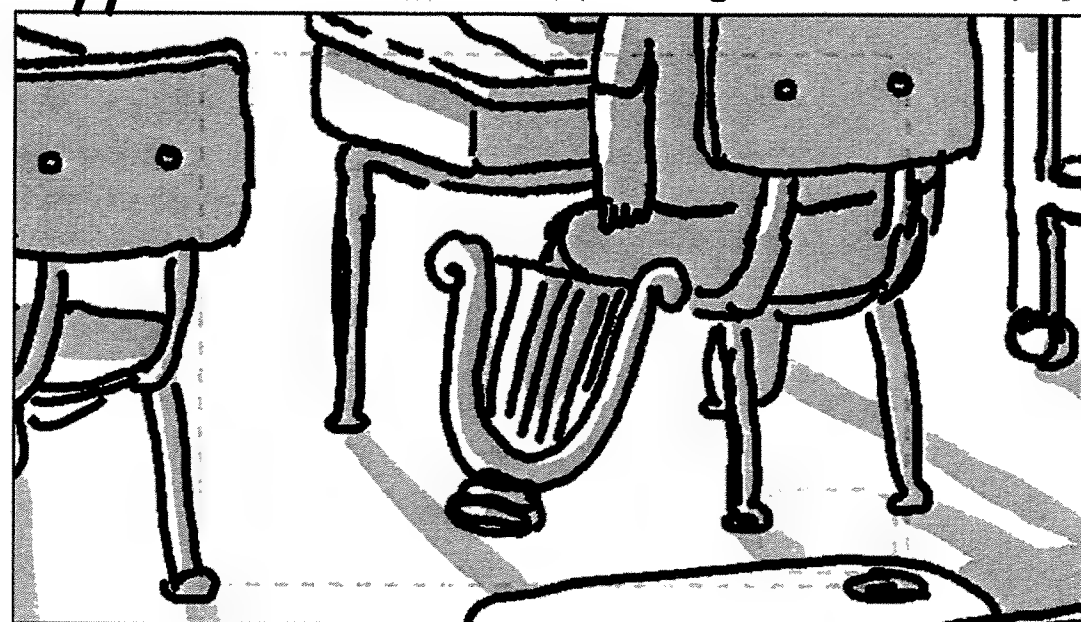
Sc. 11

Pnl.

A

Bg.

day night



Dialog:

(0/5)

(B) MMM, THE PLEASURE.  
SMASH ANOTHER!!!

(SFX) SMASH!!!

Action:

FOOTAGE FROM BEFORE, (THE SMASH), LOOPED.

- HARP IS LEANED UP AGAINST LH'S CHAIR.

Timing:



JUL 17 2013

Production :

EPISODE #

1014/152 1014-152

1014/152



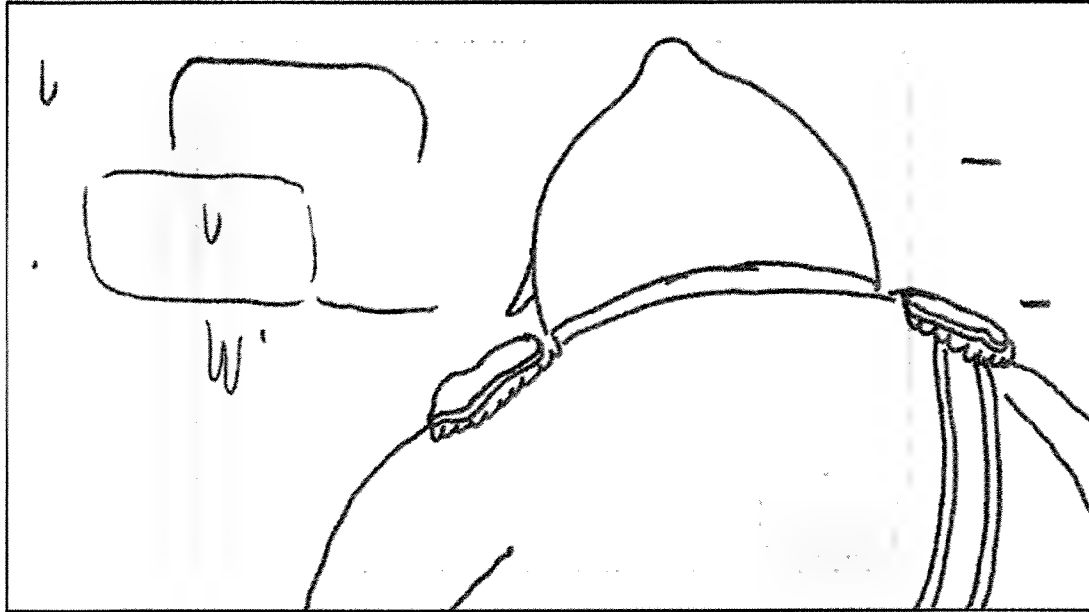
Cut

# ADVENTURE TIME

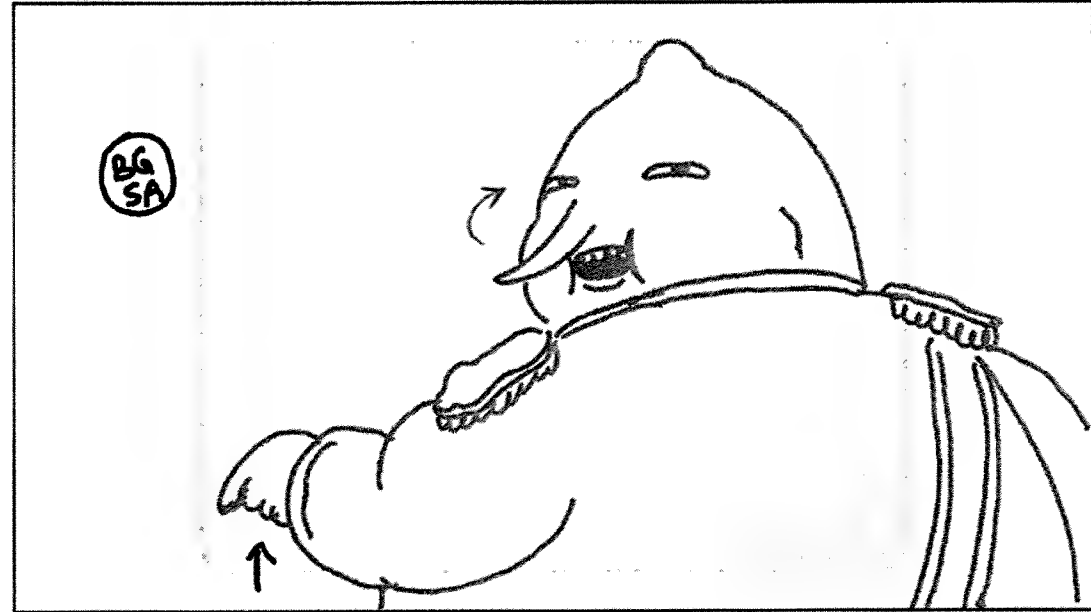


Page 15

Sc. 12 Pnl. A Bg. day night



Sc. 12 CONT Pnl. B Bg. day night



Dialog:

FIELD Larger For Post  
HAND HELD ACTION

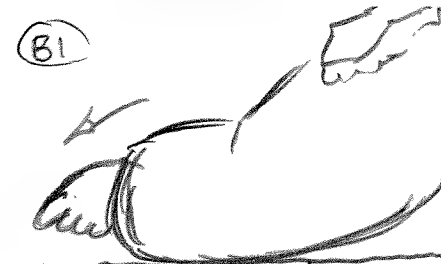
(LB) OH WHO IS THIS.

Action:

≡ HANDHELD CAMERA ≡

LB TURNS TOWARDS CAM AND POINTS.  
- POINTS.

Timing:



TV cut off

JUL 17 2013

EPISODE #

Production :

1014/152

1014/152 + 1014-152



ADVENTURE TIME

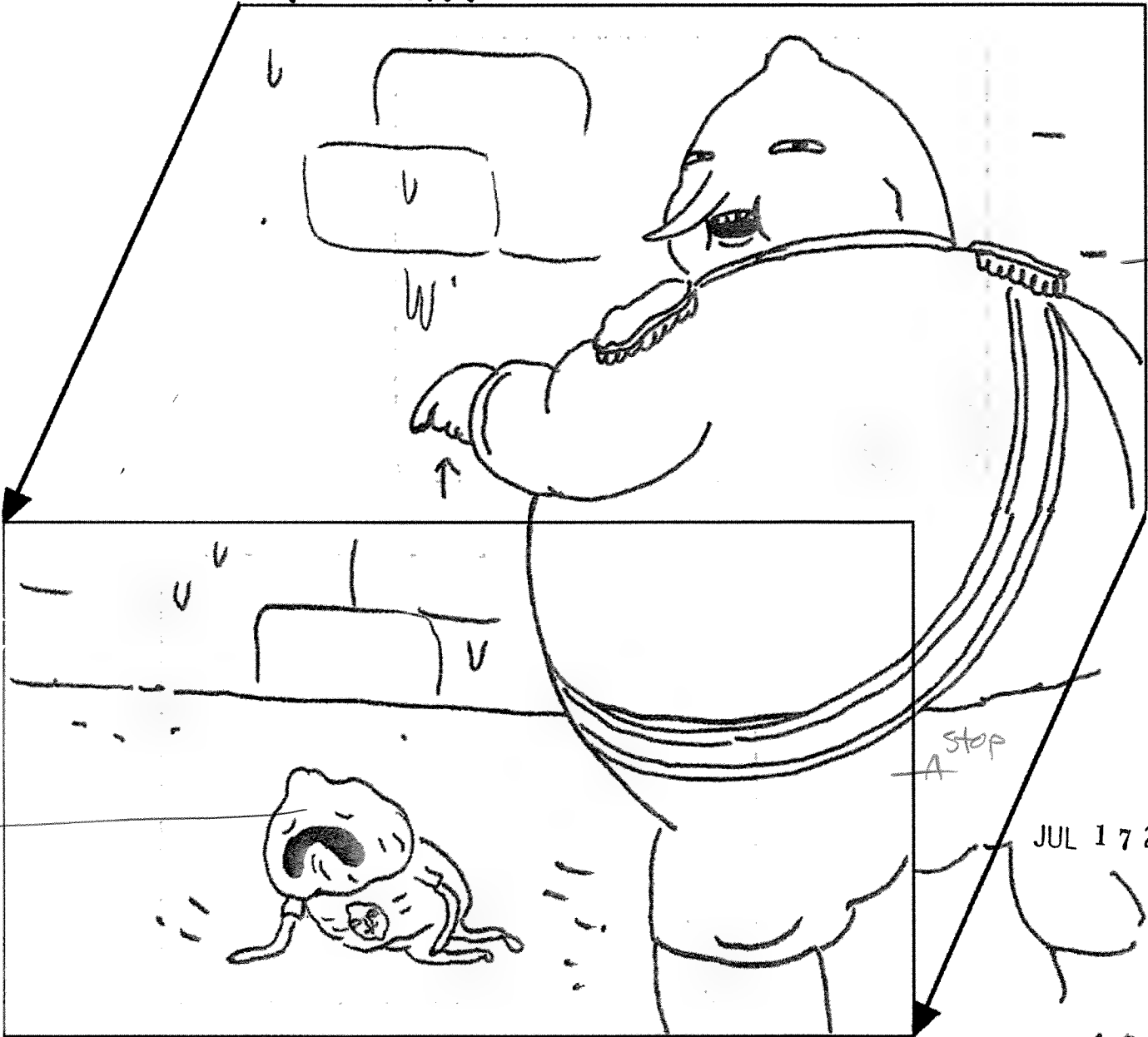


Sc. 12 CONT . Pnl.

S/A (B)  
↓ Bg.

Page 16

day night



- PAN DOWN TO LEMON MUTANT ON GROUND.

NEW L. MUTANT # 37

JUL 17 2019

EPISODE #

Production :

1014/152 , 1014-152

1014/152

1014/152



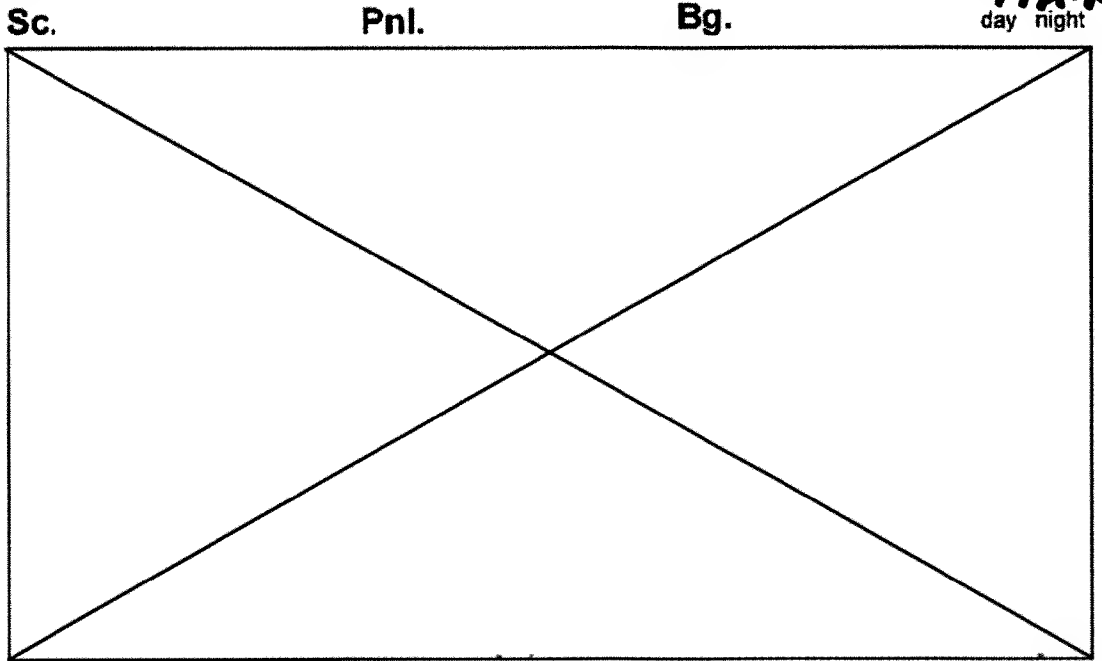
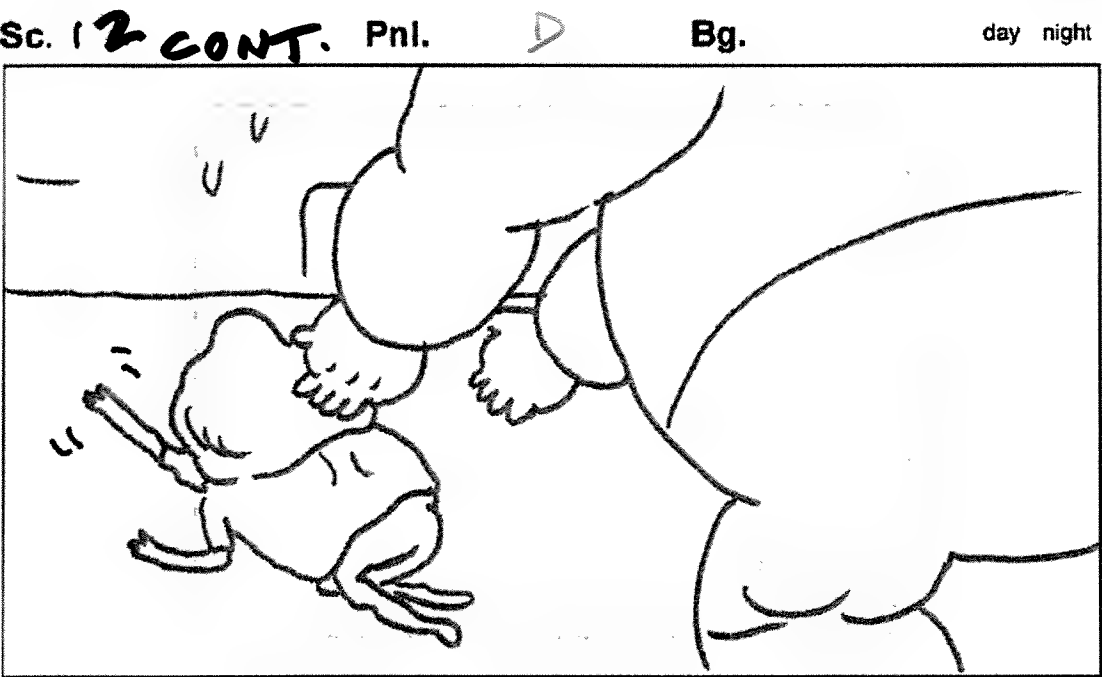
1014/152

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ADVENTURE TIME



Page **17**  
**ITA-NEXT**  
day night



Dialog:

Action: **LIL' GUY TRIES TO GET AWAY FROM HIM.**

Timing: **(DI)**

JUL 17 2013

EPISODE # **1014-152**

Production : **1014/152**



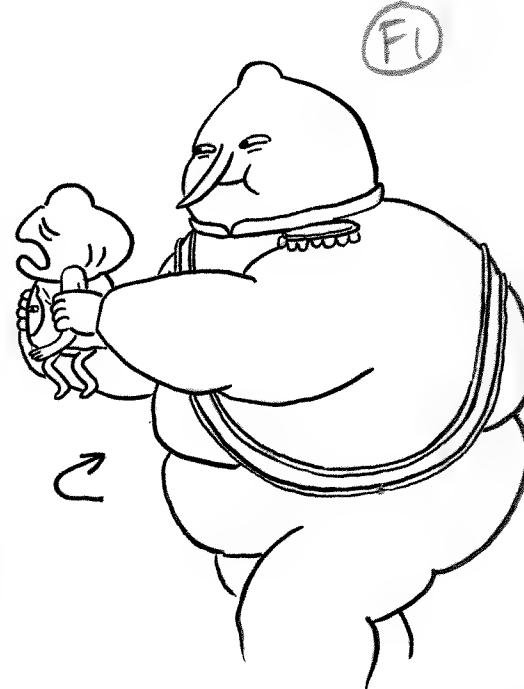
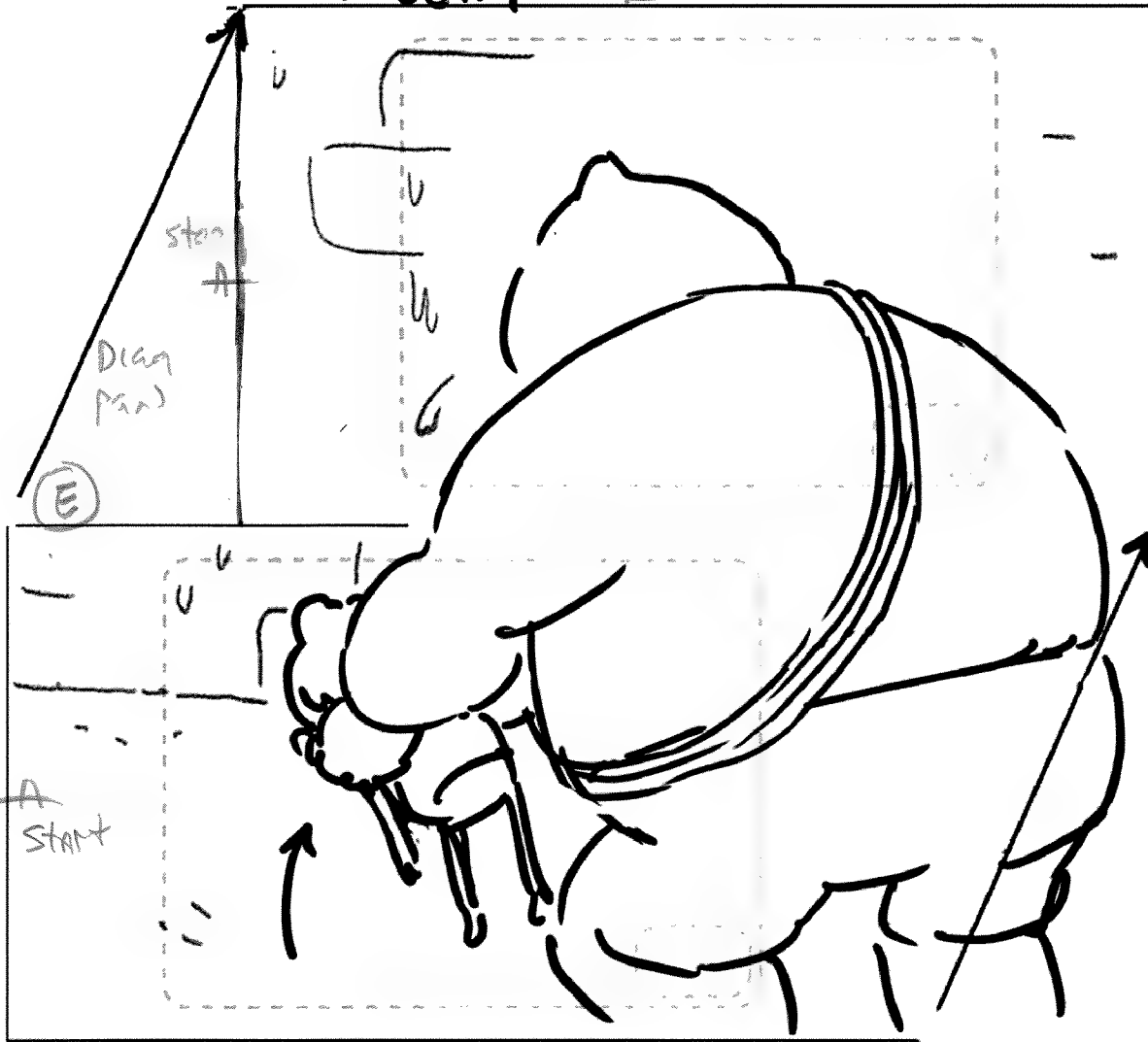
# ADVENTURE TIME



Page 17A  
17B-NEXT

Sc 12 CONT (E) Bg.

day night



Dialog:
JUL 1 7 2013
Action: -Adj Back up *Lemon's not making any noise, just making the face.
Timing:

EPISODE# 1014-152  
1014/152  
Production :

1014/152

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# ADVENTURE TIME



Page 17B  
18. NEXT

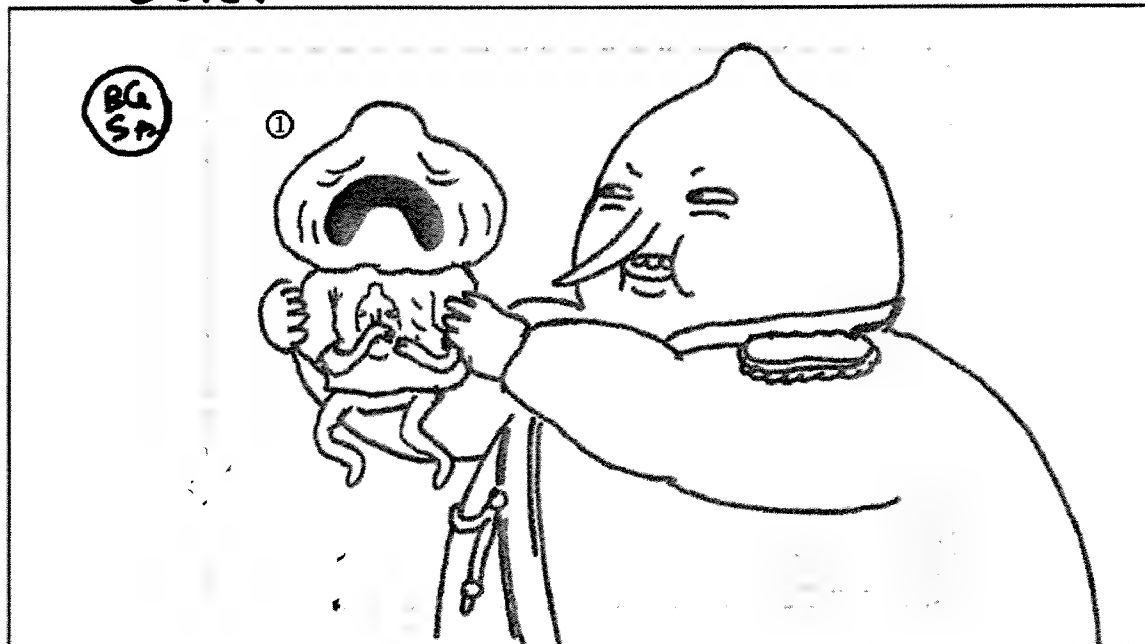
Sc. 12 **CONT.**

Pnl.

G

Bg.

day night



Dialog:

LB/(DOING KIND OF A VOICE) "I'M ONE OF MY SUBJECTS."  
"I'M BEING PUNISHED FOR HELPING LEMONHOPE, BUT  
THAT'S OKAY!"

Action:

Timing:



JUL 17 2013

EPISODE # 1014-15?

1014/15?

Production :

1014/152



# ADVENTURE TIME

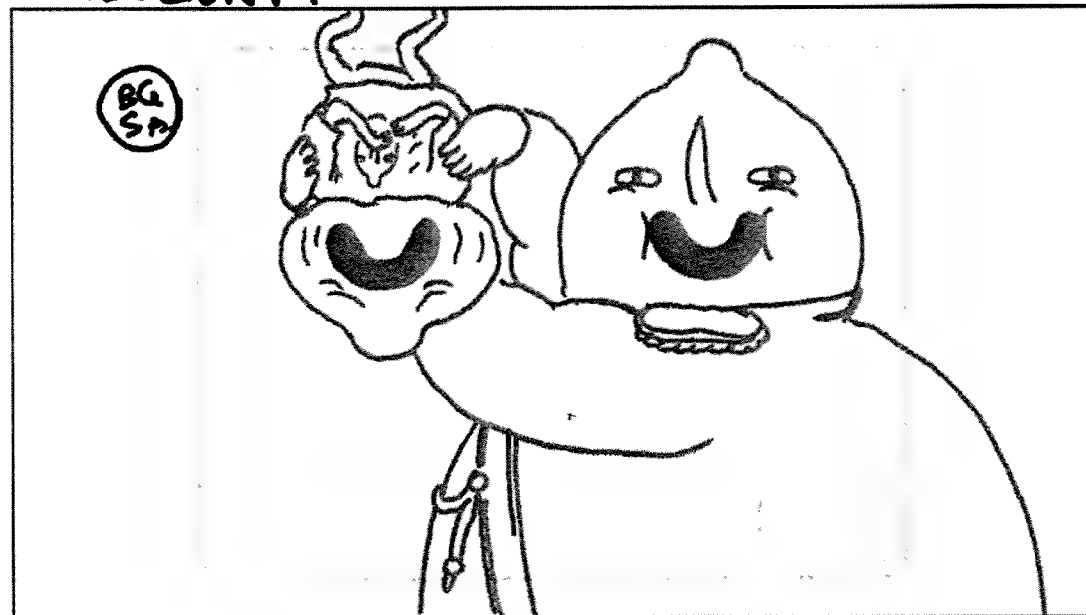


Page 18

Sc. 12 **CONT** Pnl.       Bg.    day night



Sc. 12 **CONT.** Pnl.       Bg.    day night



Dialog:

Action:

-LB FLIPS LEMON MUTANT UPSIDE DOWN.

Timing:



MOUTHS - EXACT SAME  
SHAPE. NO TEETH.

Production :

EPISODE #

1014-152

1014-152

*Cut*

1014/152

1014/152



# ADVENTURE TIME



HV  
cut

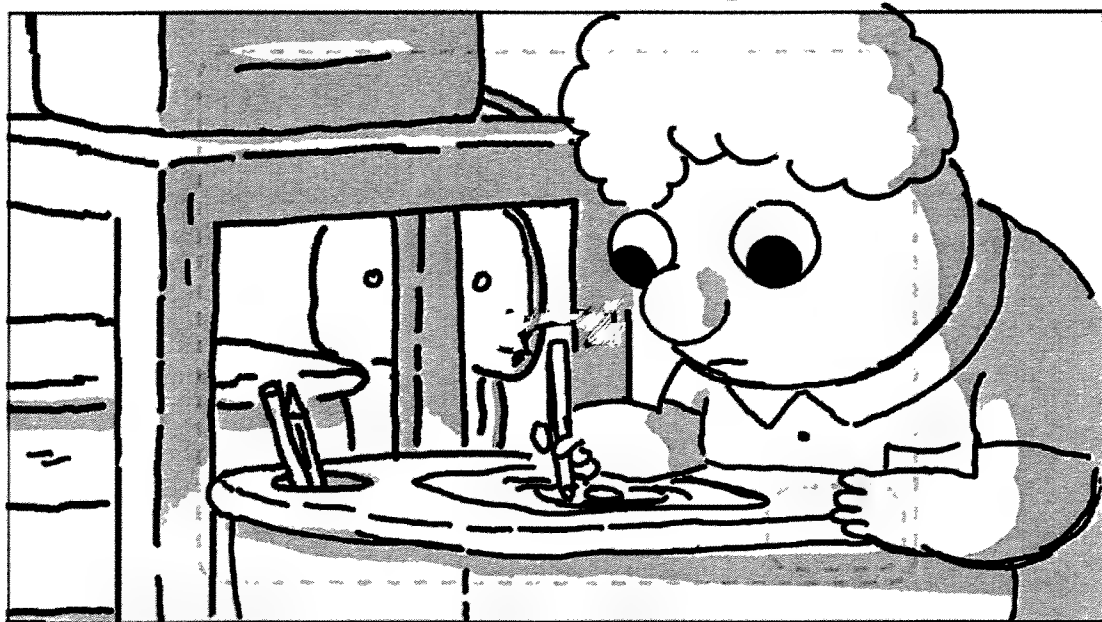
Page 19

Sc. 13

Pnl. A

Bg.

day night

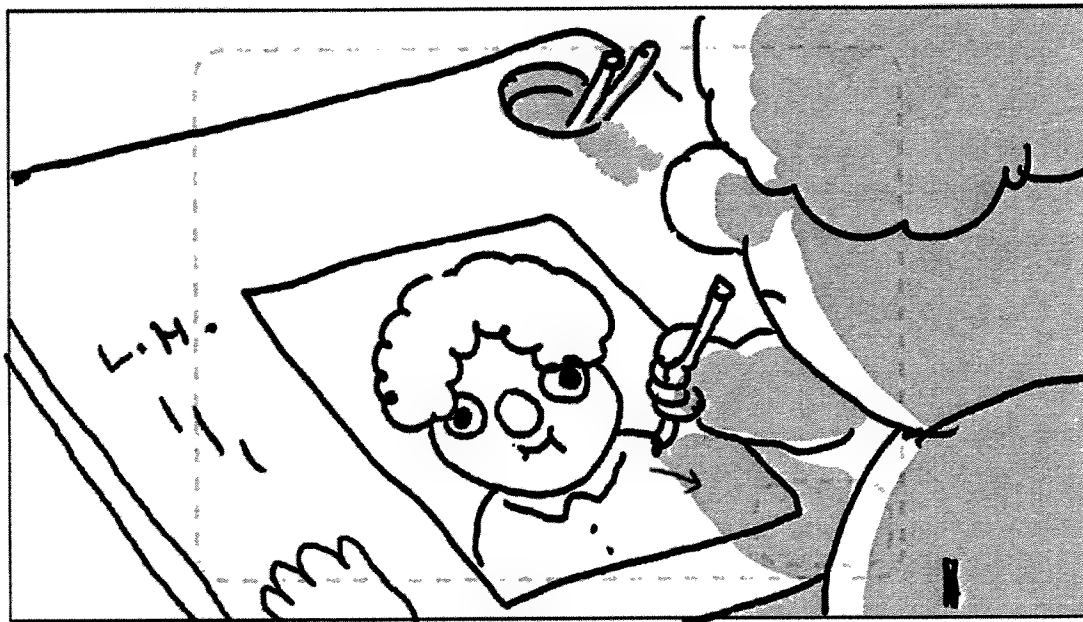


Sc. 14

Pnl. A

Bg.

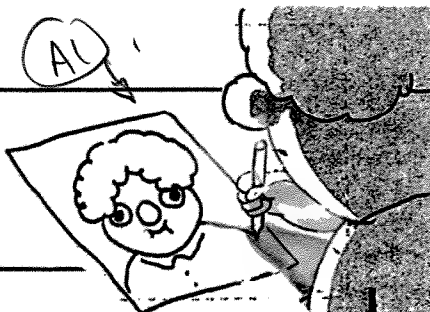
day night



(LB) / (015) YES MORALE HAS

JUL 17 2013

- LH FINISHES DRAWING PICTURE OF HIMSELF.



Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME



Page **26**

Sc. 14 **CONT**

Pnl. B

Bg.

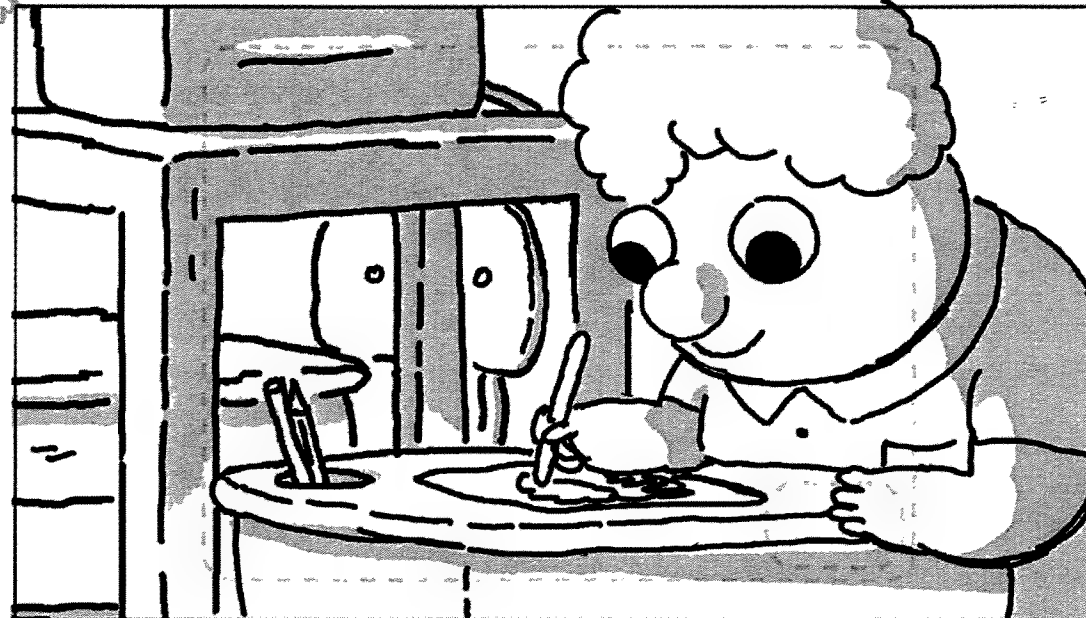
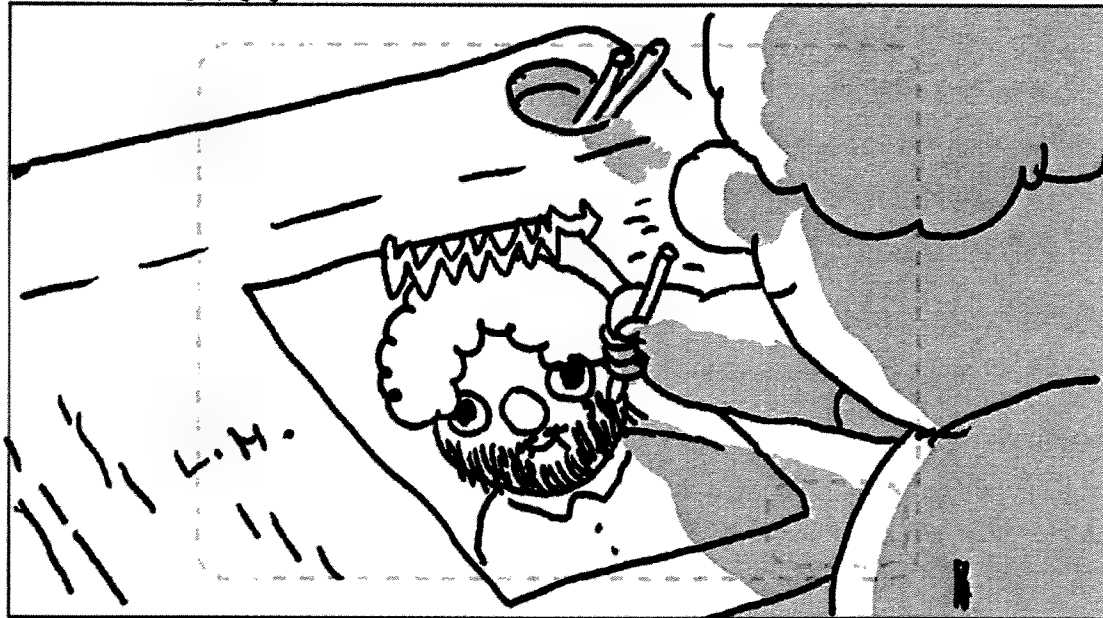
day night

Sc. 15

Pnl. A

Bg.

day night



Dialog:

**(LB)** / <sup>(015)</sup> NEVER BEEN HIGHER  
SINCE WE

**(LB(VO))**  
got rid of  
HOPE

... ♪ RISING  
ANTHEM  
MUSIC ...

Action:

-LH SCRIBBLES IN BEARD.

SMILES.

JUL 17 2013

Timing:

**(AD)**



Production :

1014-15

EPISODE #

1014/15

1014/152



cut

# ADVENTURE TIME



cut w/-  
x diss 2 post

Sc. 16

Bg.

day night

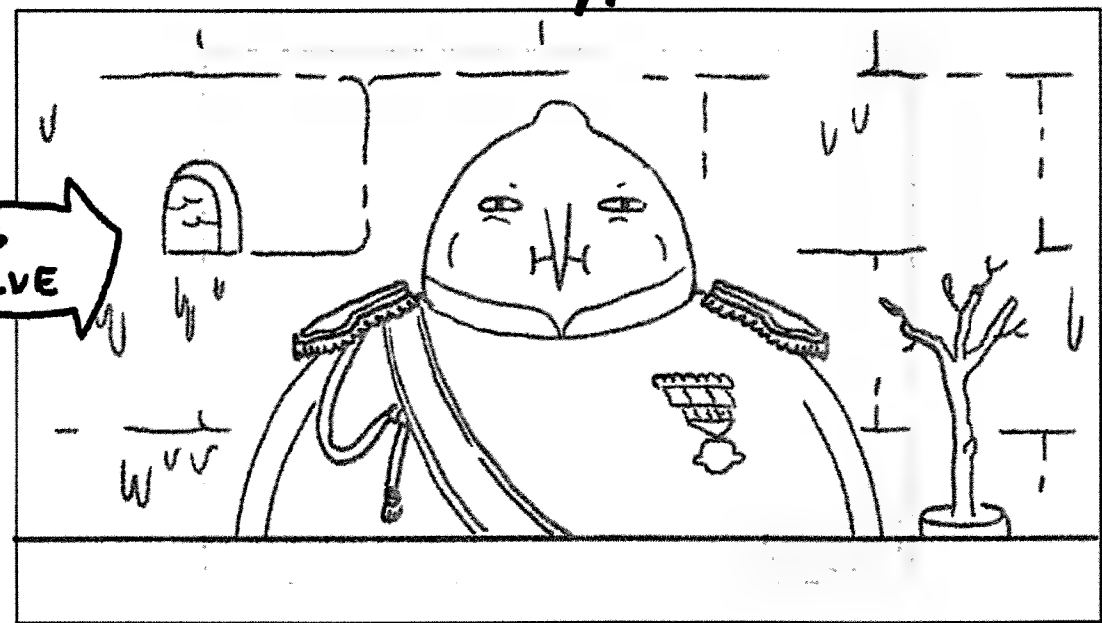
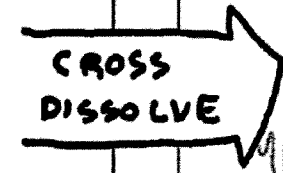
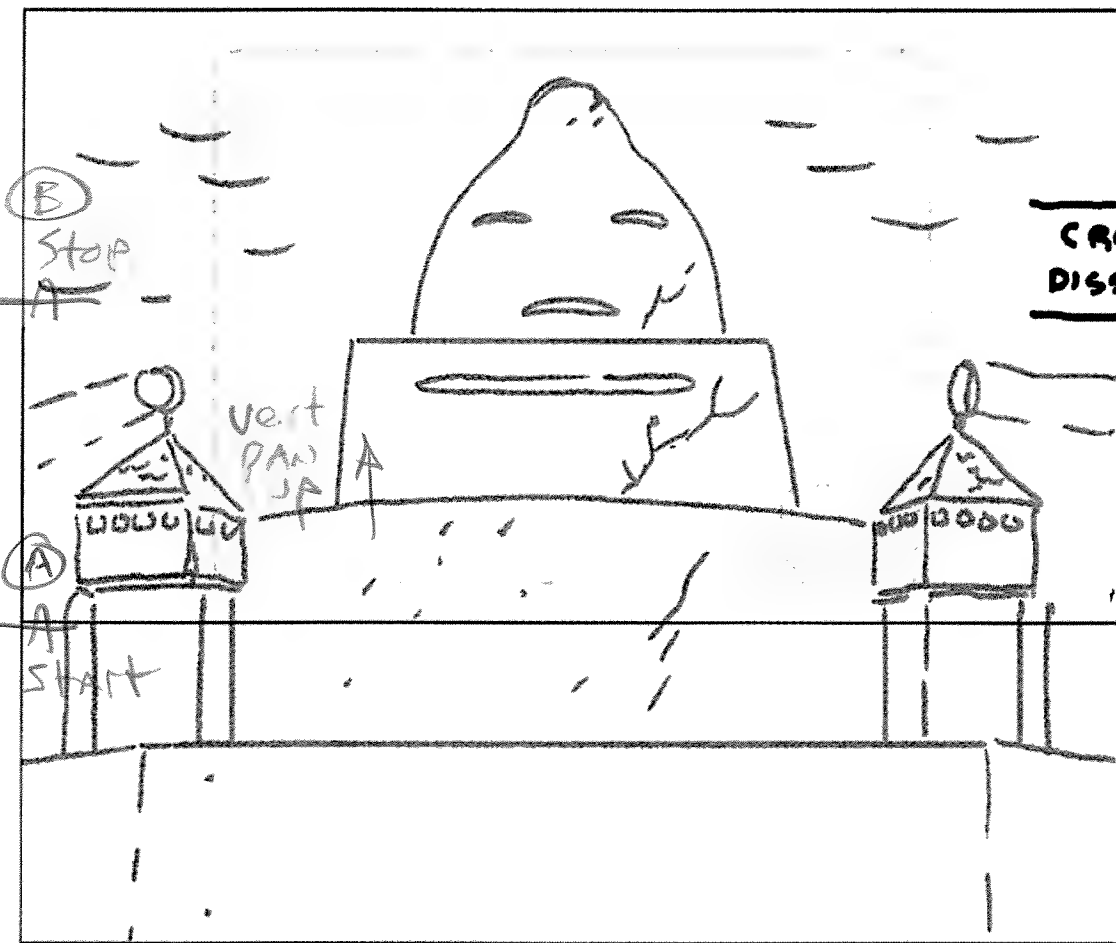
Sc. 17

Pnl.

A

Bg.

day night



XX x.d. to
- PAN UP CASTLE
JUL 17 2013

... J RISING  
ANTHEM  
MUSIC ...

1014/152

EPISODE # 1014-152  
1014/152

Production :

1014/152

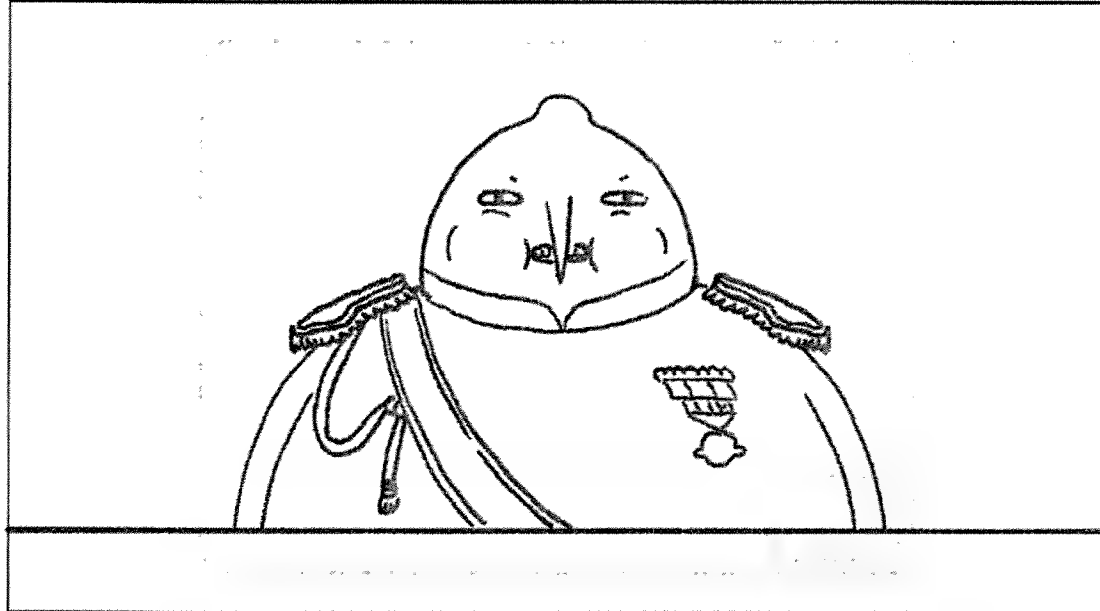


# ADVENTURE TIME

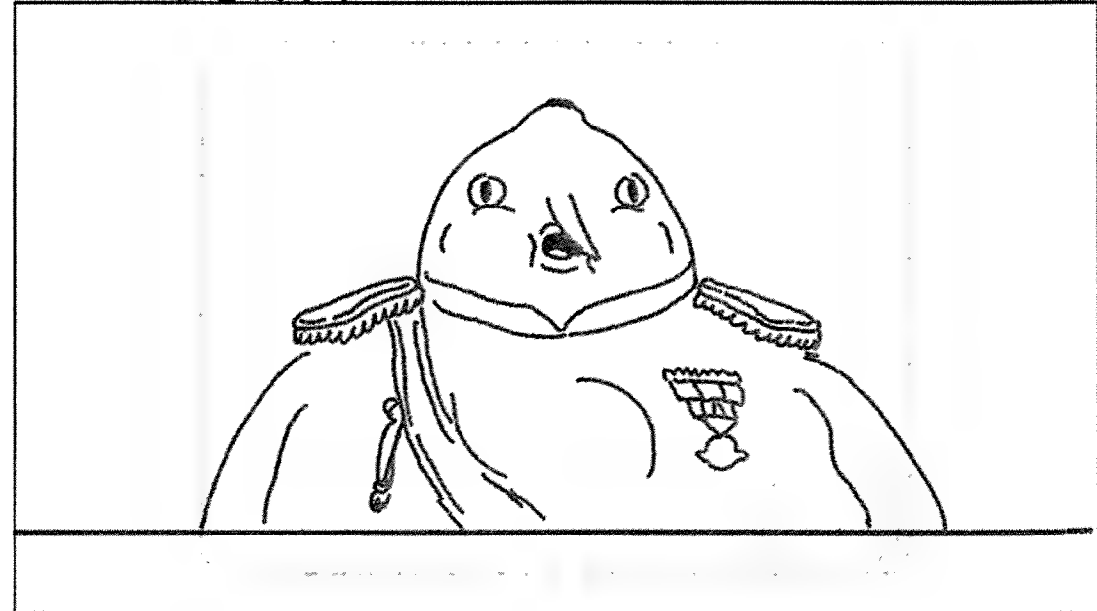


Page 22

Sc. 17 **CONT** Pnl. B Bg. day night



Sc. 17 **CONT.** Pnl. L Bg. day night



Dialog:

**(LB)** / IN CONCLUSION: NO ONE NEEDS TO COME HERE EVER, ESPECIALLY LEMONHOPE, AND I ATE MY BROTHER. GOODBYE.

Act:

Tim:

**(LB)** / **≡ PAUF ≡** (A BURP, BUT NOT A CARTOON BURP, JUST THAT SMELLY SURPRISE ESCAPING GUT AIR.)

{ **BELLY ROLLING** } }

JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

1014/152

1014/152



# ADVENTURE TIME

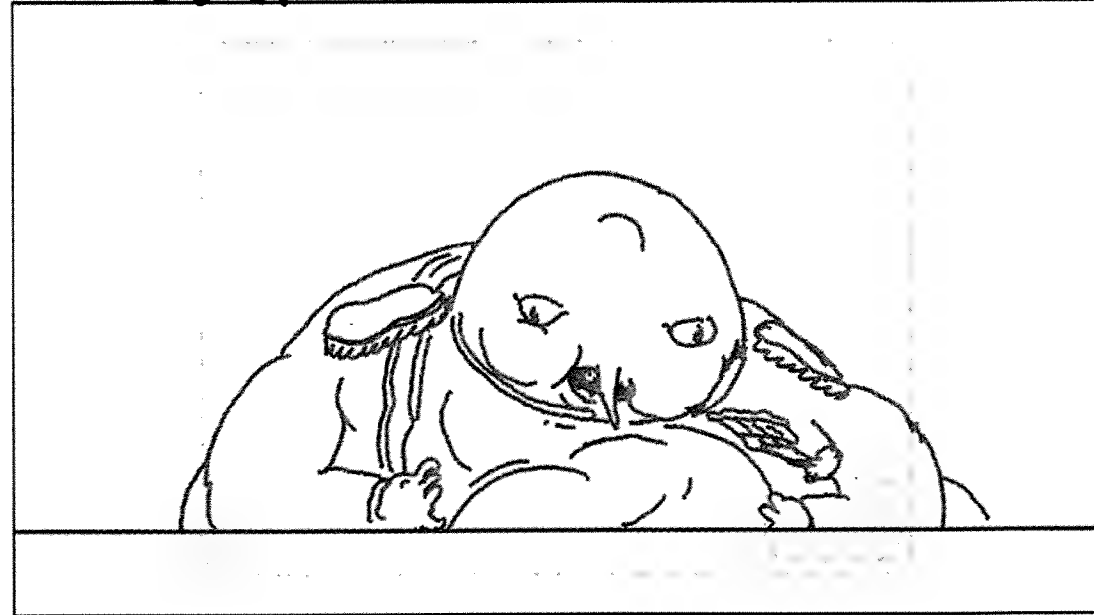


Page 23

Sc. 17 **CONT** Pnl. **D** Bg. day night



Sc. 17 **CONT.** Pnl. **E** Bg. day night



Dialog:

Ⓛⓑ) GUR !

Ⓛⓑ) BUH !

Action:

LB ROCKS BACK,

LB ROCKS FORWARD.

JUL 17 2013

Timing:

EPISODE #  
1014-152  
1014/152

Production :

1014/152

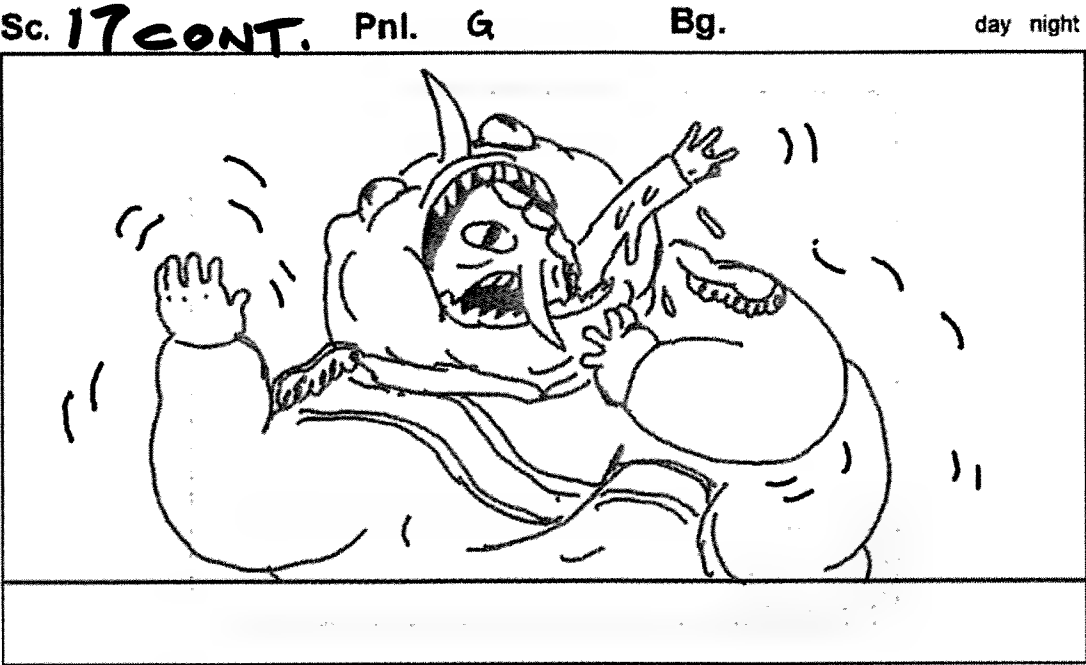
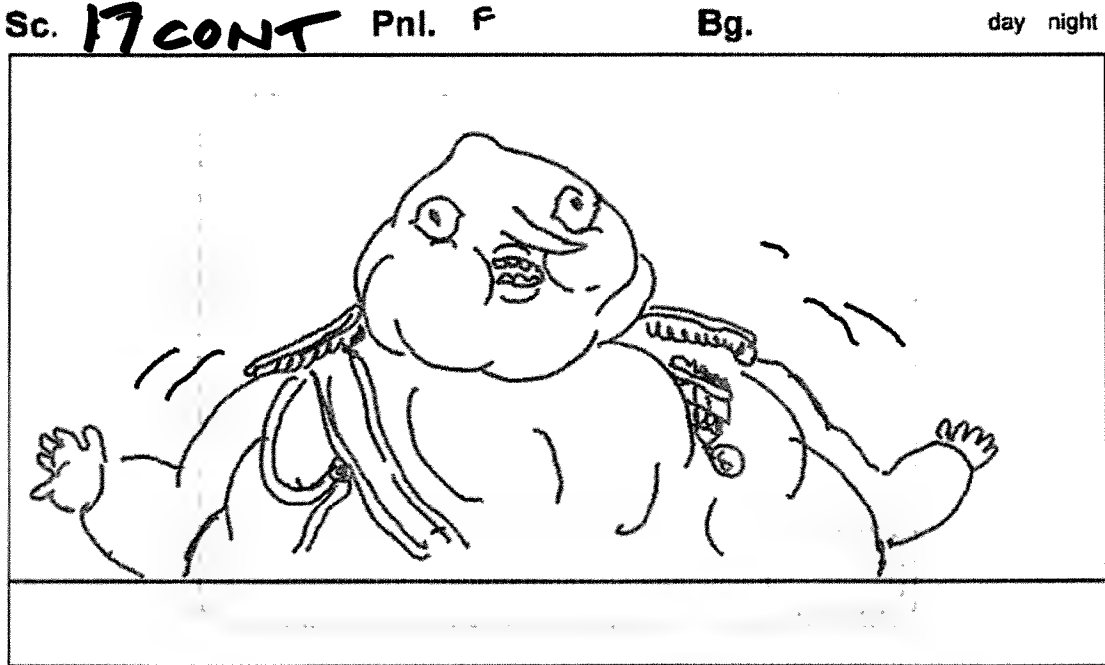
1014/152



1014141414

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ADVENTURE TIME



Dialog:	LB/ HUR!	LEMON WHITE / SAVE US LEMONHOPE, YOU'RE OUR ONLY.
Action:	LB'S BELLY ROLLING.	- LEMON WHITE POPS OUT OF LEMON BLACK'S MOUTH.
Timing:	JUL 17 2013	

1014-152

EPISODE # 1014-152

Production :



HO  
CUT

ADVENTURE TIME

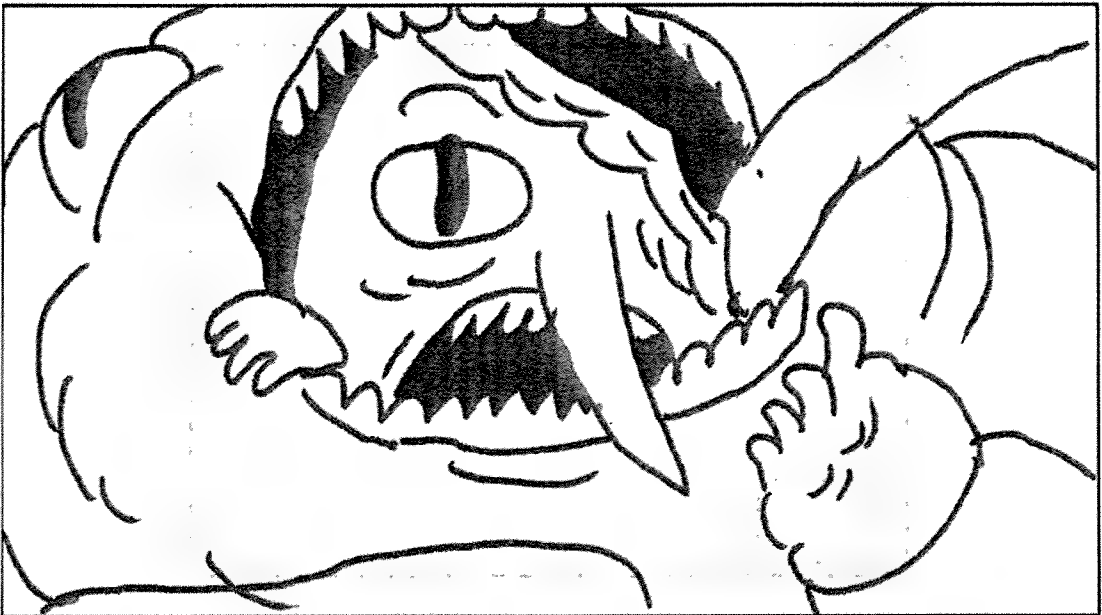


NO SC 19

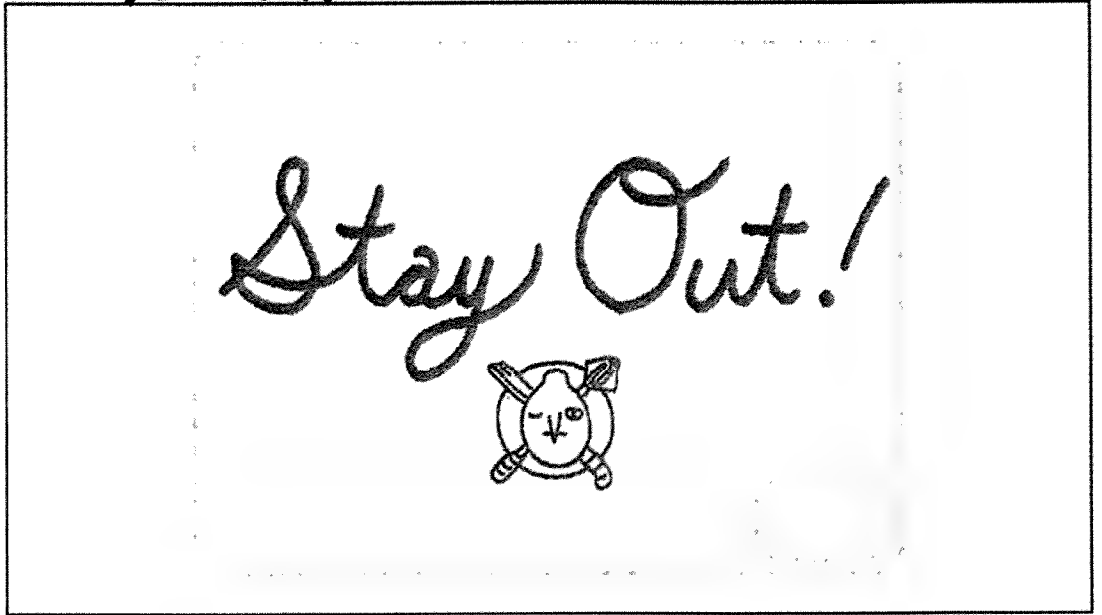
Page 25

HO  
CUT

Sc. 18 Pnl. A Bg. day night



Sc. 18 CONT Pnl. B Bg. day night



Dialog:	ⓔ / LEMON HO -	≡ "THE END" MUSIC ≡
Action:		
Timing:	JUL 17 2012	

EPISODE # 1014-15  
1014/152

Production :



1014/152

Ho  
Cut

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# ADVENTURE TIME



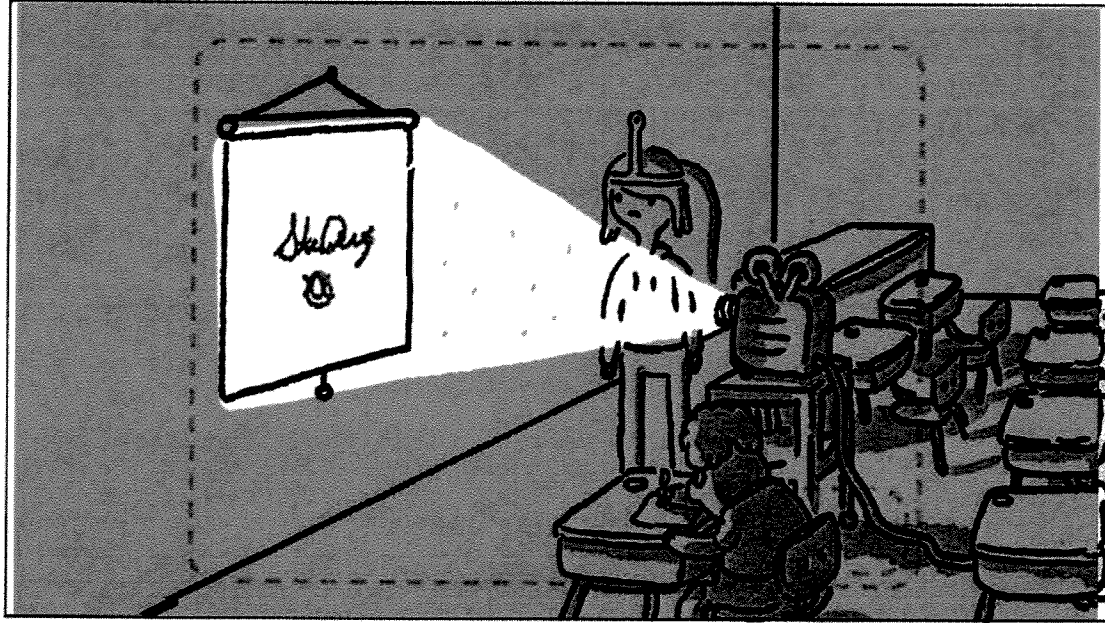
Page **26**  
**26A-NEXT**  
day night

Sc. 20

Pnl. A

Bg.

day night

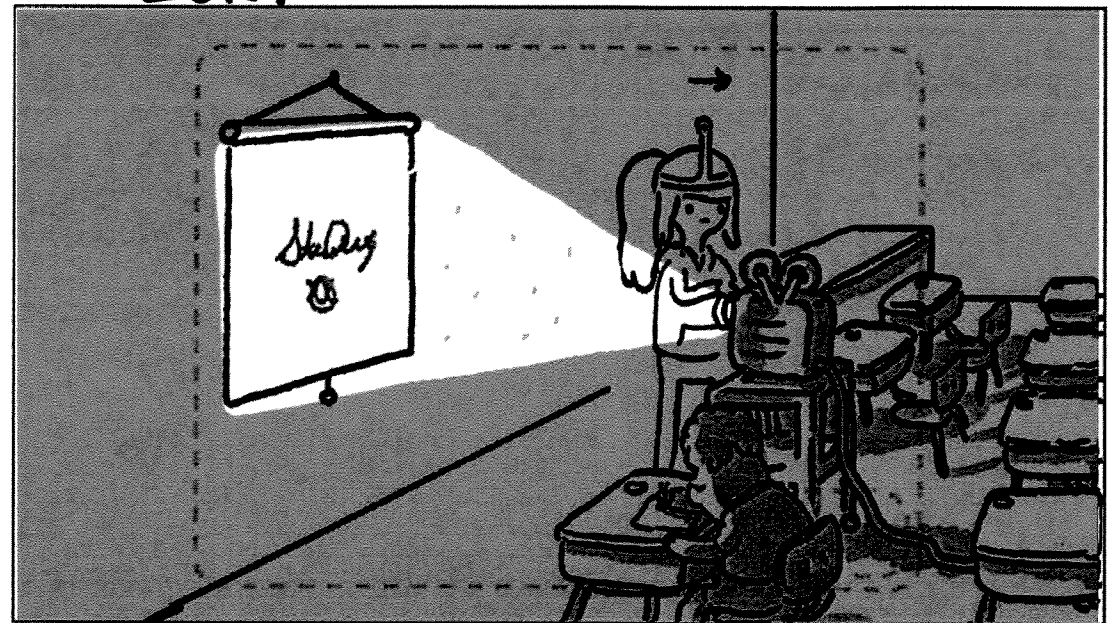


Sc. 20

**CONT**

Pnl. B

Bg.



Dialog:

(PB)

LIGHTS  
= SNAP =

ON!  
= SNAP =

Action:

- MOVIE  
FINISHES.



- TURNS OFF  
PROJECTOR

Timing:

JUL 17 2013

EPISODE #

1014-152

1014/152

Production :

1014/152



# ADVENTURE TIME



Page 26A  
27-NEXT  
day night

Sc. 20 **CONT**

Pnl. C

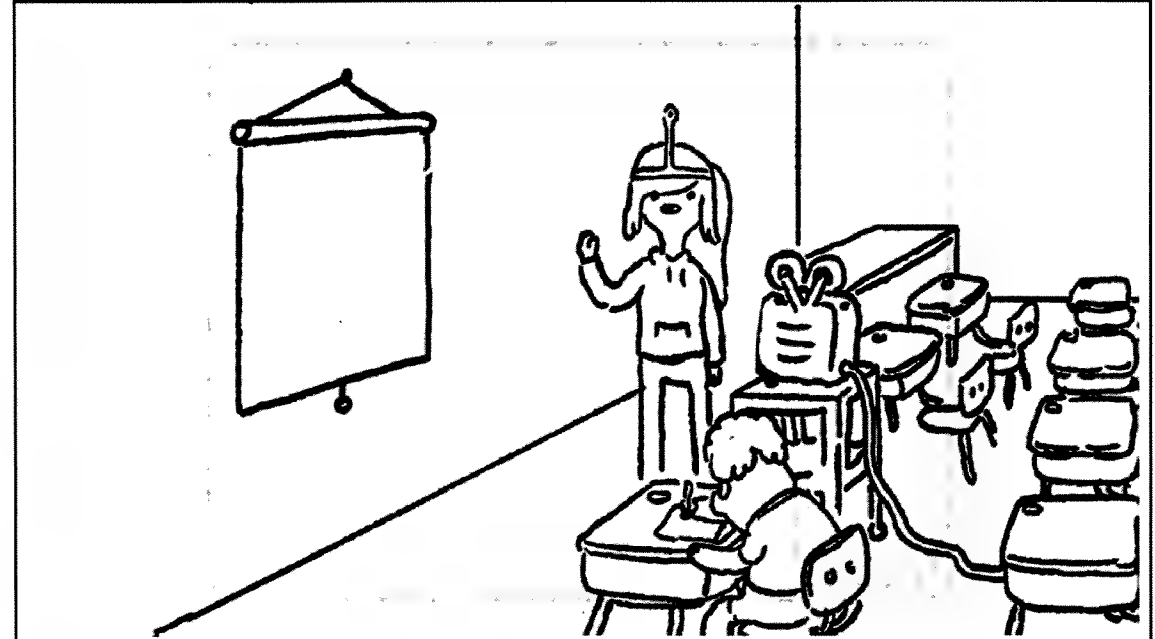
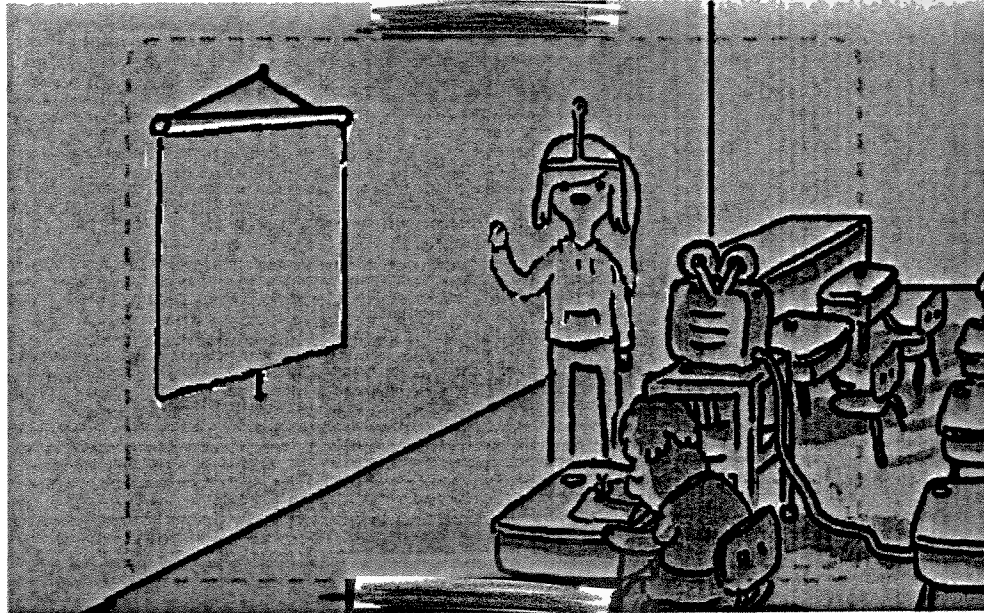
Ba.

day night

Sc. 20 **CONT.**

Pnl. D

Bg.

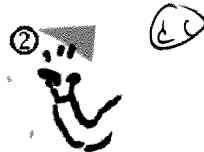


Dialog:

PB/ Lights on.

Action:

-PB snaps twice



JUL 17 2013

Timing:

Production :

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1014/152

1014/152



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1014/152

He  
Cut

# ADVENTURE TIME



Page **27**

Cut

Sc. 21

Pnl. A

Bg.

day night



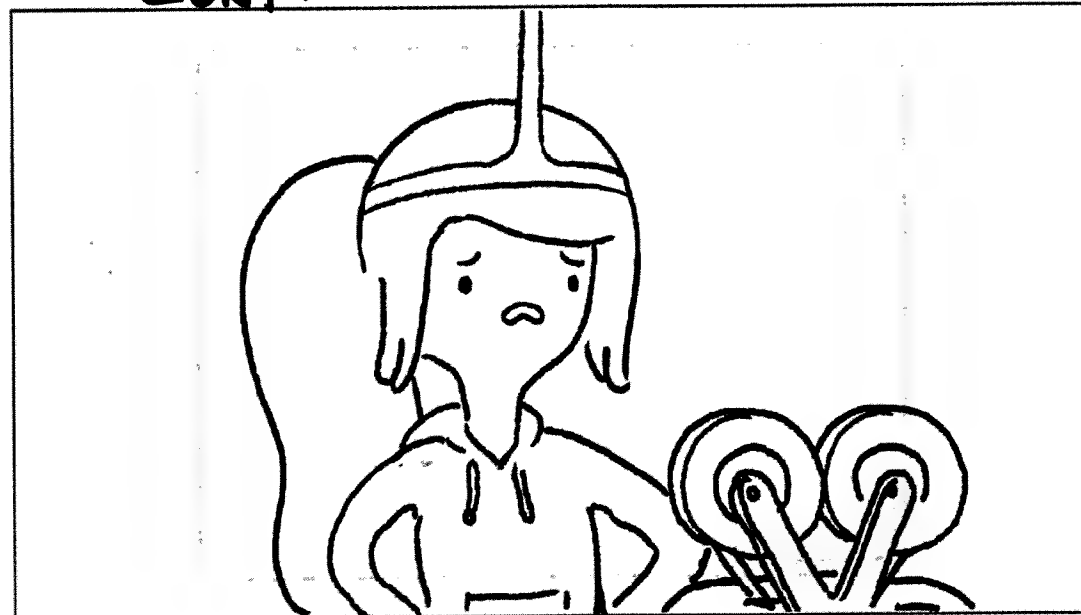
Sc. 21

CONT.

Pnl. B

Bg.

day night



Dialog:

(P) AW LEMONHOPE WERE YOU  
EVEN PAY ATTENTION?

Action:

START POSITION.

JUL 17 2013

Timing:

EPISODE #

1014-152

1014/152

Production :

1014/152



Cut

# ADVENTURE TIME

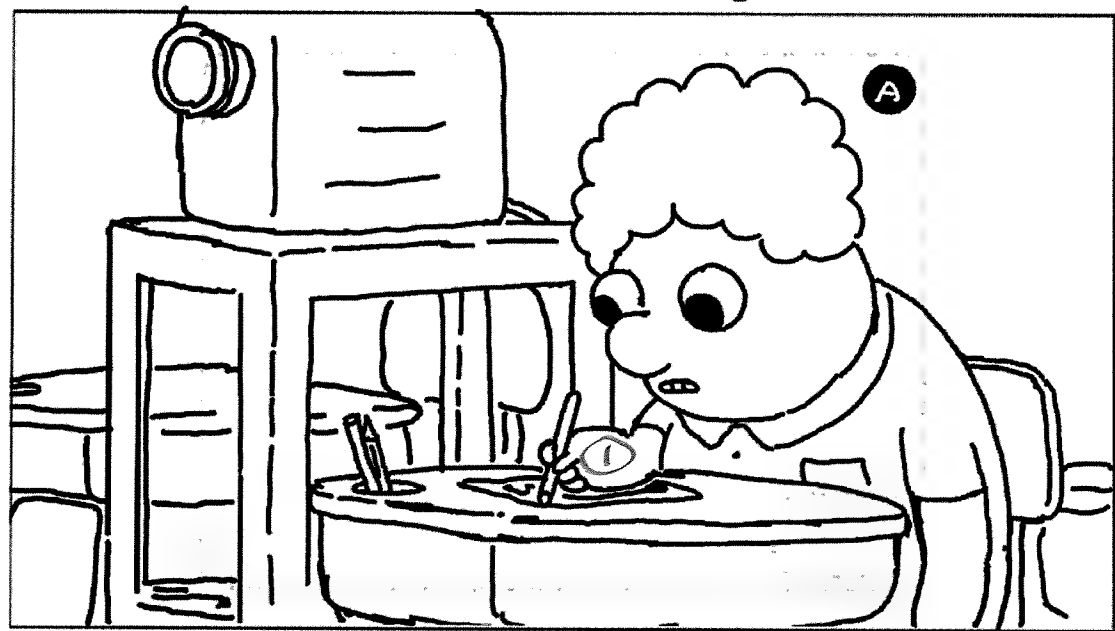


Sc. 22

Pnl. A

Bg.

day night



Sc. 22

CONT

Pnl. B

Bg.

day night



Dialog:

Action:

Timing:



(LH) A ... NNNYES ... B A

COMBINING  
NO & YES.

-LH SHRUGS,  
AVOIDING EYE CONTACT.

JUL 17 2013

He  
Cut

EPISODE # 1014-15;

1014/152

Production :

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ADVENTURE TIME



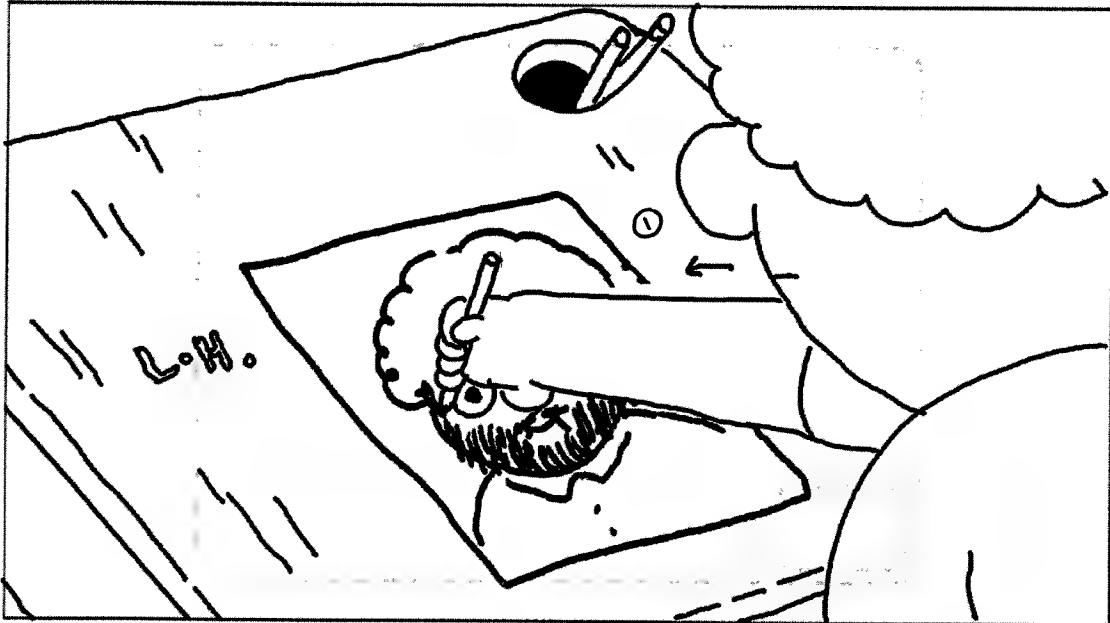
Page 29

Sc. 23

Pnl. A

Bg.

day night



Sc. 23 CONT.

Pnl. B

Bg.

day night



Dialog:		
Action:		
Timing:		<p>- HE'S DRAWN ON COOL POOD SHADES. JUL 17 2013</p> <p>- SMILES</p>

EPISODE # 1014-152  
1014/152

Production :



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1014/152

Cut

# ADVENTURE TIME

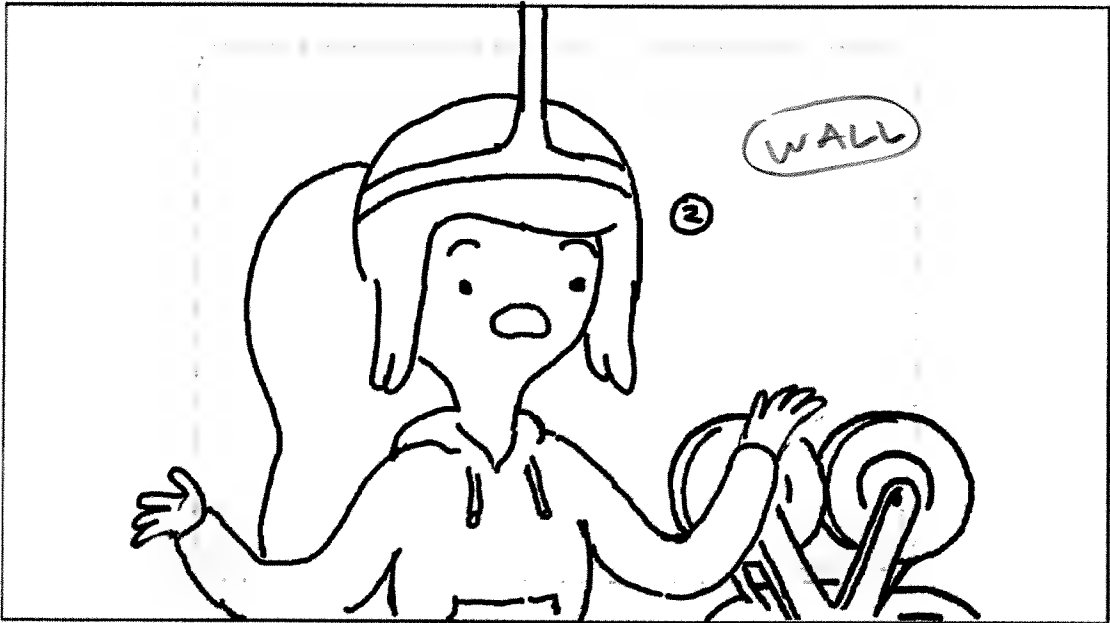


Sc. 24

Pnl. A

Bg.

day night



Sc. 24 **CONT.**

Pnl. B

Bg.

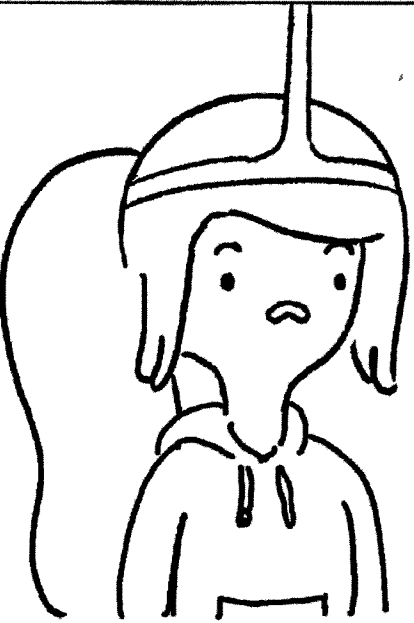
day night



Dialog:

Action:

Timing:



(PB) ① I ③ KNOW THIS IS A LOT TO TAKE IN, ③ BUT  
ONE DAY, SAVING THOSE LEMONS IS GOING TO BE  
YOUR RESPONSIBILITY.

JUL 17 2013

EPISODE #

Production :

the  
Cut

1014-15:

1014/152

1014/152



1014/152

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Ho  
Cut

# ADVENTURE TIME



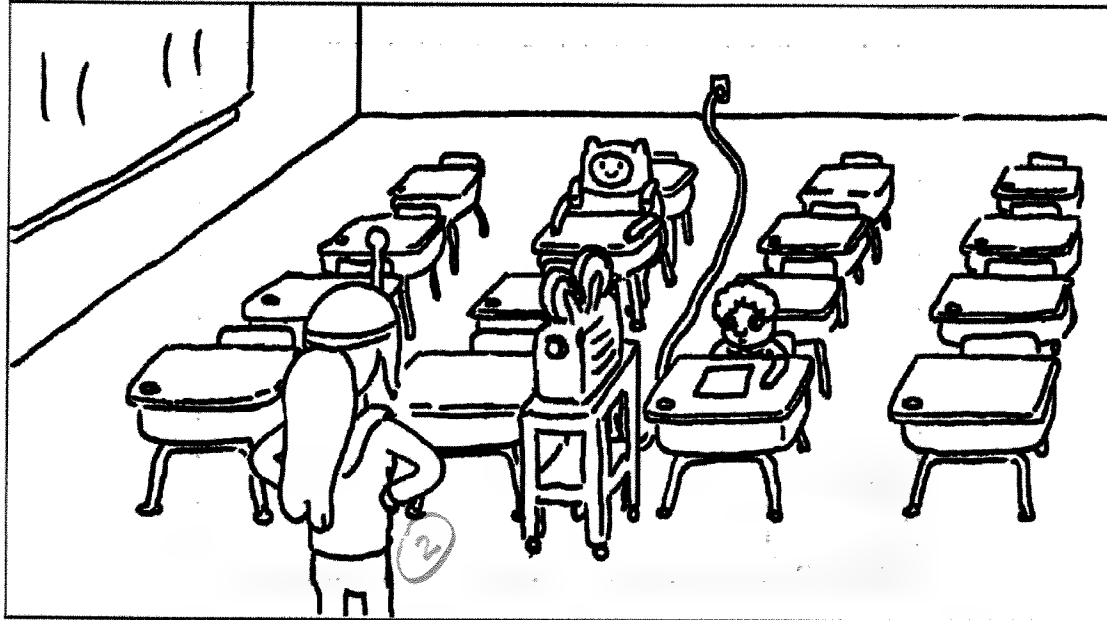
Ho  
Cut

Sc. 25

Pnl. A

Bg.

day night

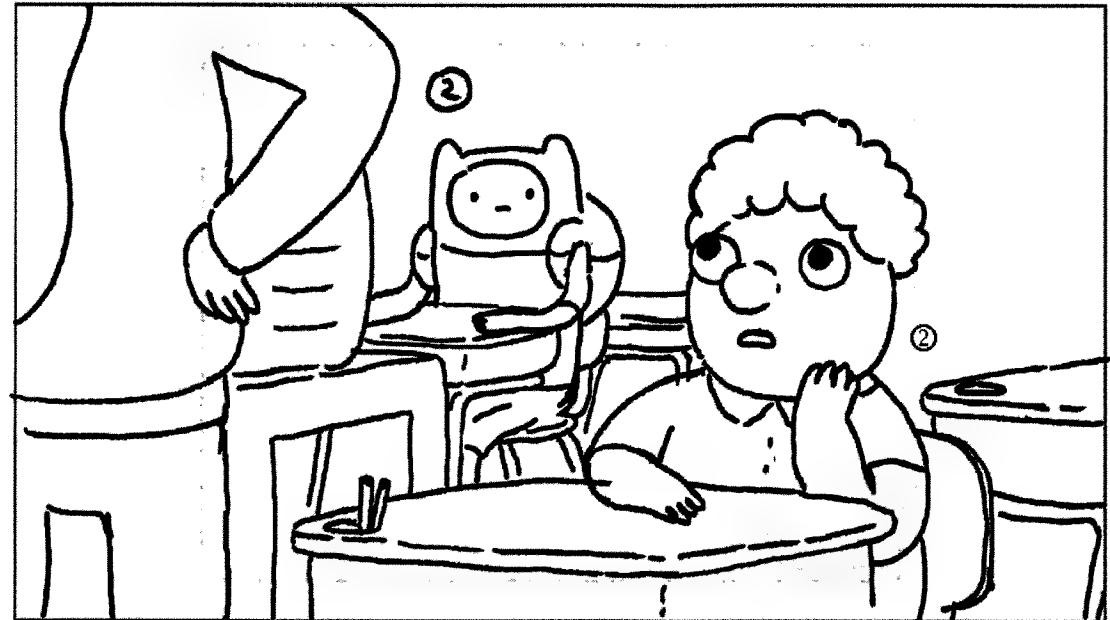


Sc. 26

Pnl. A

Bg.

day night

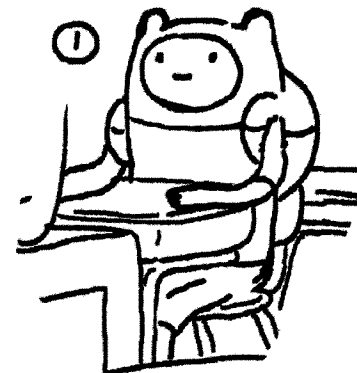


Dialog:

Ⓟ (CONT.) THEY'RE IN TROUBLE, AND YOU NEED TO WORK HARDER AT THIS.

Action:

Timing:



(LH) / EH -

FINN  
FACES  
LEMONHOPE.

JUL 17 2013



Production :

EPISODE # 1014-152  
1014/152

1014/152

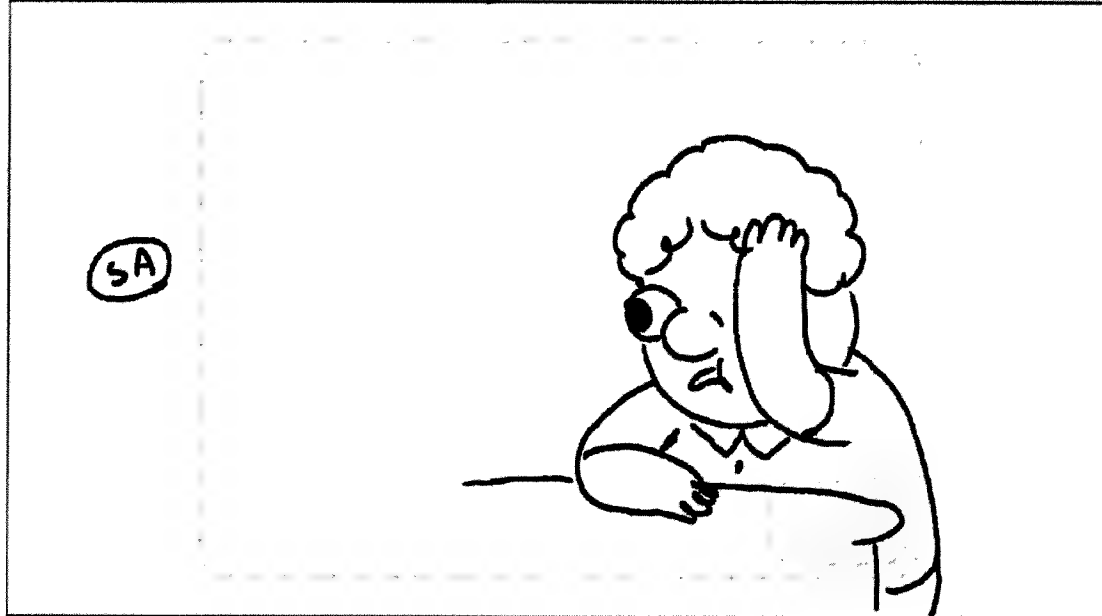


# ADVENTURE TIME



Page **32**

Sc. 2C **CONT** Pnl. **B** Bg. day night



Sc. 2C **CONT.** Pnl. **C** Bg. day night



<p>Dialog:</p> <p><b>(LH) / (CONT.) E E E E E H H H H H N N N H H N ...</b></p>	
<p>Action:</p> <p><b>-LH TRYING TO THINK, FINDING HIS WORDS.</b></p> <p><b>(POSE C, MORE OF AN INBETWEEN)</b> JUL 17 2015</p>	
<p>Timing:</p>	

1014-152

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME

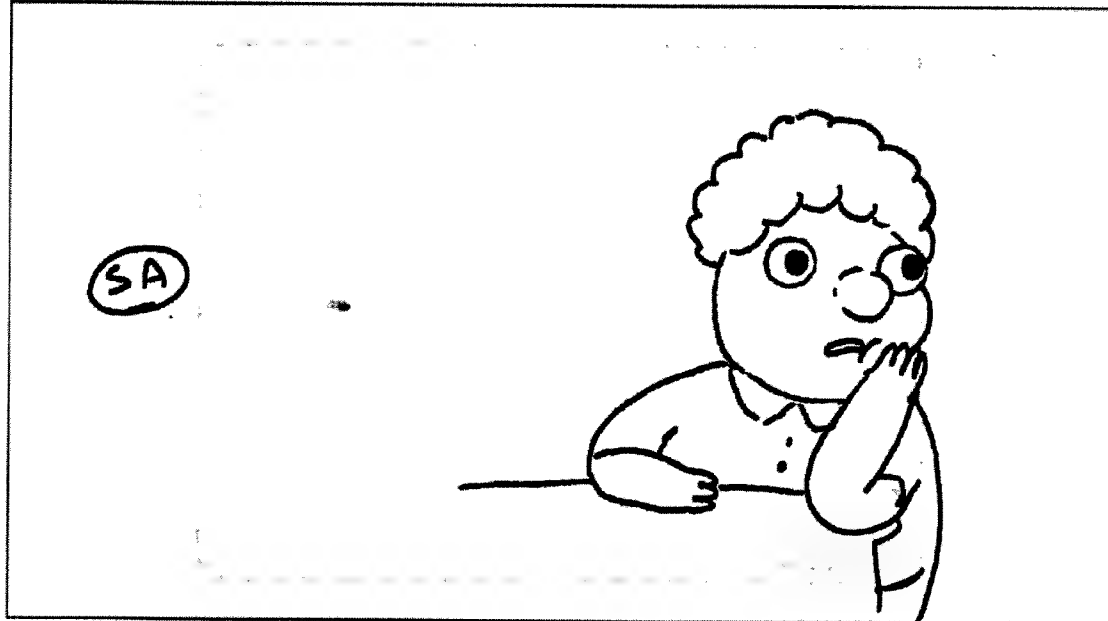


Sc. **26 CONT**

Pnl. **0**

Bg.

day night

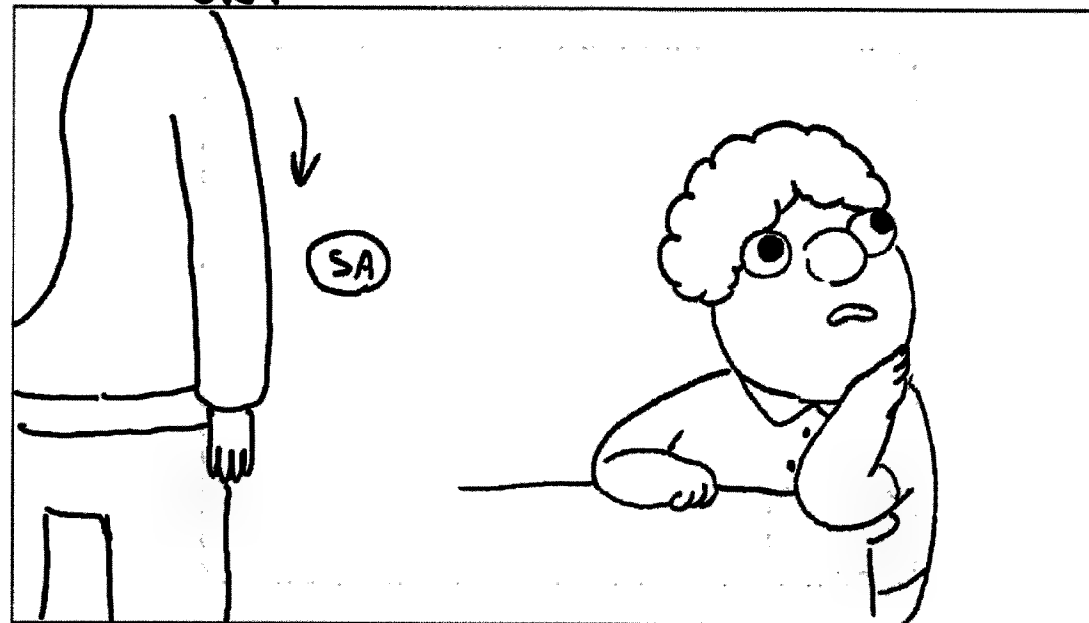


Sc. **26 CONT**

Pnl. **E**

Bg.

day night



Dialog:

**(LH)** I DUNNO ...

**(LH)** (CONT)

I'M NOT TOO WORRIED  
ABOUT OTHER PEOPLE  
I GUESS...

Action:

PB LOWERS HER ARMS.

JUL 17 2013

Timing:

EPISODE #

Production :

1014-152

1014/152

1014/152



# ADVENTURE TIME



Sc. 26 CONT

Pnl. F

Bg.

day night



Sc. 26 CONT

Pnl. G

Bg.

day night



Dialog:

(LH) / LIKE ... I GOT ME ...

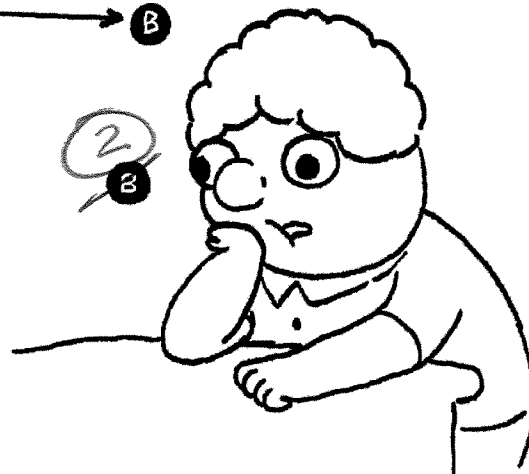
A A A AND

A → B

(LH) / (CONT) THEY GOT THEM!

Action:

Timing:



JUL 17 2013

Production :

EPISODE #

1014-152

1014/152



# ADVENTURE TIME



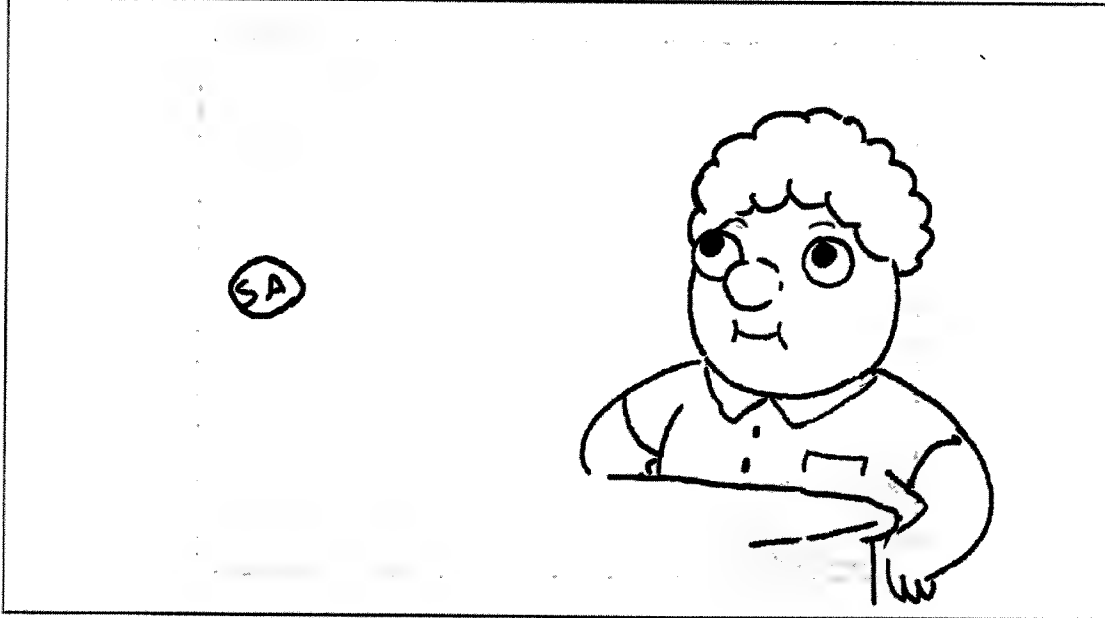
Page 35

Sc. 26 **CONT**

Pnl. H

Bg.

day night



Sc. 26 **CONT**

Pnl. I

Bg.

day night



*Ho cut*

1014-152

EPISODE #

1014/152

Dialog:

Action: : BEAT : LH BREAKS EYE CONTACT AND HIS SMILE DISTORTS FOR A MOMENT BEFORE CUTTING.

Timing: JUL 17 2013  
↑  
I DO THIS WHEN I TRY TO FEIGN CONFIDENCE.

Production :

1014/152

1014/152



# ADVENTURE TIME



Page **36**

Sc. 27

Pnl. A

Bg.

day night

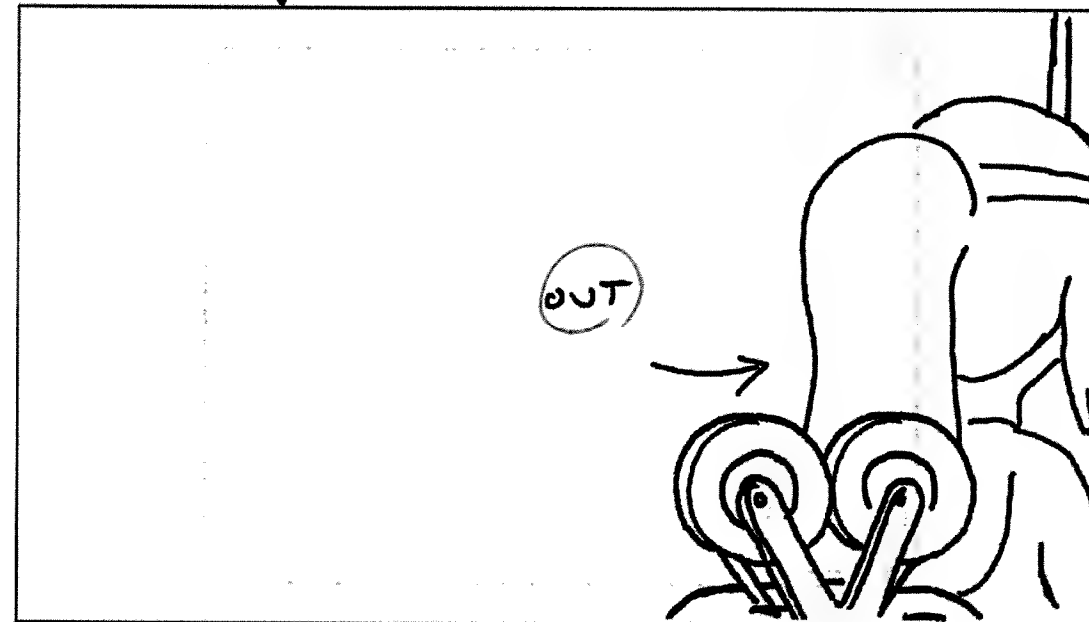


Sc. 27 **CONT**

Pnl. B

Bg.

day night



Dialog:

Ⓟ/ OKAY -

Ⓟ/ LET'S TRY

Action:

~ ~ ~ ②

-PB WALKS OFF/S

JUL 17 20

Timing:

EPISODE #

1014-152

1014/152

Production :

1014/152

140 cut

cut

1014/152



cut

# ADVENTURE TIME

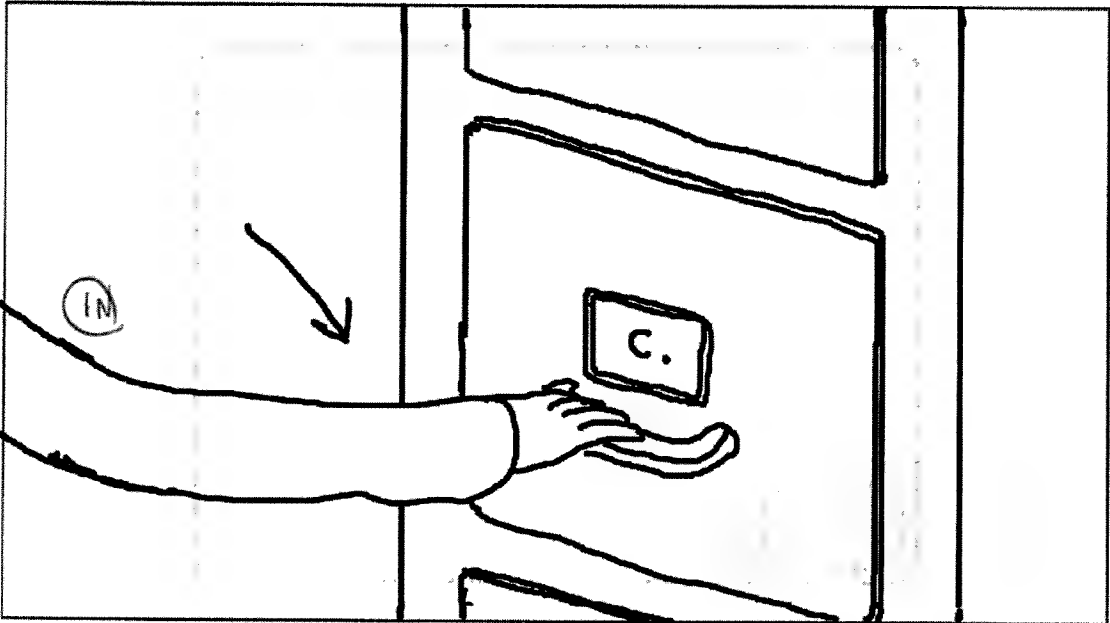


Sc. 28

Pnl. A

Bg.

day night

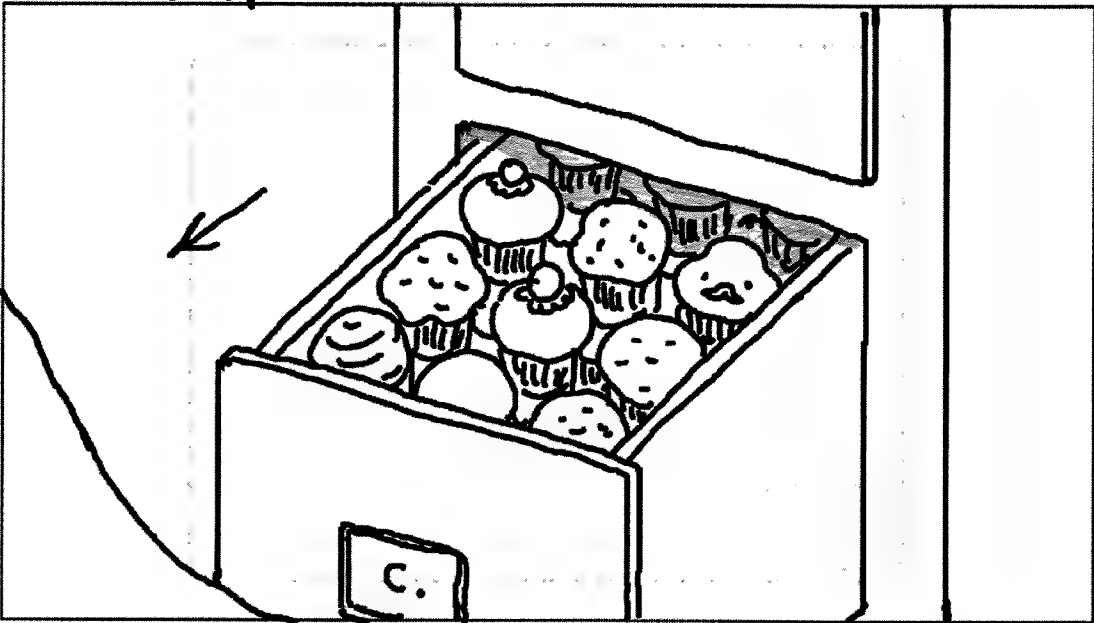


Sc. 28 CONT

Pnl. B

Bg.

day night



Dialog:	
(PB) / (CONT.) SOMETHING ELSE.	
Action:	-PB GRABS HANDLE. -PB PULLS OUT DRAWER
Timing:	JUL 17 2013

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1014/152

Production :

1014/152



# ADVENTURE TIME



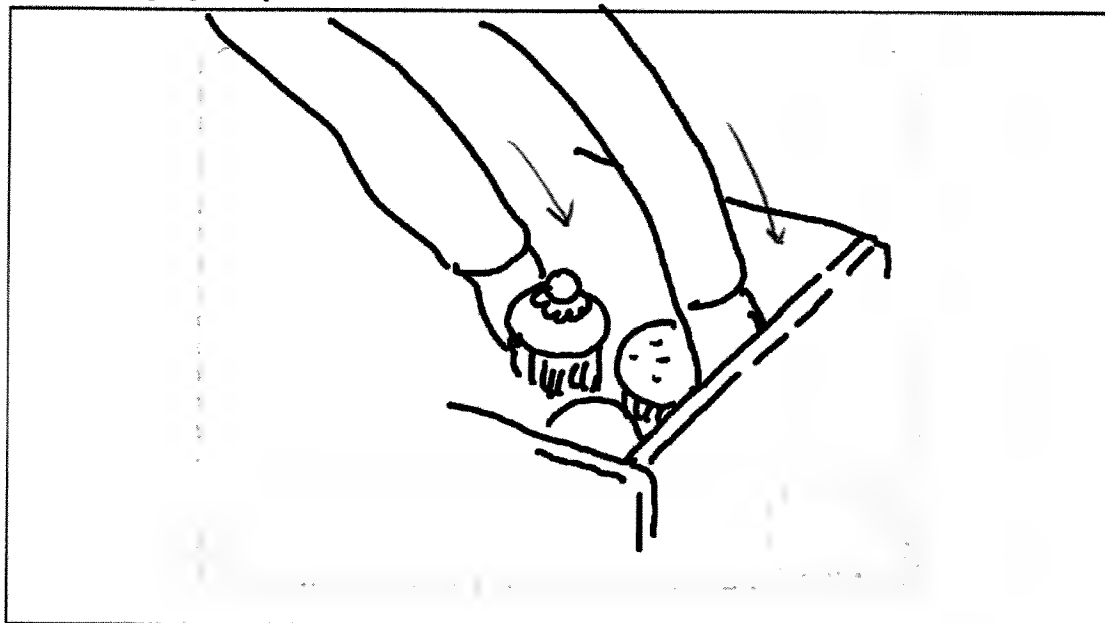
Page **38**

Sc. **28** **CONT**

Pnl. **C**

Bg.

day night

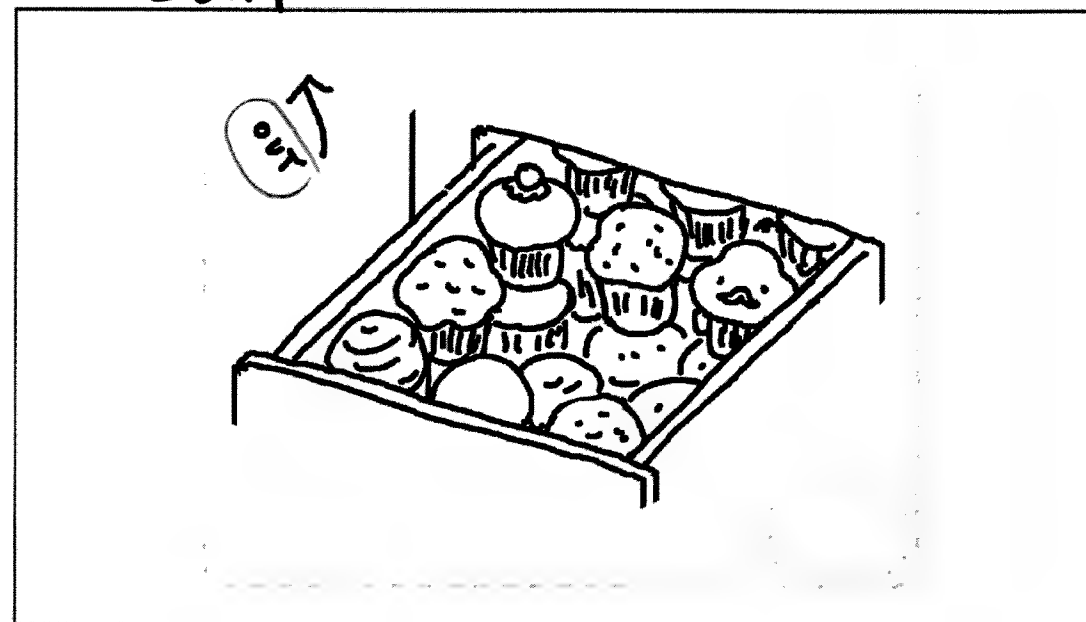


Sc. **28** **CONT**

Pnl. **D**

Bg.

day night



Dialog:

Action: -PB GRABS TWO CUPCAKES

- ONE CUPCAKE IS A MINI MR. CUPCAKE. BUT WITHOUT ARMS & LEGS, ALSO NOT ALIVE.

Timing:

JUL 17 2010

Production :

EPISODE #

1014-15

1014/152

1014/152

Handwritten notes: "Hu Cut" and "cabinet"



Ho (Cartoon)  
Cart

# ADVENTURE TIME



Page **39**  
**39A-NEXT**  
day night

Sc. 29

Pnl. A

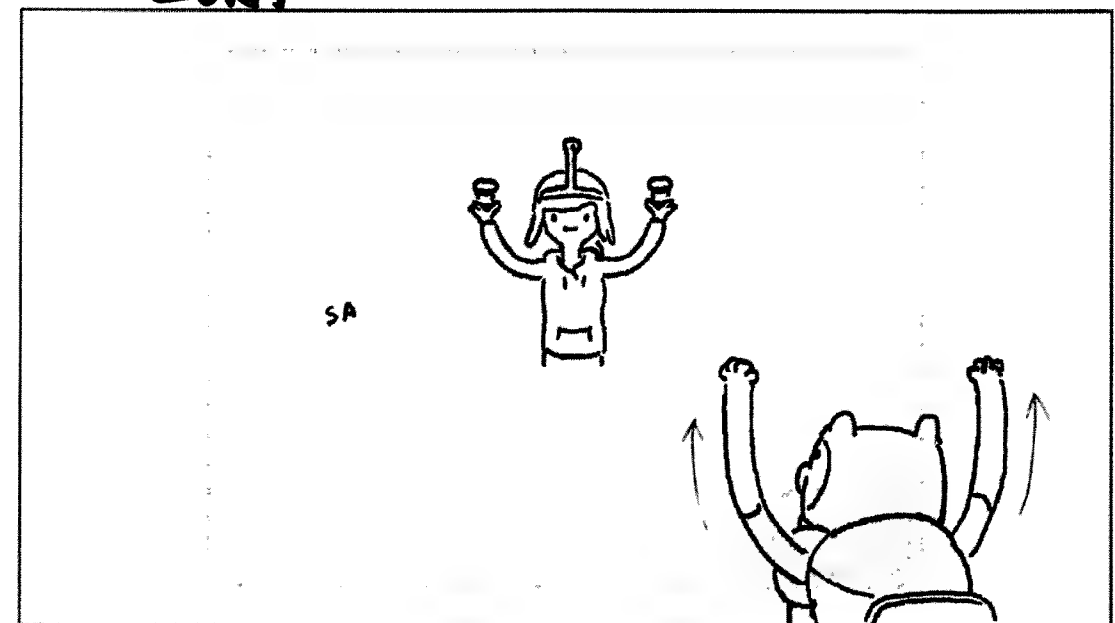
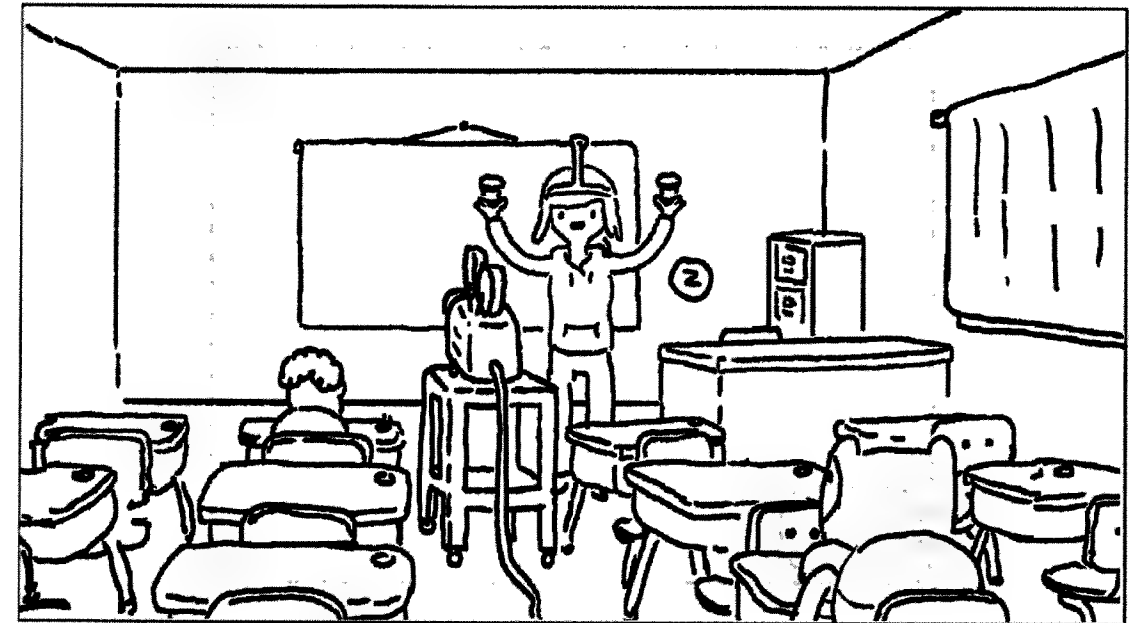
Bg.

day night

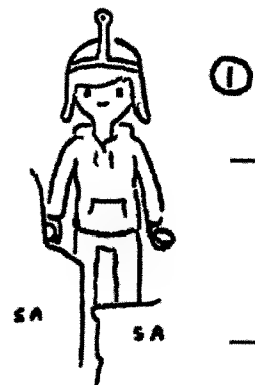
Sc. 29 **CONT**

Pnl. B

Bg.



Dialog:	
<b>(PA)</b> THESE ARE CUPCAKES.	<b>(E)</b> CUP-CUPS!
Action:	
Timing:	



JUL 17 2013

Production :

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1014-152

1014/152

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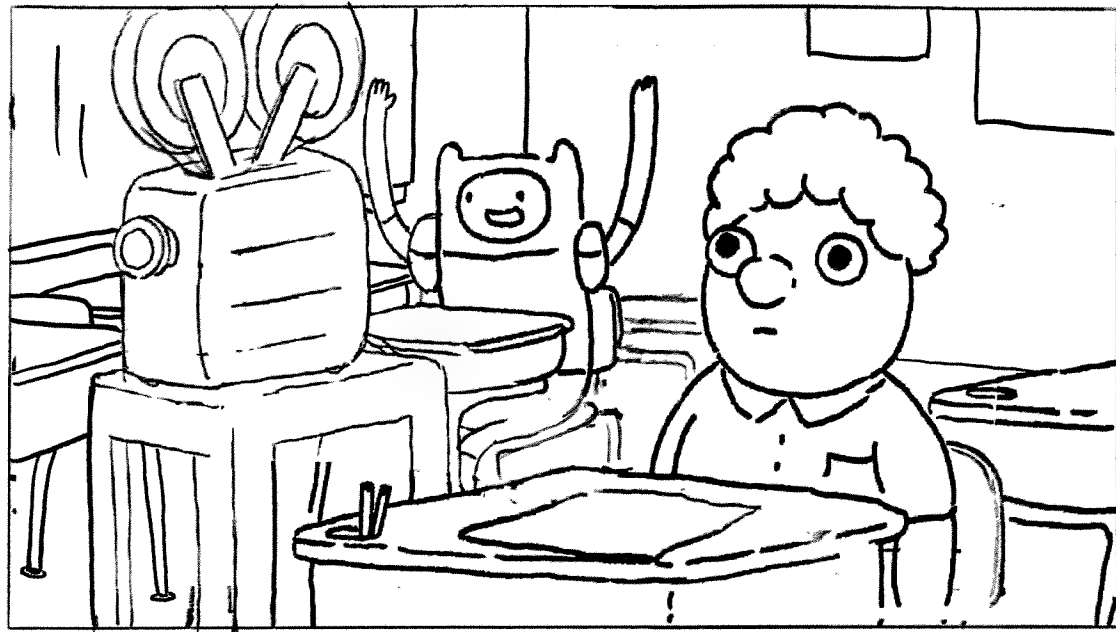
HW  
Cont

# ADVENTURE TIME

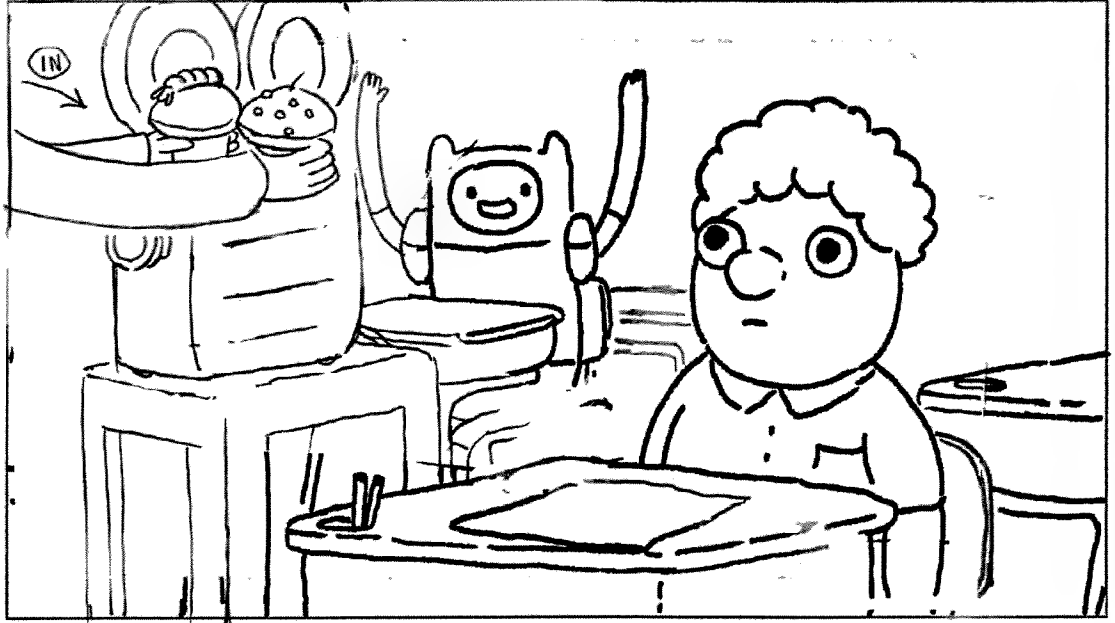


Page 39 A  
**40-NEXT**  
day night

Sc. 30 Pnl. A Bg. day night



Sc. 30 **CONT** Pnl. B Bg. day night



Dialog:	<p>PB: LEMONHOPE --</p>
Action:	<p>-PB LOWERS CUPCAKES ON/S.</p> <p>JUL 17 2013</p>
Timing:	

EPISODE #

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1014/152

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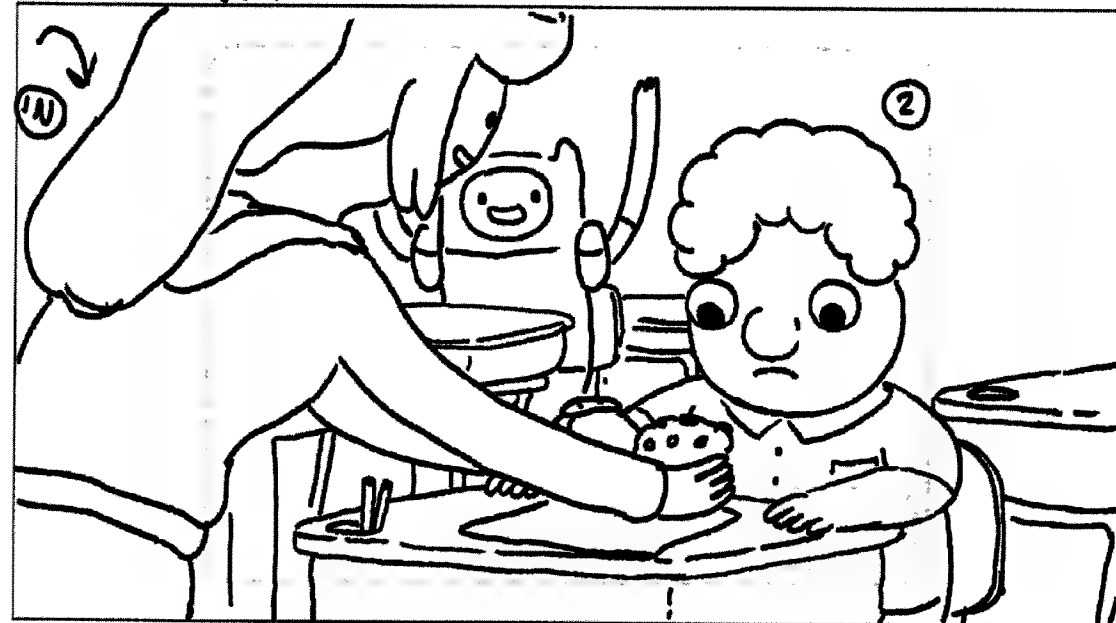


# ADVENTURE TIME

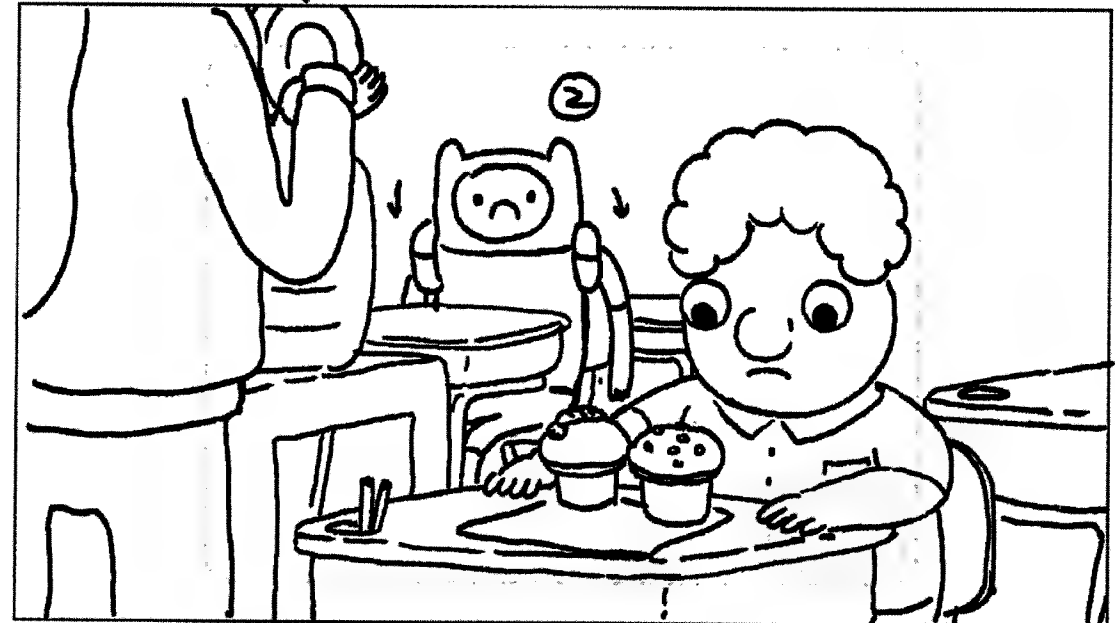


Page 40

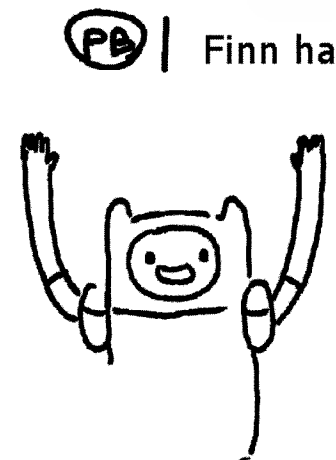
Sc. 30 CONT Pnl. C Bg. day night



Sc. 30 CONT Pnl. D Bg. day night



Dialog:	<p>① PB YOU HAVE TWO CUPCAKES.</p>
Action:	<p>-PB PLACES CUPCAKES ON DESK</p>
Timing:	<p>① FINN DROPS HANDS.</p>



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Production :  
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1014/152

He cut

# ADVENTURE TIME

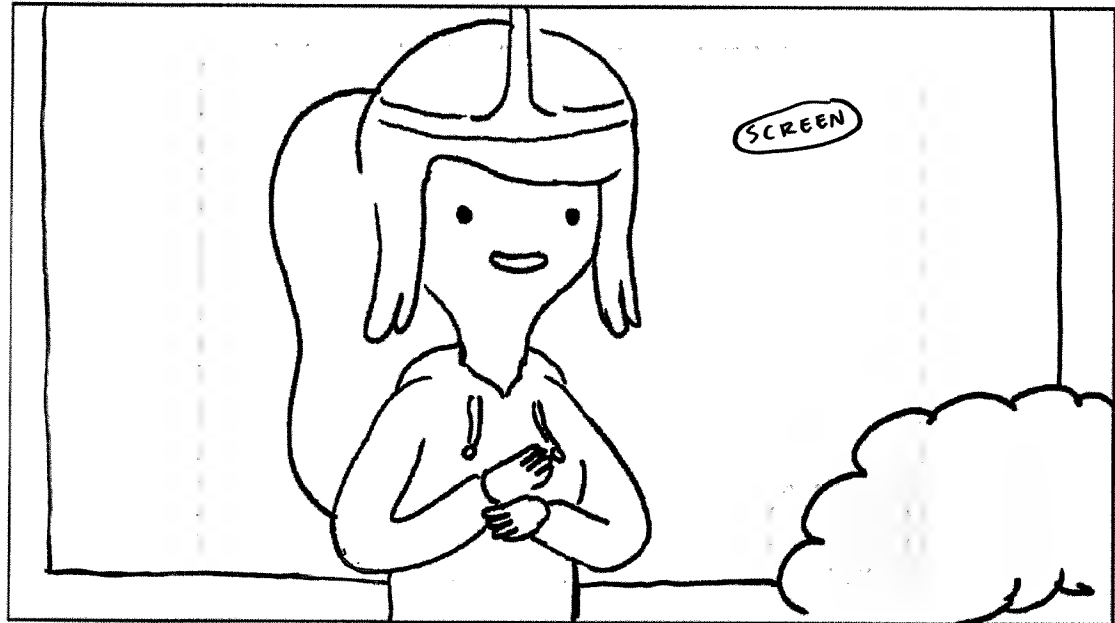


Sc. 31

Pnl. A

Bg.

day night

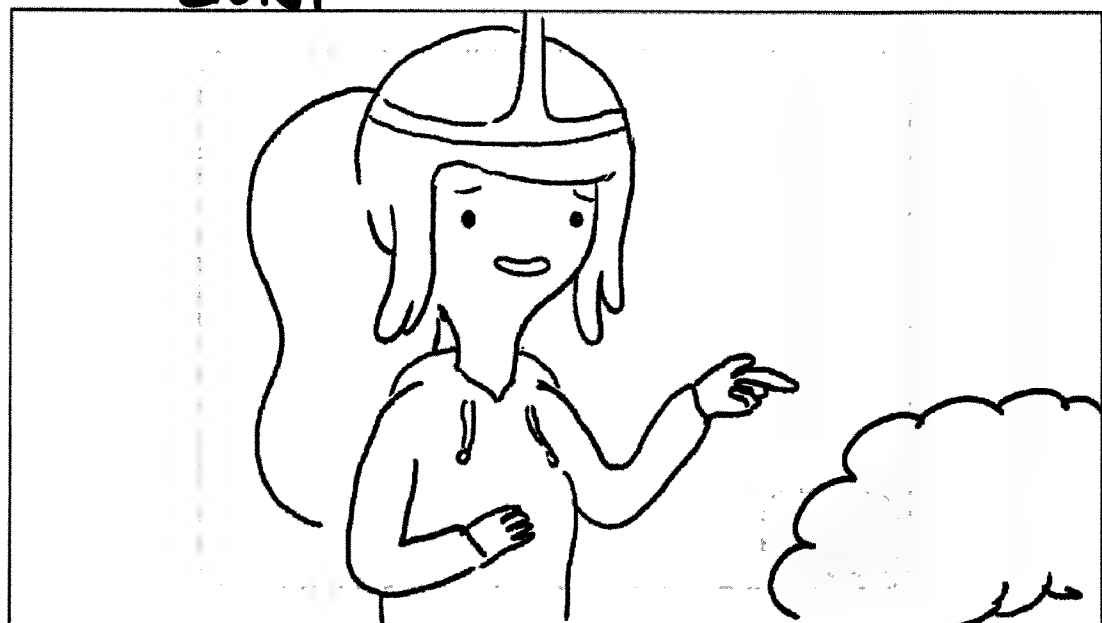


Sc. 31

CONT Pnl. B

Bg.

day night



Dialog:

(P6) LEMONHOPE WILL YOU GIVE FINN ONE OF YOUR CUPCAKES?

Action:

NOTE - I CHEATED IN LH'S HEAD AND CHEATED OUT PROJECTOR. NOT SURE IF THAT WORKS?

Timing:

- SW.

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He cut

# ADVENTURE TIME



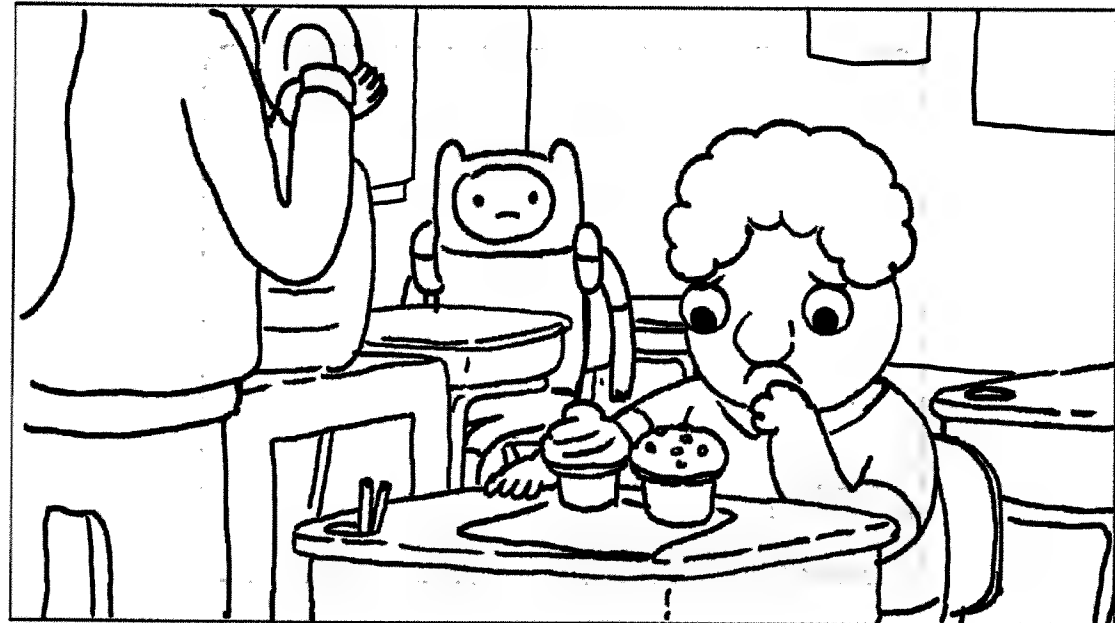
Page 42

Sc. 32

Pnl. A

Bg.

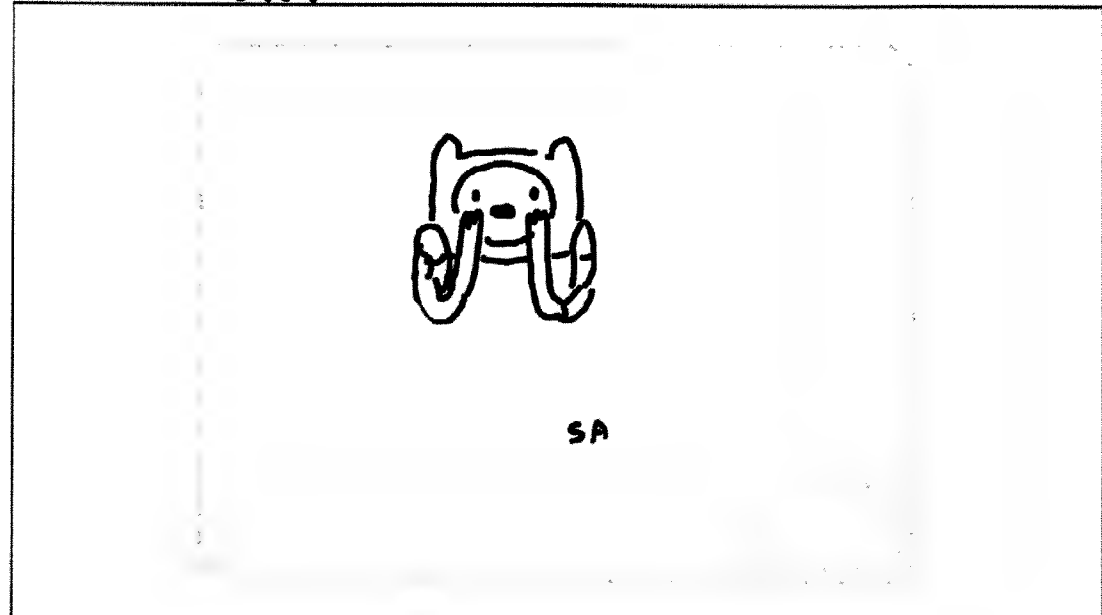
day night



Sc. 32 CONT. Pnl. B

Bg.

day night



Dialog:	
(LH) / Ummm,	(F) / (WHISPER) YES.
Action:	
Timing:	

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# ADVENTURE TIME

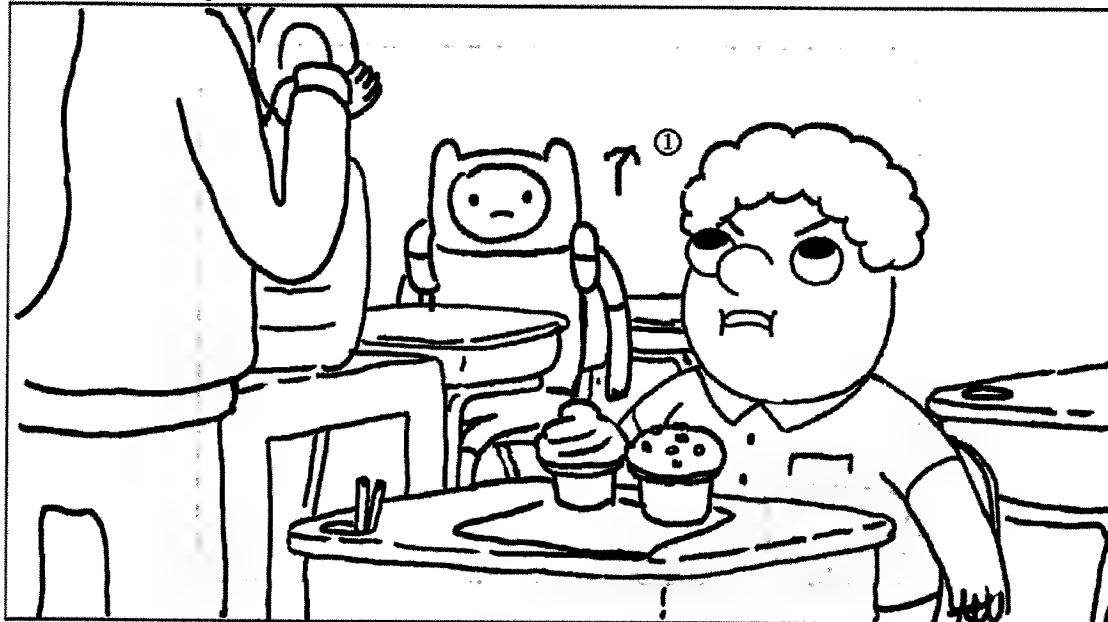


Page **43**

Sc. **32 CONT** Pnl. **C**

Bg.

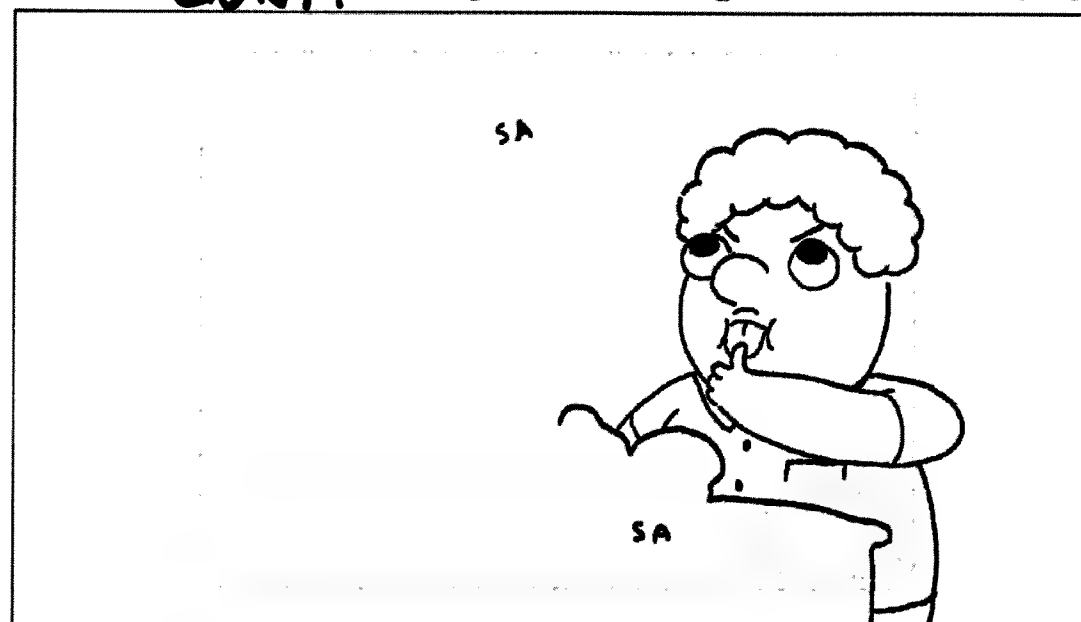
day night



Sc. **32 CONT.** Pnl. **D**

Bg.

day night



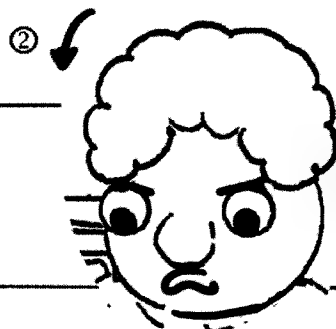
Dialog: **(LH)** **EXASPERATED NOISES**  
**BUT I DON'T WANT TO,**  
**I WANT BOTH CUPCAKES!**  
**FINN CAN GET HIS OWN CUPCAKES!**

Action:

**-LH LICKS THUMB.**

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Timing:



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HW  
cut

# ADVENTURE TIME



Page 44

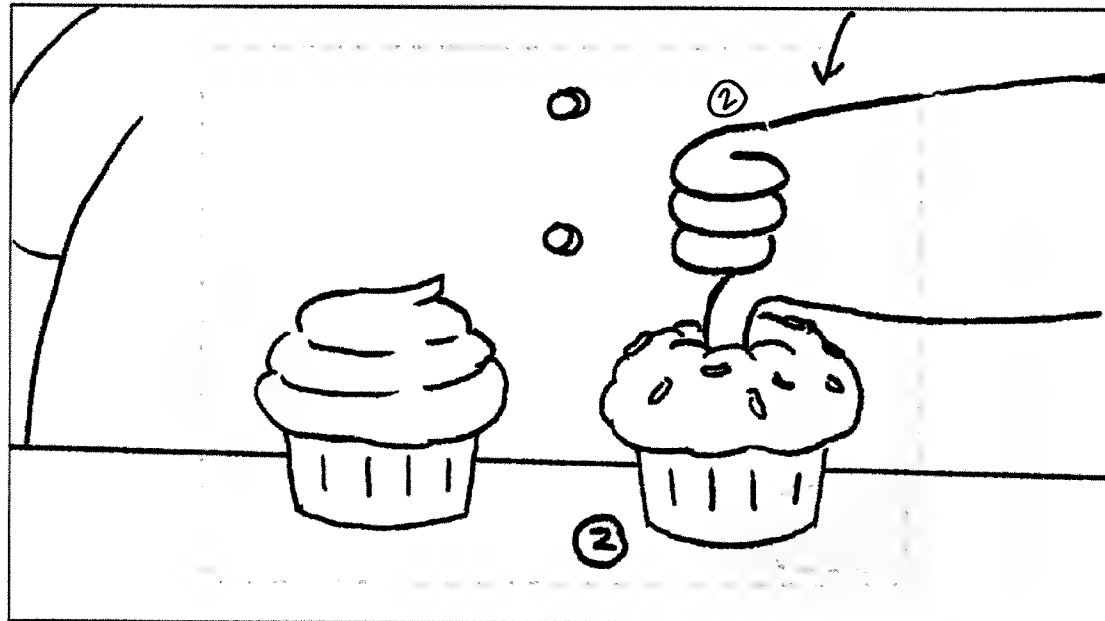
HW  
cut

Sc. 33

Pnl. A

Bg.

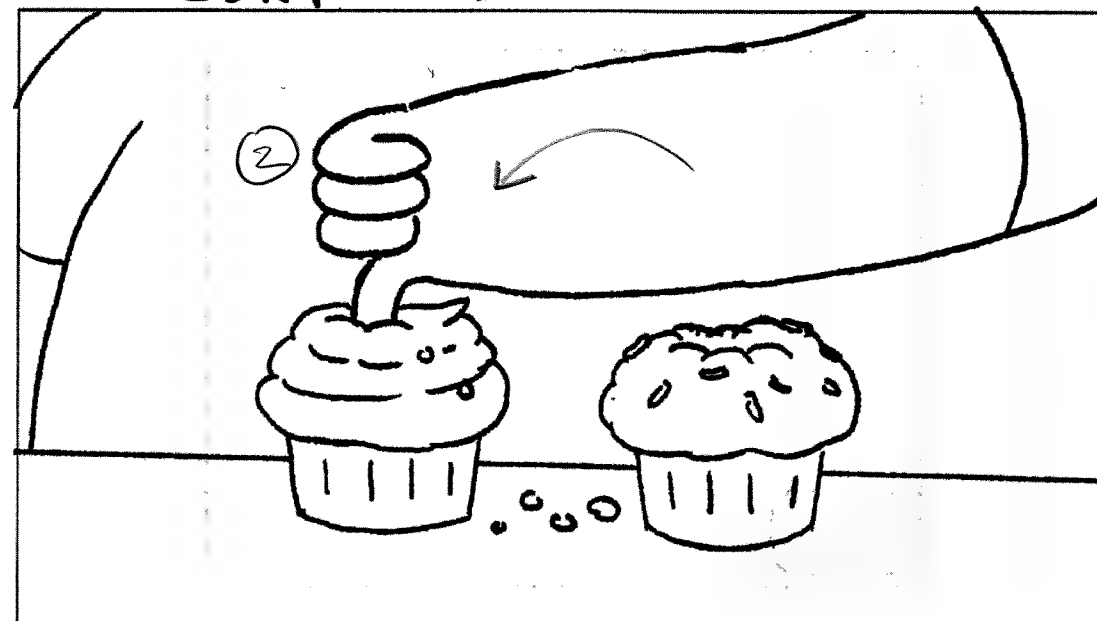
day night



Sc. 33 CONT Pnl. B

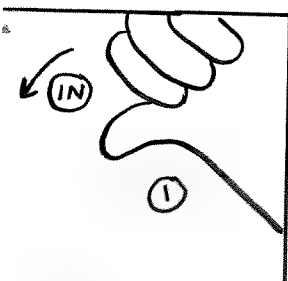
Bg.

day night



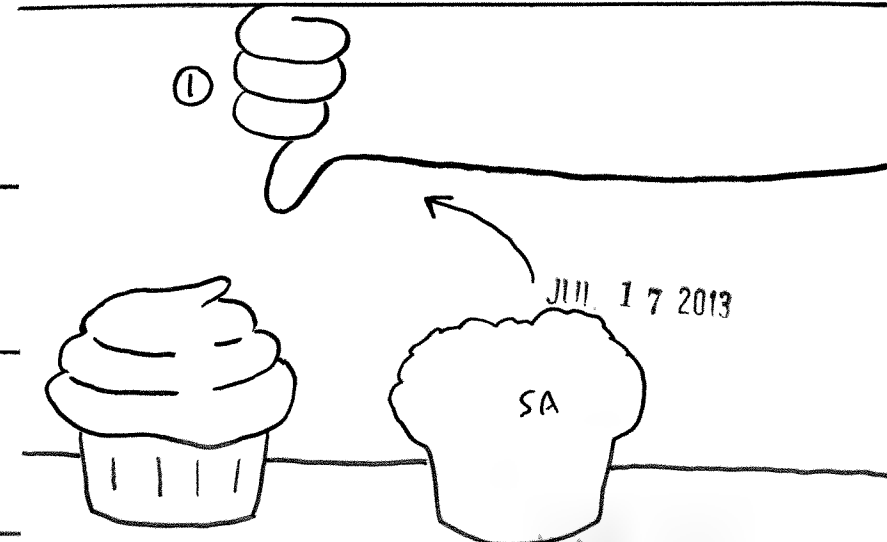
EPISODE # 1014-15

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-LH STICKS HIS SPIT - T HUMB IN BOTH.

Timing:



JUL 17 2013

1014-152



# ADVENTURE TIME



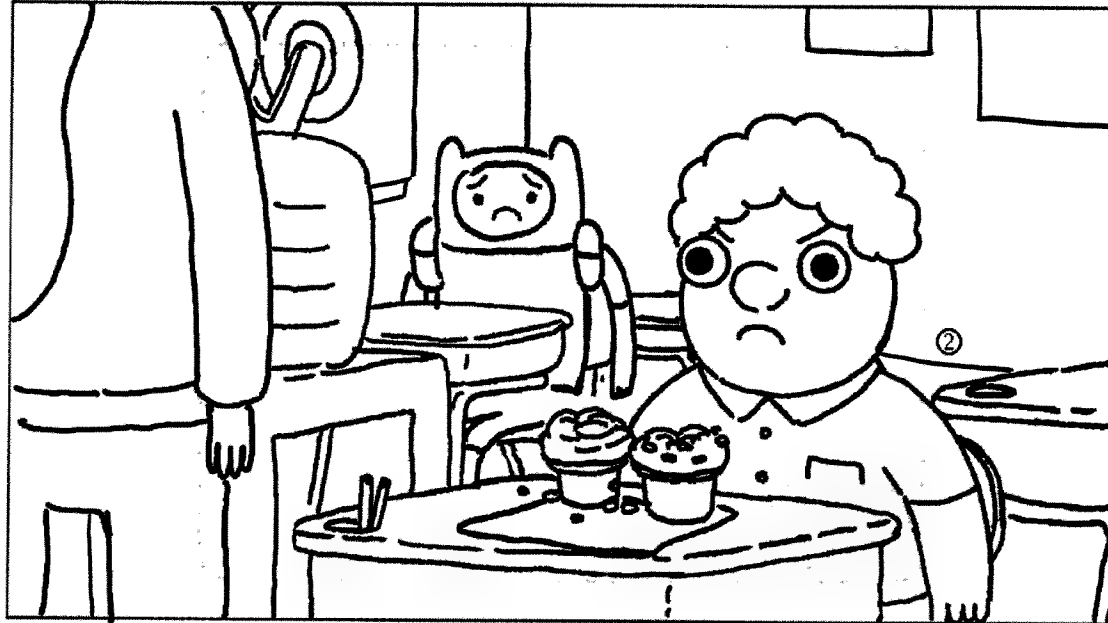
Page **45**

Sc. **34**

Pnl. **A**

Bg.

day night

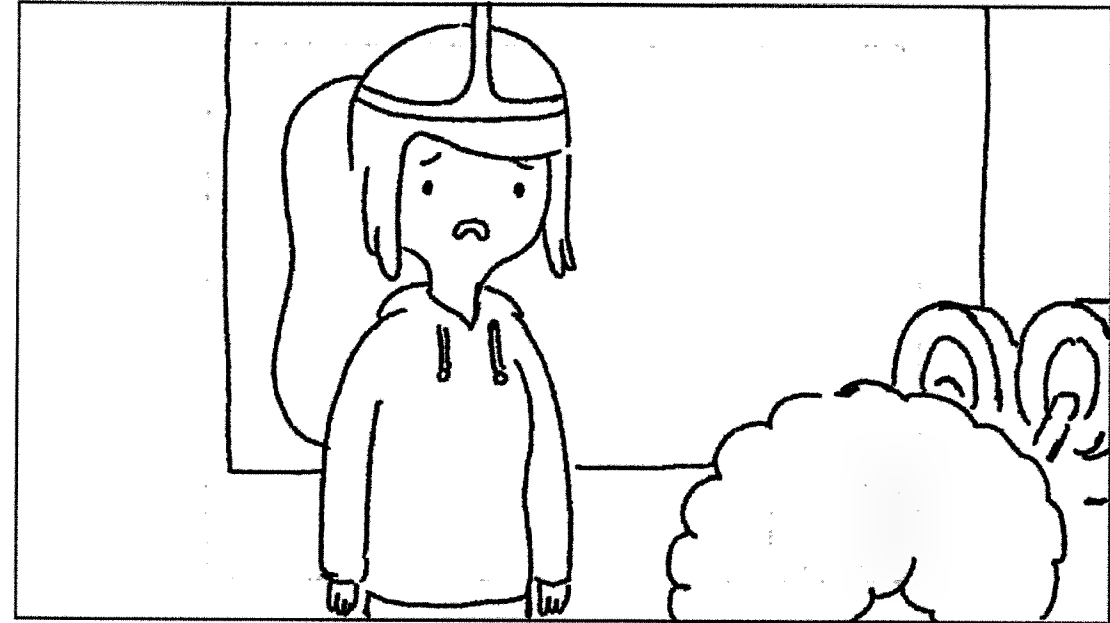


Sc. **35**

Pnl. **A**

Bg.

day night



Dialog:

(PB) SIGH MAYBE WE NEED  
SOMETHING MORE HANDS-ON.

Action:



Timing:

JUL 17 2013

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Production :

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ADVENTURE TIME



Sc. 35 CONT

Pnl. B

Bg.

day night

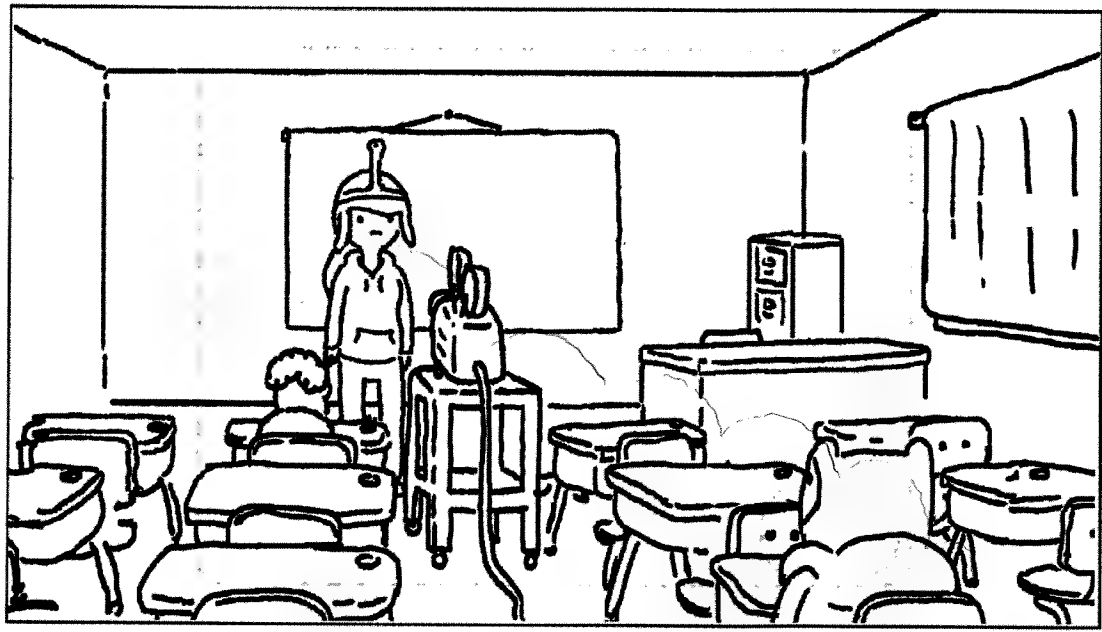


Sc. 36

Pnl. A

Bg.

day night



Dialog:	(PB) Hey Finn? Listen that's it for class today.
Action:	
Timing:	

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ADVENTURE TIME

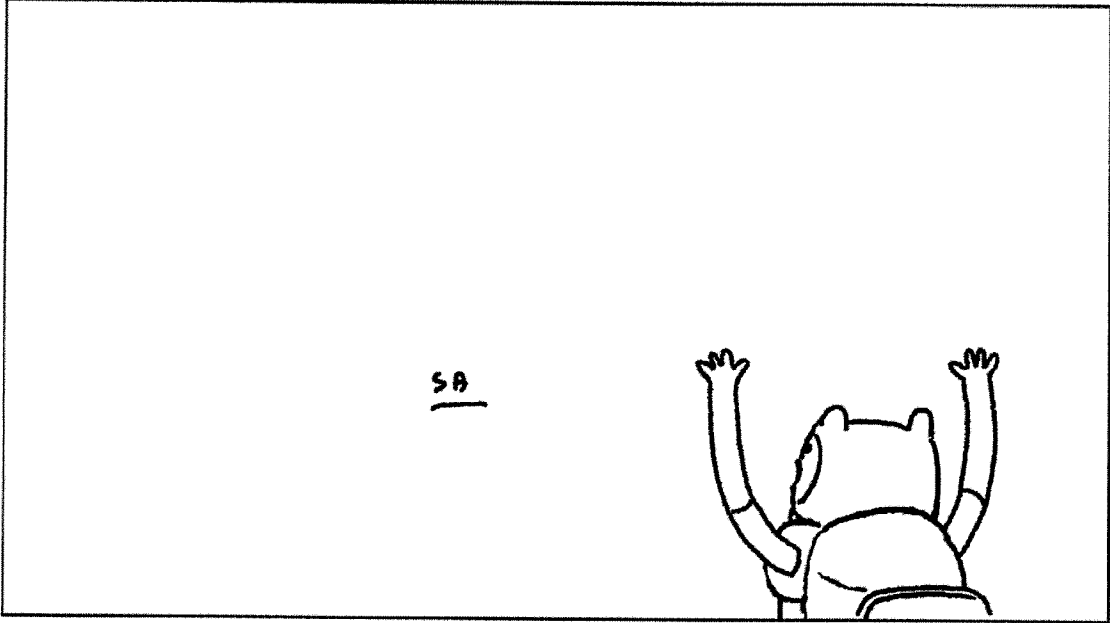


Sc. 36 cont

Pnl. B

Bg.

day night



Sc. 36 cont

Pnl. C

Bg.

day night



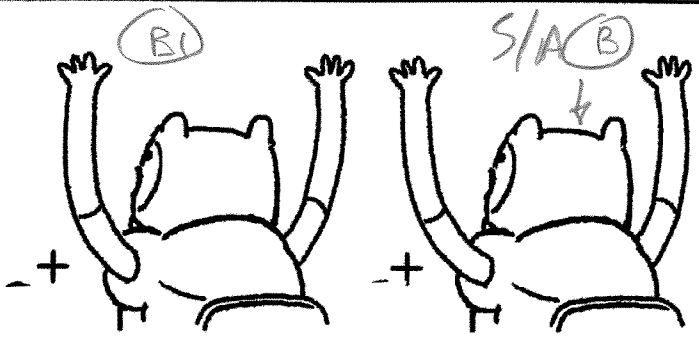
Dialog:

ⓔ/ WHOOOP!

Action:

WIGGLES ARMS  
BACK & FORTH  
REAL FAST

Timing:



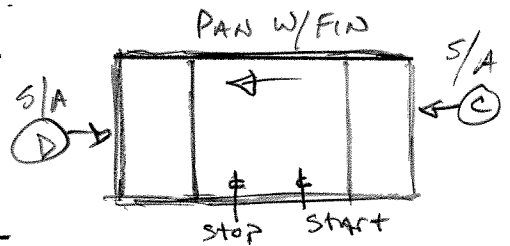
ⓔ/ WHOOOP WHOOOP WHOOOP WHOOOP



ⓔ

FIN RUNS OS

JUL 17 2013



EPISODE #

Production :

1014/152

1014-15

1014/1



# ADVENTURE TIME



FO  
CUT

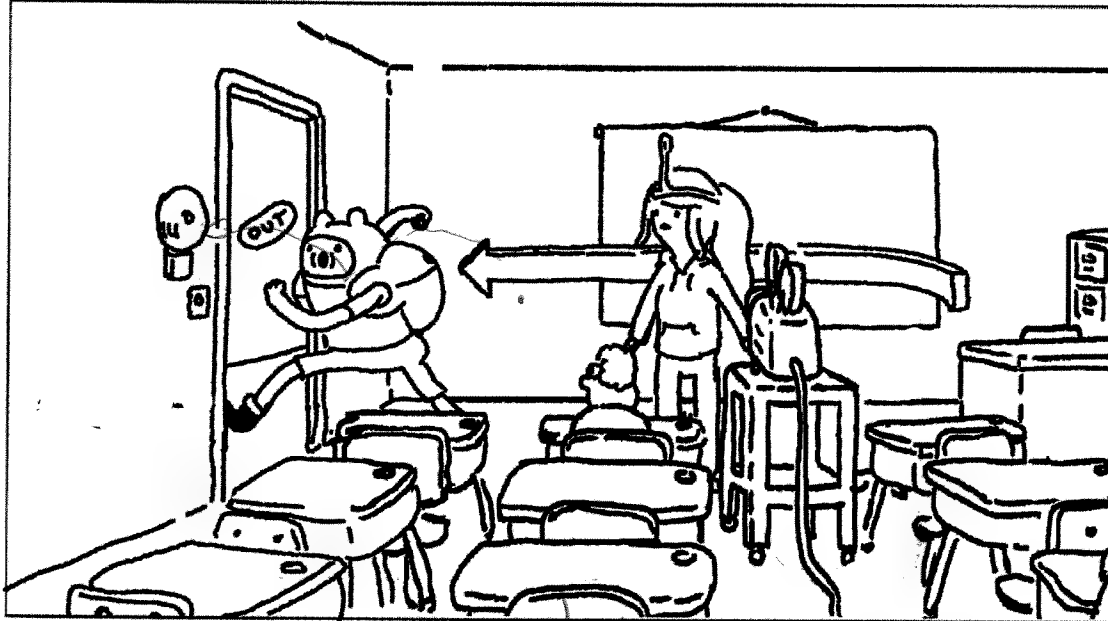
Page **48**

Sc. 36 CONT

Pnl. D

Bg.

day night



Sc. 37

Pnl. A

Bg.

day night



Dialog:

(F) WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP WHOOP

(PB) BUT READ THE NEXT 3 CHAPTERS OF YOUR GEOMETRY TEXT!

Action:

- F. RUNS OUT DOOR  
- ADJ. W/ ACTION.

Timing:



FINN'S A REAL DUMMY HERE.

JUL 17 2013

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Production :

1014/152



# ADVENTURE TIME



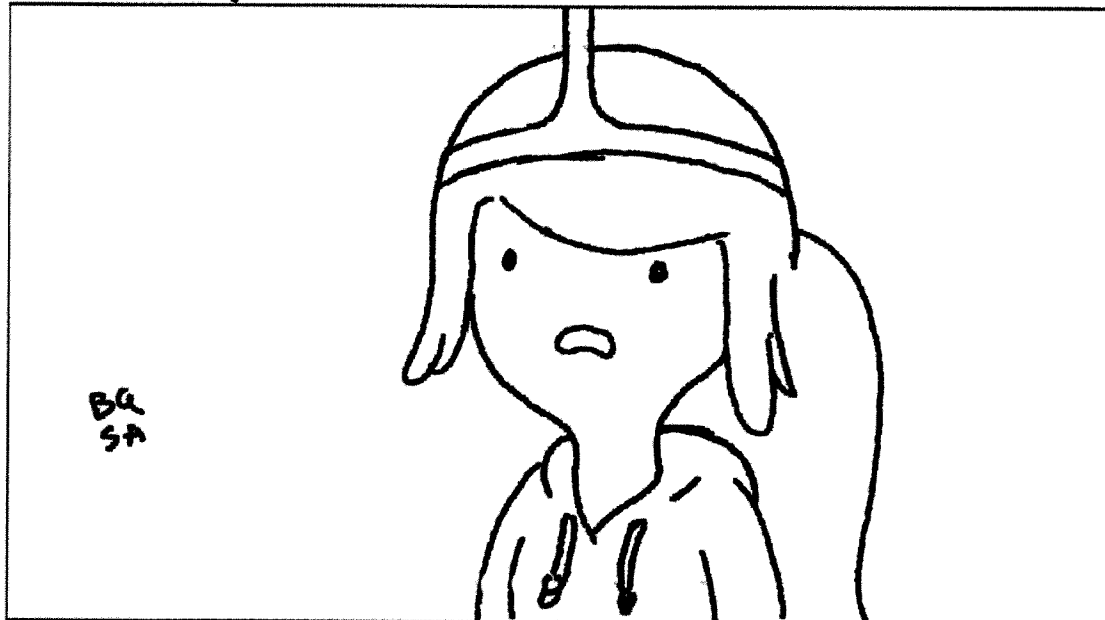
Page 49

Sc. 37 *CONT*

Pnl. B

Bg.

day night



Sc. 37 *CONT*

Pnl.

*C* Bg.

day night



Dialog:

(PB)

(TO HERSELF)

WELL,

AT LEAST HE'S

STREET SMART.

(PB)

GRAY

DUDE,

Action:



Timing:



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1014/152



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1014/152

HW  
cut

# ADVENTURE TIME



cut w/ X-DISS  
to post

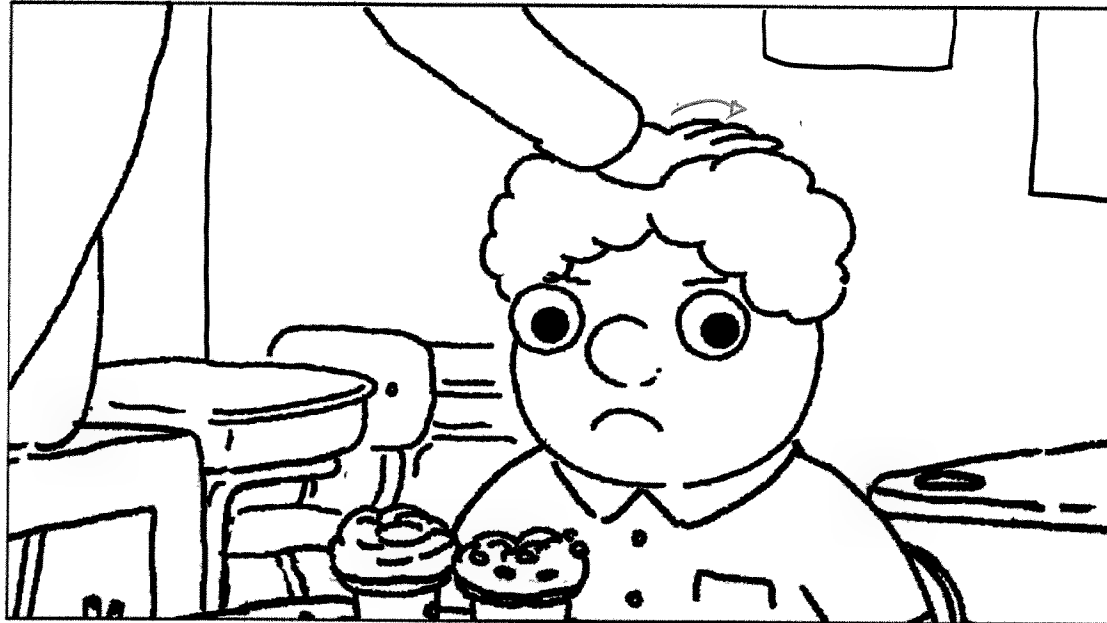
Page 50

Sc. 38

Pnl. A

Bg.

day night

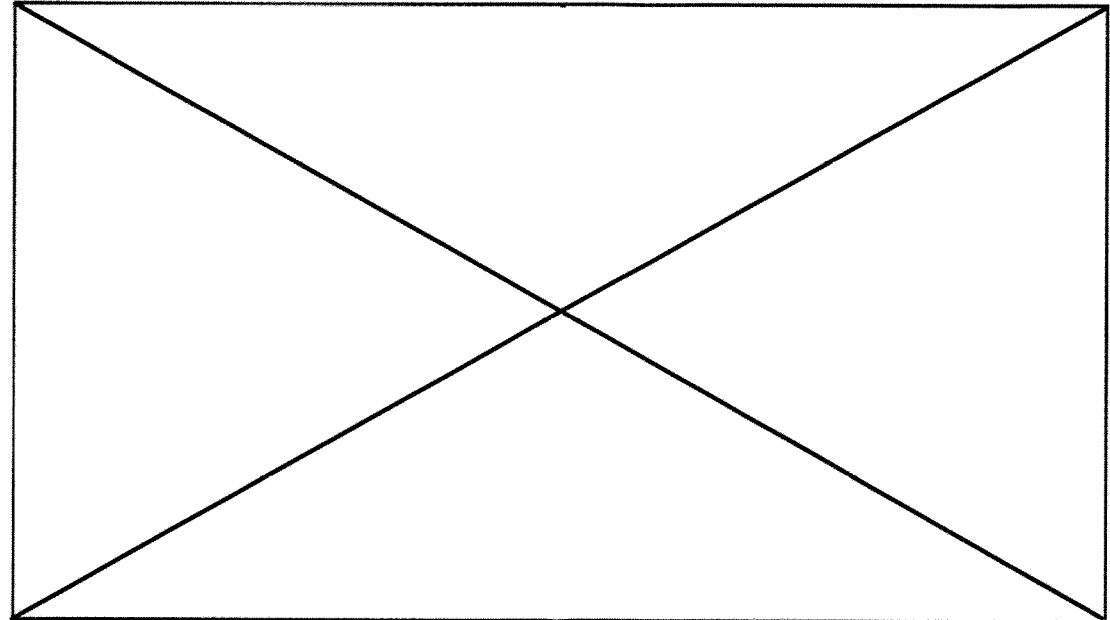


Sc.

Pnl.

Bg.

day night



Dialog:

**(PB) (CONT) WE'RE GOING ON  
A FIELD TRIP.**

Action:

**-PB TOUSLING HIS HAIR.**  
- CYCLE ①, ②, ①, ②

Timing:



SA



X-DISS  
to post

JUL 17 2013

EPISODE # 1014-152

1014/152

Production :

1014/152



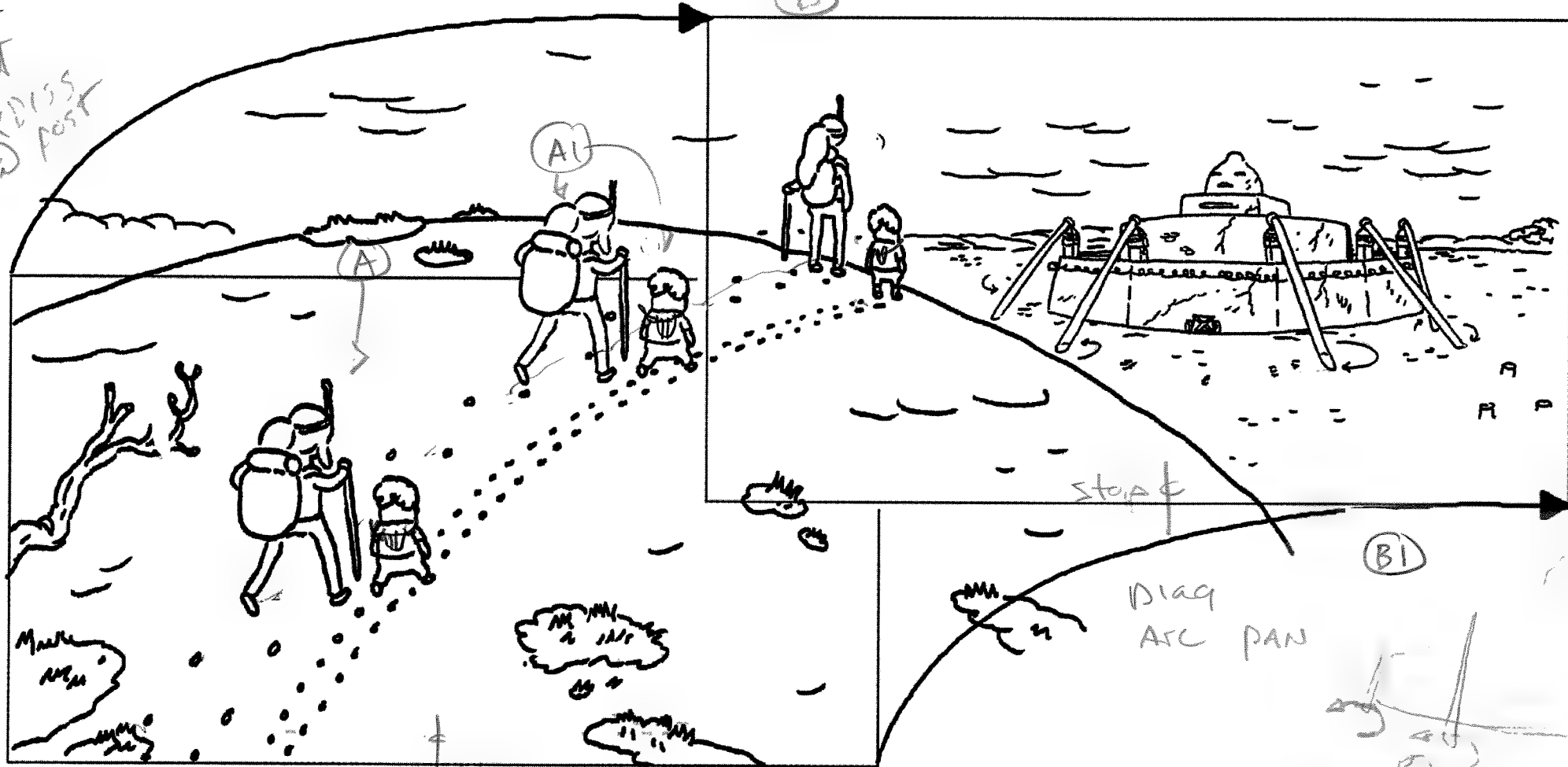
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# ADVENTURE TIME

SC 39

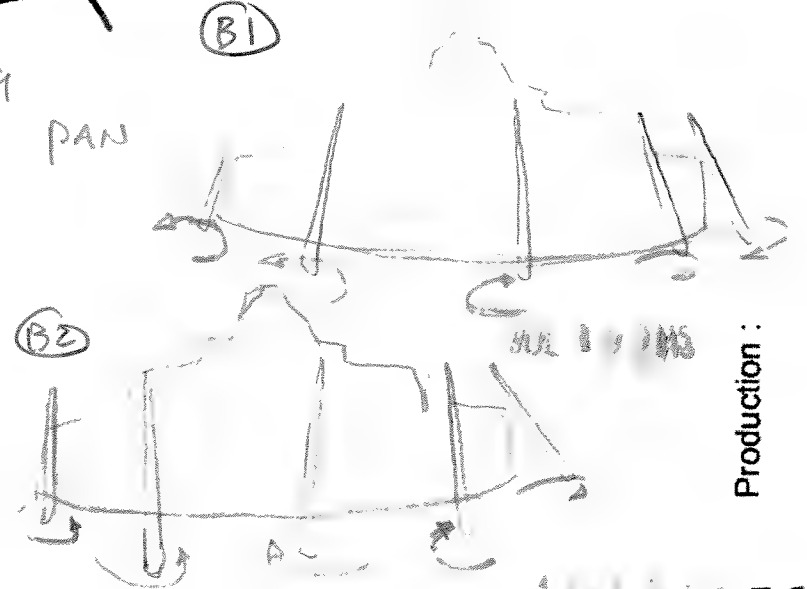


Page 51  
NO PG-52



XX  
X DISS  
@ post

EVERYTHING IS  
MUDDY, DE-FORESTED,  
BLEAK.



EPISODE # 1014-152  
1014/152

Production :

1014/152



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Handwritten initials: "Hu" and "Cox"

# ADVENTURE TIME



Page **53**

Sc. 40

Pnl. A

Bg.

day night

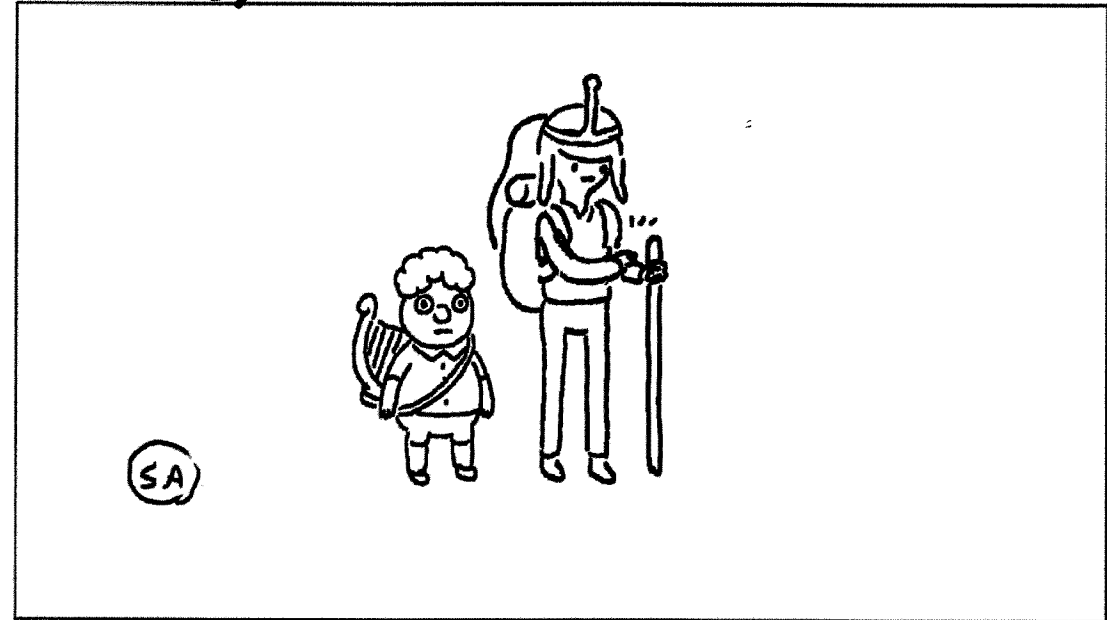


Sc. 40 **CONT**

Pnl. B

Bg.

day night

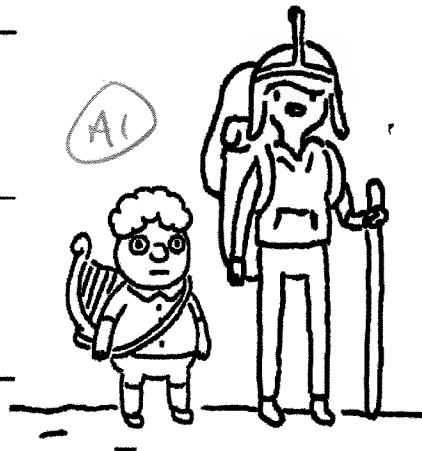


Dialog: **(PB)** THIS IS THE LEMON EARLDOM PERIMETER.  
UNFORTUNATLY THERE ARE PACTS AND TREATIES  
PREVENTING ME FROM GETTING ANY CLOSER. WE  
SHOULD CLOAK.

**(SFX)** BOOP!

Action:

Timing:



JUL 17 2013  
INVISIBLE

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Production :

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ADVENTURE TIME



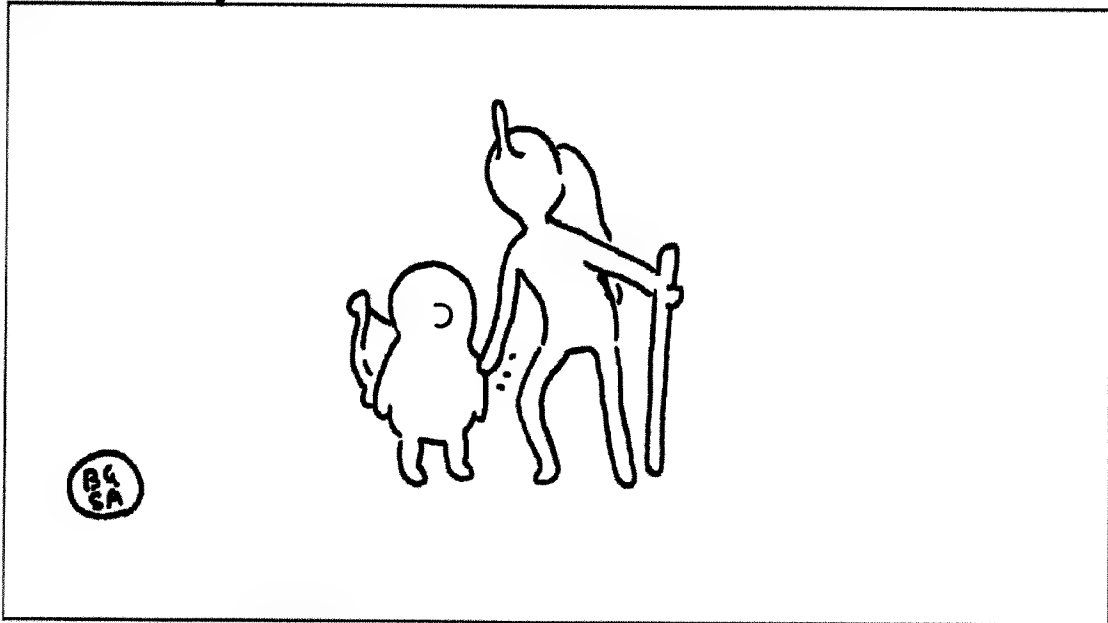
Page **54**

Sc. **40 CONT**

Pnl. **C**

Bg.

day night

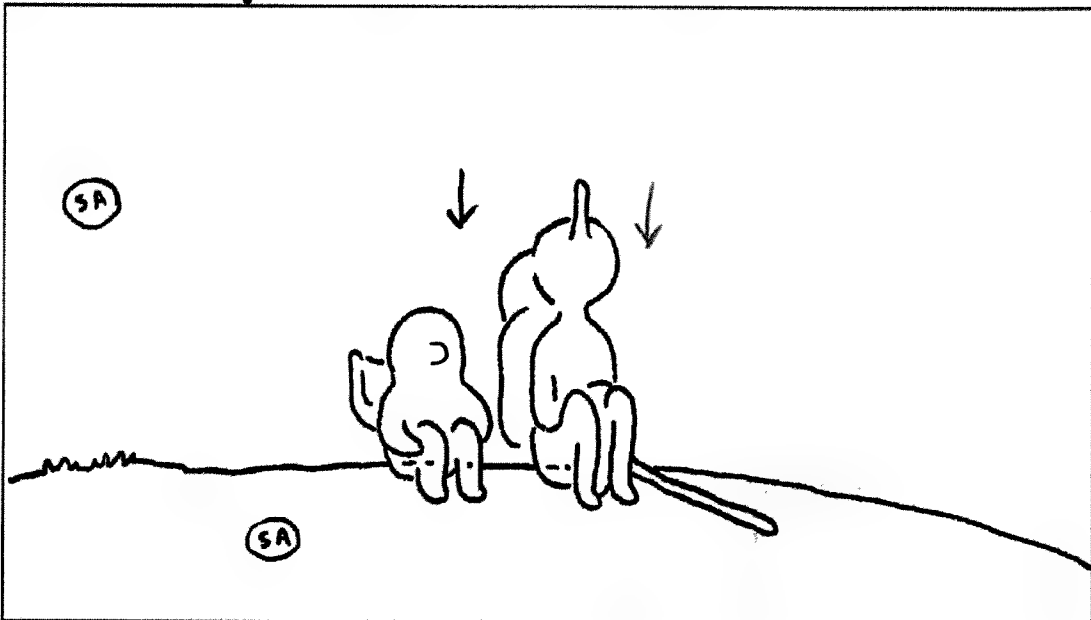


Sc. **40 CONT**

Pnl. **D**

Bg.

day night



Dialog:	
<b>(SFX) / BOOP!</b>	
Action:	- PB ACTIVATES LH'S CLOAK.                      - PB + LH STT DOWN.
JUL 17 2013	
Timing:	

*Handwritten signature*

EPISODE # **1014-152**

**1014/152**

Production :

**1014/152**

**1014/152**



HJ  
cut

# ADVENTURE TIME



HJ  
cut

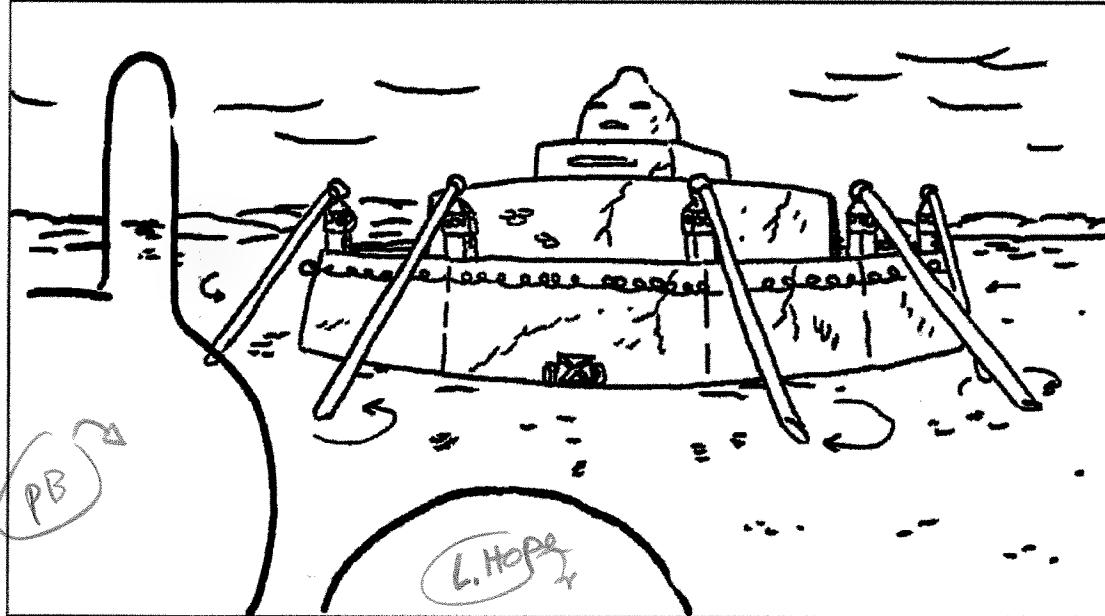
Page **SS**

Sc. 41

Pnl. A

Bg.

day night

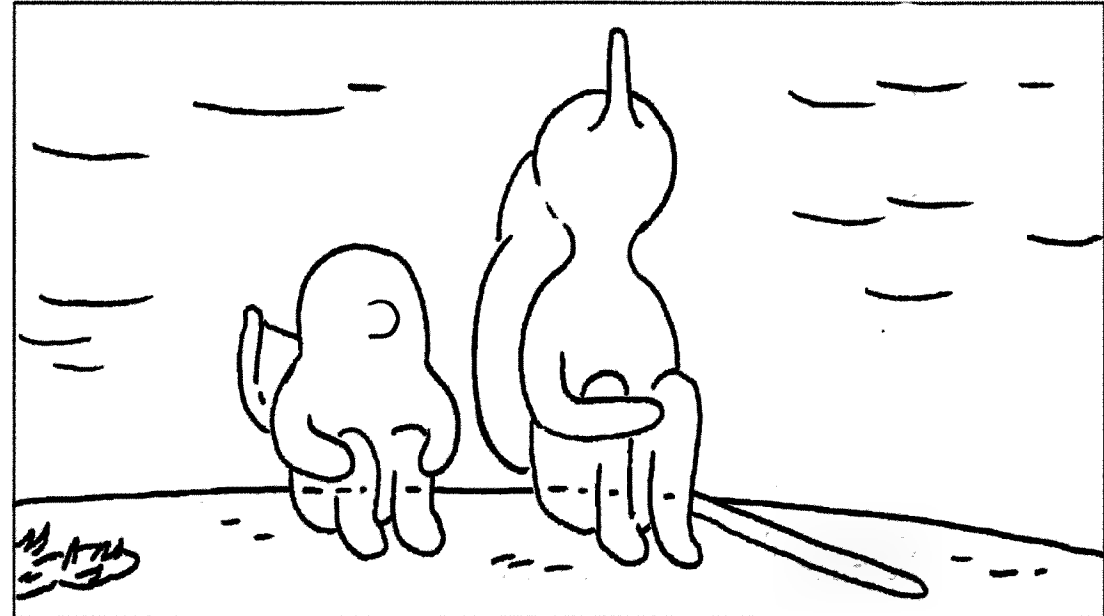


Sc. 42

Pnl. A

Bg.

day night



Dialog:

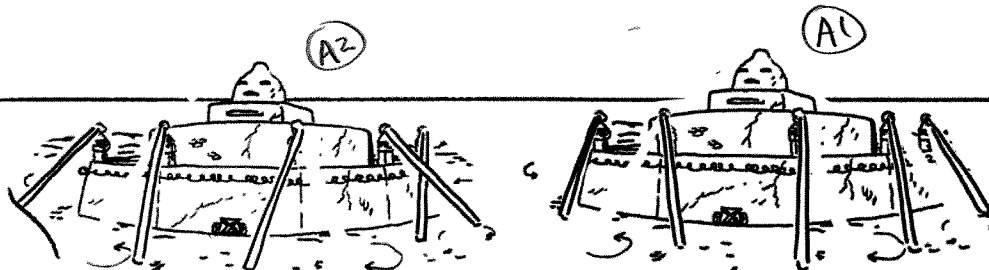
(PB) (VO) I KNOW YOU DON'T LIKE THINKING ABOUT CASTLE LEMONGRAB, BUT IT'S WHERE YOUR FAMILY IS.

(PB) (VO) (CONT) THEY SET YOU -

Action:

ROAMING SPOTS

Timing:



JUL 17 2013

Production :

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# ADVENTURE TIME



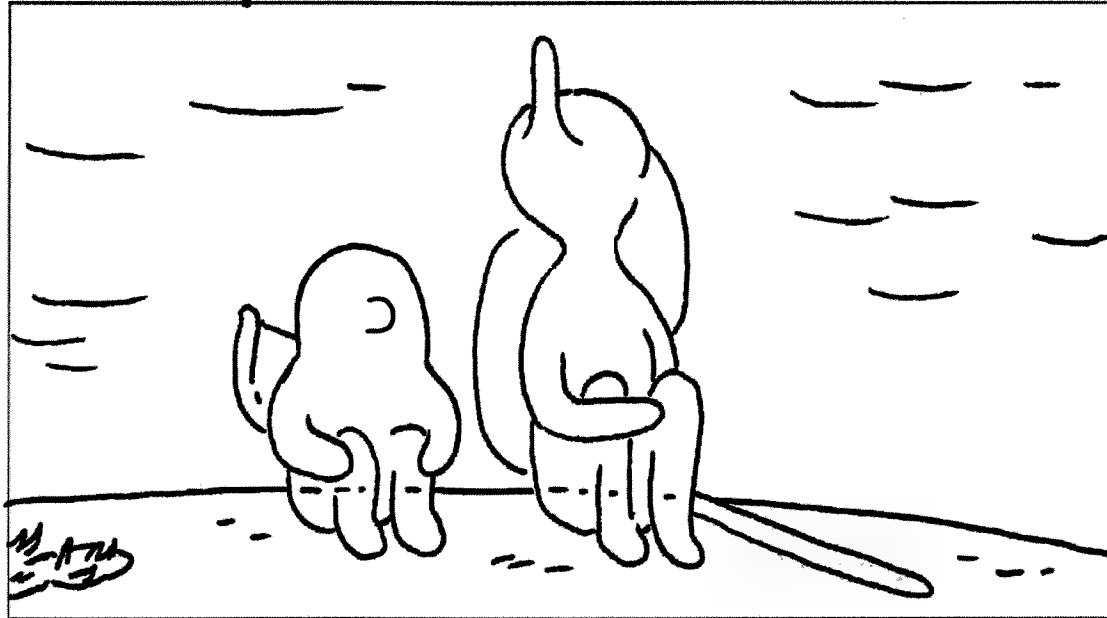
Page **S6**

Sc. 42 *cont*

Pnl. **B**

Bg.

day night

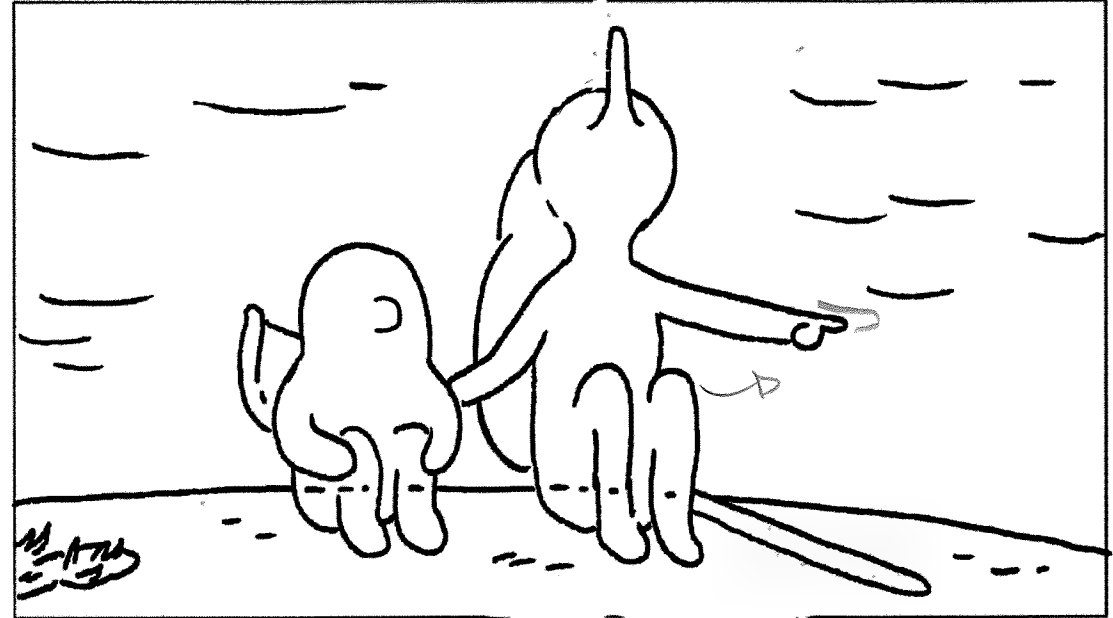


Sc. 42 *cont*

Pnl. **C**

Bg.

day night



*Handwritten mark resembling a stylized 'C' or 'G'.*

1014-152

EPISODE #

1014/152

Dialog:

**(PB)**

*(vo)*  
**(CONT.)**

FREE AND NOW THEY'RE  
BEING PUNISHED FOR IT.  
IT RIPS.

*(vo)*  
**(PB)** LOOK!

Action:

TOUCHES L.H AND POINTS.

JUL 17 2013

Timing:

Production :



# ADVENTURE TIME



S7

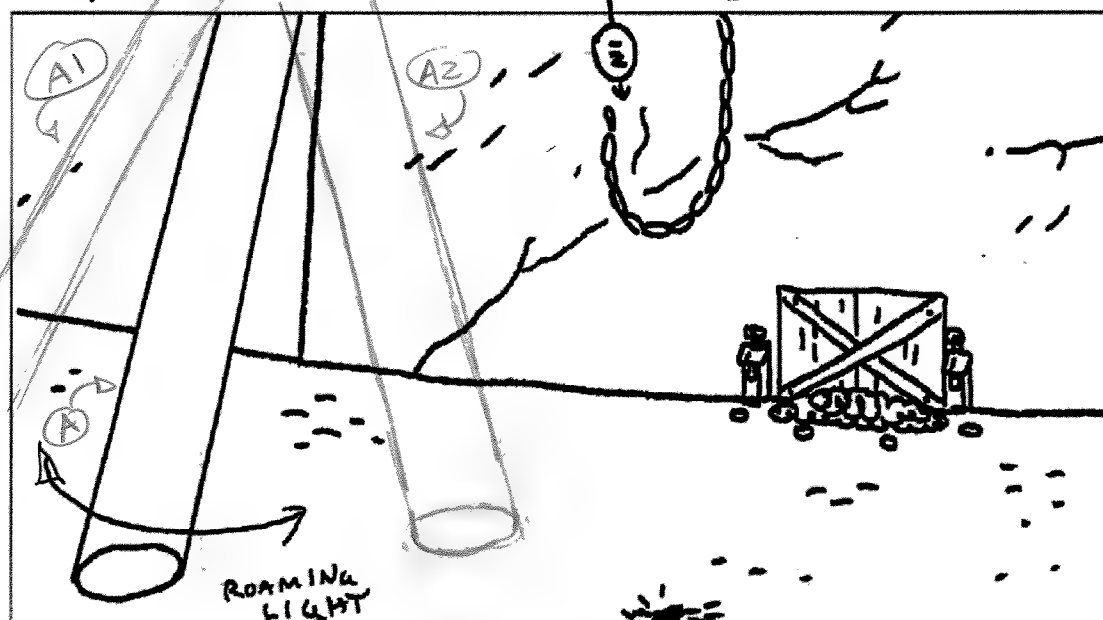
Page

Sc. 43

Pnl. A

Bg.

day night

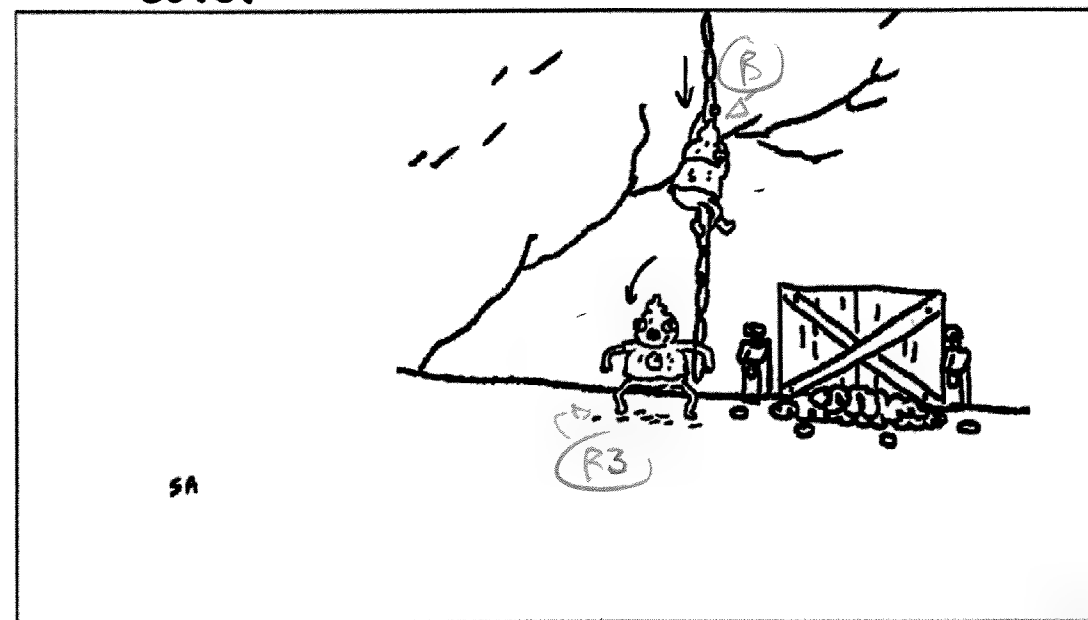


Sc. 43 *cont*

Pnl. B

Bg.

day night



Dialog:

LEMON BREAKER

LABORED NOISES:

L. BREAKER C1

LB

BREATHING

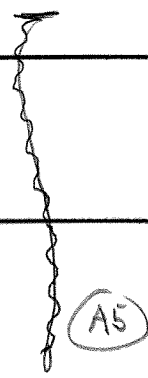
HEAVY

TU CUT OFF

Action:

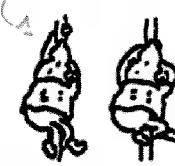
ROPE MADE OF T-SHIRTS GETS THROWN DOWN.

Timing:



JUL 17 2013

A B



climb cycle



Production :

EPISODE #

1014-152

1014/152

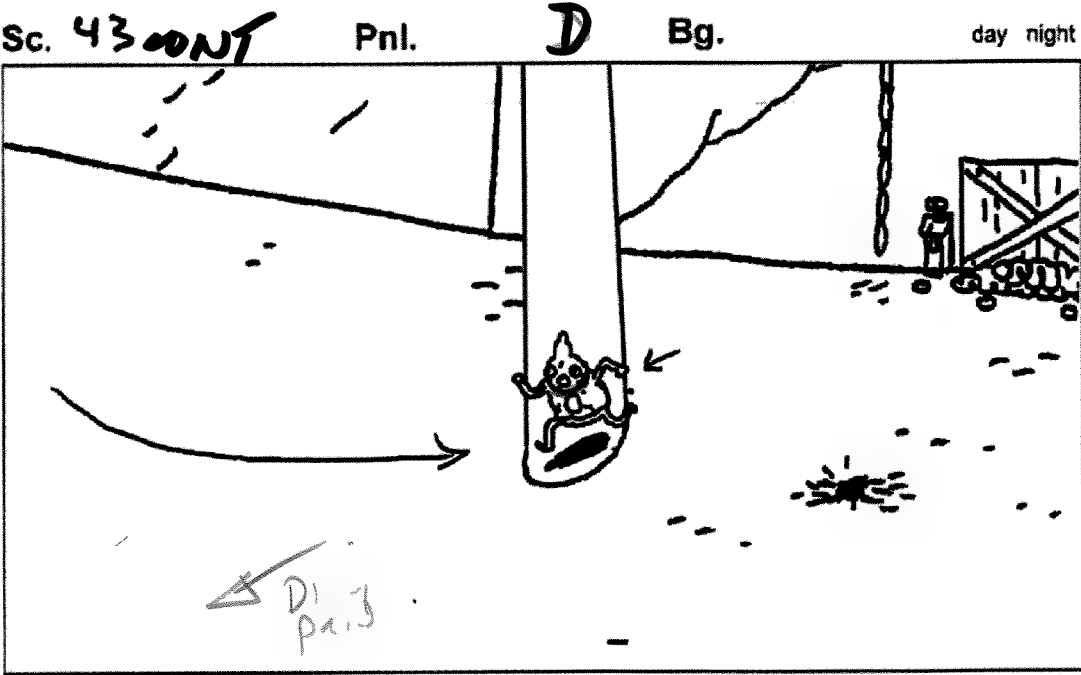
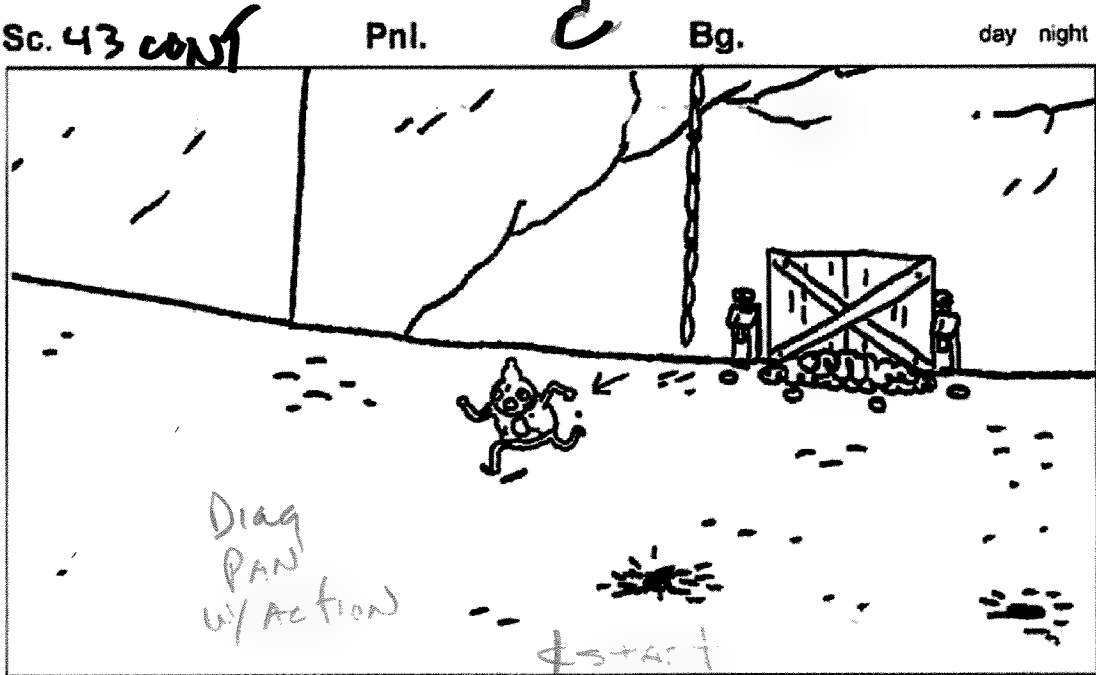
1014/152

1014/152

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ADVENTURE TIME



Dialog:	(LB) / LABOURED RUNNING	(SFX) / ALARM GOES OFF.
Action:	LASER FINDS HIM	
Timing:	JUL 17 2013	

1014-152  
1014/152  
EPISODE #  
Production :



# ADVENTURE TIME



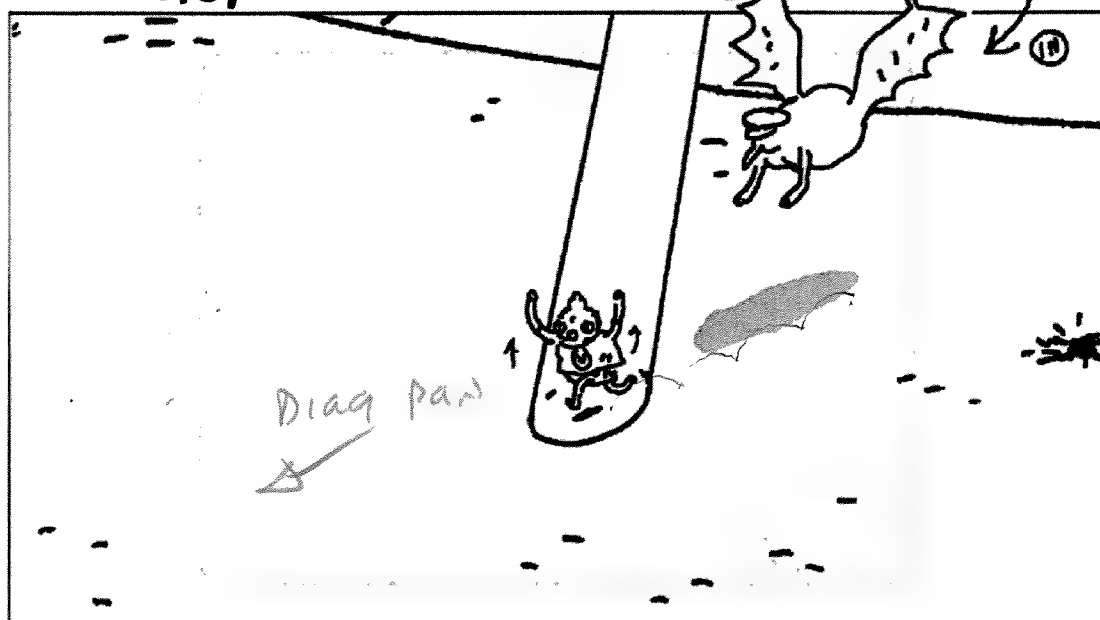
Page **59**

Sc. 43 **CONT**

Pnl. **E**

Bg.

day night

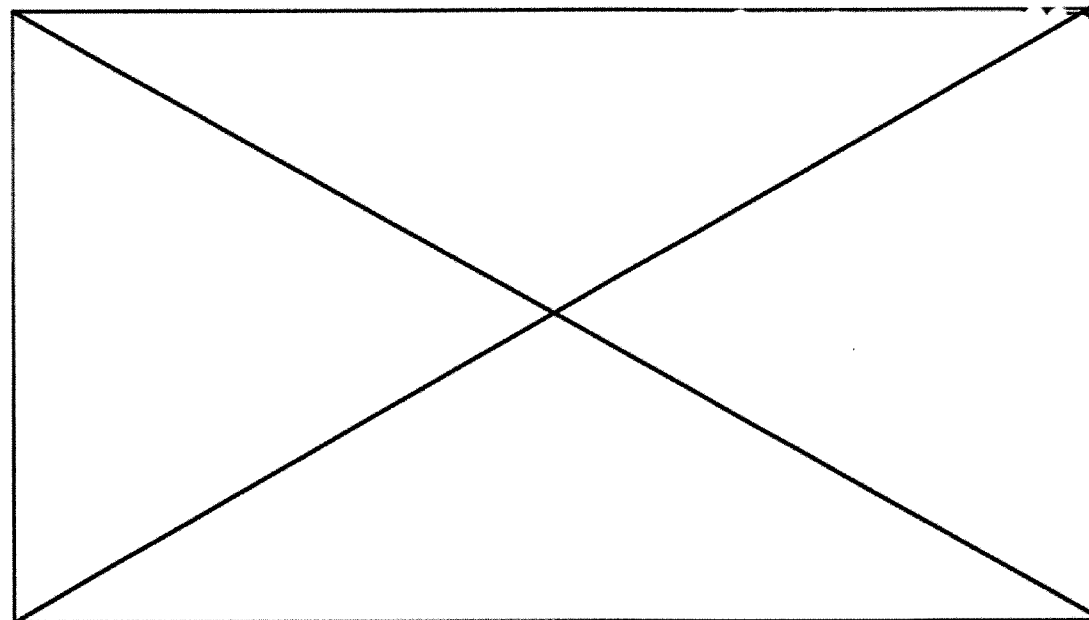


Sc.

Pnl.

Bg.

day night



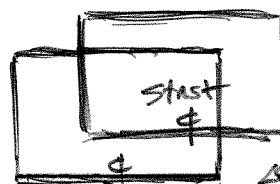
Dialog:

**10** REMEMBER LEMONHOODE!

Action:

• LASER TRACKS HIM.  
- BIRD SWOOPS IN, WEARING AN  
OFFICER'S HAT.

Timing:



S/A **10** FIELDING

**10** UH OH!

S/A **10** FIELDING

Diag pan

SCOOPS HIM UP.

JUL 17 2013

Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME



60

Page

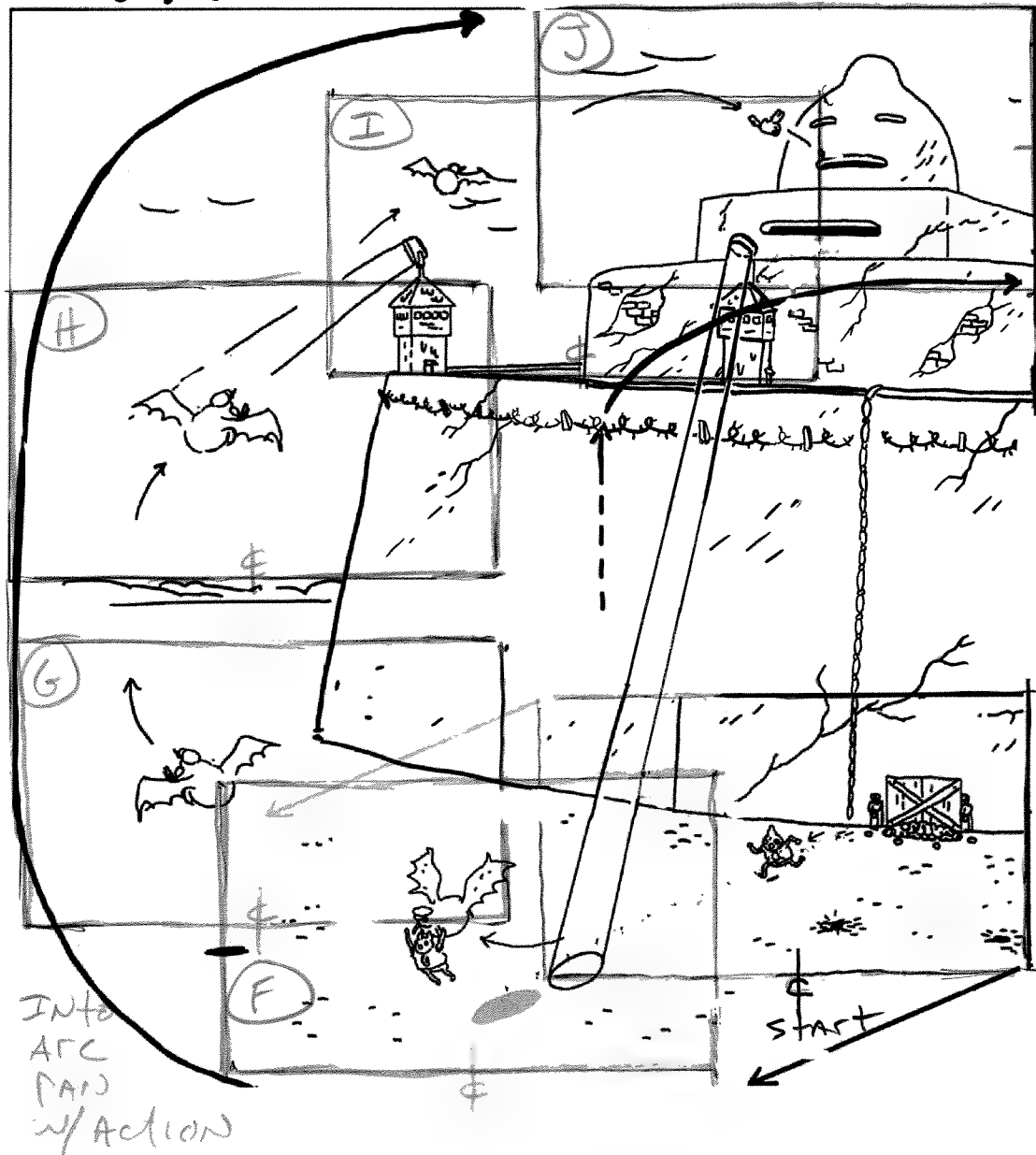
Sc. 43 CONT

Sc. 43 CONT

Pnl.

K Bg.

day night



S/A

(C) FIELDING

CAM

- FOLLOWS LEMON BIRD, SWOOP UP & TWD'S MOUTH.
- LEMON BIRD THROWS LEMON BREAKER INTO MOUTH & CONT'S FLY INTO DISTANCE & OS

(K1)

THROWS L. BREAKER INTO MOUTH

INTO



Production :

EPISODE #

1014-152

1014/152

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JUL 17 2012



# ADVENTURE TIME



Page **61**

Sc. 43 *cont*

Pnl.

*L*

Bg.

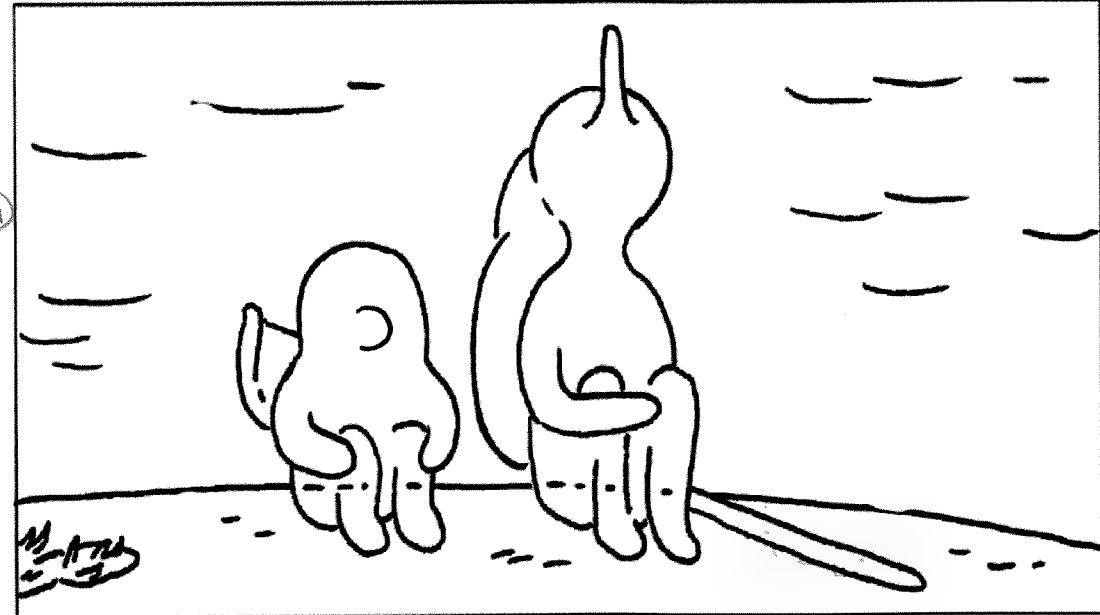
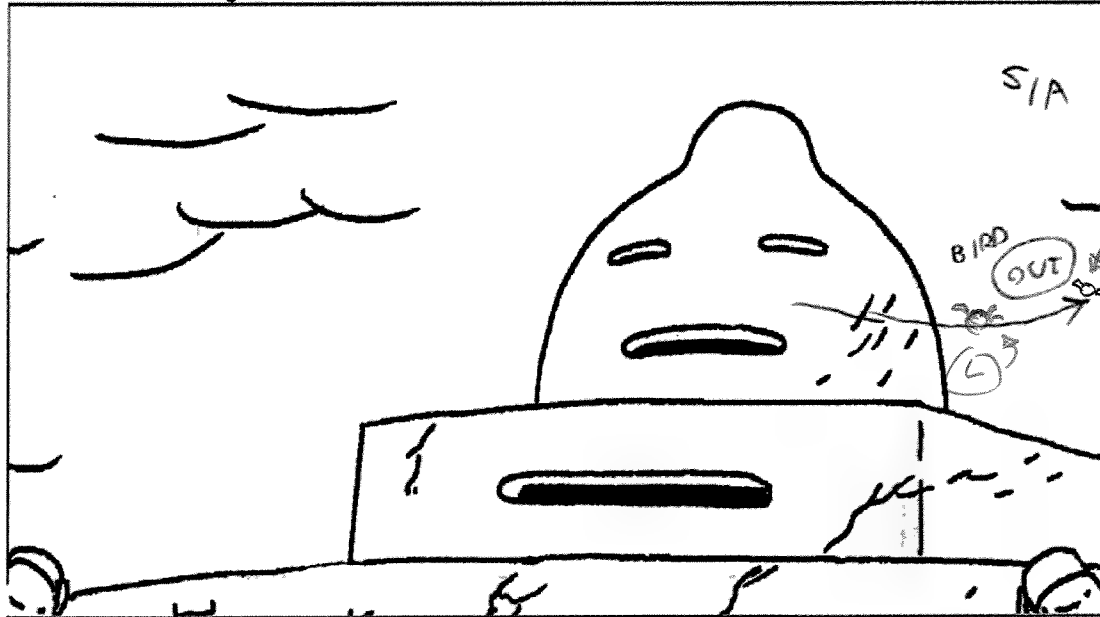
day night

Sc. 44

Pnl. A

Bg.

day night



Dialog:

**(LB)** (OS, DISTANT) I'M GOING TO EAT YOU!

LEMON BREAKER : SCREAMS = CHEWING NOISES.

L. BREAKER : SCREAMS = CHEWING NOISES.

Action:

-BIRD FUES OFF/S.

JUL 17 2013

Timing:

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1014-152

1014/152

Production :

1014/152



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1014/152

Cut

ADVENTURE TIME



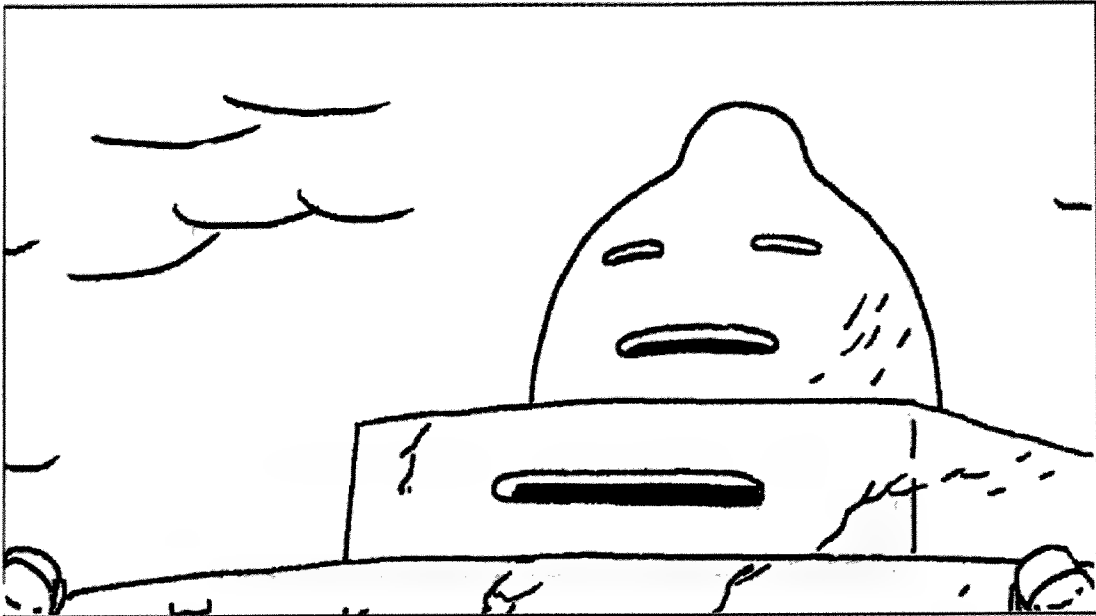
Page 62  
NO PGS 63-64  
day night

Sc. 45

Pnl. A

Bg.

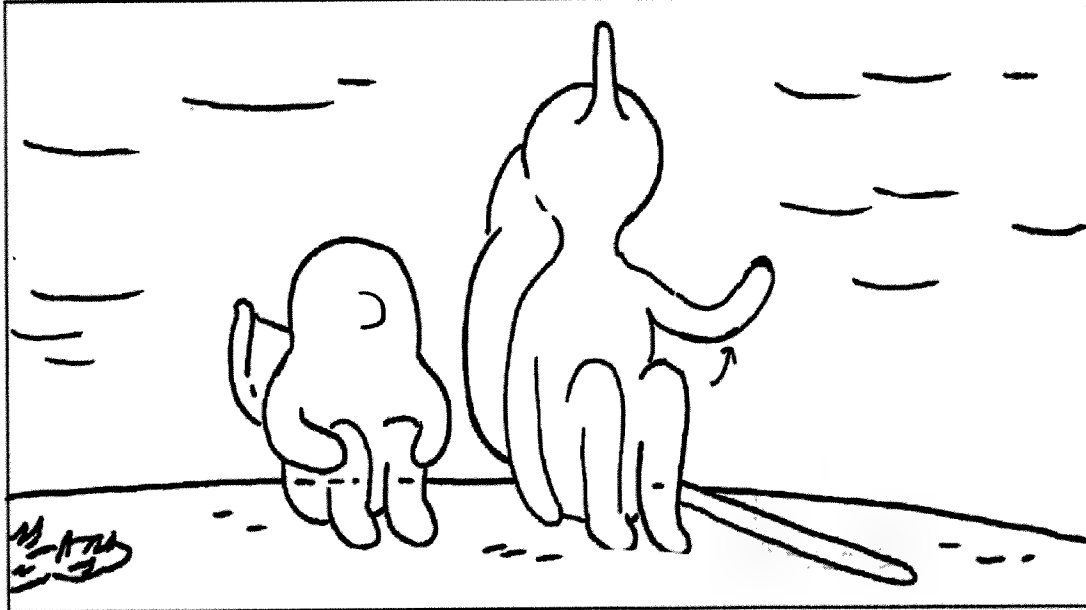
day night



Sc. 46

Pnl. A

Bg.



Dialog:

END OF EATING NOISES.

(VO)  
(LG) (OS, DISTANT) I DID IT!

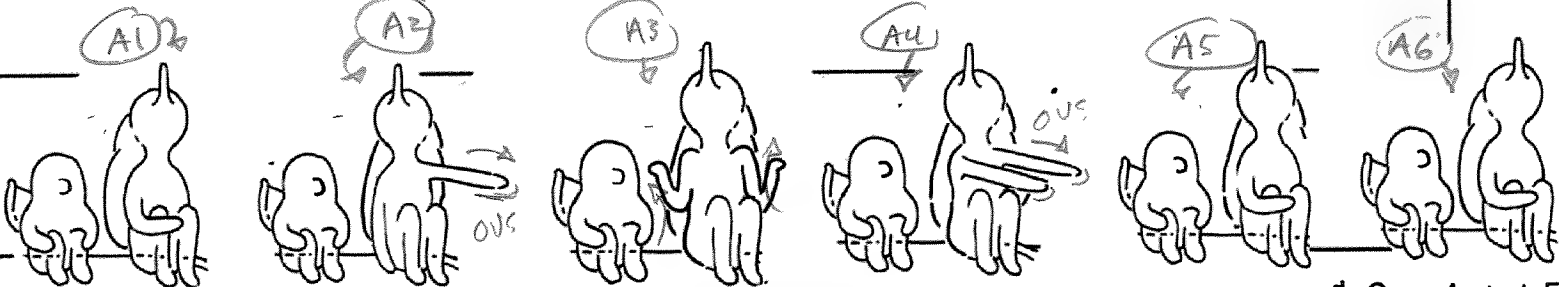
(PB)

(VO)  
Do you see? They helped you, you have to help them. It's your responsibility.

JUL 30 2013

Action:

Timing:



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1014/152

1014/152



# ADVENTURE TIME



Page **65**

Sc. 47

Pnl. A

Bg.

day night

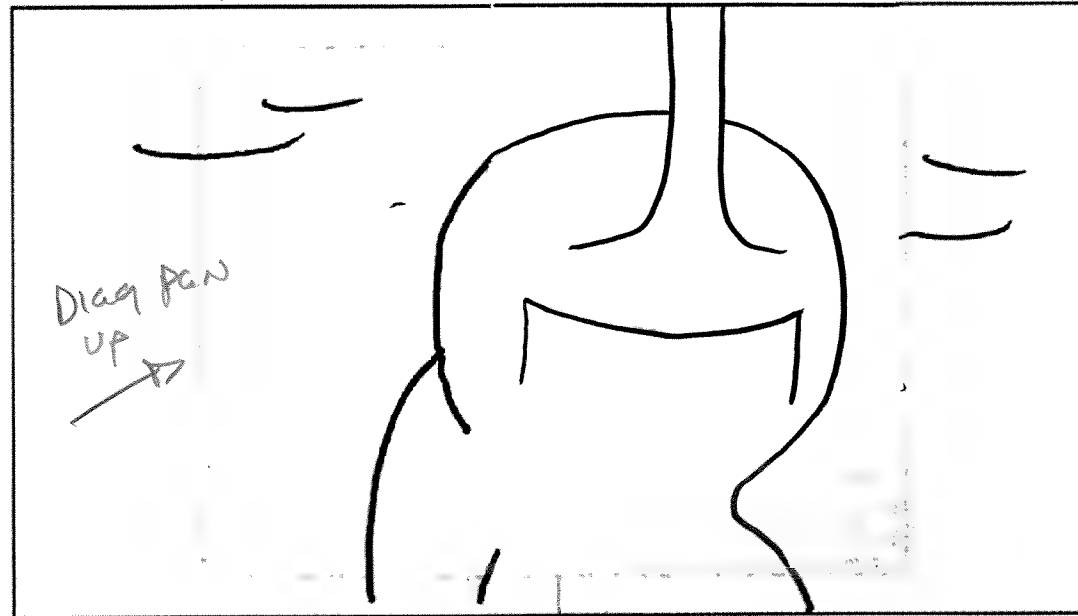


Sc. 47 CONT

Pnl. B

Bg.

day night



Dialog:

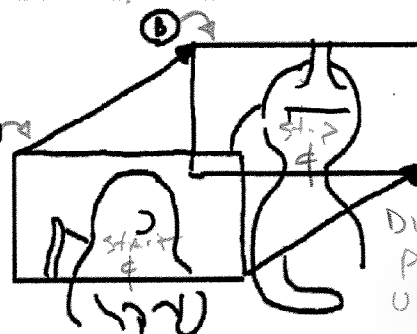
(V) No! I don't have to do anything that I don't want to.  
(LH) They set me "free", and "free" means I decide what I do, not them, and not not you.

(PB) (V) DUDE! I'M SORRY,  
BUT THAT ATTITUDE  
IS UNACCEPTABLE!

Action:



Timing:



JUL 30 2013  
"ADJ. UP TO PB."

(BI)



Production :

EPISODE # 1014-152

1014/152

1014/152

1014/152



# ADVENTURE TIME



Ho  
Cut

Page **66**

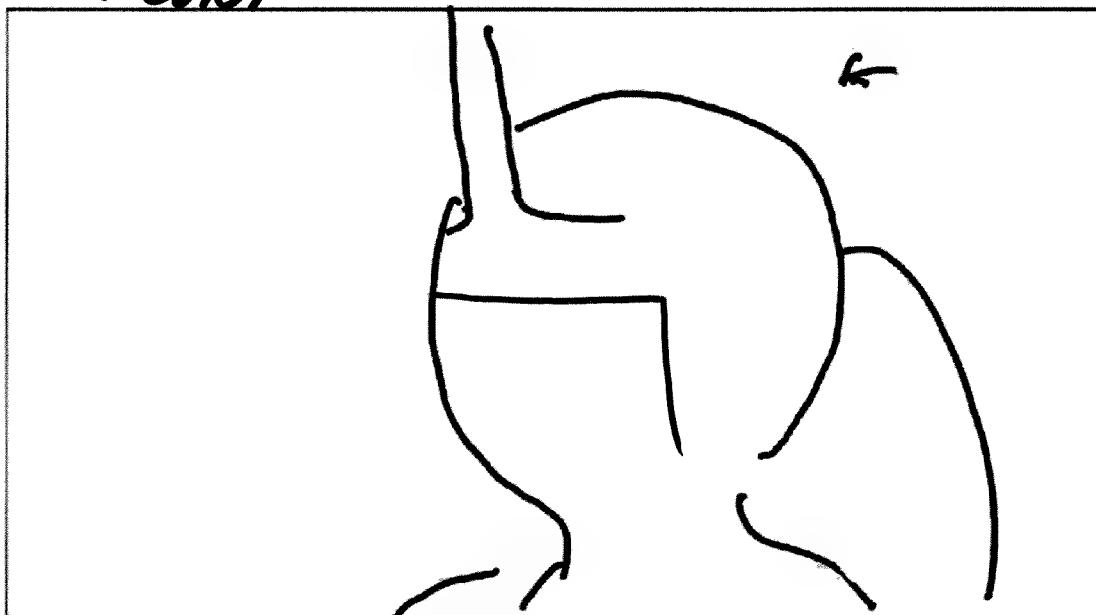
Sc. **47 CONT**

Pnl.

**C**

Bg.

day night



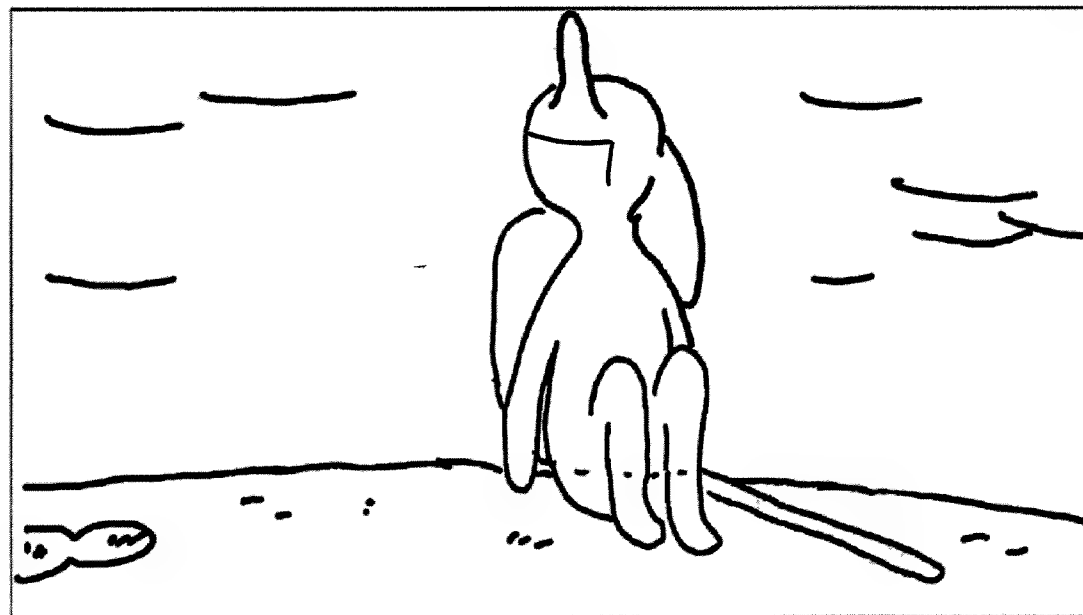
Sc. **48**

Pnl.

**A**

Bg.

day night



Ho  
Cut

1014-152

EPISODE #

1014/152

Dialog:

**(PB)** <sup>(vo)</sup> OH! I MEAN..

**(PB)** <sup>(vo)</sup> LEMONHOPE?

Action:

-PB CATCHES WHAT SHE'S SAID.

JUL 30 2013

Timing:



Production :

1014/152

1014/152



1014/152

ADVENTURE TIME



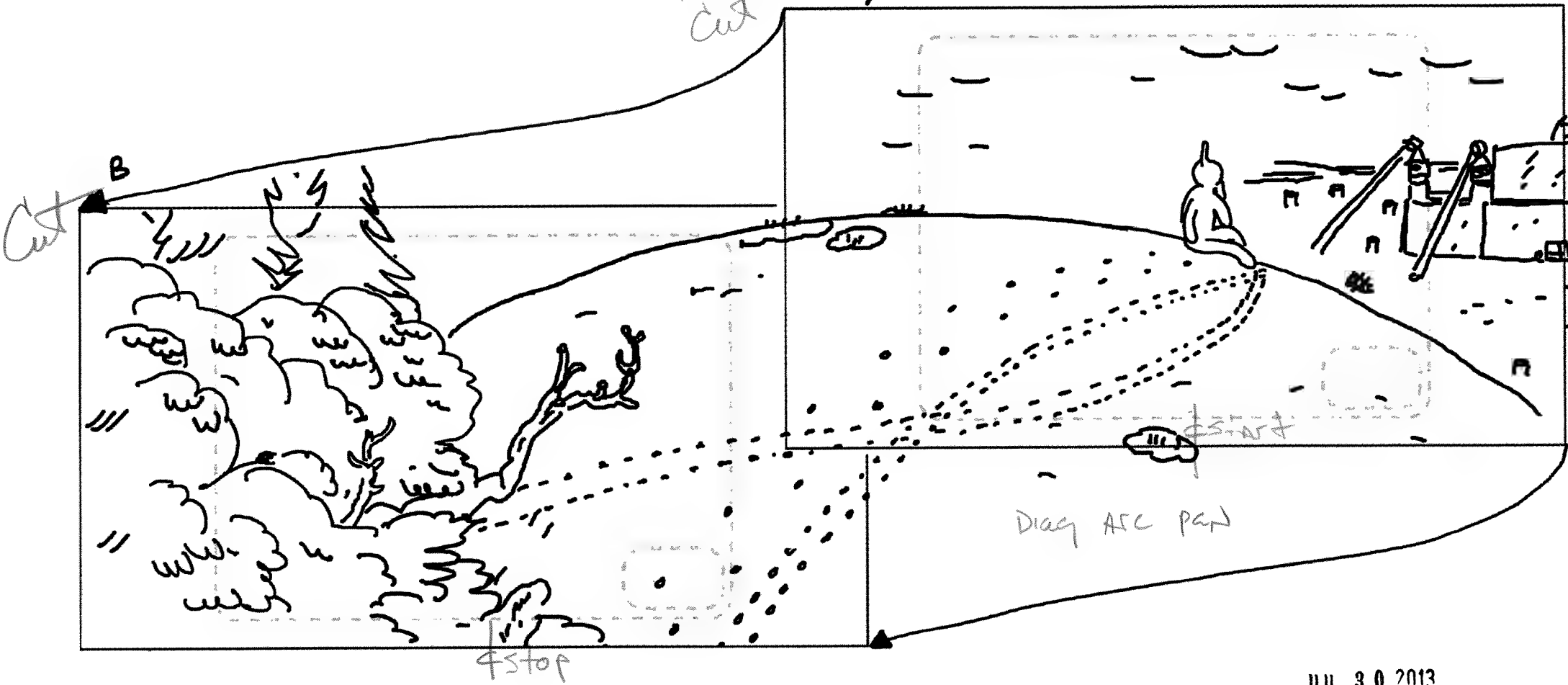
Ho  
Cut

Sc. 49

Pnl. A

Bg.

Page 67  
day night



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1014/152

Production :

1014/152

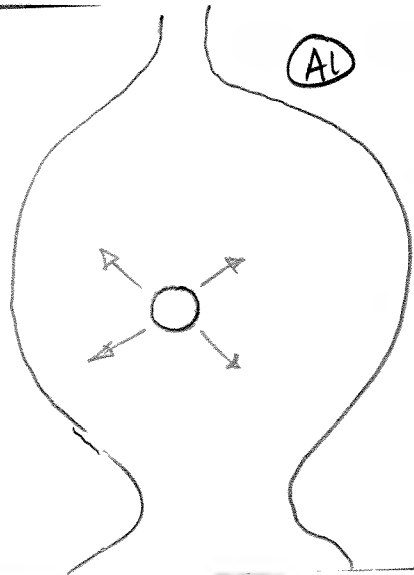
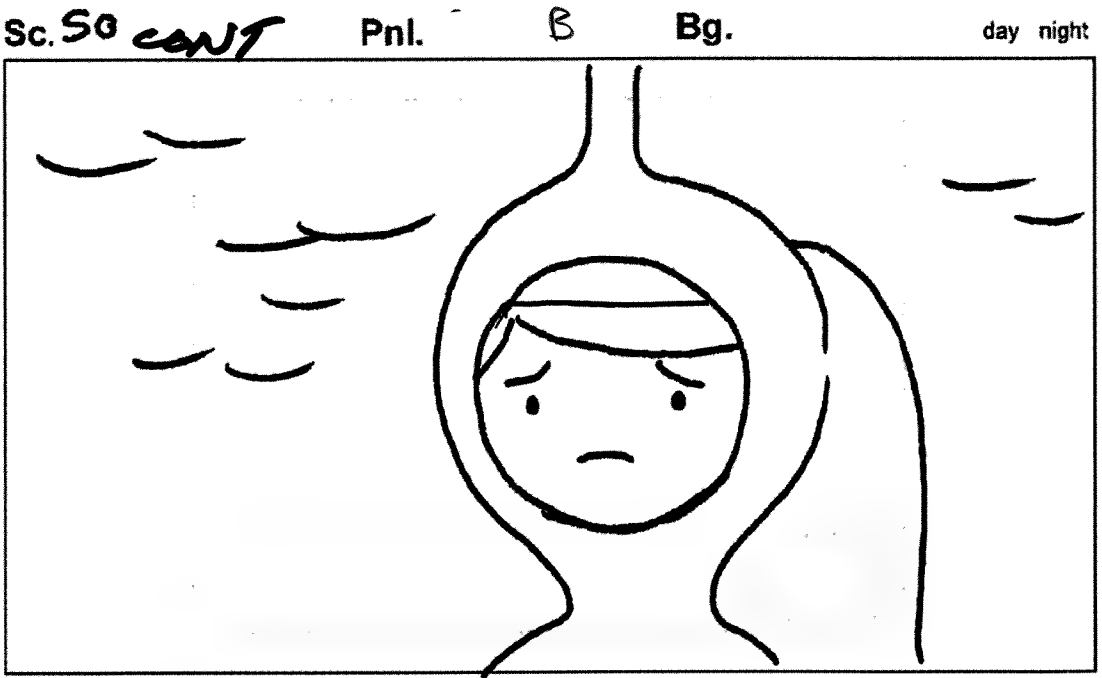
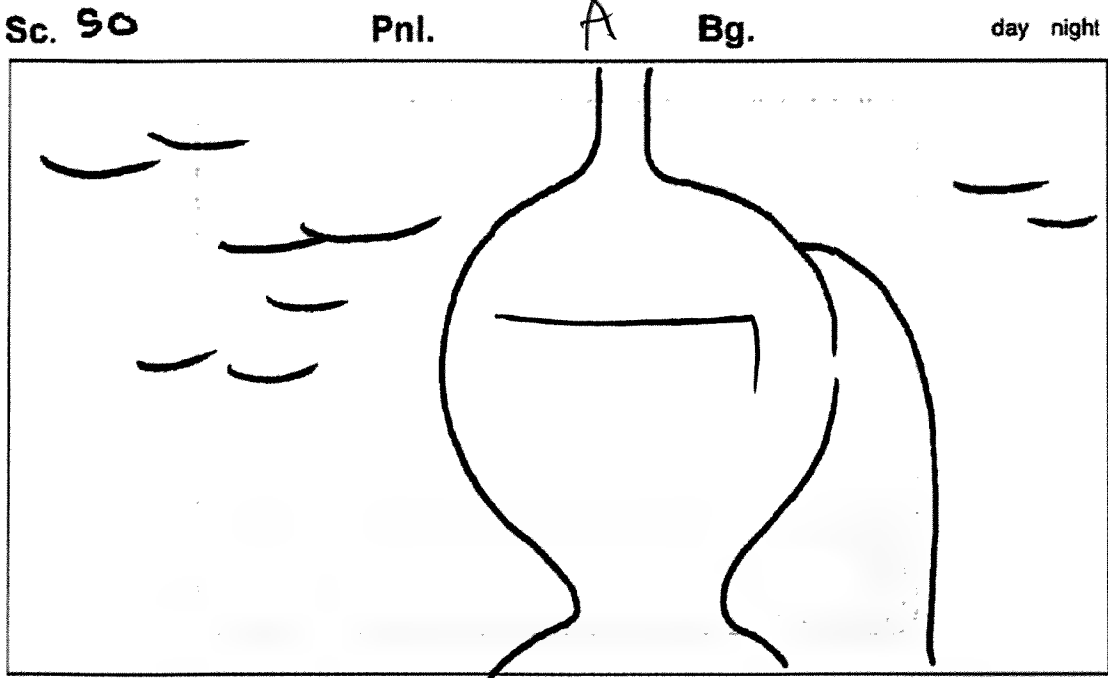


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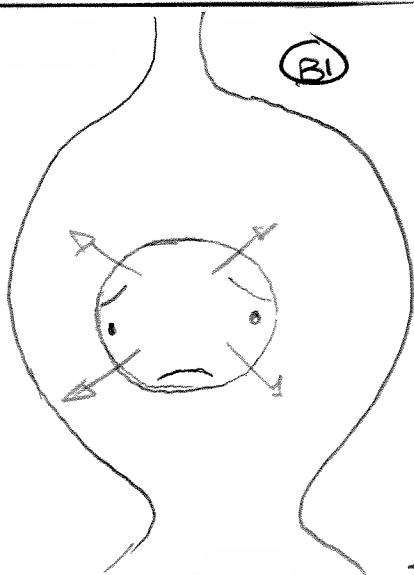
1014/152

Cut

ADVENTURE TIME



SHOWS  
FROM  
CENTER  
OUTWARD



-PB'S FACE DE-CLOAKS.  
(FROM CENTER OUTWARDS)

JUL 30 2013

Cut

1014-152

EPISODE #

1014/152

Production :

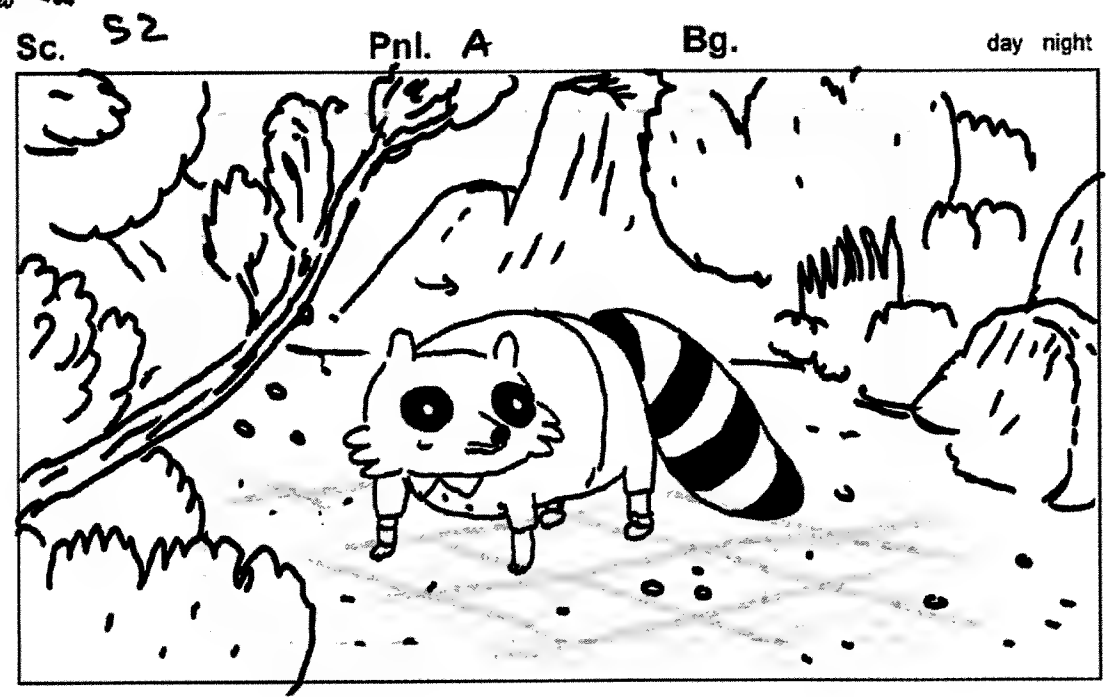
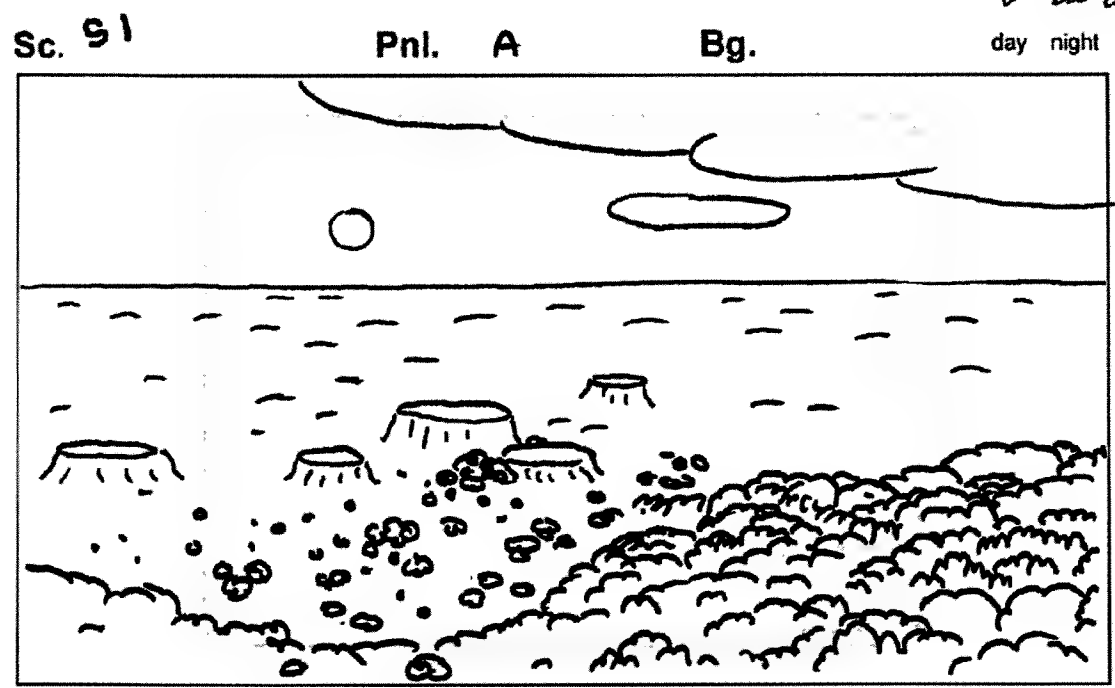
1014/152



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1014/152

ADVENTURE TIME



Dialog:	
Action: SUN NEARLY SET. FOREST TO COLORADO-TYPE LANDSCAPE TO DESERT.	• RACCOON WEARING LM'S CLOTHES. • LANDSCAPE IS LIKE COLORADO DESERT OR PARTS OF GRIFFITH PARK.
Timing:	
JUL 30 2013	

EPISODE # 1014/152

Production : 1014/152



# ADVENTURE TIME



Page **70**

Sc. **S2 CONT**

Pnl. **B**

Bg.

day night



Sc. **S2 CONT**

Pnl. **C**

Bg.

day night



Dialog:

**RACCOON** / RARRRARRR.

Action:

-RACCOON GNAWS AT CLOAKING  
DEVICE.

Timing:



Bite

JUL 30 2012

(C1)  
OPEN

Bite



INVISIBLE

Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME



Page 71

Sc. *S2 CONT* Pnl. *D*

Bg.

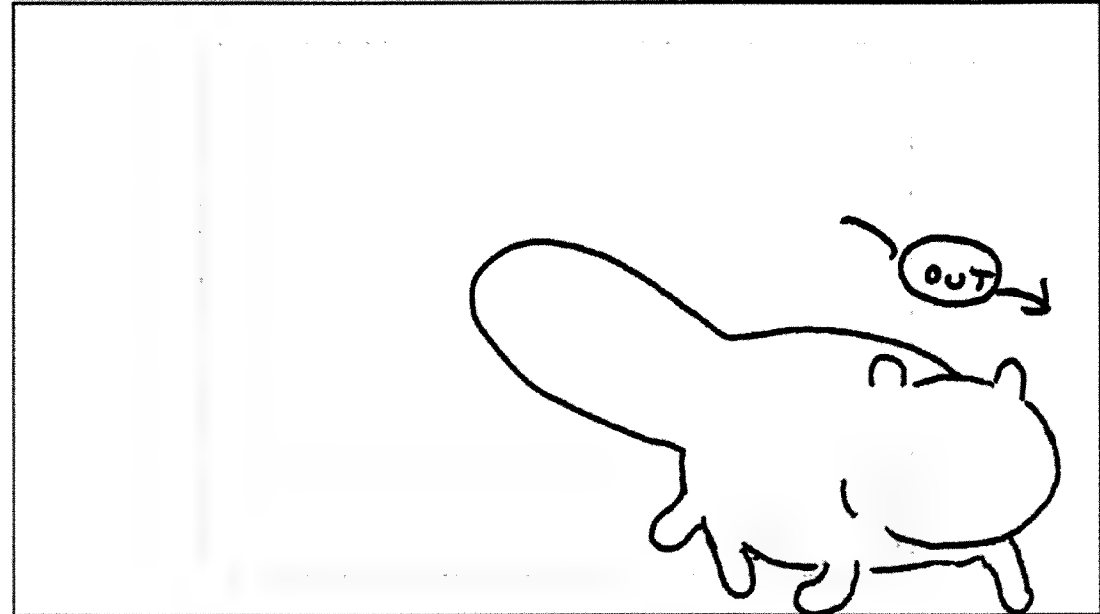
day night



Sc. *S2 CONT* Pnl. *E*

Bg.

day night



*Cut*

EPISODE # *1014-15*

*1014/152*

Dialog:

Action:

**NOT  
INVISIBLE**

Timing:



**(B) RARRARR.**

**NAWS**  
← **INVISIBLE.**

**-R TROTS OS**

**JUL 30 2012**

Production :

*1014/152*



cut

# ADVENTURE TIME



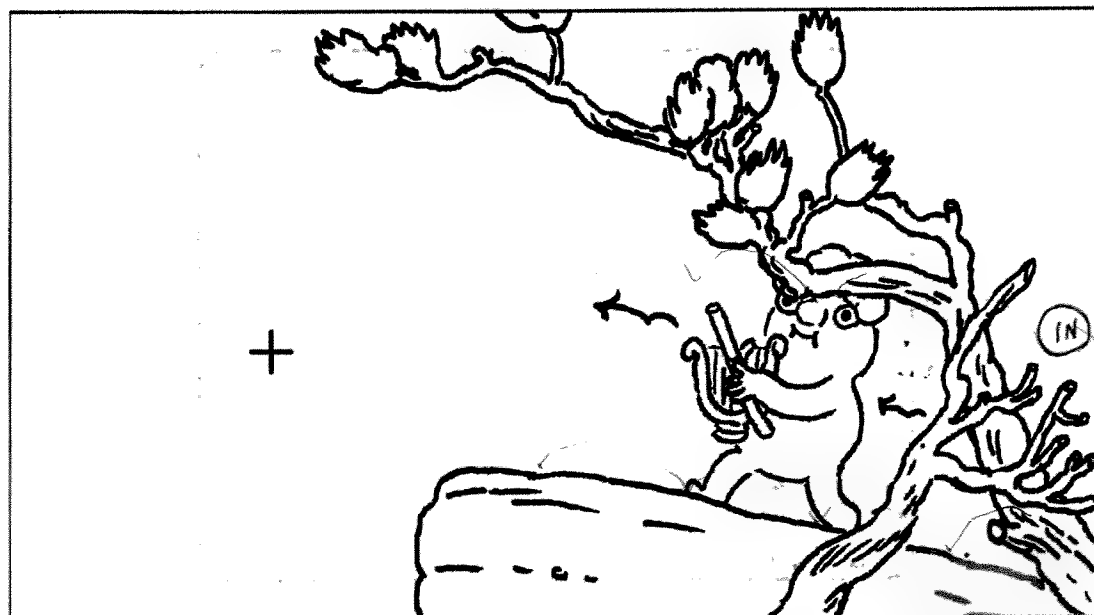
Page 72

Sc. 53

Pnl. A

Bg.

day night

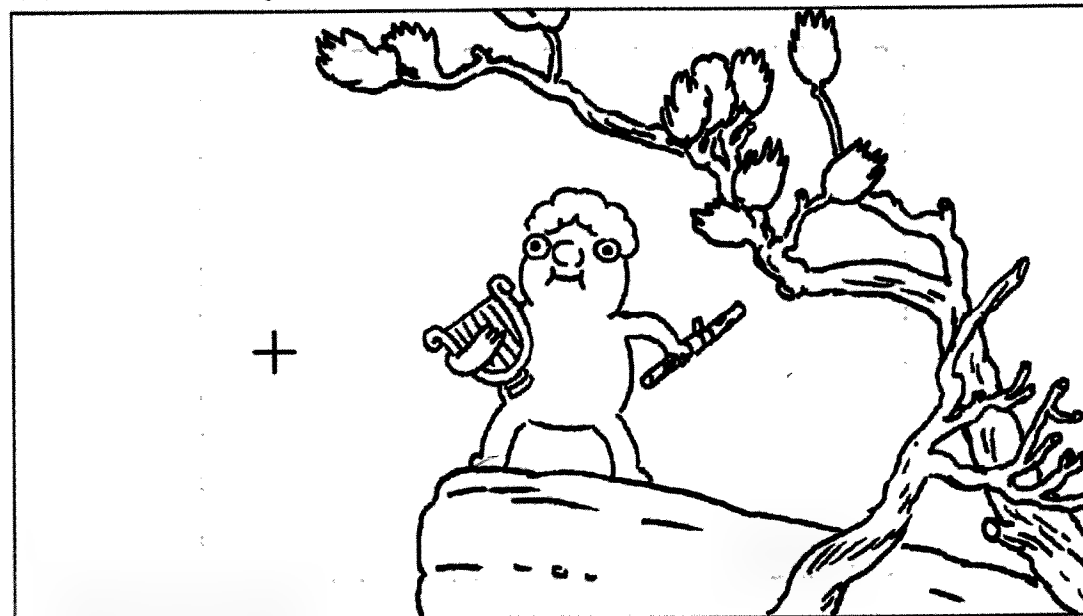


Sc. 53 *cont*

Pnl. B

Bg.

day night



Dialog:

Action:

WALKS  
IN JAUNTILY!  
PLAYING HIS

Timing: HARP.



Al.A



TV  
Cut  
OFF

Al.B

LH SHOWS HIS BODY.

JUL 30 2013

1014-15

EPISODE #

1014/152

Production : 23<sup>02</sup>

1014/152



# ADVENTURE TIME



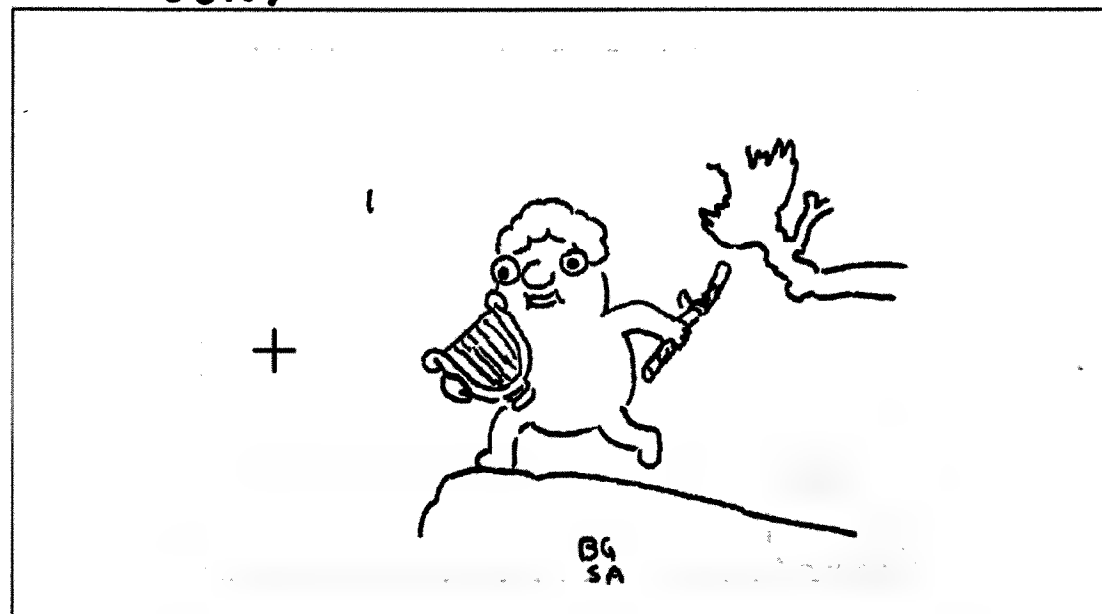
Page **73**

Sc. **S3 CONT**

Pnl. **C**

Bg.

day night

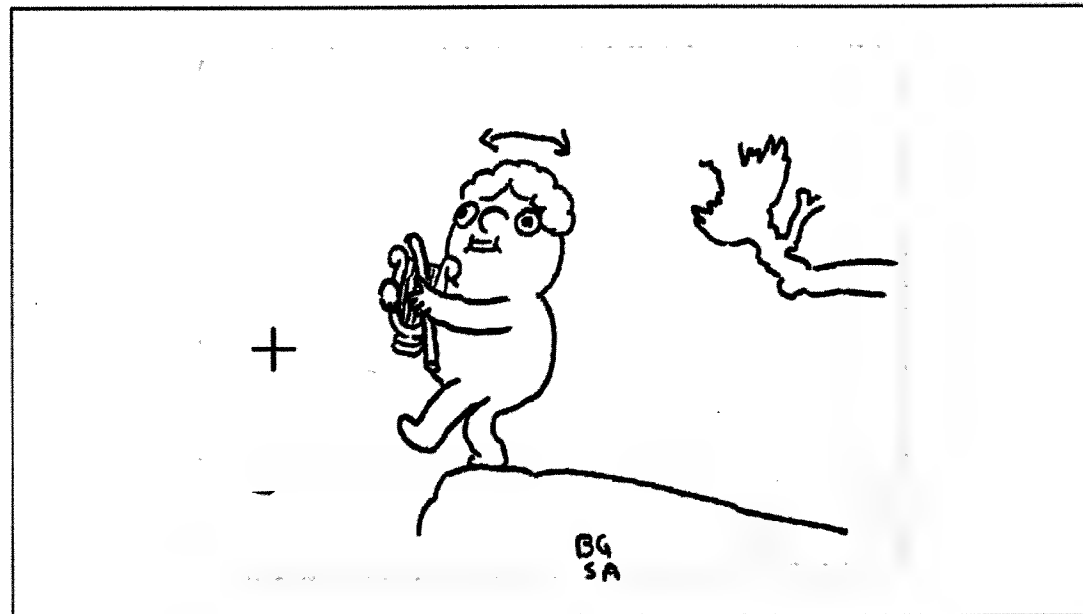


Sc. **S3 CONT**

Pnl. **D**

Bg.

day night



Dialog:

LH:

LEMONHOPE'S GOT FEET THAT TAKE HIM TO FUN!

(D1)



(P2)

Action:

ANTIC

Timing:

NOODLES  
NOTE

AROUND BACK AND FORTH,  
SHOULD ADDITIONALLY BE  
WAGGLING HIS HEAD BACK & FORTH.  
VAUNTILY.

JUL 30 2013

Production :

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1014/152

1014/152



# ADVENTURE TIME



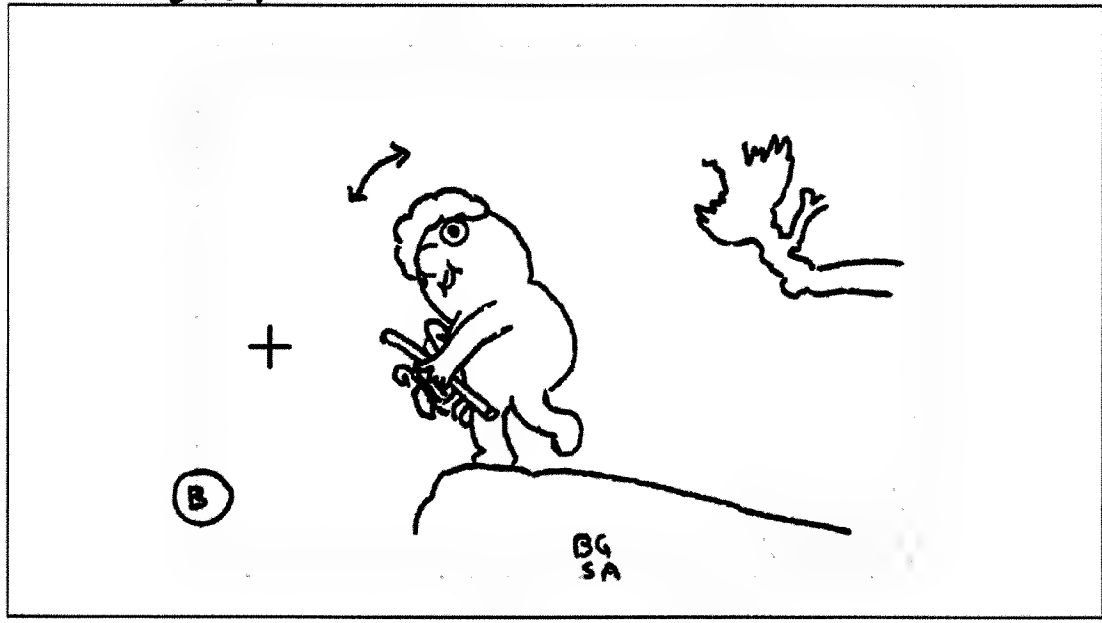
Page 74

Sc. *53 CONT*

Pnl. *E*

Bg.

day night

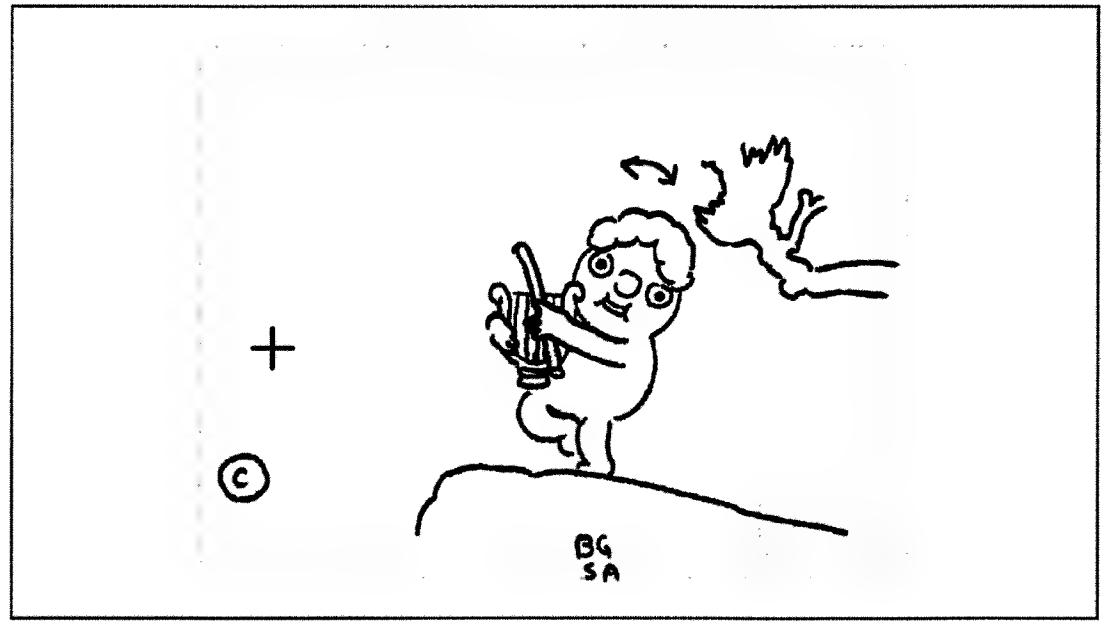


Sc. *53 CONT*

Pnl. *F*

Bg.

day night



Dialog:	JUL 30 2013
Action:	
Timing:	

EPISODE # 1014-152

1014/152

Production :

1014/152

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ADVENTURE TIME



Sc. 53 *CONT* Pnl. 6 Bg. day night

Sc. Pnl. Bg. day night

Dialog:	(SFX) / <u>BWAH</u> !!
Action:	- LH BLOWS SOUR NOTE ON FLUTE .
Timing:	JUL 30 2013

EPISODE # 1014-152  
1014/152  
Production :



# ADVENTURE TIME



Page 76

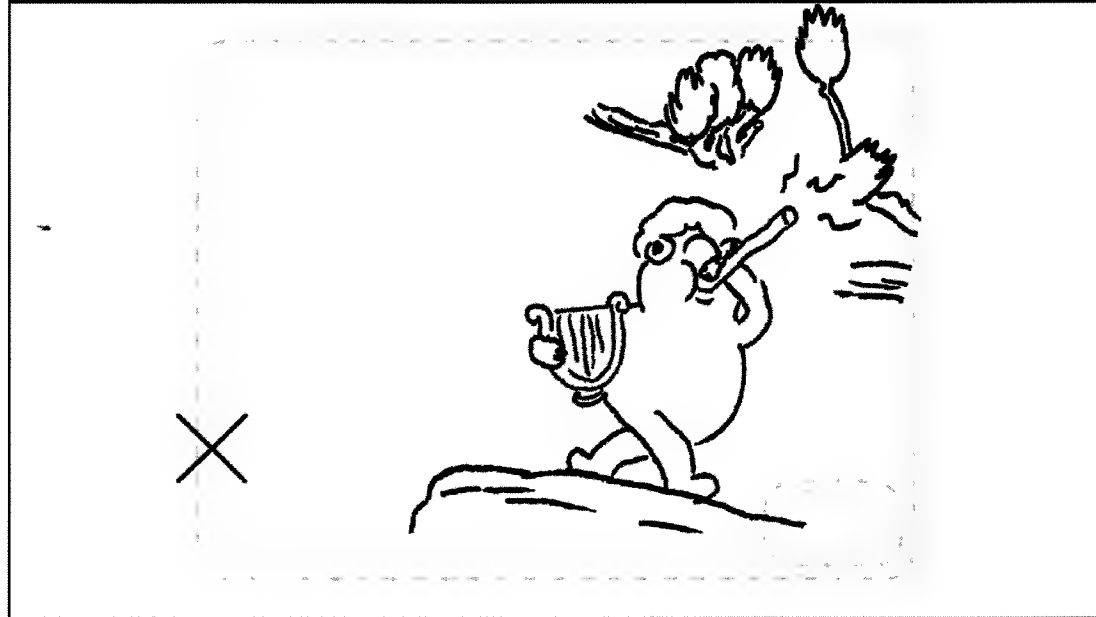
76A NEXT  
day night

Sc. 53 *CONT*

Pnl. H

Bg.

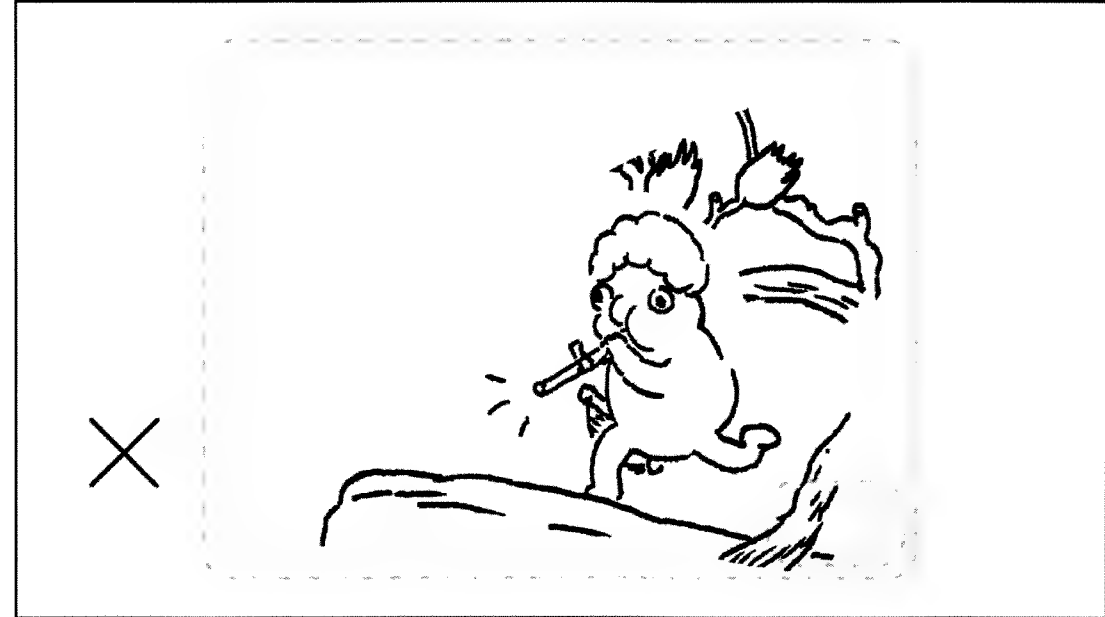
day night



Sc. 53 *CONT*

Pnl. I

Bg.



Dialog:

(SFX) / *FLUTING*

Action:

(FOR THE REST OF SCENE FOLLOW  
LEMONHOPE WITH CAMERA. FROM NOW TO  
END OF SCENE THE "X" REGISTRATION  
IS CONSISTENT.)

Timing:

JUL 30 2013

Production :

EPISODE #

1014/152

1014-15

1014/152

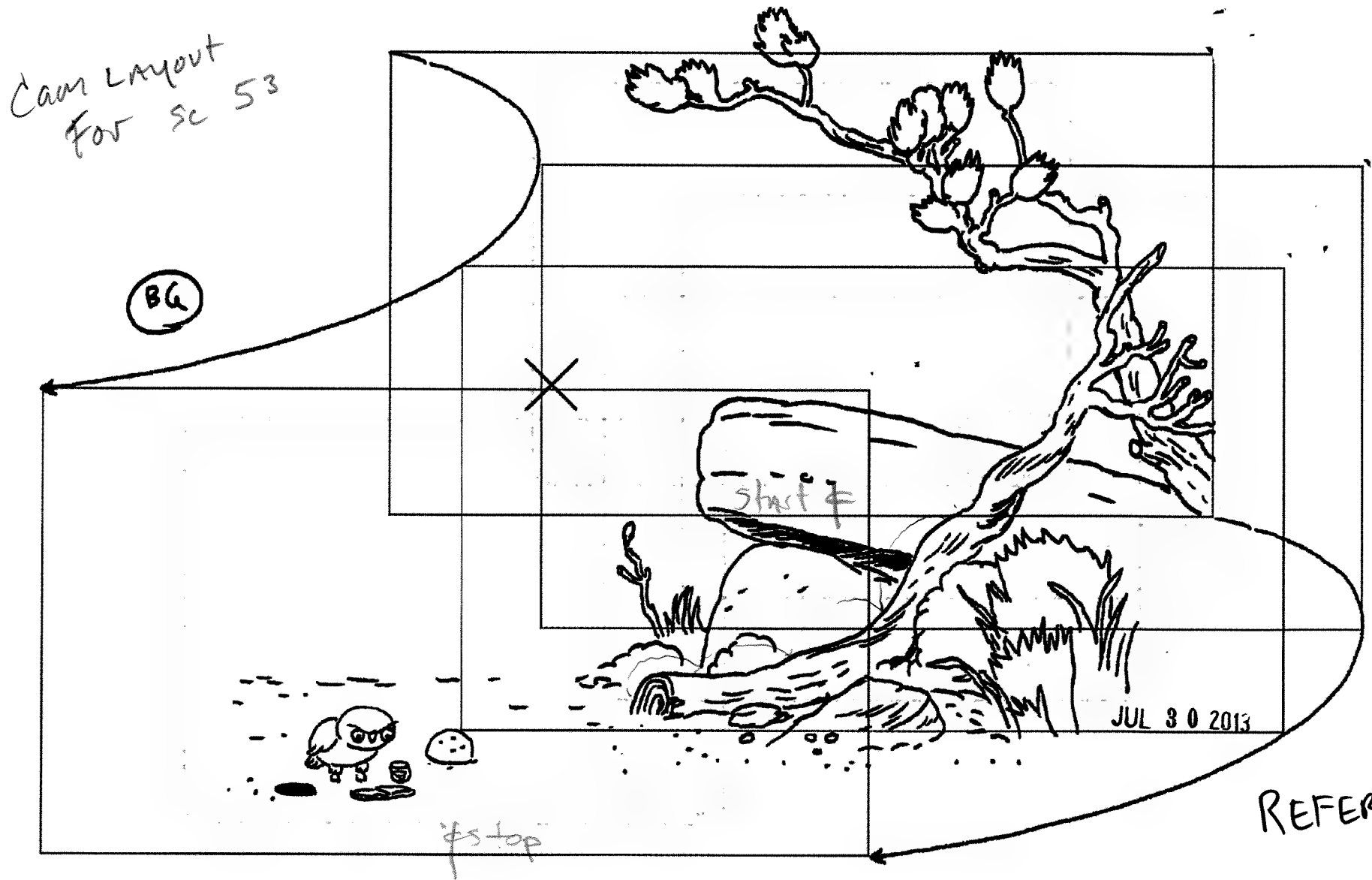
1014/152



ADVENTURE TIME



Page 76A  
77NEXT



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1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



Page 77

Sc. 53 *CONT*

Pnl. J

Bg.

day night



Sc. 53 *CONT*

Pnl. K

Bg.

day night



Dialog:

(LH)/

♪ LEMONHOPE'S GOT MEAT  
THAT'S WARM IN THE SUN! ♪

JUL 30 2013

Action:

Timing:

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



Page 78

Sc. 53 *CONT* Pnl. L Bg. day night



Sc. 53 *CONT* Pnl. M Bg. day night



Dialog:

Action:

Timing:

JUL 30 2013

EPISODE #

1014-152

Production :

1014/152

1014/152

1014/152



# ADVENTURE TIME



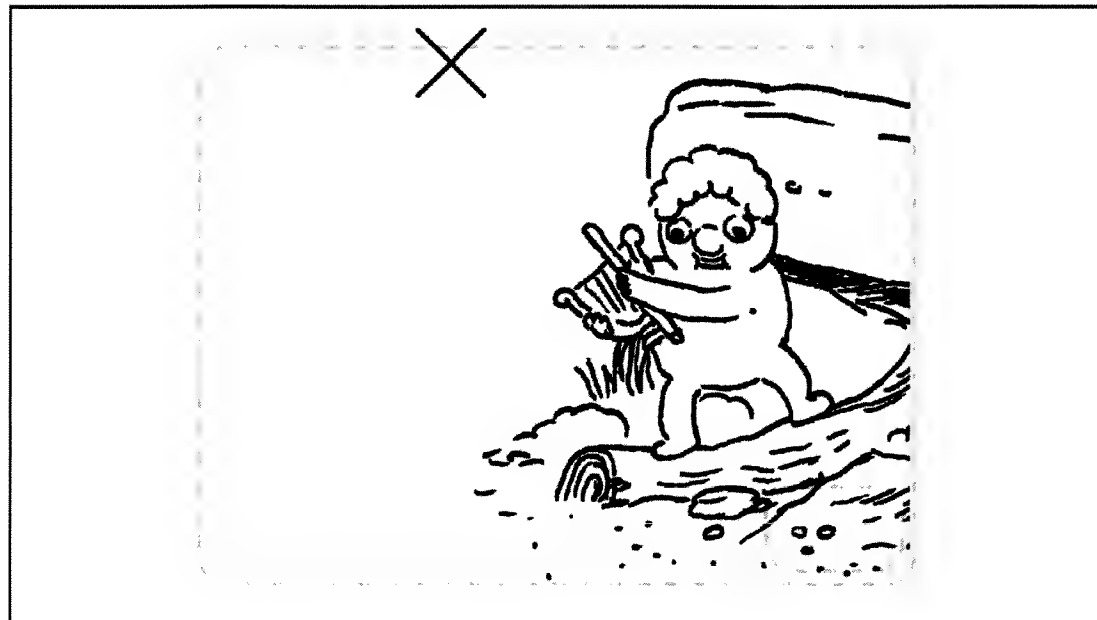
Page 79

Sc. 53 *cont*

Pnl. N

Bg.

day night



Sc. 53 *cont*

Pnl. O

Bg.

day night



Dialog:



Action:

LH'S LEG CROSS

JUL 30 2013

Timing:

Production :

EPISODE #

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1014/152

1014/152





# ADVENTURE TIME

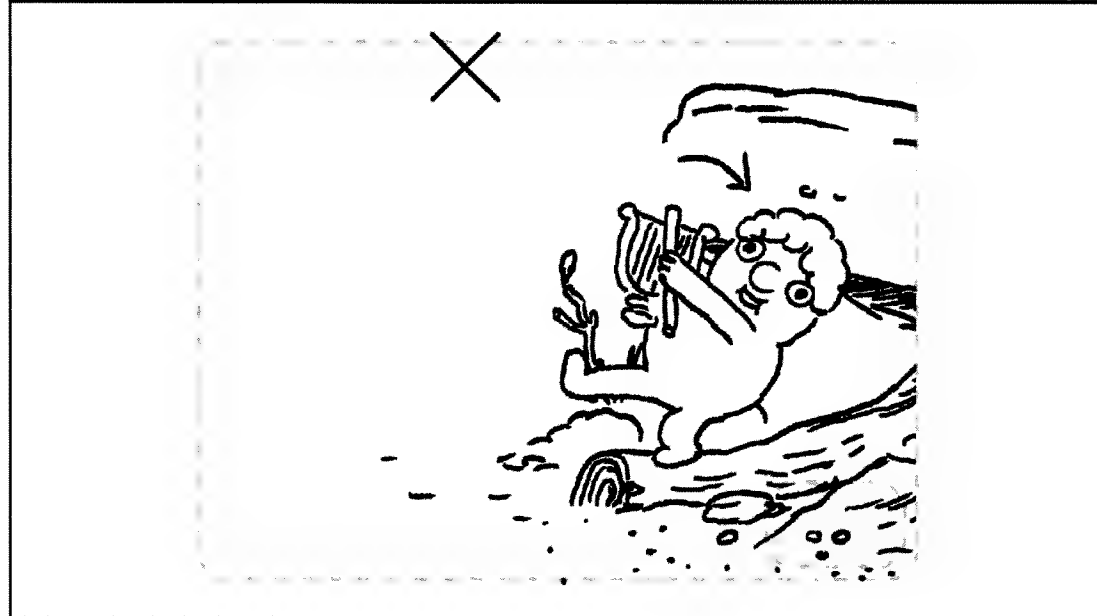
Page 80

Sc. 53 *CONT*

Pnl. P

Bg.

day night



Sc. 53 *CONT*

Pnl. Q

Bg.

day night



Dialog:

(WEIRD STIFF JUMP.)

DUST!

Action:

P1

P2

JUL 30 2013

Timing:

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Production :

1014/152



# ADVENTURE TIME



Page **81**

Sc. **53 CONT** Pnl. R Bg. day night



Sc. **53 CONT** Pnl. S Bg. day night



Dialog:

(SFX) / 三 FWOMP 三

(SFX) / 三 TWAMP 三

JUL 30 2013

Action:

-LH BLOWS FLUTE.

Timing:

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EPISODE #

1014/152-

Production :

1014/152

1014/152



# ADVENTURE TIME



1 to cut

Page 82  
NO PGS 83-84  
day night

Sc. 53 CONT

Pnl. U

Bg.

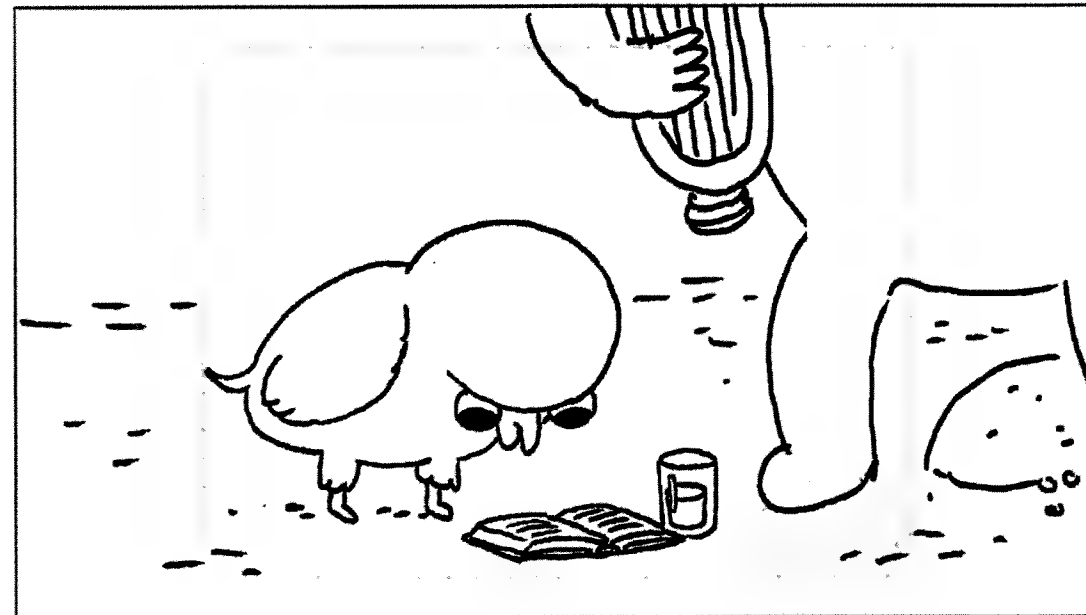
day night



Sc. 54

Pnl. A

Bg.



Dialog:

(SFX) ' GWAMP! '

Action:

A BURROWING OWL READING  
A BOOK WITH A GLASS OF WATER  
\* LOOKING LIKE A REAL  
BURROWING OWL, NOT A  
FANTASY OWL.  
JUL 30 2013

Timing:

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Production :

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# ADVENTURE TIME



Page 85.

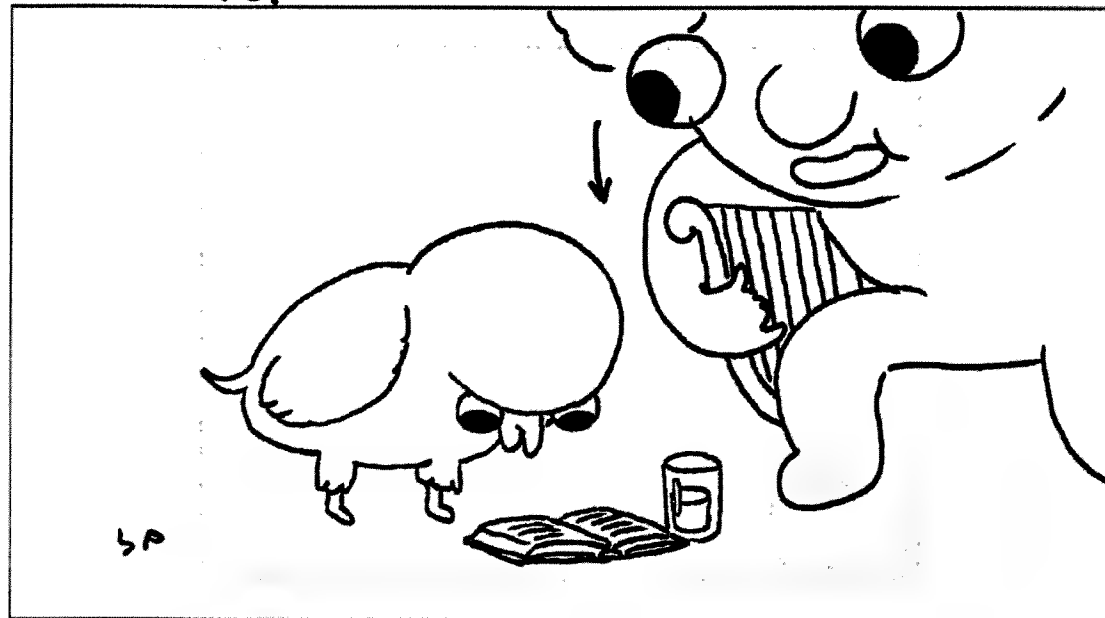
Sc. 54 *CONT*

Pnl.

B

Bg.

day night



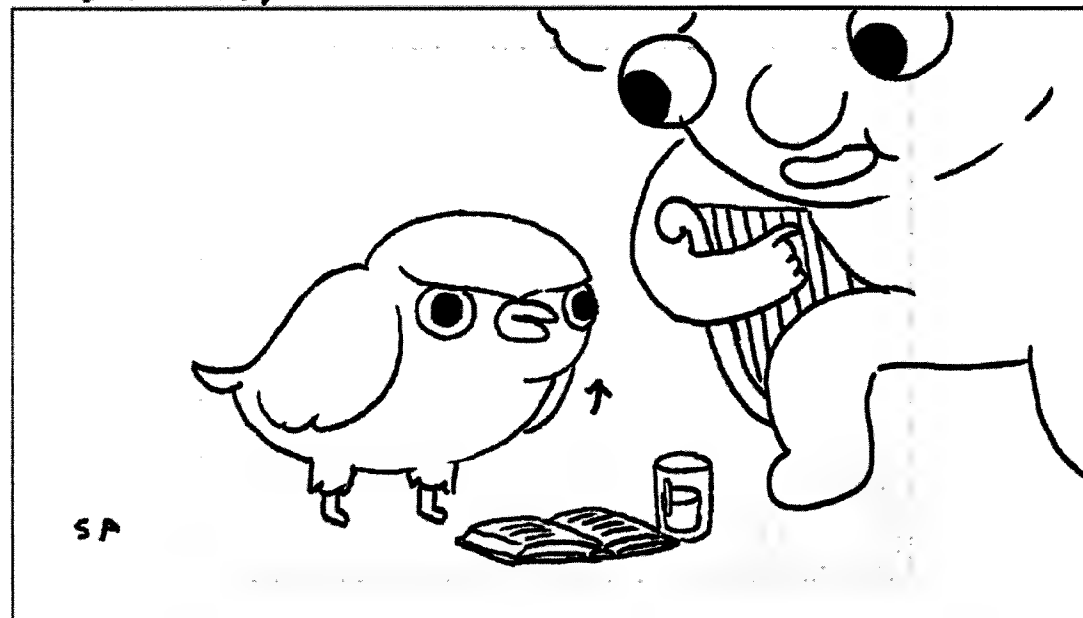
Sc. 54 *CONT*

Pnl.

C

Bg.

day night



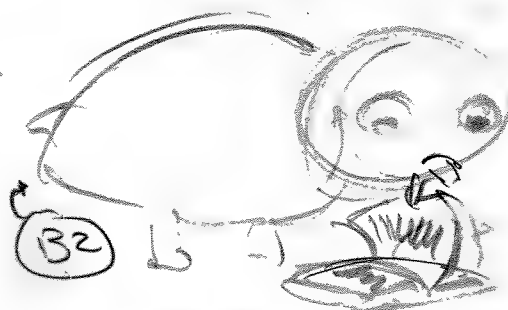
Dialog:

(LH) ♪ LEMONHOPE'S GOT NO FUTURE PLANS, FULLY UNDETERRED, NO -



B1

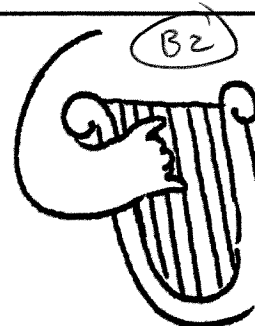
up w/ turn  
page



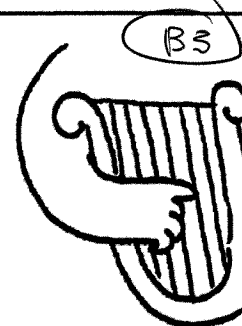
B2



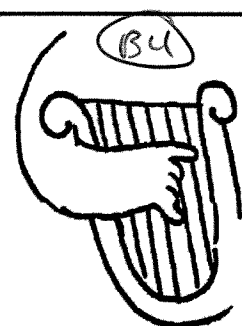
B3



B4



B5



B6

JUL 30 2013

Production :

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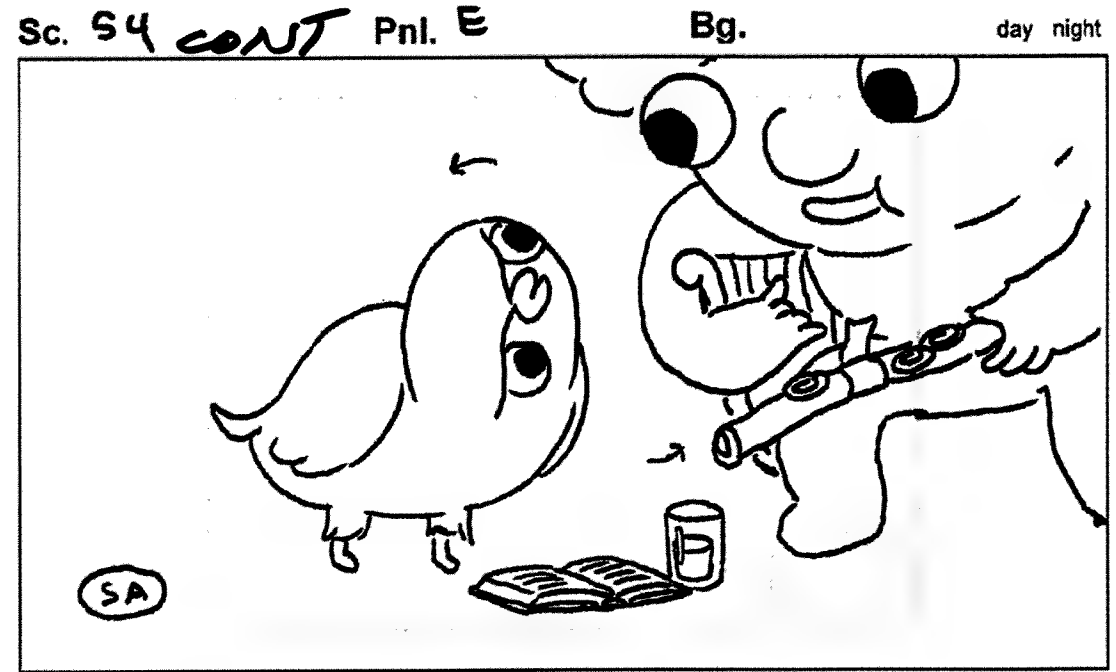
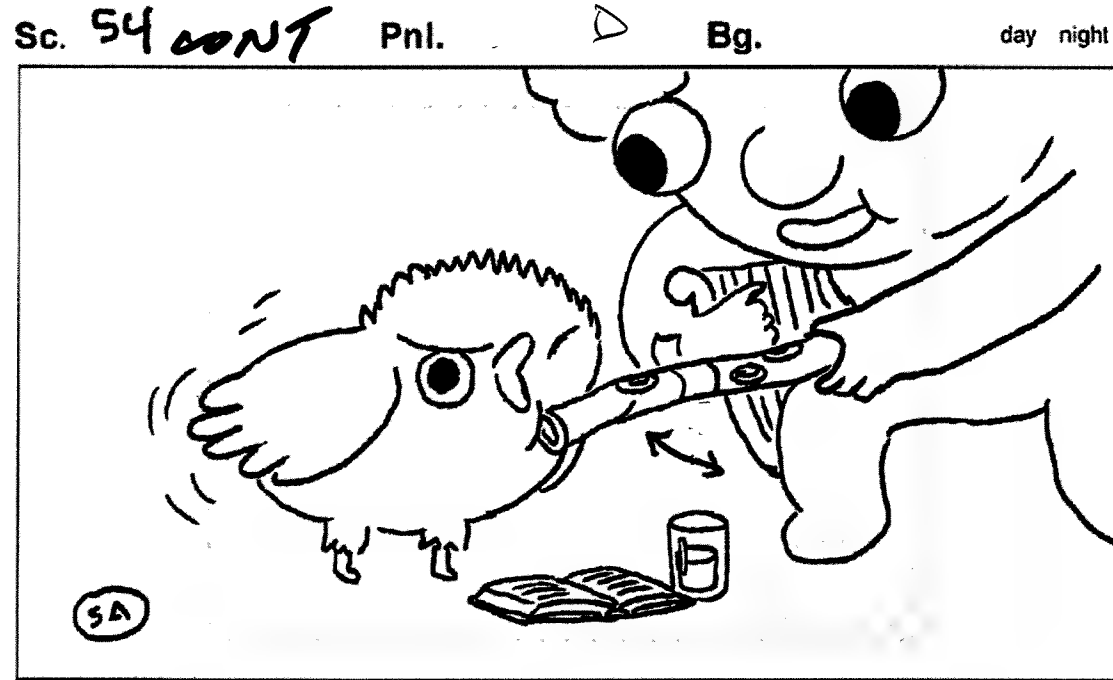
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# ADVENTURE TIME



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<p><b>Dialog:</b></p> <p><b>(LH)(CONT) - SHIRT, NO PANTS,</b>                            ↑                  ↑                POKE      POKE</p> <p><b>Action:</b></p> <p><b>-LH POKES OWL <u>TWICE</u>.</b></p> <p><b>Timing:</b></p>		<p><b>-NO WON'TS,</b></p> <p><b>JUL 30 2013</b></p>
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EPISODE # **1014-15**

**1014/152**

Production :

**1014/152**

**1014/152**

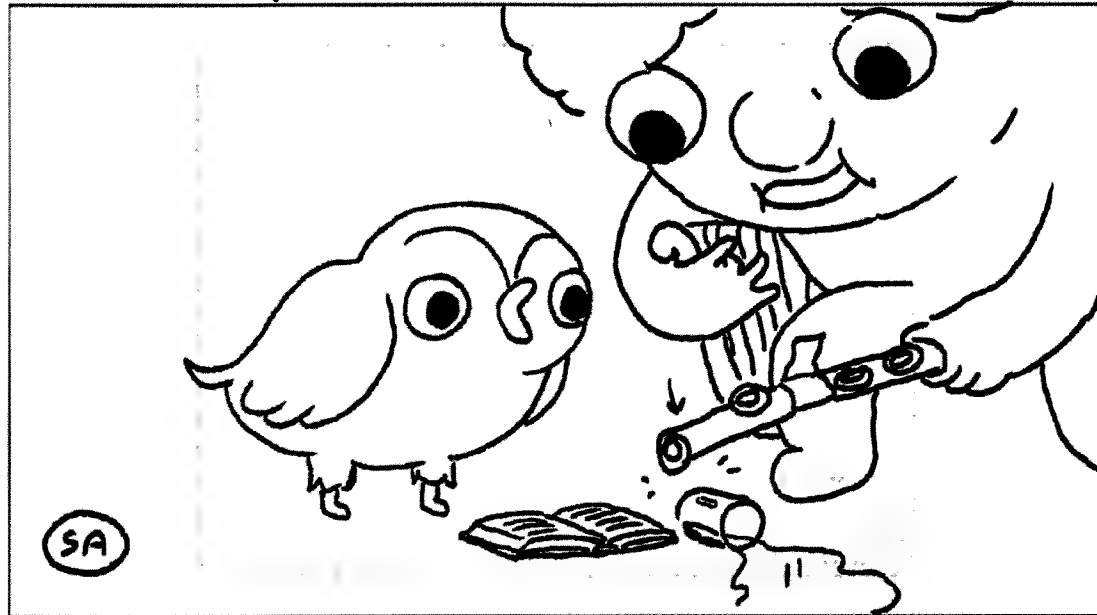


# ADVENTURE TIME

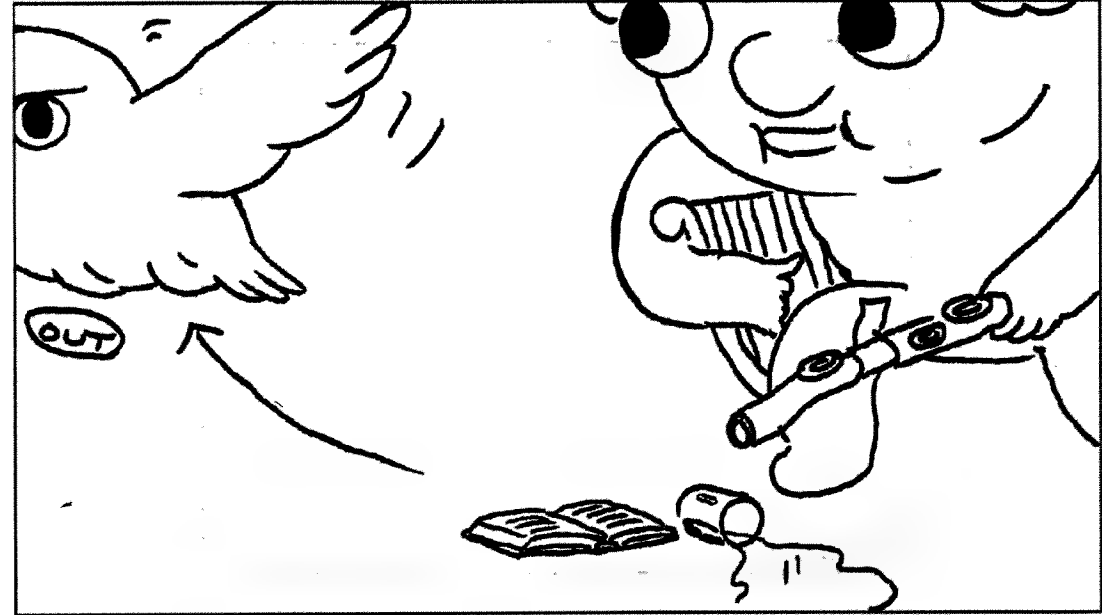


Page **87**

Sc. 94 **CONT** Pnl. F Bg. day night



Sc. 94 **CONT** Pnl. G Bg. day night



Dialog: **(LH) (CONT) - NO CAN'TS,**

Action:  
- KNOCKS OVER  
OWL'S WATER  
- LOOKS AT  
OWL.

Timing:



TU  
Cut off



OWL  
FLYS OFF.

*140  
cut*

1014-152

EPISODE #

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Production :

1014/152



HU  
G.A

# ADVENTURE TIME



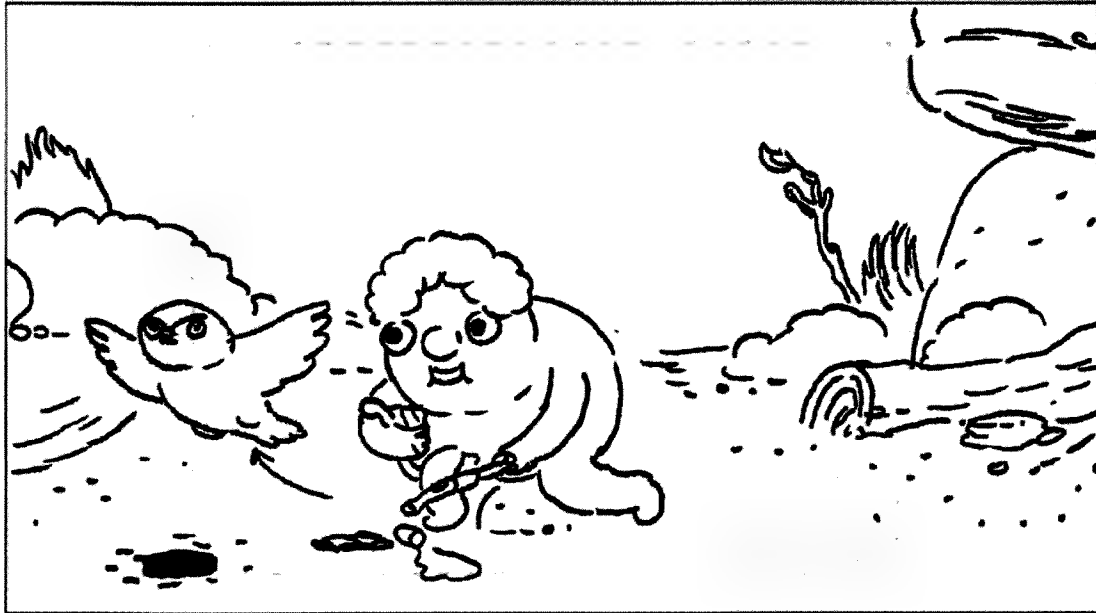
Page **88**

Sc.55

Pnl. A

Bg.

day night



Sc.55 *cont*

Pnl. B

Bg.

day night



Dialog:

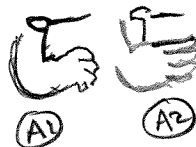
LH (cont.) / My body's free like-

Action:

- LH STILL PLAYING HIS HARP.
- OWL FLAPS OFF/S.

WAVING  
AT OWL

Timing:



JUL 30 2013

Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME



Page 89

Sc. SS CONT Pnl. c Bg. day night



Sc. SS CONT Pnl. D Bg. day night



Dialog:

(1-) (CONT) Little baby bird.

LH CAW!

JUL 30 2013

Action:



— EXPRESSES THE BIRD CALL WITH HIS THIGHS.

Timing:

Production :

EPISODE #

1014-152

1014/152

1014/152



Cent

# ADVENTURE TIME

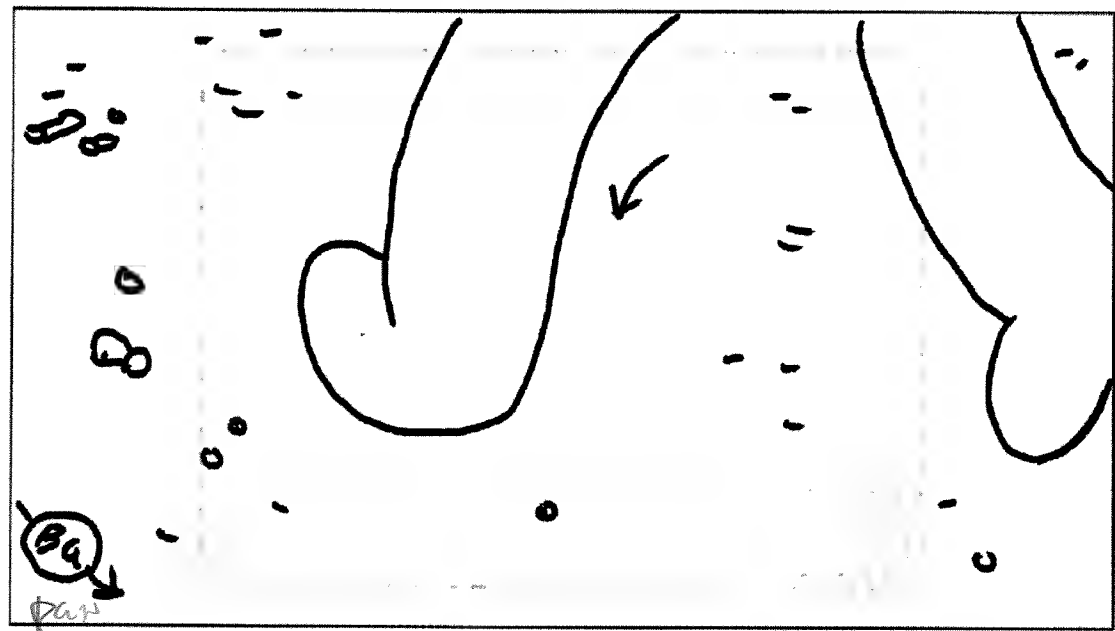


Sc. 56

Pnl. A

Bg.

day night



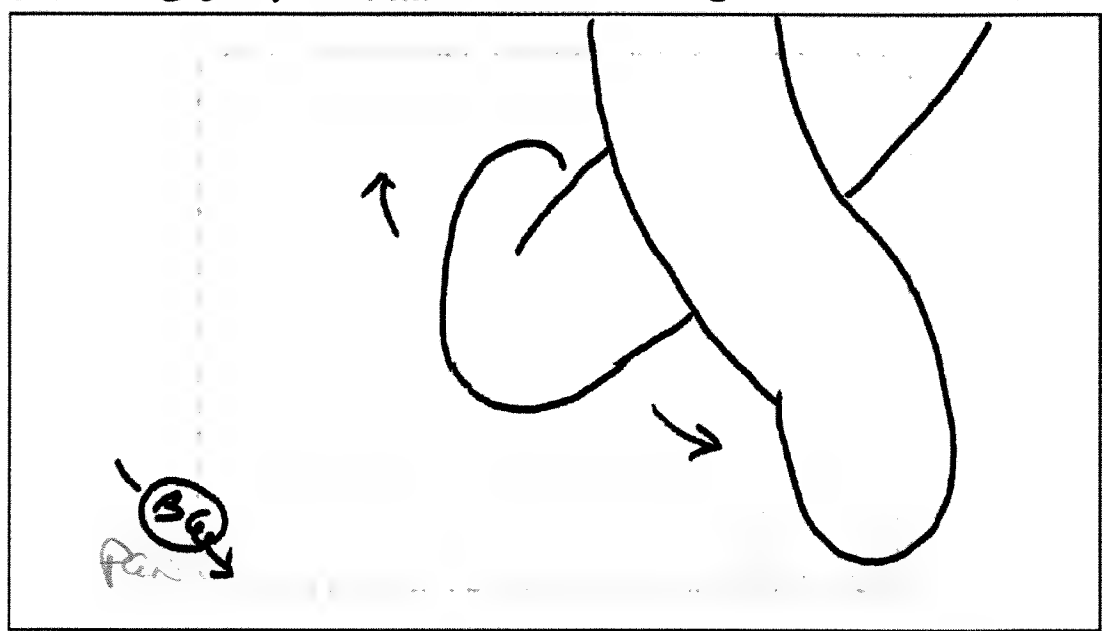
Sc. 56

CONT

Pnl. B

Bg.

day night



Dialog:

(LH) LEMON -

(LH)(CONT,) - HOPE'S

Action:

≡ A HAPPY, JAUNTY, FREE-FORM WALK! ≡  
PREFERABLY NOT A CYCLE.  
(BG JUST PEBBLY HARD-PACK)

JUL 30 2013

Timing:

Production :

EPISODE #

1014-152

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1014/152

1014/152

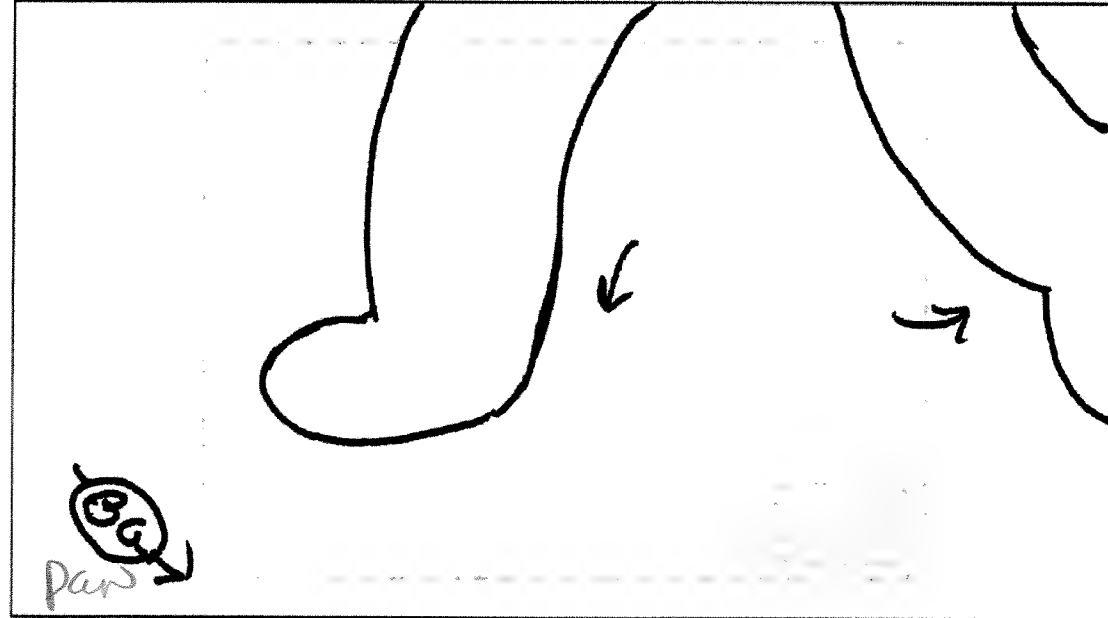


# ADVENTURE TIME



Page **91**

Sc. **56** *CONT* Pnl. **C** Bg. day night



Sc. **56** *CONT* Pnl. **D** Bg. day night



<p>Dialog:</p> <p><b>(LH)/(CONT,) GOT</b></p>		<p><b>(LH)/(CONT,) LEGS.</b></p>	
<p>Action:</p>		<p>JUL 30 2011</p>	
<p>Timing:</p>			

1014-152

EPISODE #

1014/152

Production :

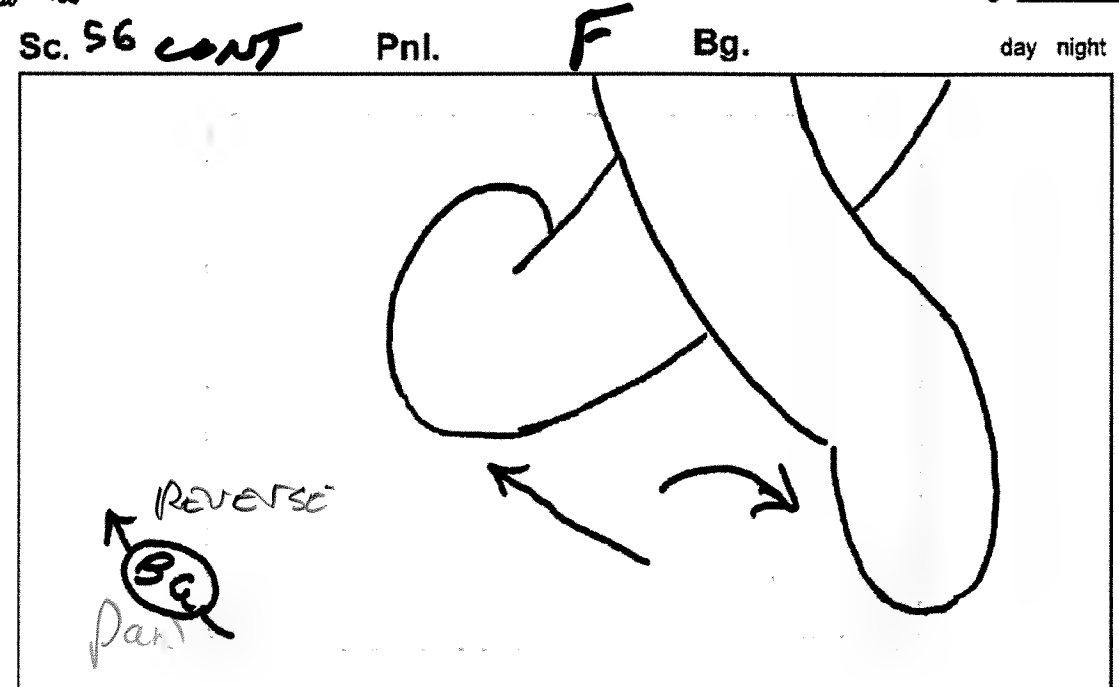
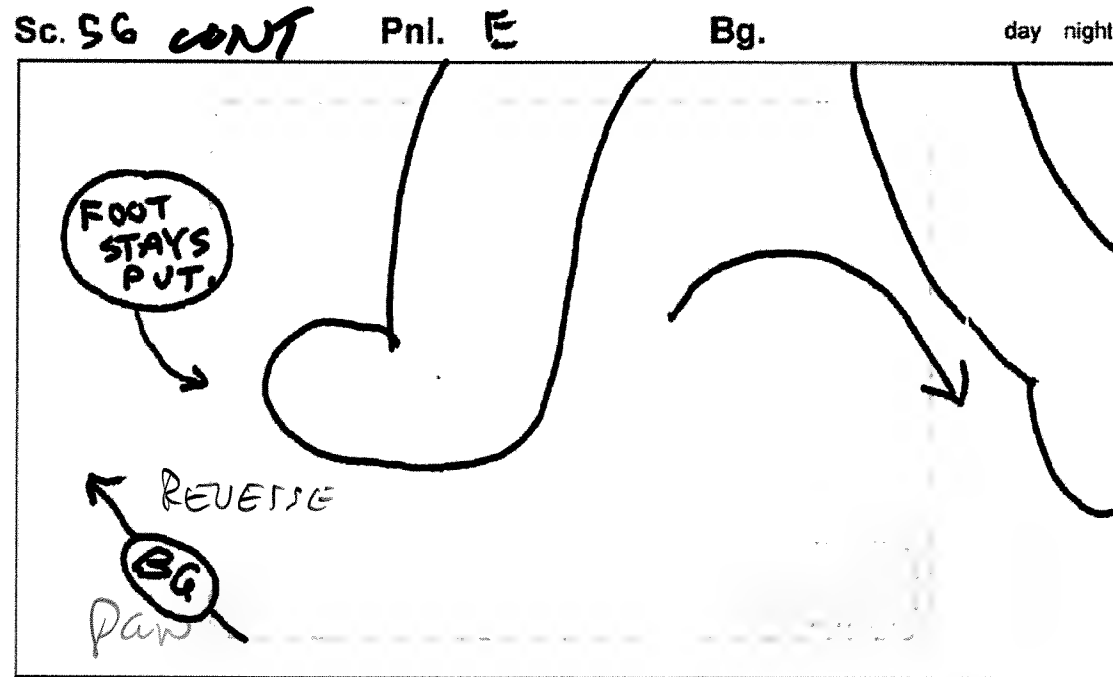
1014/152



# ADVENTURE TIME



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Dialog:

♪ **(LH)** / (CONT) THAT'LL ♪

**(LH)** / (CONT) STRUT ♪

Action:

REVERSE STEPS !

JUL 30 2013

Timing:

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Production :

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1014/152

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# ADVENTURE TIME



Sc. 56 CONT Pnl. G Bg. day night

Returns to original paw Direction

BG

Paw

Sc. 56 CONT Pnl. H Bg. day night

Dialog:	♪ ♪ (LH) (CONT) HOT	(LH) (CONT) STRUTS, ♪ ♪
Action:	... AND FORWARD AGAIN.	
Timing:	JUL 30 2015	

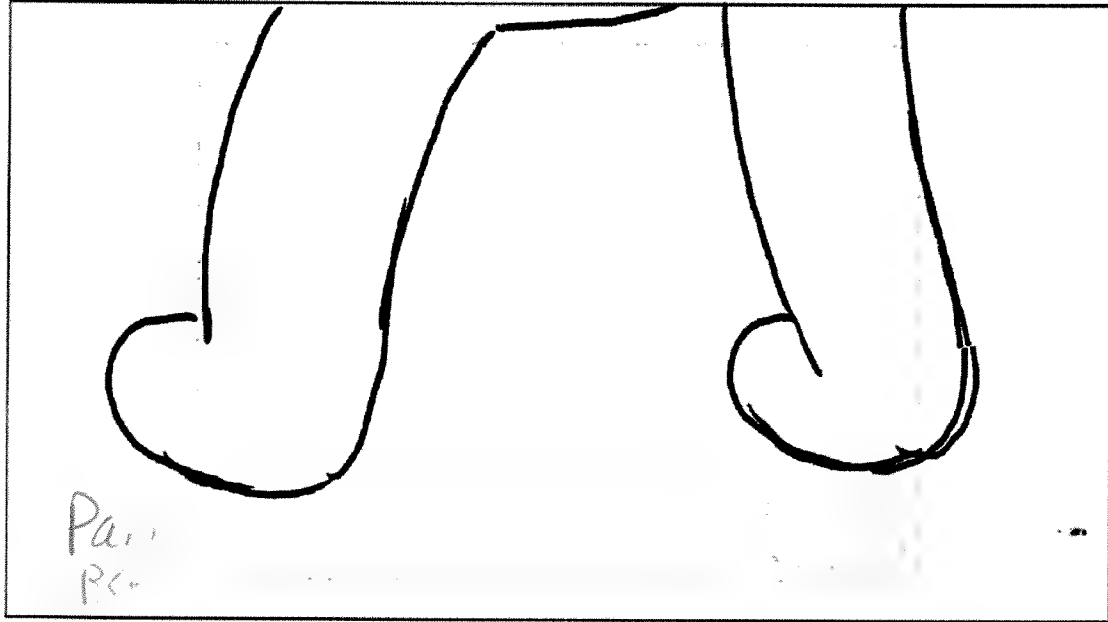
EPISODE # 1014-15  
1014/152  
Production :



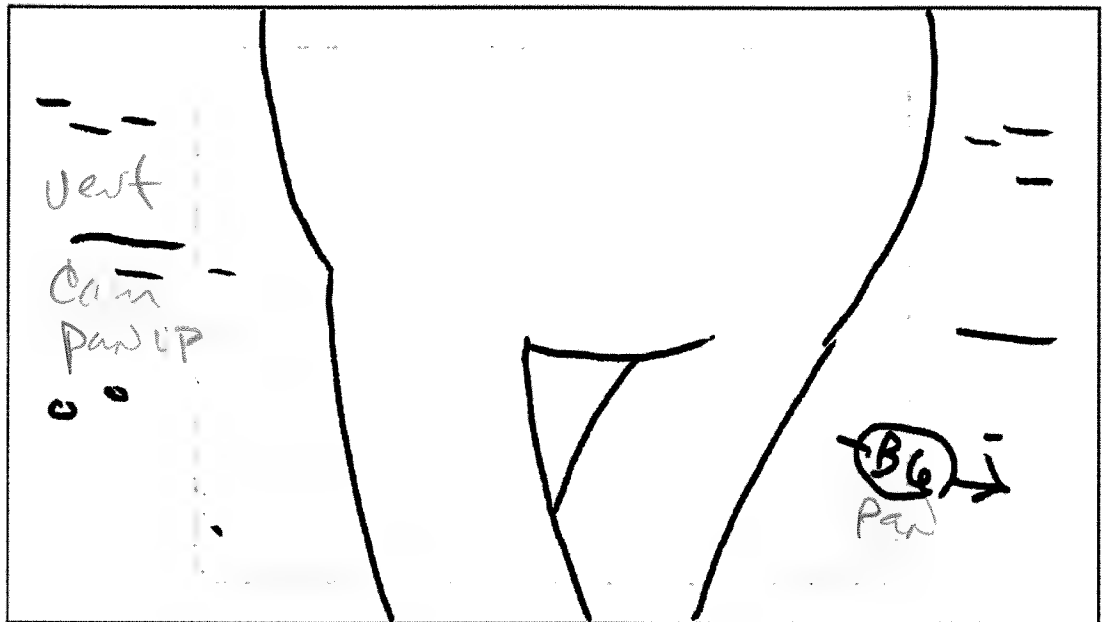
# ADVENTURE TIME



Sc. 56 CONT Pnl. 1 Bg. day night



Sc. 56 CONT Pnl. J Bg. day night



Dialog:	(LH) LEMON -	(LH)(Kcom) - HOPE'S
Action:	vert can pan	STILL WALKING.
Timing:	start S/A	

JUL 30 2015

EPISODE # 1014-152

Production :

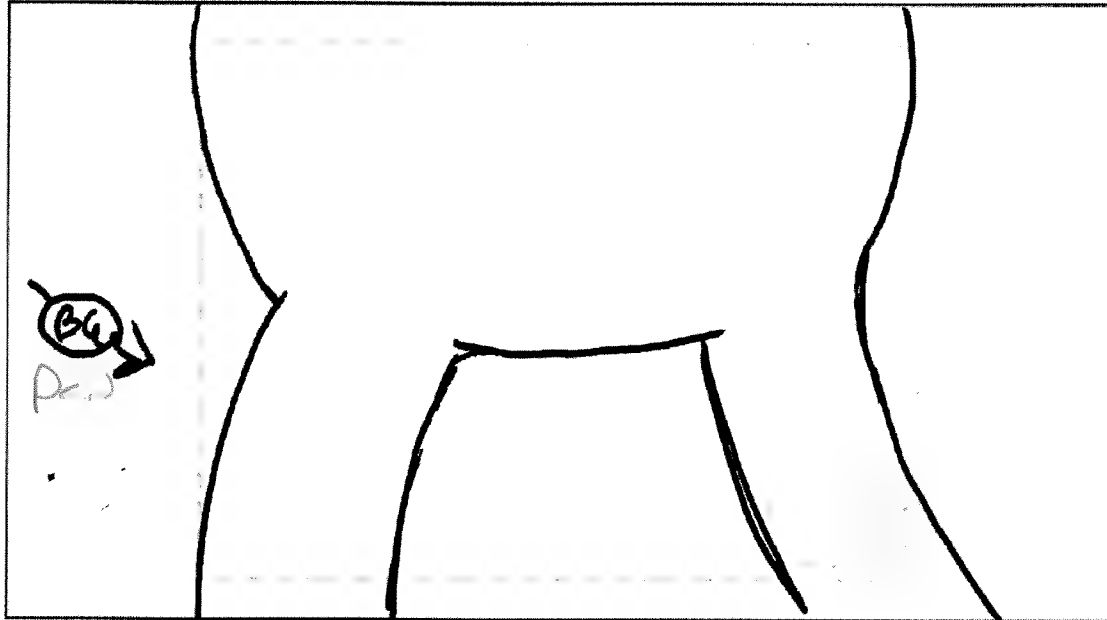


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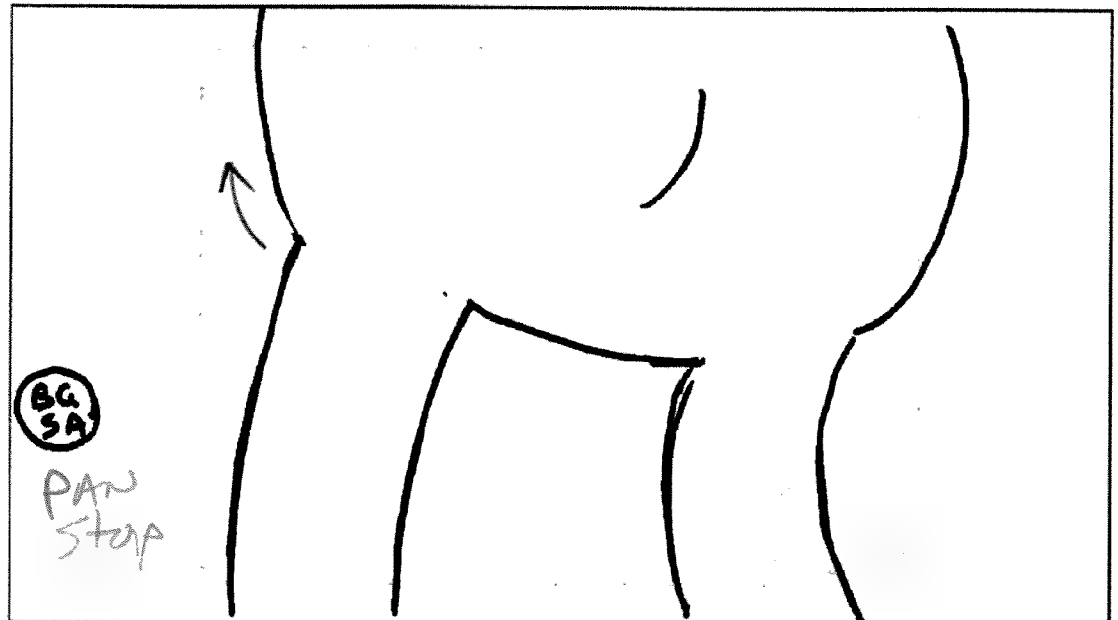
# ADVENTURE TIME



Sc. S6 CONT Pnl. K Bg. day night



Sc. S6 CONT Pnl. L Bg. day night



Dialog: (LH)/(CONT) GOT THIGHS ♪♪ (LH)/(CONT) BOTH - ♪

Action: ♪ - THAT'LL PUMP / NOT WALKING PUT SOME SNAP IN THAT BUTT. JUL 30 2013

Timing:

EPISODE # 1014-22  
1014/152  
Production :

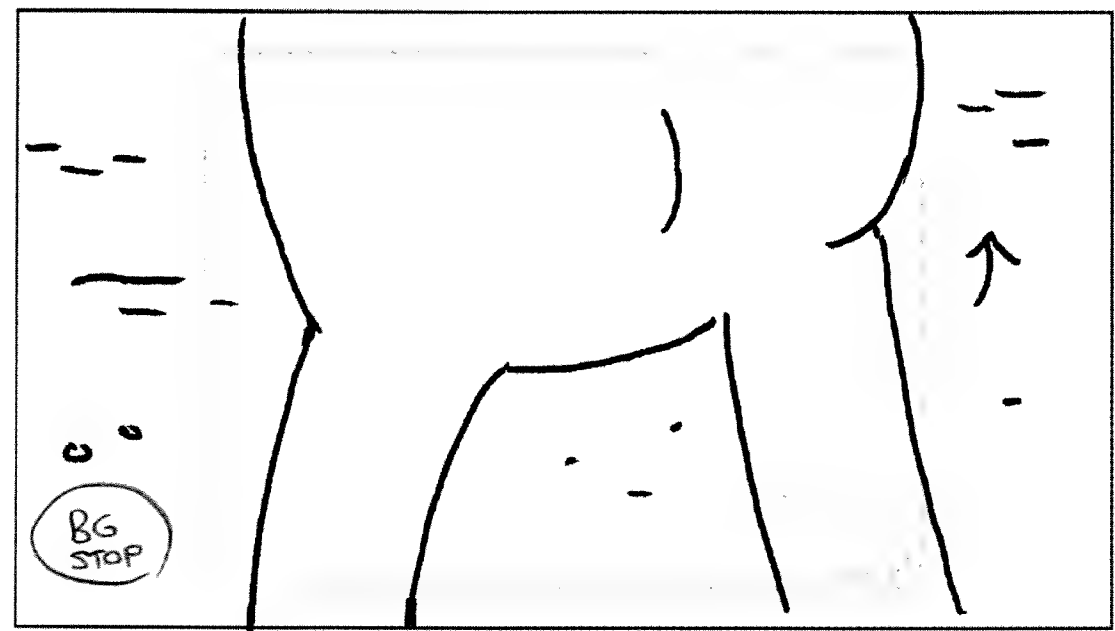


# ADVENTURE TIME

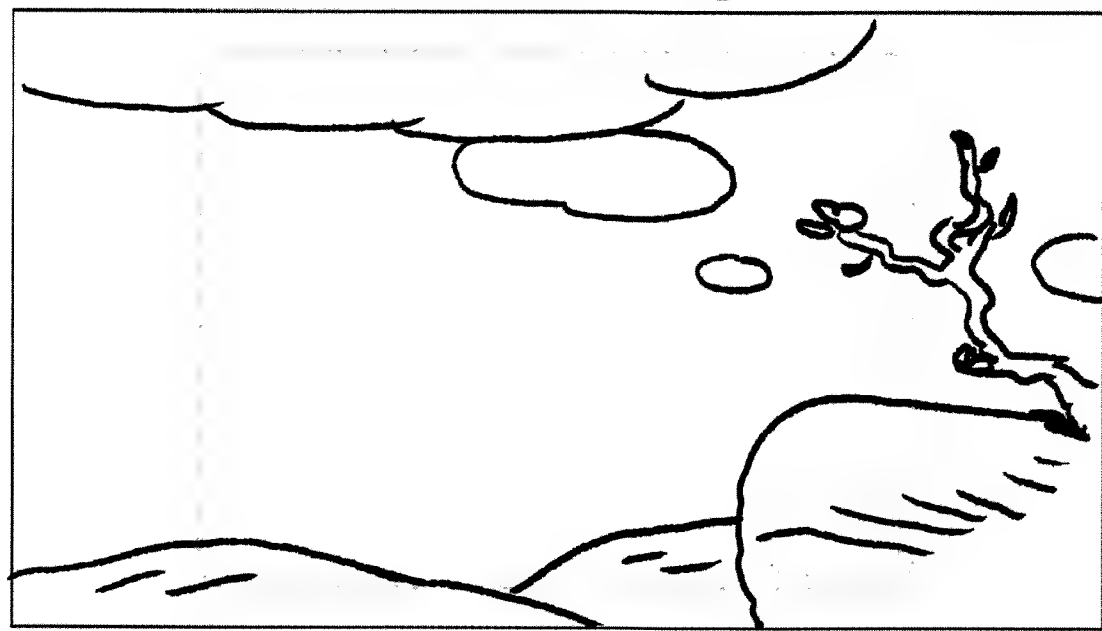


Page 96  
96A NEXT  
day night

Sc. S6 cont Pnl. M Bg. day night



Sc. S7 Pnl. A Bg. day night



Dialog:
(LH)(CONT) BUTTS!
Action:
JUL 30 2013
Timing:

1014-12

EPISODE #

1014/152

Production :

1014/152

1014/152

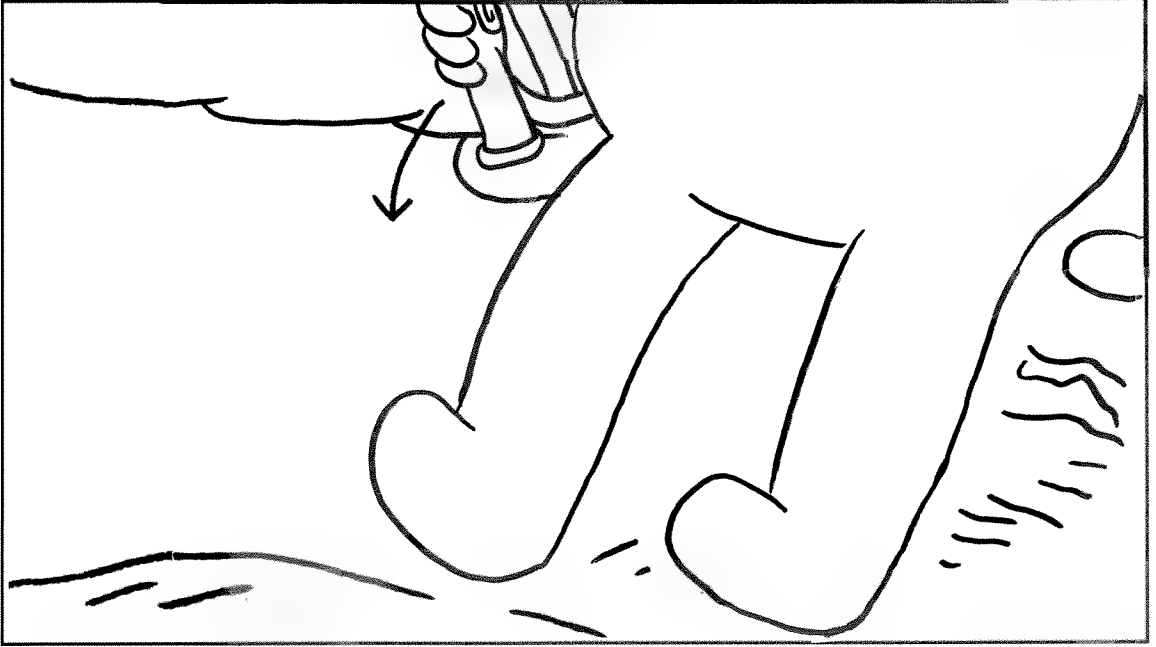


# ADVENTURE TIME



Page 96A  
**97 NEXT**  
day night

Sc. 57 *cont* Pnl. B Bg. day night



Sc. 57 *cont* Pnl. C Bg. day night



Dialog:
Action:
Timing:

JUL 30 2013

EPISODE # 1014-15  
1014/152  
Production :

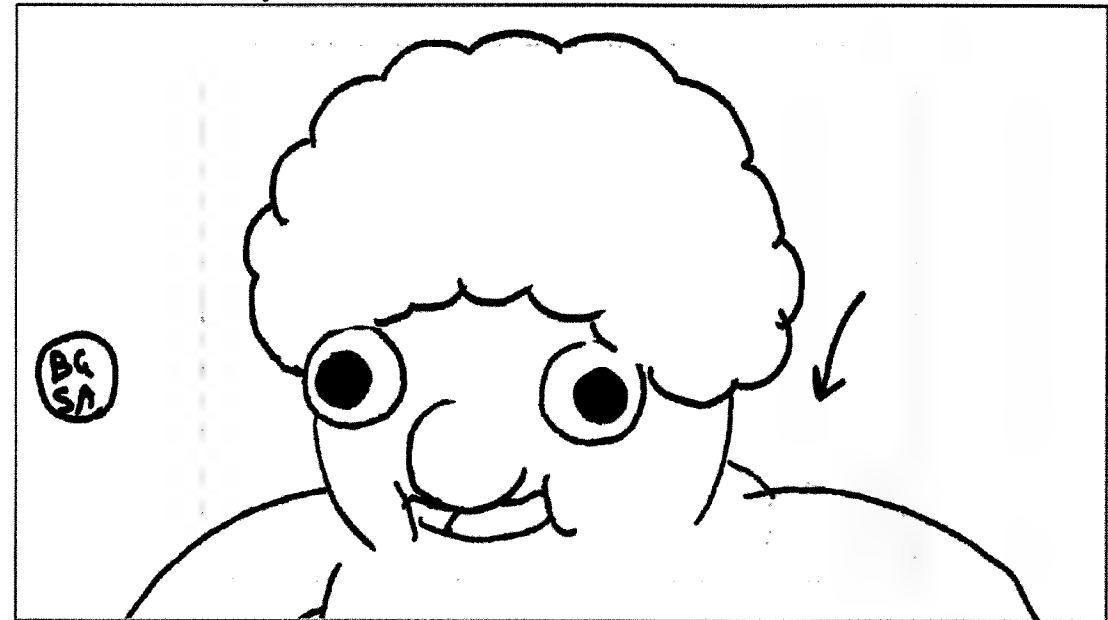
1014/152

1014/152



97

day night



(LH) / H E E E E E E E E E E E E E E E E's

-LH JUMPS INTO THE SHOT

HOLD BEFORE NEXT PAGE.

~~JUL 30 2012~~

1014/152

**Production :**

1014/152



# ADVENTURE TIME

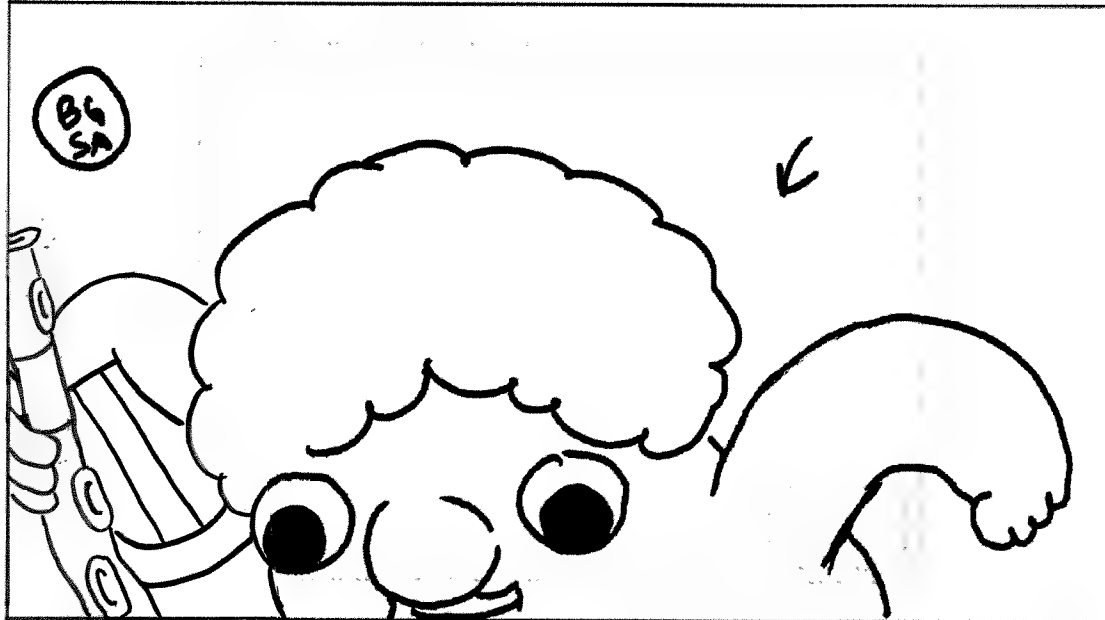


Sc. 57 *CONT*

Pnl. F

Bg.

day night



Sc. 57 *CONT*

Pnl. G

Bg.



Page 98  
*98A NEXT*  
day night

Dialog:

Action:

ANTIC

Timing:

JUL 30 2013

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EPISODE #

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Production :

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# ADVENTURE TIME



Page 98A

99 NEXT  
day night

Sc. 57 *cont*

Pnl. H

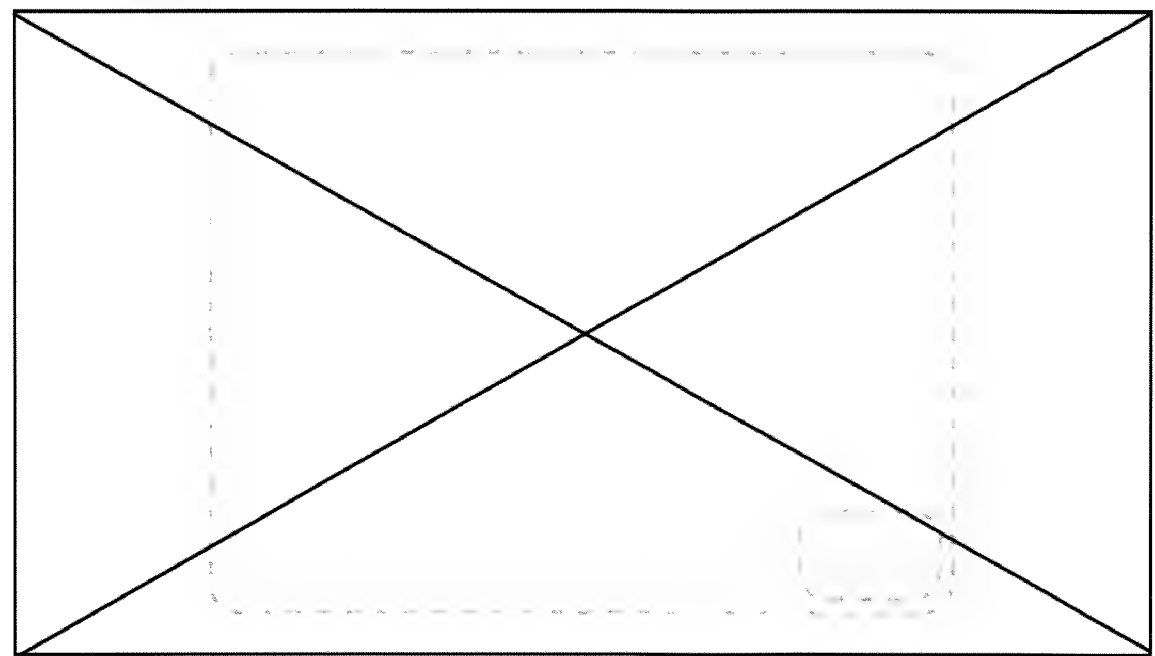
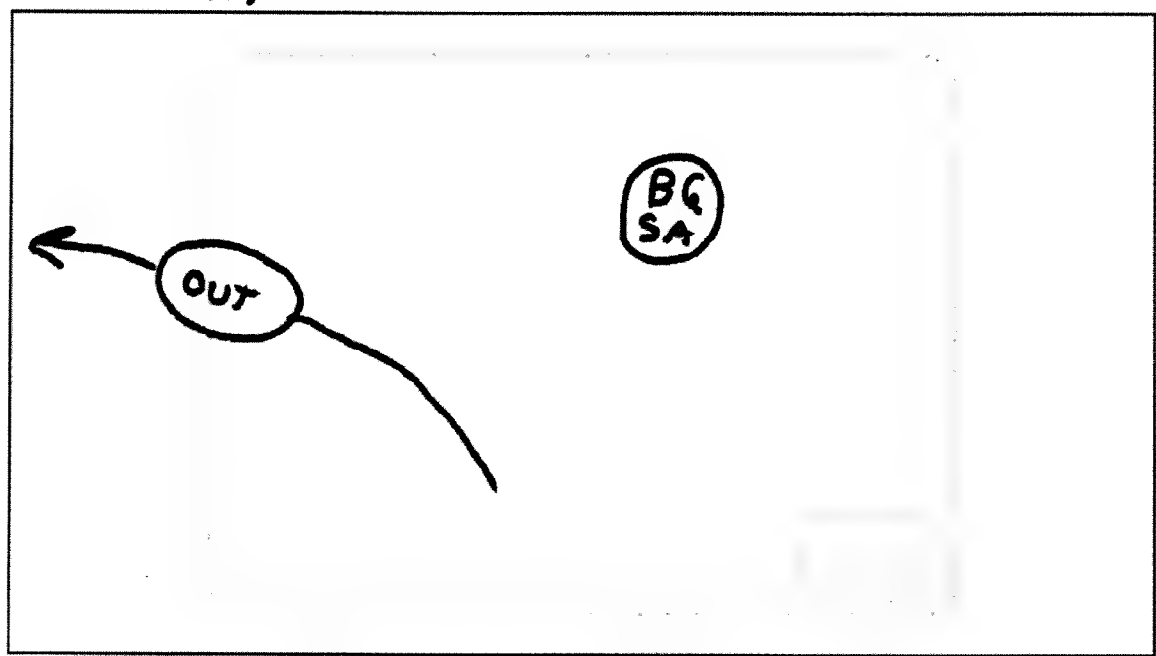
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:
Action: <i>-LH LEAPS OFF/5.</i>
Timing:

JUL 30 2013

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Production :

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291410  
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Cut

# ADVENTURE TIME



Page 99

Sc. 58

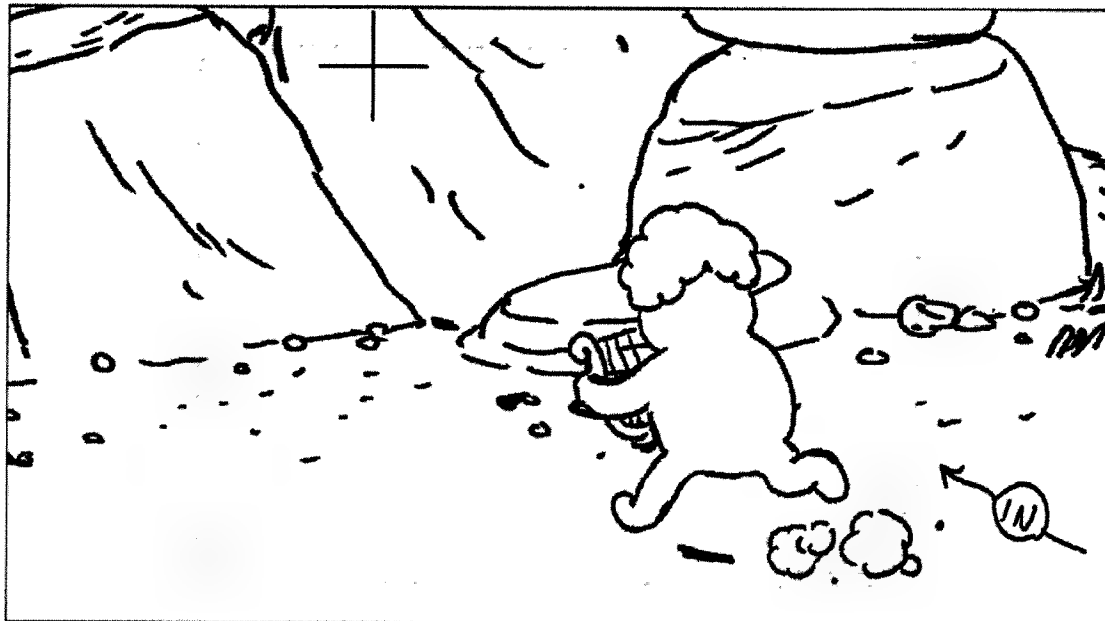
Pnl. A

Bg.

day night

sc. 58 cont

PNL. B



Dialog:

(LH)

S'GOTTA HAAARP! S'GOTTA FLUTE!  
FREE TO STRUM! FREE TO TOOOT!

Action:

- SINGING THIS UNTIL PANEL 'S', RUNNING UP THE ROCK PILE.
- WHEN HE'S SINGING IT'D BE NEAT IF LEMONHOPE IS KIND OF OUT OF BREATH. LIKE JUST A LITTLE TROUBLE KEEP UP WITH THE MUSIC SOMETIMES!

Timing:

- CAMERA FOLLOWS LEMONHOPE
- STILL PLAYING HARP, (WHEN HE CAN)

JUL 30 2013

Production :

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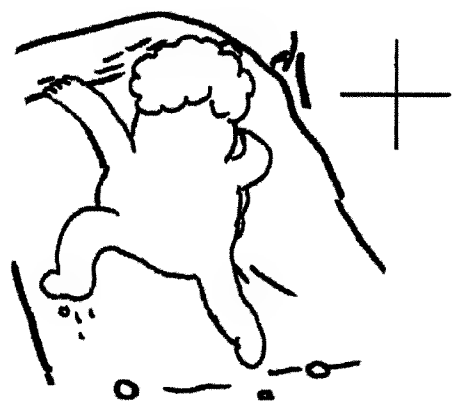


# ADVENTURE TIME

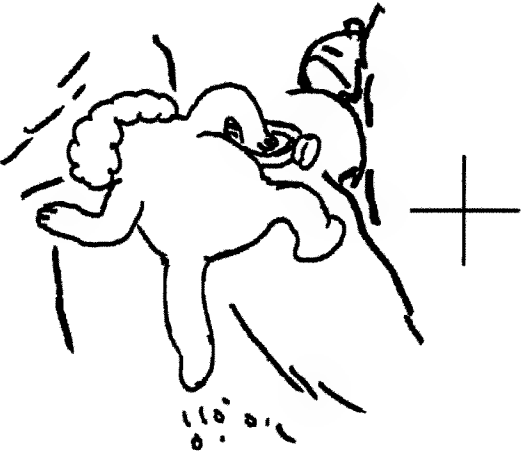


Page 100

Sc. 58 *cont* PNL. C



Sc. 58 *cont* PNL. D



Dialog:
Action: <p>- LH SCRAMBLING UP WALL.</p> <p>JUL 30 2012</p>
Timing:

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Production :

1014/152

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# ADVENTURE TIME



Page 101

Sc. 58 *CONT*

Pnl. E

Bg.

day night

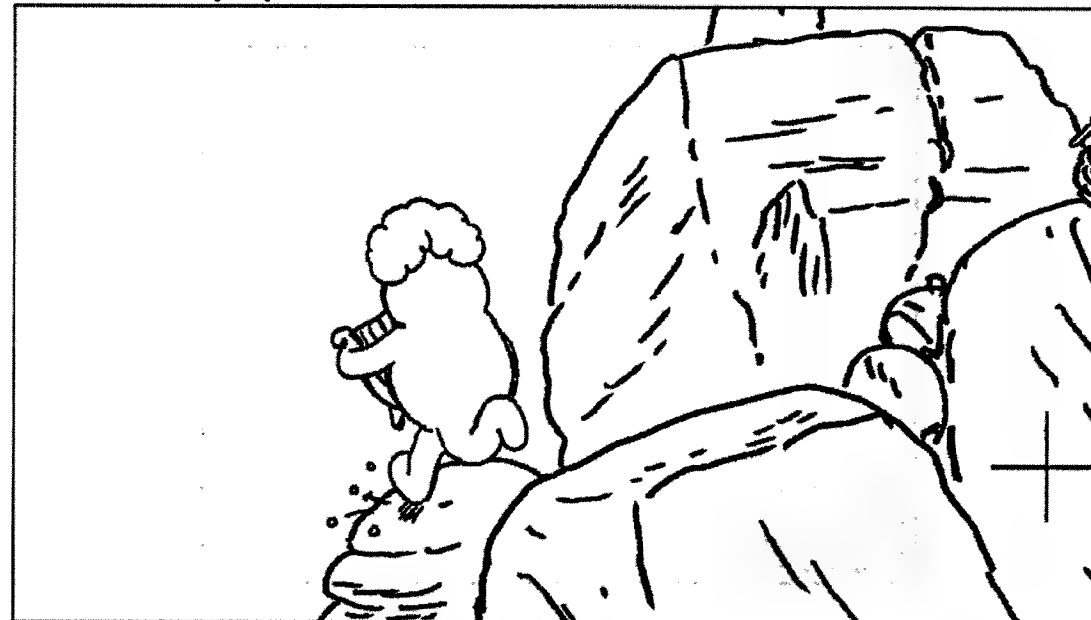


Sc. 58 *CONT*

Pnl. F

Bg.

day night



Dialog:

Action:

- LH RUNS AROUND ROCK

Timing:

JUL 30 2013

Production :

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1014/152

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ADVENTURE TIME



Sc. 5B ~~cont~~  
PNL. G



Sc. 5B ~~cont~~  
PNL. H



ROCK WRENS / TWEET. /

Dialog:	
Action:	-LH RUNS OUT OF VIEW.  ROCK-WRENS, COLORED LIKE THE REAL BIRDS.
Timing:	JUL 30 2013

EPISODE #

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Production :

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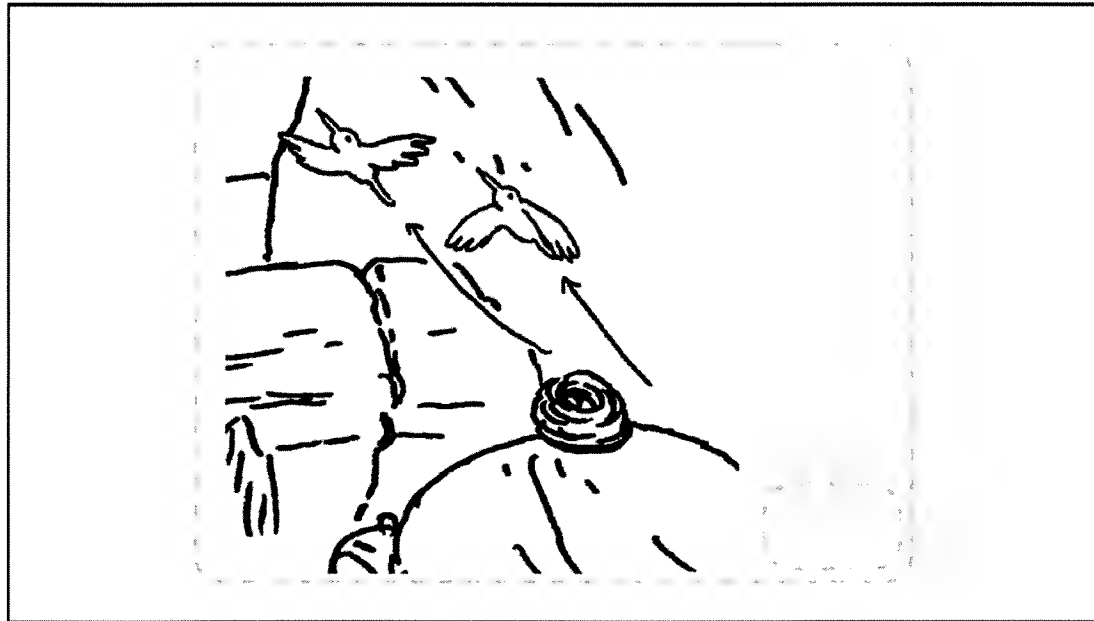


# ADVENTURE TIME

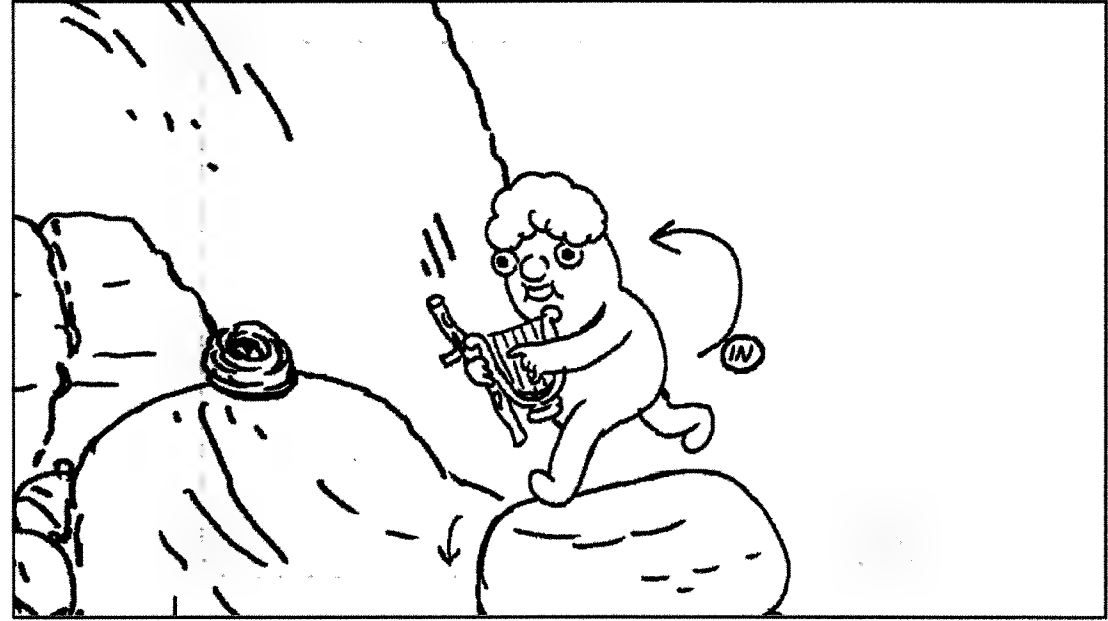



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Sc. 58 *cont* Pnl. I Bg. day night



Sc. 58 *cont* Pnl. J Bg. day night



Dialog:		(SFX) = ROCK SHIFT =	
Action:	ROCK WRENS FLY OFF.	LH ROUNDS CORNER, ROCK TIPS DOWN WHEN LH STEPS ON IT.	
Timing:		JUL 30 2015	

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1014/152

Production :

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# ADVENTURE TIME



Page 104

Sc. 58 *CONT*

Pnl. K

Bg.

day night

Sc. 58 *CONT*

Pnl. L

Bg.

day night



Dialog:	
Action:	<div>-LH JUMPS ON LEDGE.</div> <div>-LH LOSES BALANCE, SLIPS DOWN ROCK, PEBBLES SCATTER</div>
Timing:	

JUL 30 2019

Production :

EPISODE #

014-15

1014/152

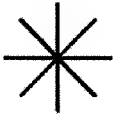
1014/152



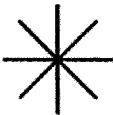
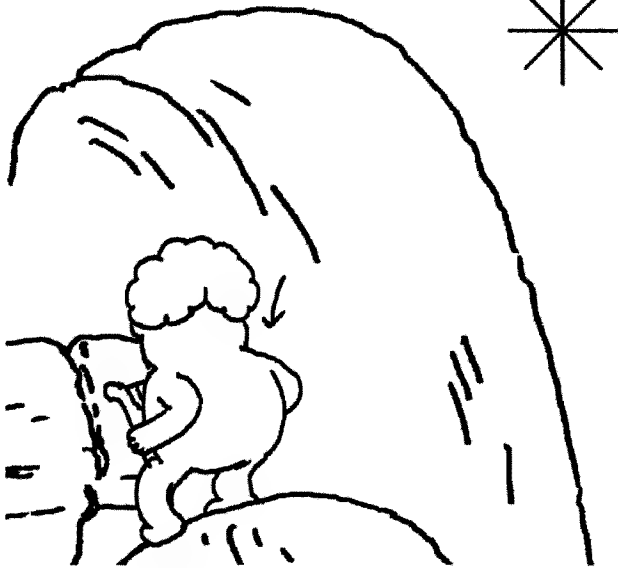
ADVENTURE TIME



Sc. 5B CONT  
PNL. M



Sc. 5B CONT  
PNL. N



Dialog:
Action: - LH JUMPS UP , KICKING NEST & EGGS .  ANTIC .  JUL 30 2013
Timing:

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EPISODE #  
1014/152  
Production :

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# ADVENTURE TIME



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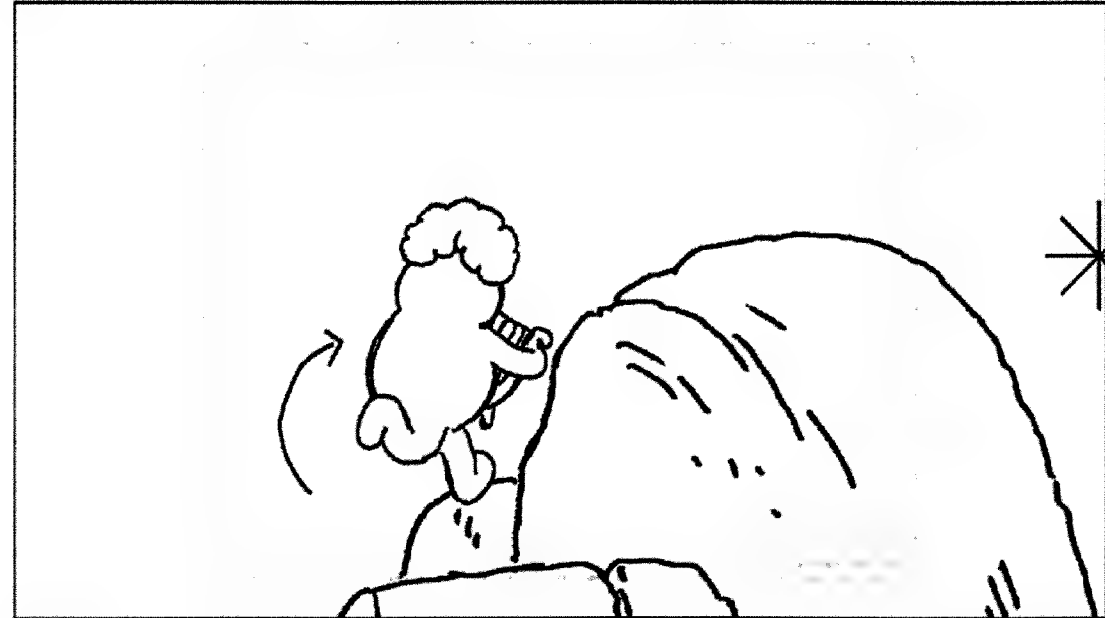
Sc. 58 **cont** PNL. 0

Sc. 58 **cont**

Pnl. P

Bg.

day night



Dialog:

Action:

- LH HOPS UP

- LH ROUNDS CORNER JUL 30 2013

Timing:

EPISODE #

1014/152 1014-15

Production :

1014/152

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ADVENTURE TIME



Sc. 58 *cont*  
PNL. Q



Sc. 58 *cont*  
PNL. R



Dialog:
Action: <div>-LH STRUGGLES TO CLIMB UP A BIT. JUL 30 2013</div>
Timing:

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Production :

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1014/152

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# ADVENTURE TIME



Sc. 50 *cont*

Pnl. 5

Bg.

day night



Sc. 50 *cont*

Pnl. 7

Bg.

day night



Dialog:

(LH) ♪ FREE FROM P-B-GUM, I'M A LEMON OF -

Action:

SOME  
HARP  
POSES



Timing:

(T1)

(T2)

(T3)

(T4)

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Production :

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# ADVENTURE TIME



Page 109

BG  
REF.

CHAR.  
REF

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EPISODE #

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Production :

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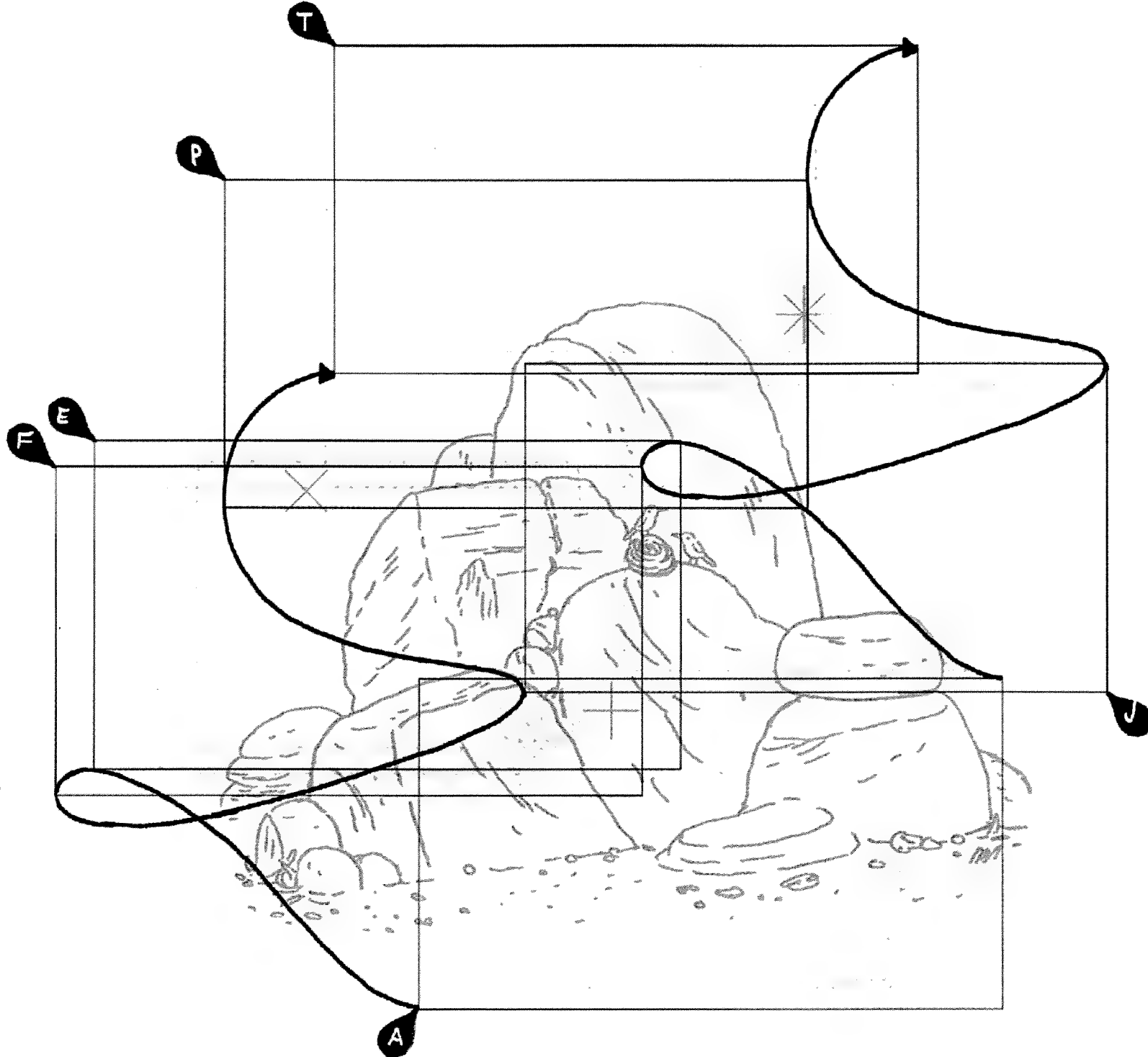
1014/152



1014/152

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FRAME +  
TRACKING  
REF.  
(FOLLOWING  
AT LEMONHOPE'S  
FACE)



JUL 30 2013

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Production :

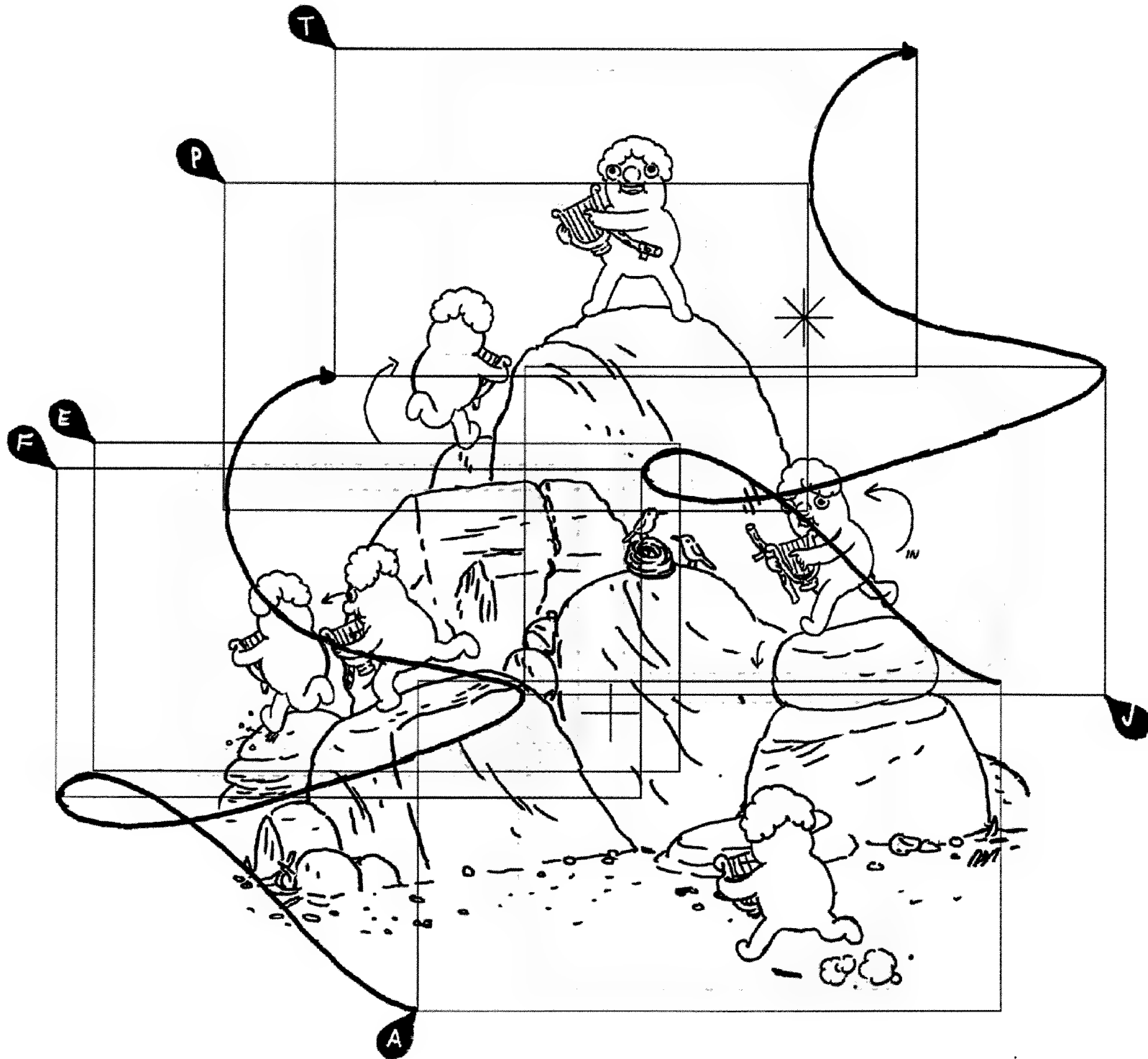
EPISODE #

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... AAAAND  
EVERYTHING  
TOGETHER.



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Production :

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# ADVENTURE TIME



Page 112

Sc. 58 *CONT*

Pnl. U

Bg.

day night

Sc. 58 *CONT*

Pnl. V

Bg.

day night



Dialog:

(SPX) (BELLY DRUM) : BUM, BUM, BUH-BUH BUM! :

Action:

- LH DRUMS ON BELLY W/ FLUTE.

JUL 30 2013

Timing:

EPISODE #

Production :

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1014-152

1014/152

1014/152

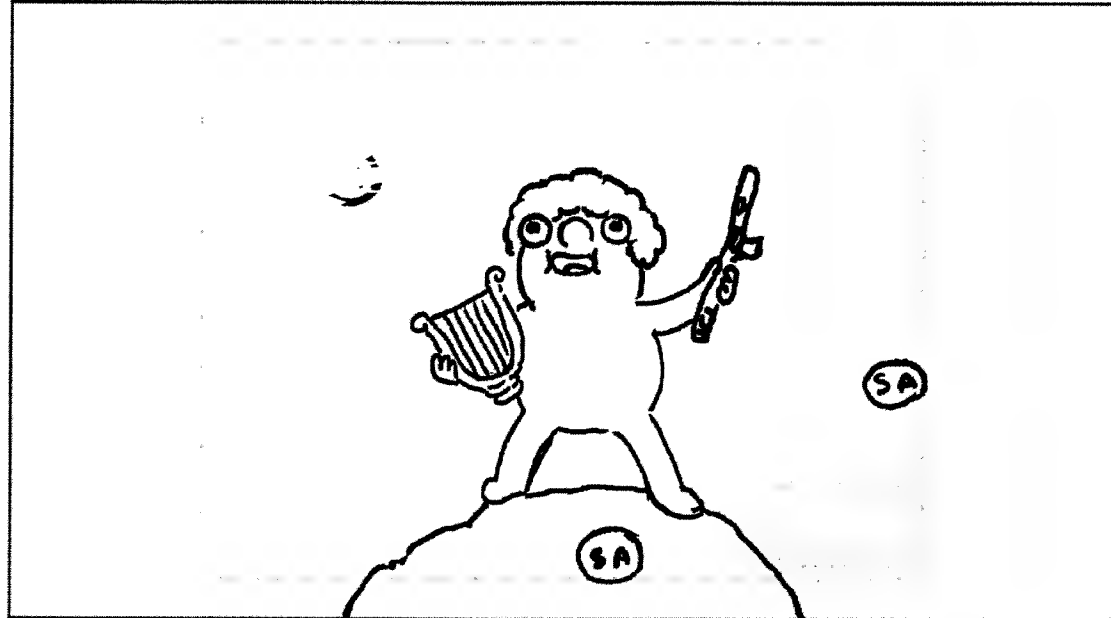


# ADVENTURE TIME



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Sc. 58 *cont* Pnl. W Bg. day night



Sc. 58 *cont* Pnl. X Bg. day night



Dialog:	(LH) / FREEDOM!!!! ♪ ♪ ♪
Action:	(MUSIC) → FANFARE
Timing:	



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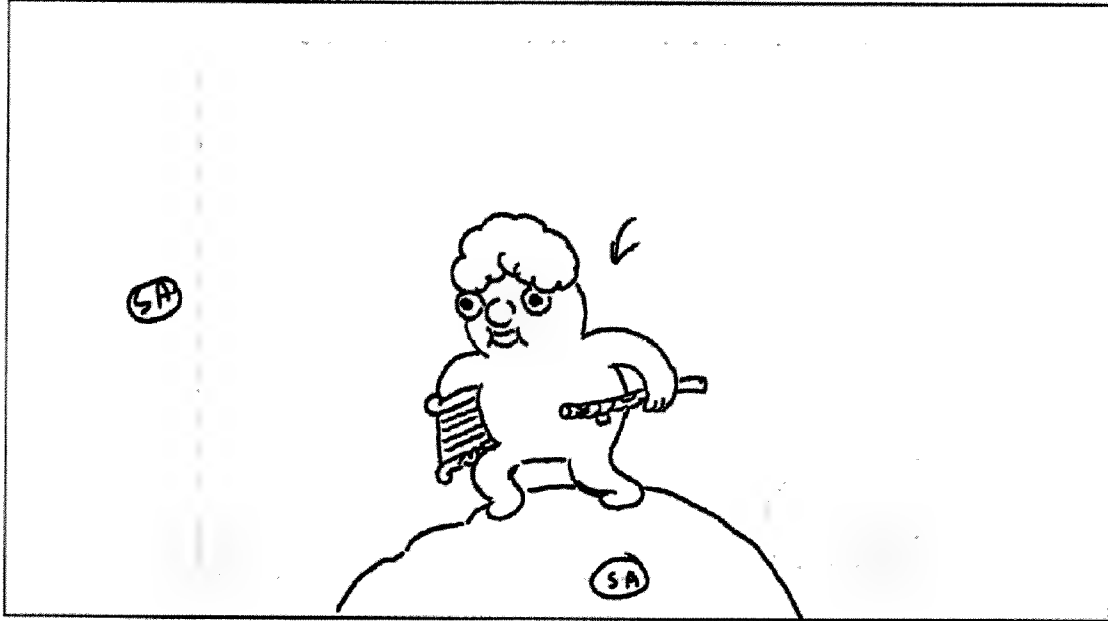


ADVENTURE TIME



Page 114  
114A NEW  
day night

Sc. 58 CONT Pnl. Y Bg. day night



Sc. 58 CONT Pnl. Z Bg. day night



Dialog:	(LH)/ HEH' -	(LH)/ ~ YOP!
Action:	(LH. DOESN'T CHANGE HIS ANGLE ON HIS WAY OUT)	
Timing:	JUL 30 2013	

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# LEMONHOPE'S GOT FEET

BY  
WOLFHARD  
&  
WOLFHARD

## ADVENTURE TIME



Uptempo, Looney Goosey

Flute

Le mon hope's got feet that take him to fun.

Real Amateaurish

Harp

4

Fl.

Le mon hope's got meat that's warm in the sun.

Blowing too hard

Hrp.

9

Fl.

Le mon hope's got no fu ture plans, ful ly un de terred No

Hrp.

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Page 114A

1140NEXT

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Production :

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# ADVENTURE TIME



13

Spoken: \*Caw!\*

shirt no pants no won'ts no can'ts, bo dy free like a li' 'il ba by bird. Le mon

Fl.

Hrp.

17

hope's got legs that'll sirut hot struts. Lemon hope's got thighs that'll pump both butts.

Fl.

Hrp.

21

He's s'got a harp s'got a flute free to strum

Fl.

Hrp.

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ADVENTURE TIME



25

free to foot.      Free from P. B. Gum, I'm a le mon of

Fl.

Hrp.

28

free dom!

Fl.

Hrp.

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Page 114C  
114D NEXT

Production :

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Cut

REVISED  
7-29-13

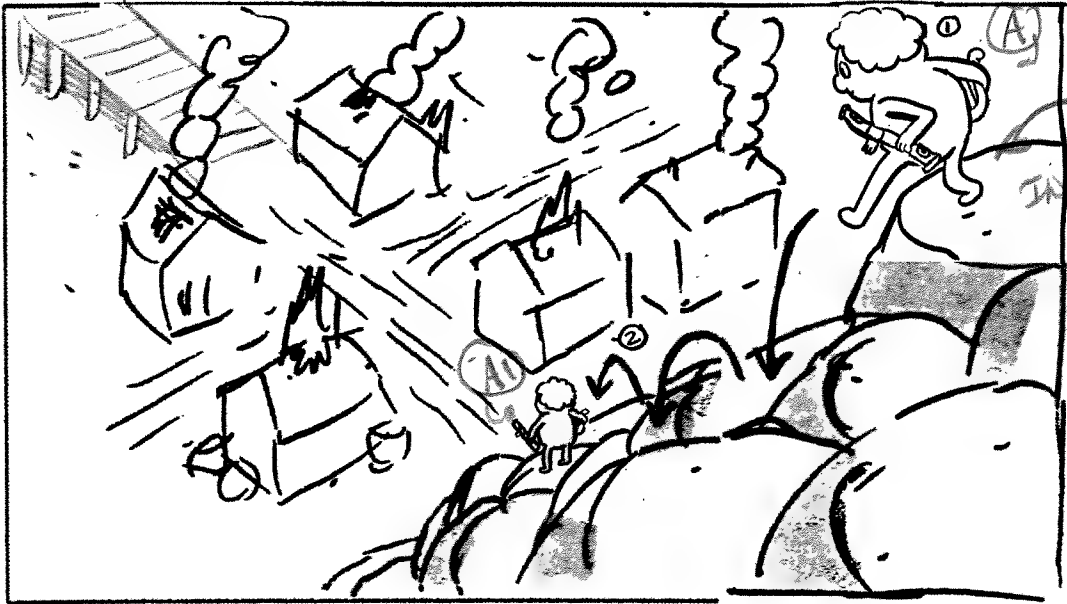
# ADVENTURE TIME



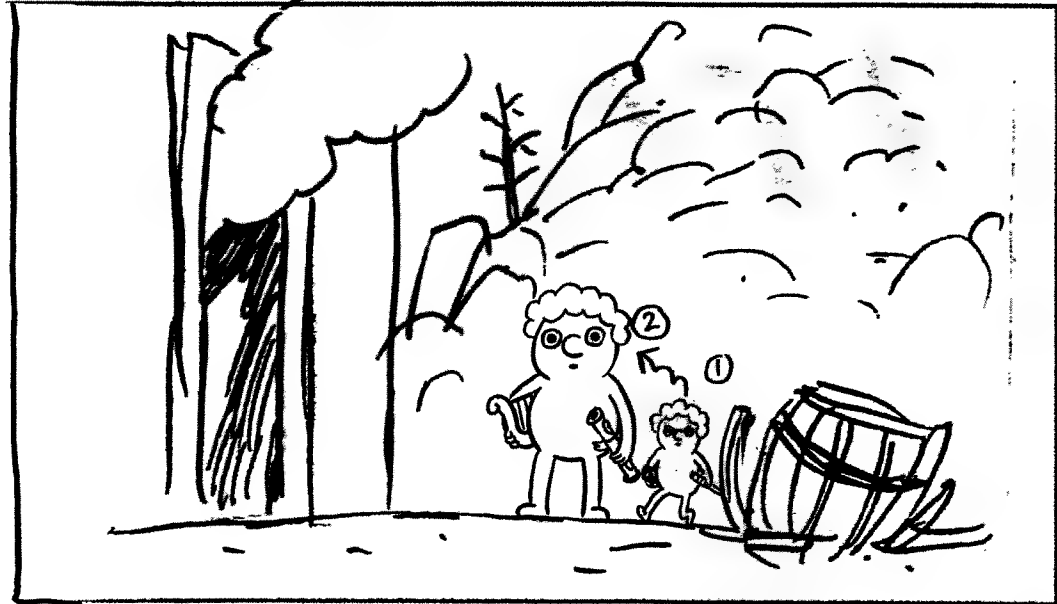
Cut

Page 114D  
**THE NEXT**  
day night

Sc. 58A Pnl. A Bg. day night



Sc. 58B Pnl. A Bg. day night



Dialog:	<p>(LH:) oh...</p>
Action:	
Timing:	

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Cut

# ADVENTURE TIME



Cut

Page 114D

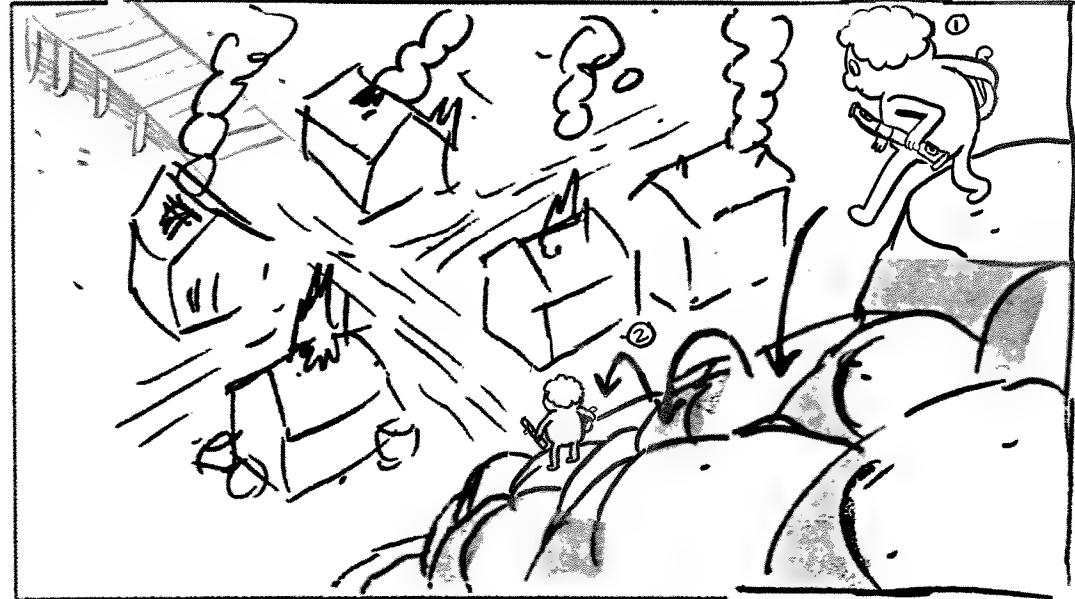
**THE NEXT**  
day night

Sc. 58A

Pnl. A

Bg.

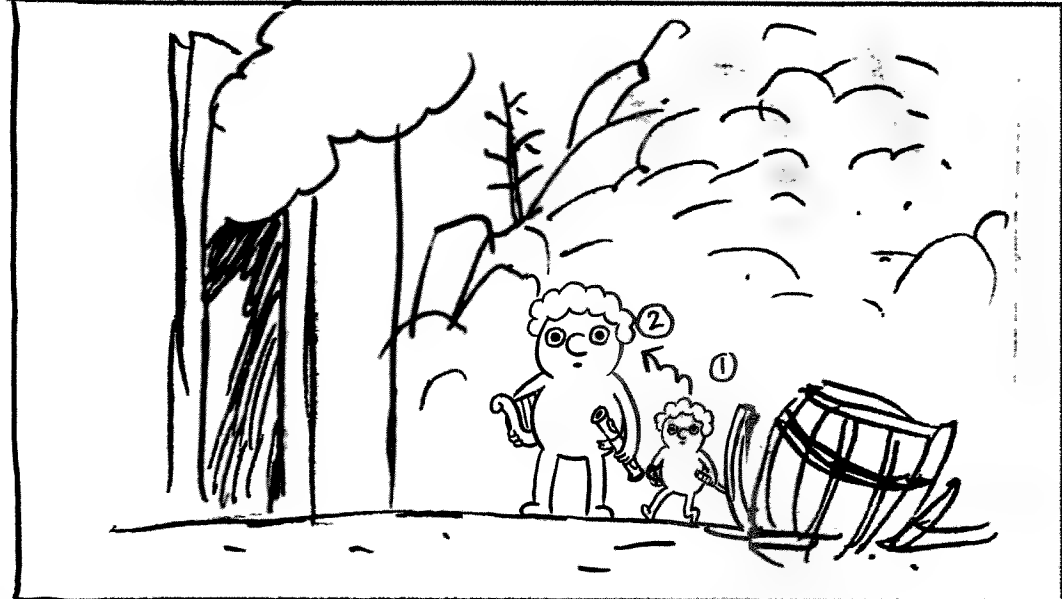
day night



Sc. 58B

Pnl. A

Bg.



Dialog:	(LH:) oh...	
Action:		
Timing:		

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Heck

# ADVENTURE TIME



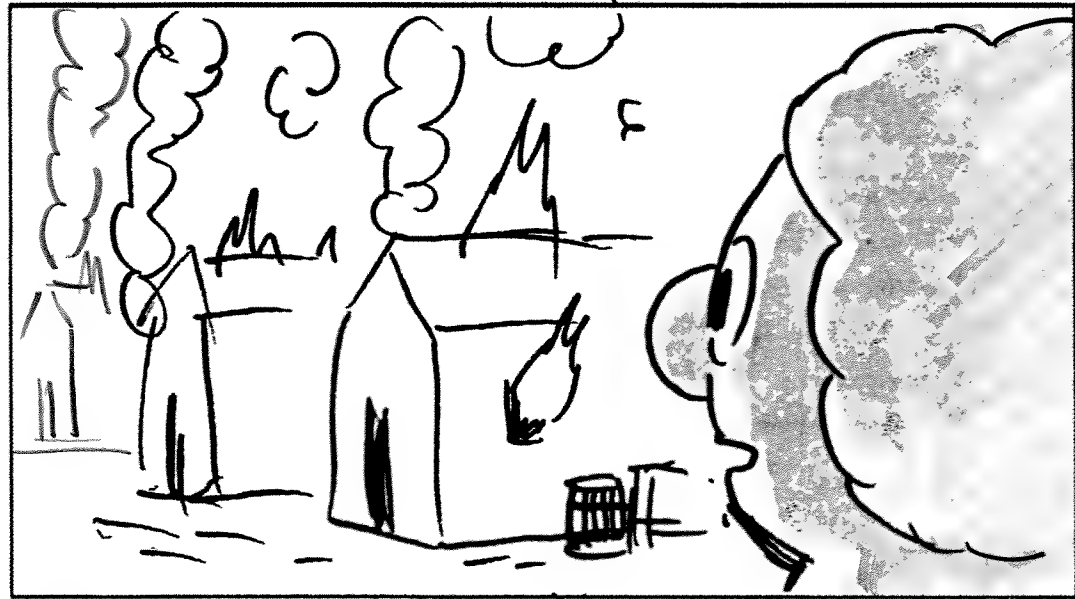
114F. NEXT

Sc. 58C

Pnl. A

Bg.

day night



Sc. 58C

CONT. Pnl. B

Bg.



Dialog:

(LH) → ... it's warm.

\* fog horn sound \*

Action:

Timing:

JUL 17 201.

EPISODE #

Production :

1014/152

1014/152

1014/152



Cut

# ADVENTURE TIME

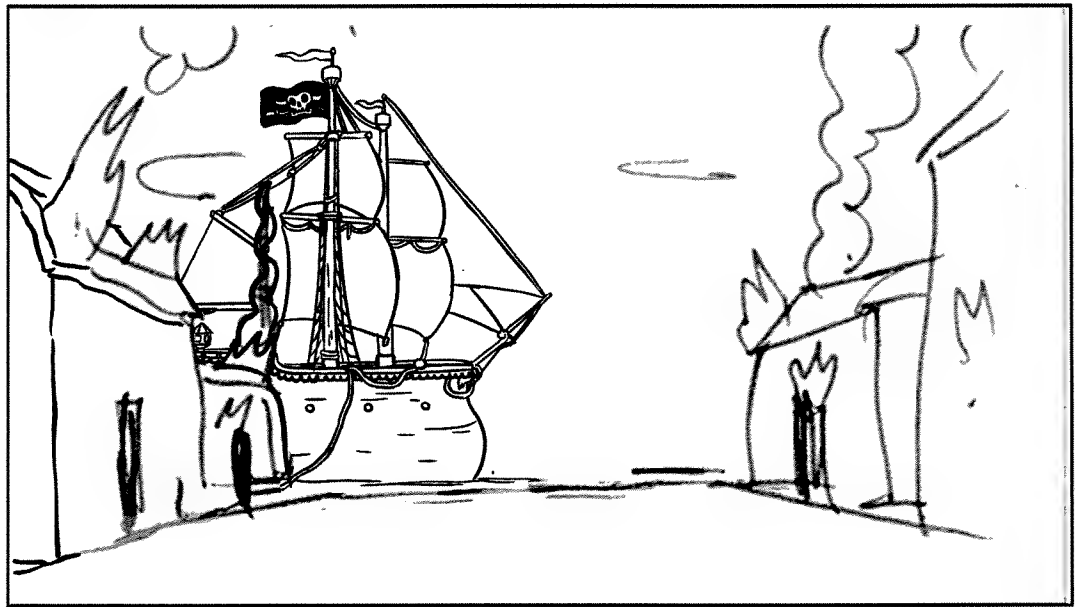


Sc. 59

Pnl. A

Bg.

day night

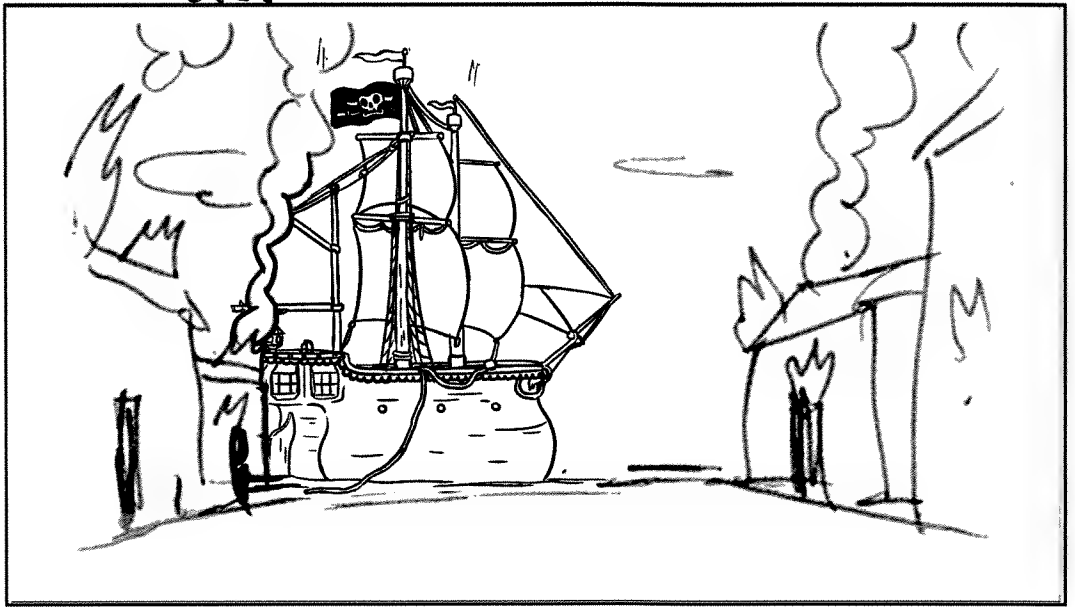


Sc. 59

CONT

Pnl. B

Bg.



Dialog:	
Action:	
Timing:	JUL 17 2013

EPISODE #

Production :

1014/152 1

1014/152

1014/152

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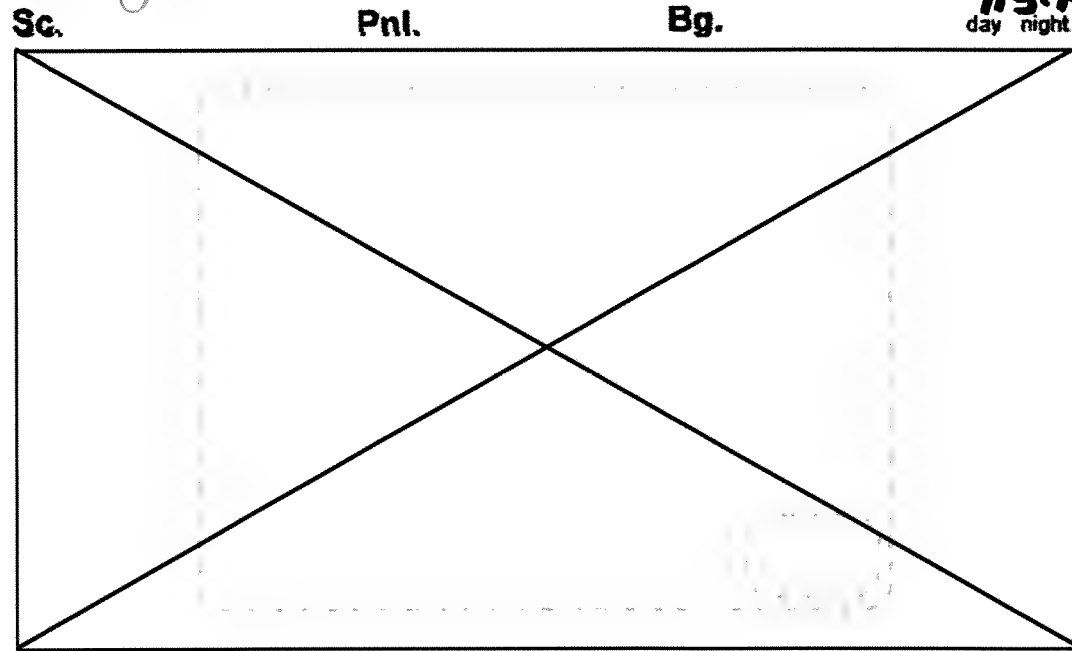
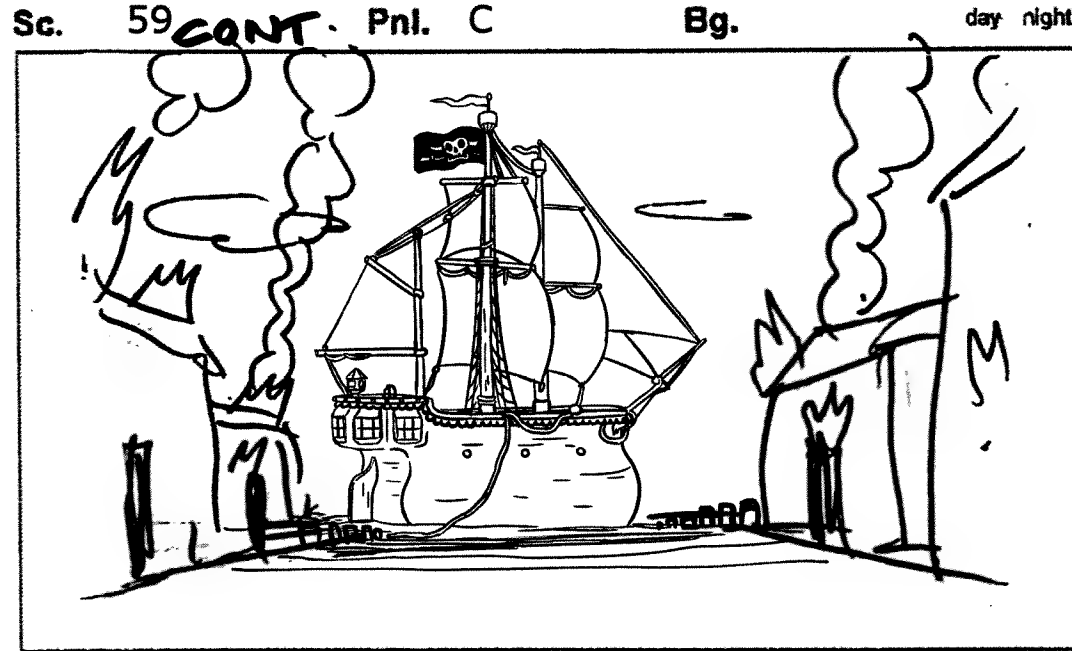
# ADVENTURE TIME



*cut*

Page 114G

**115. NEXT**  
day night



Dialog:

Action:

Timing:

(picate): (distant)  
Ahoy ?  
wast ?  
(something)

(Lt) Oh man, that thing looks  
just lousy with freedom,  
straight up right out the  
doodle-doo, comin' at you  
right straight-up! hah!

JUL 17 2013

EPISODE #

Production :

1014/152

1014/152

1014/152



Cut

# ADVENTURE TIME



Sc. 60

Pnl. A

Bg.

day night



Sc. 60 CONT

Pnl. B

Bg.

day night



Dialog:	oh MAN THAT THING LOOKS JUST LOUSY WITH FREEDOM straight up right out the doodle-doo. Comin at you right straight up. ha ha!	(SFX) = CRAZY SOUNDING, = HAPPY FLUTE-TOOT
Action:	_ WIND BLOWING HIS HAIR.	
Timing:	JUL 17 2013	

EPISODE #

1014/152

Production :



# ADVENTURE TIME

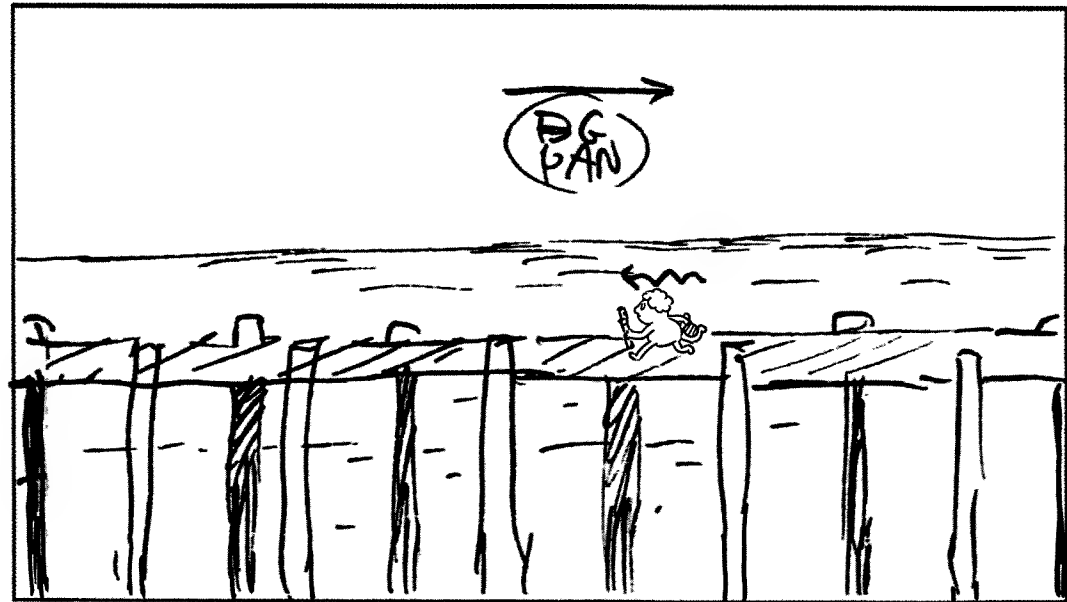


Page 116

Sc. 60 **CONT** Pnl. C Bg. day night



Sc. 61 Pnl. A Bg. day night



Dialog:

(LH) huffing + puffing

Action:

Timing:

JUL 17 2013

EPISODE #

Production :

1014/152 1

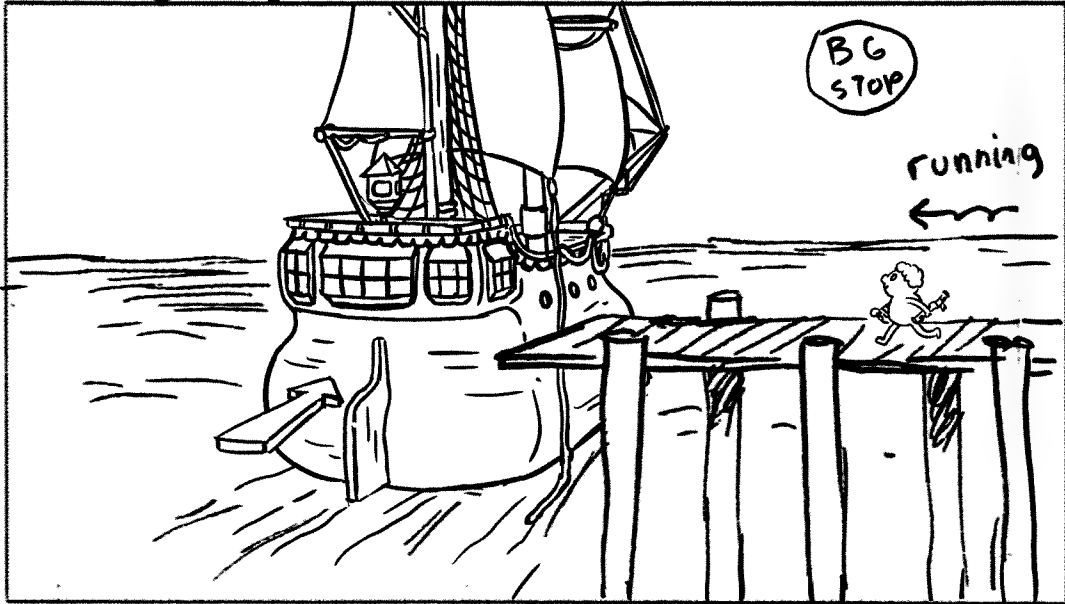
1014/152 1



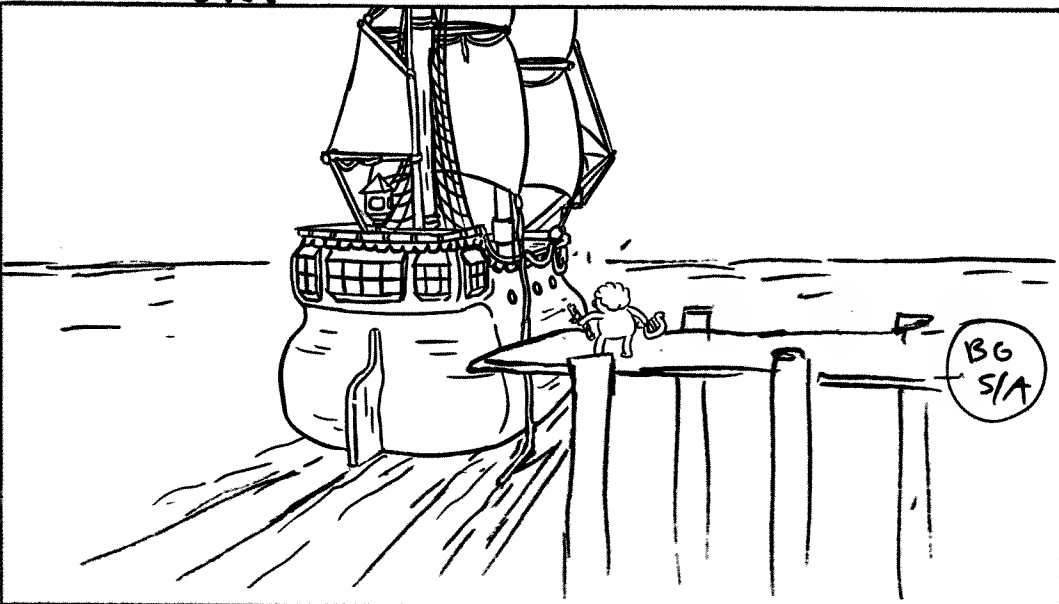
ADVENTURE TIME



Sc. 61 **CONT** Pnl. B Bg. day night



Sc. 61 **CONT.** Pnl. C Bg. day night



Dialog:
Action:
Timing:

JUL 17 2012

EPISODE #

Production :

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1014/152

1014/152

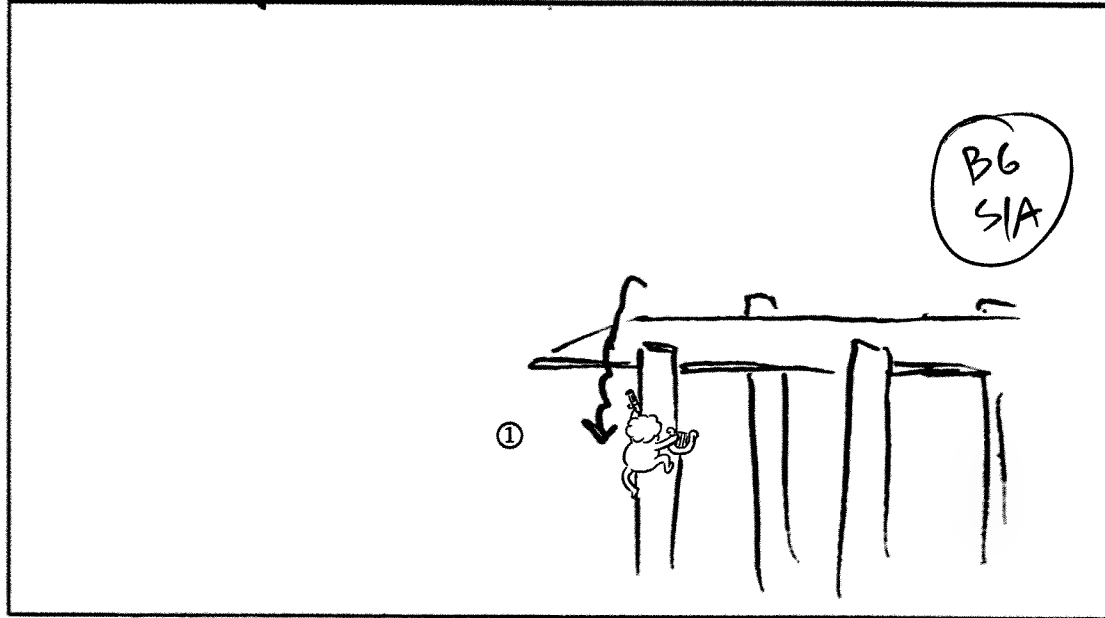


# ADVENTURE TIME

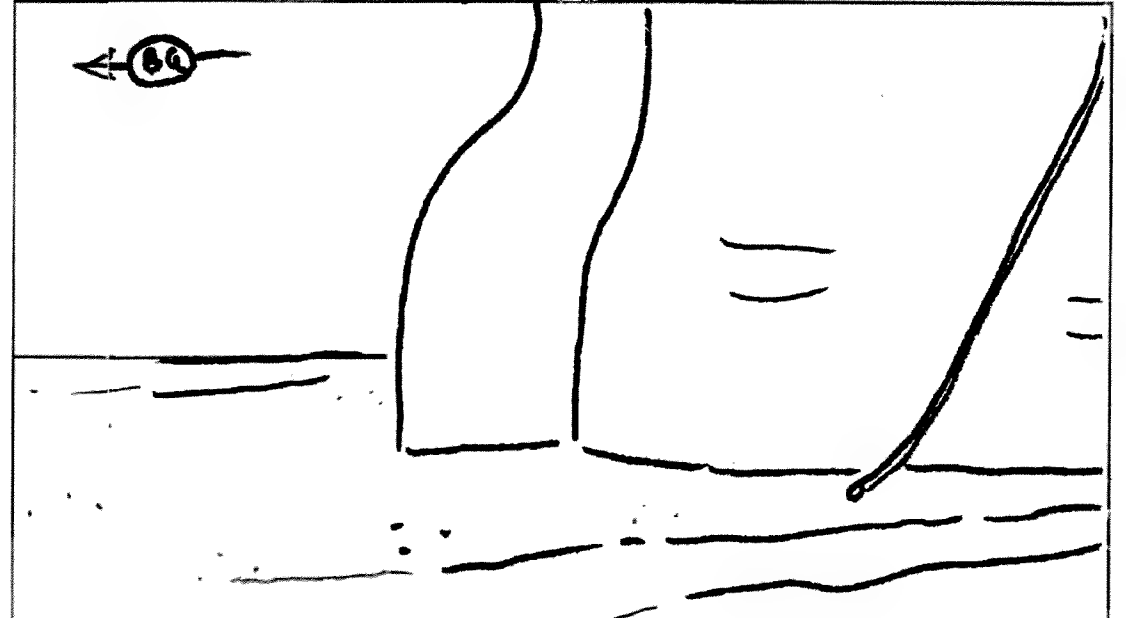


Page 118

Sc. 61 **CONT** Pnl. D Bg. day night



Sc. **62** Pnl. **A** Bg. day night



Dialog:	Lemonhope: <grunt>	
Action:		
Timing:	JUL 17 2012	

EPISODE #

Production :

1014/152 1

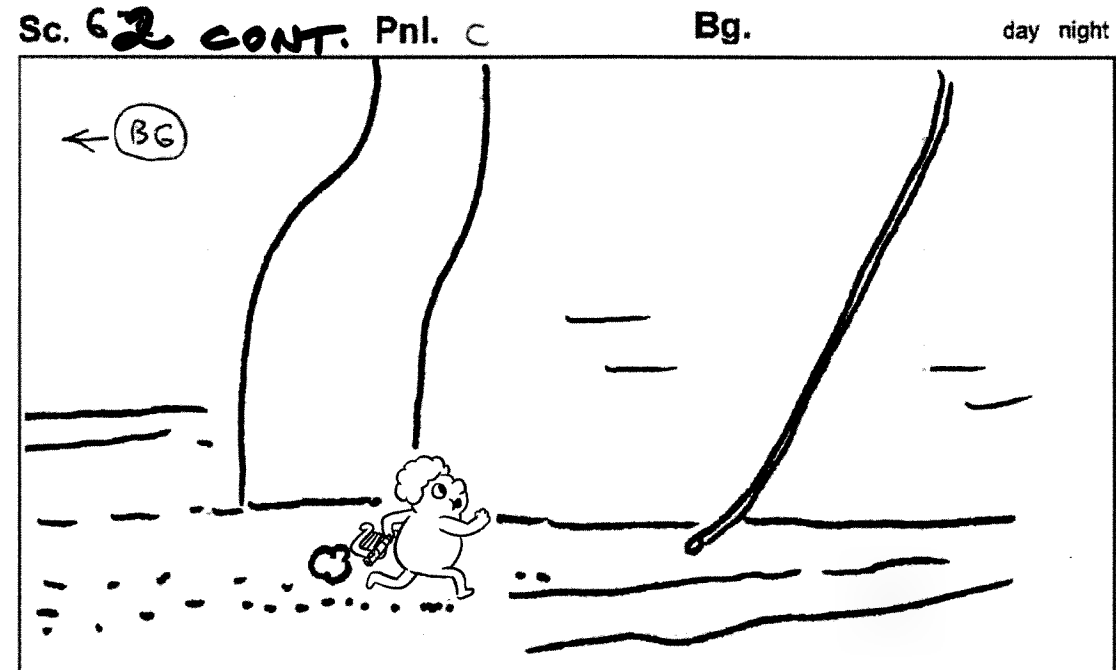
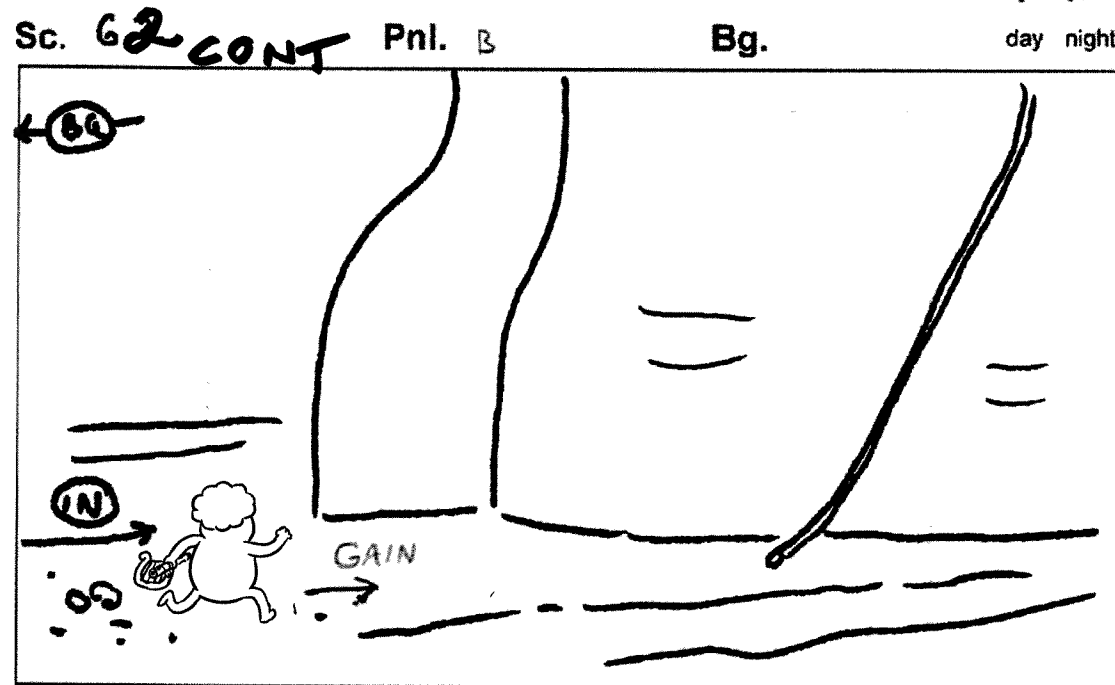
1014/152 1



# ADVENTURE TIME



Page 119



Dialog:	<p>(SFX) :: PIRATE SHIP NOISES ::</p> <p>PIRATE CAPTAIN / (O/S) PICK IT UP, CHUMPS. WE GOTTA MAKE IT TO THIEVESTON BY BRUNCH!</p> <p>(PIRATES WALLA) / AYE! YAYE! YEE GOT IT!</p>	
Action:	<p>- LH RUNS ON/S.</p> <p>- LEMONHOPE HUFFING AND PUFFING.</p> <p>- GAIN W/ LEMONHOPE</p> <p>JUL 17 2013</p>	
Timing:	<p>THIS MIGHT BE TOO DUMB! -SW.</p>	

Production :

EPISODE #

1014-152

1014/152

1014/152

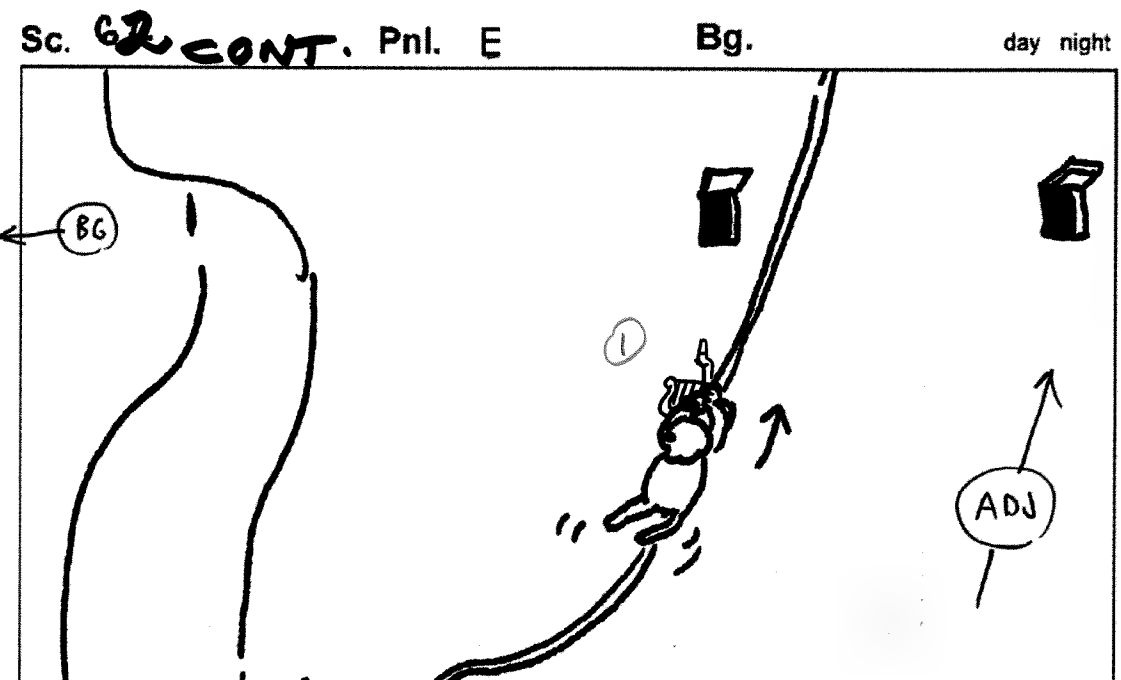
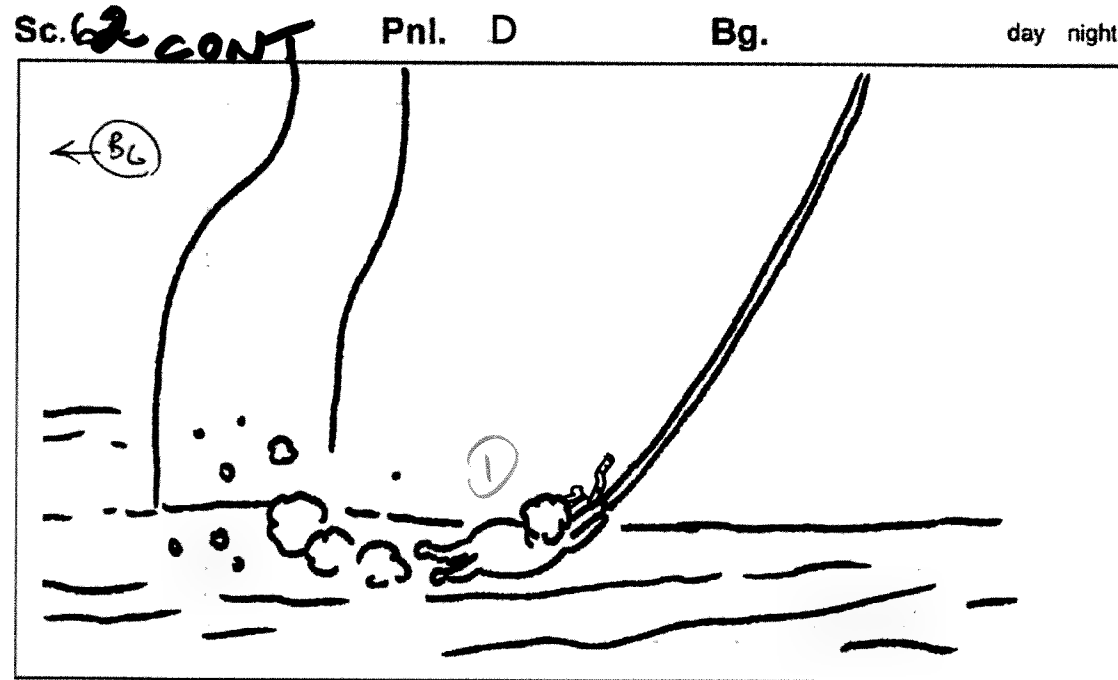
1014/152



# ADVENTURE TIME



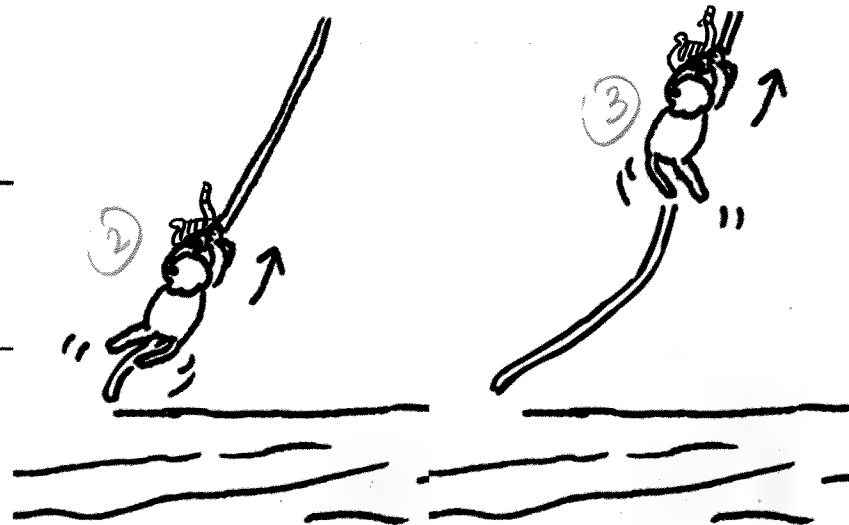
Page **120**



Dialog:

Action:  
**LH DRAGGED  
IN THE SAND.**

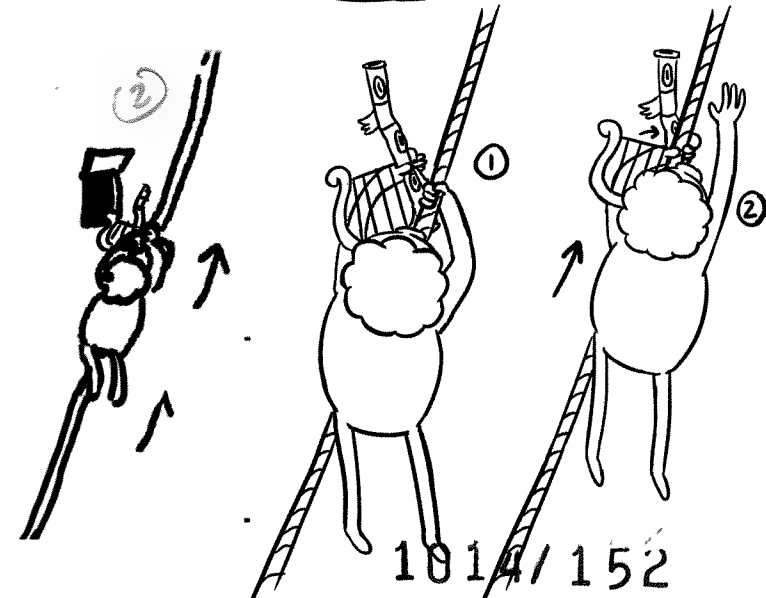
Timing:



**LH: [GRUNTING]**

**LH CLIMBS ROPE.**  
ADJ. W/ LEMONHOPE

**DETAIL** JUL 17 2013



EPISODE #

1014/152

1014/152

1014/152

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1014/152

Ho  
Cut

# ADVENTURE TIME



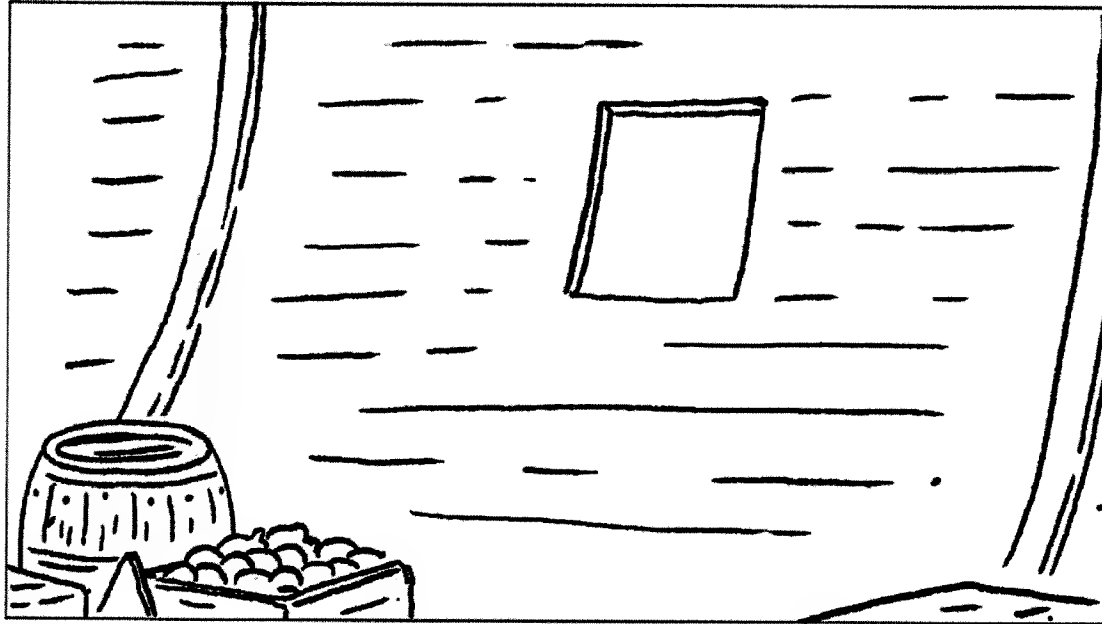
Page 121

Sc. 63

Pnl. A

Bg.

day night



Sc. 63 CONT

Pnl. B

Bg.

day night



Dialog:

LEMONHOPE : (STRUGGLING)

Action:

-LH STRUGGLING TO  
CLIMB THROUGH POTHOLE JUL 17 2011

Timing:

EPISODE #

1014/152

Production :

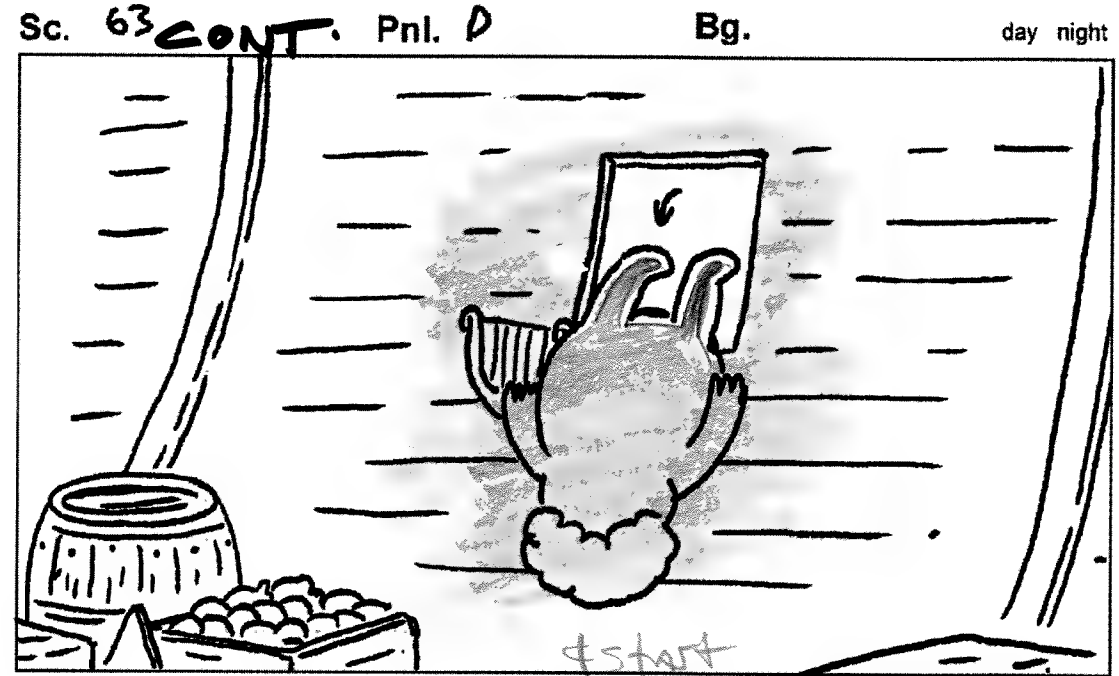
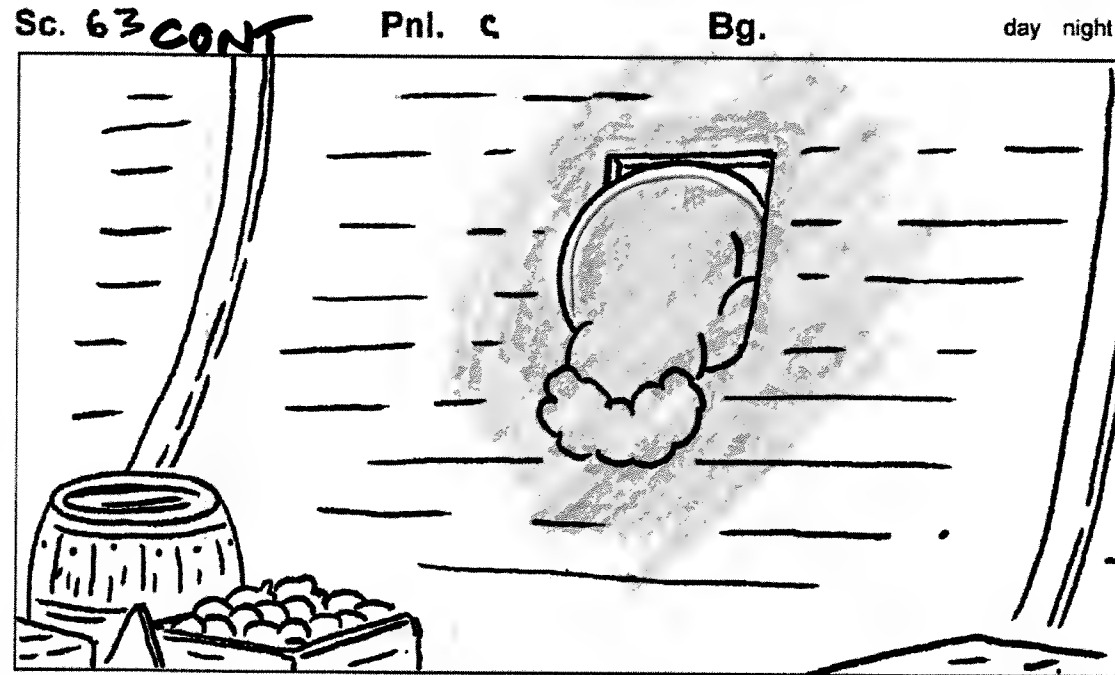
1014/152



# ADVENTURE TIME



Page 122



Dialog:	<p>S/A (D) start</p> <p>Diag. Vert pan w/w L. H. stop S/A (E)</p> <p>- LH FALLS WITH NO GRACE. LIKE A BAD SEAL.</p> <p>JUL 17 2013</p> <p>(D)</p>
Action:	
Timing:	

EPISODE #

1014/152

Production :

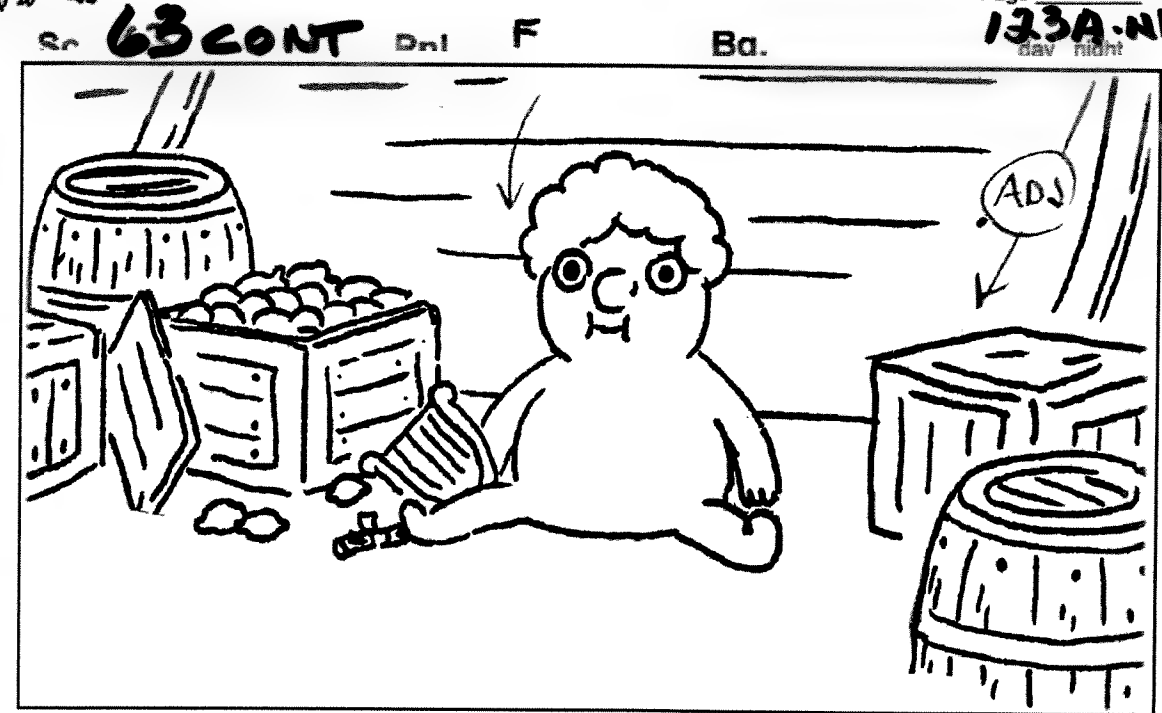
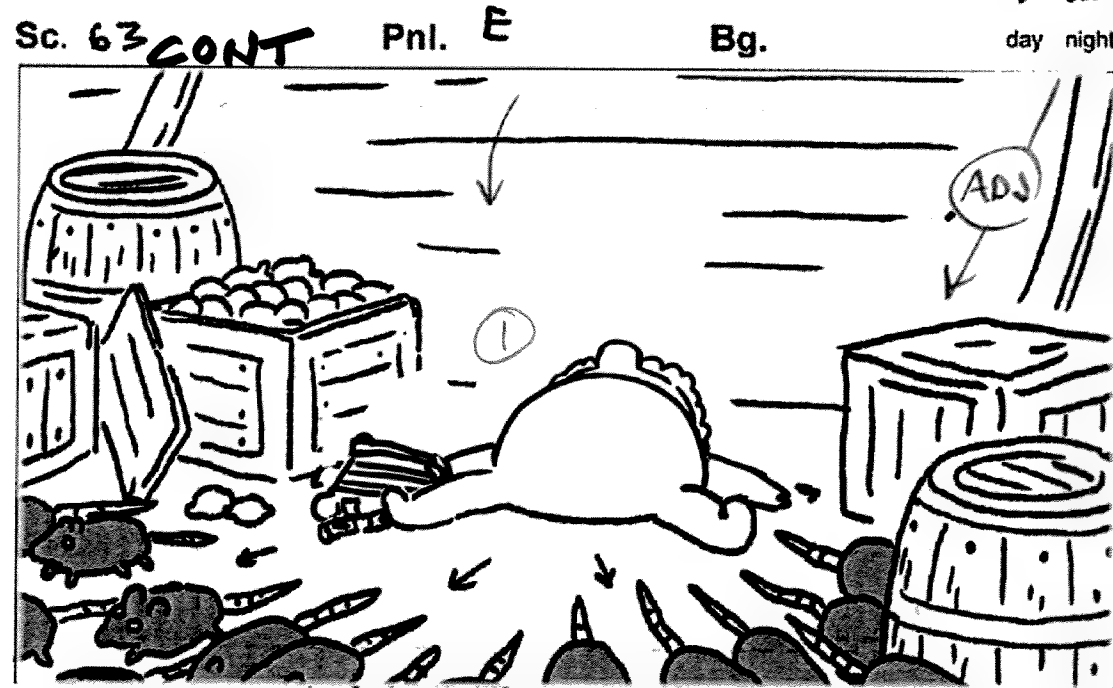
1014/152



# ADVENTURE TIME



Page 123  
133A-NEXT  
day night



Dialog:

SFX. : RAT NOISES :



Dialog:

ON BUTT  
- RATS  
SCATTER.

JUL 17 2013

Production :

EPISODE #

1014/152

1014/152

1014/152



# ADVENTURE TIME

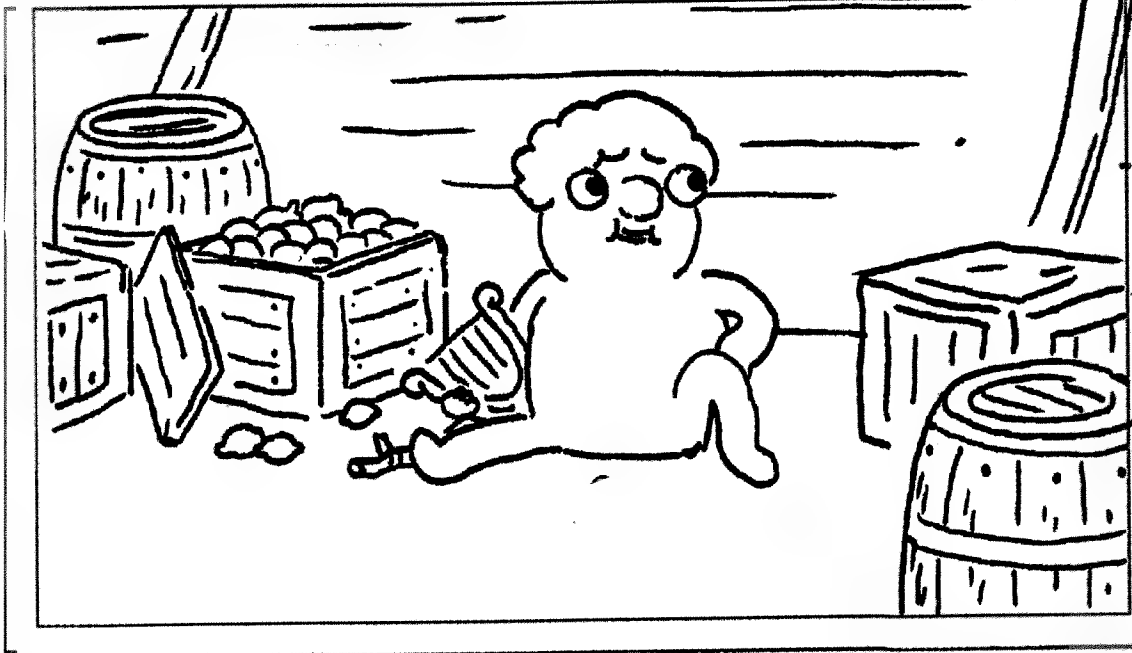


Page 123A

123B. NEXT  
day night

Sc. 63 CONT Pnl. G Ba. day night

Sc. 63 CONT. Pnl. H Bg.



(LH) YEAH, EXACTLY!

Action:

Timing:



JUL 17 2015

EPISODE #

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Production :

1014/152



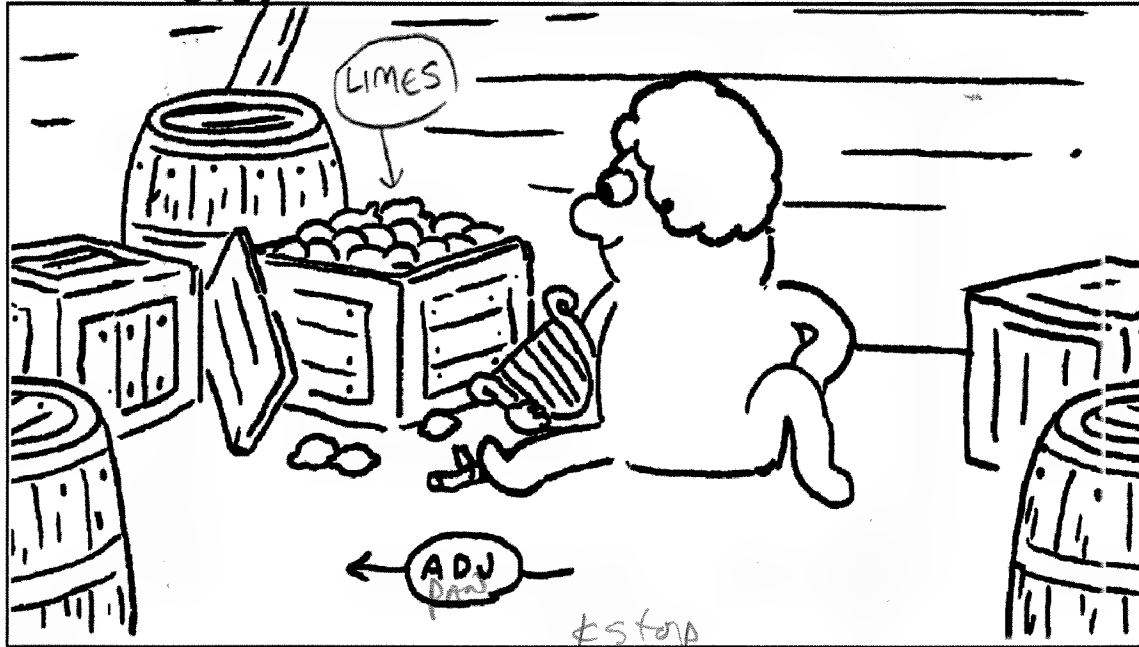
# ADVENTURE TIME



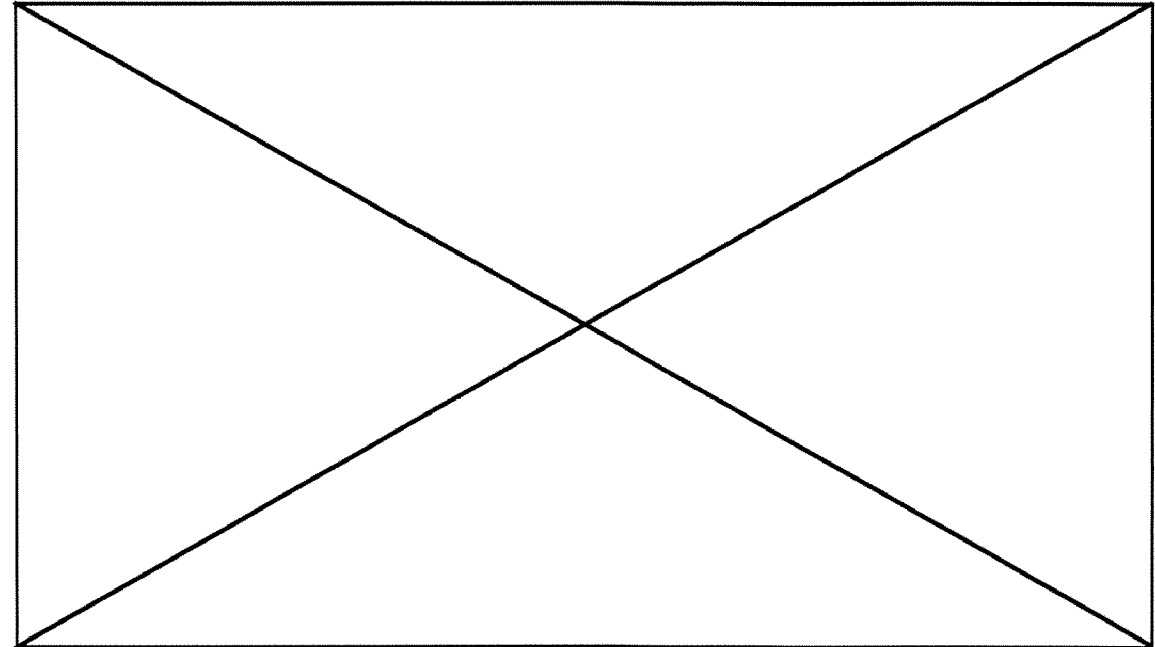
Page 123B

**124. NEXT**  
day night

Sc. 63 **CONT.** Pnl. I Bg. day night



Sc. Pnl. Bg. day night



Dialog:
Action:
Timing:

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



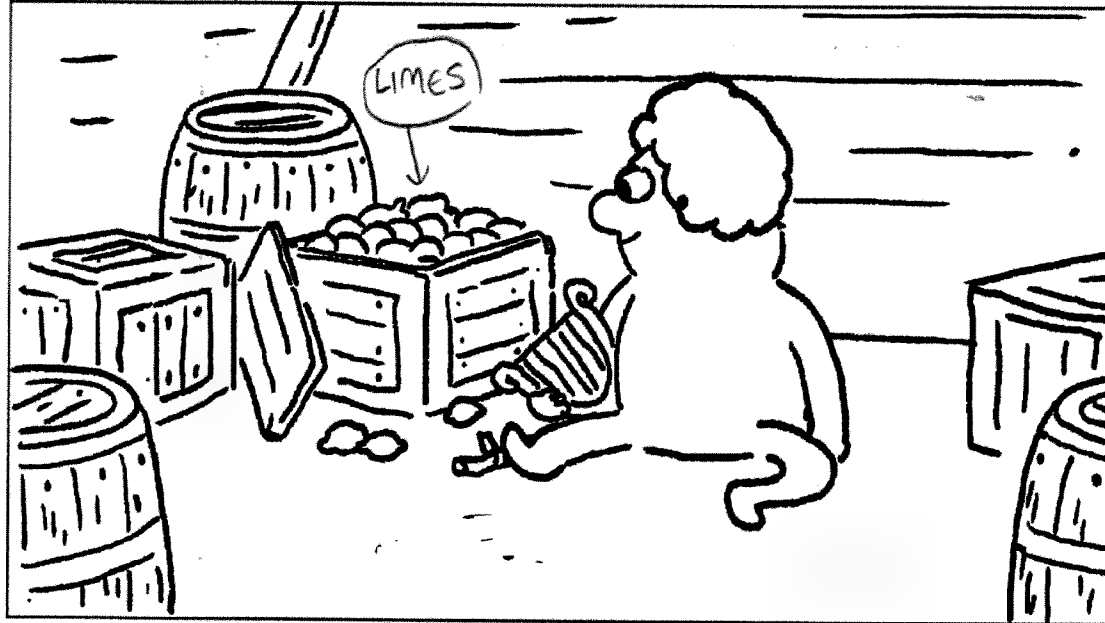
Page 124

Sc. 63 **CONT**

Pnl. J

Bg.

day night

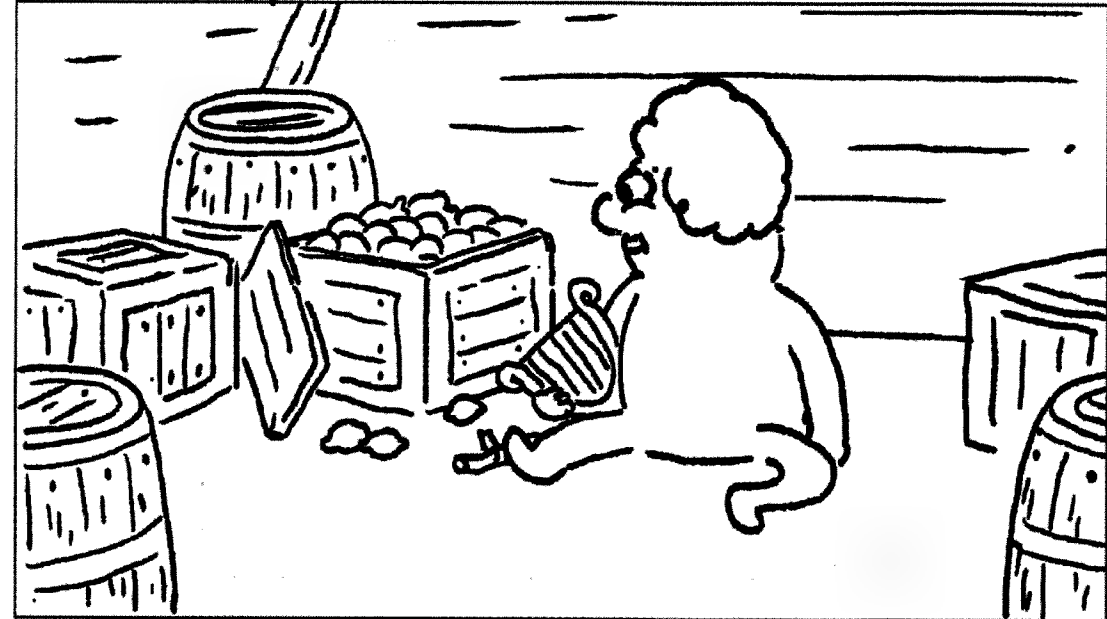


Sc. 63 **CONT.**

Pnl. K

Bg.

day night



*Handwritten:* LH Cut

*Handwritten:* 1014-152

EPISODE #

1014/152

Production :

Dialog:

**(LH)** HA HA, WHAT!

Action:

LH LOOKS AT...

... LIMES

JUL 17 2013

Timing:

1014/152



1014/152

# ADVENTURE TIME



Page 125

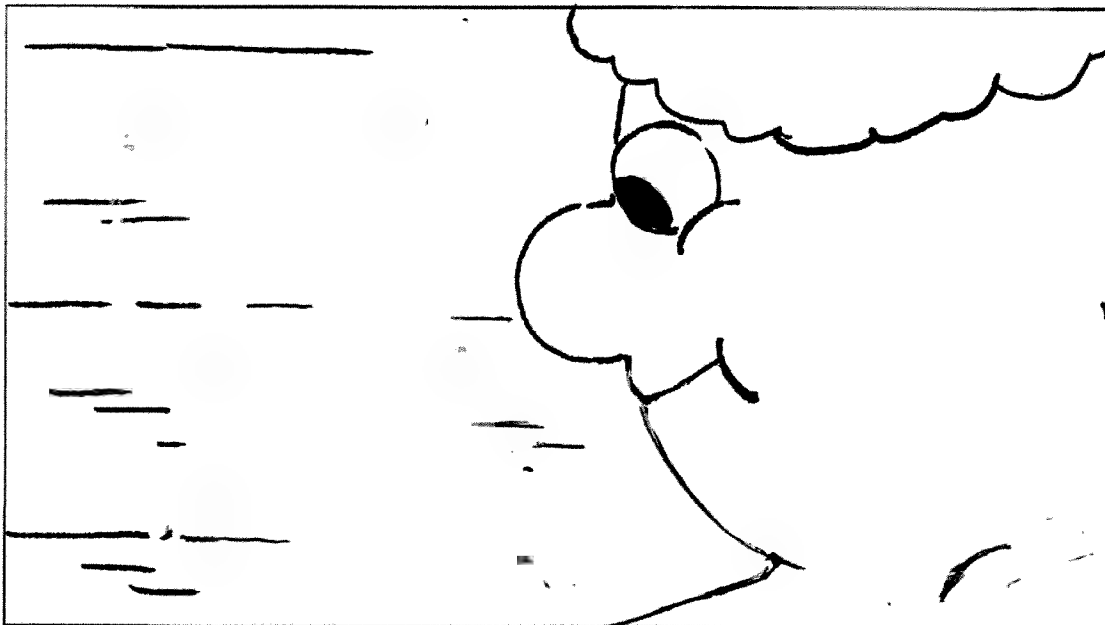
125A-NEXT

Sc. 64

Pnl. A

Bg.

day night



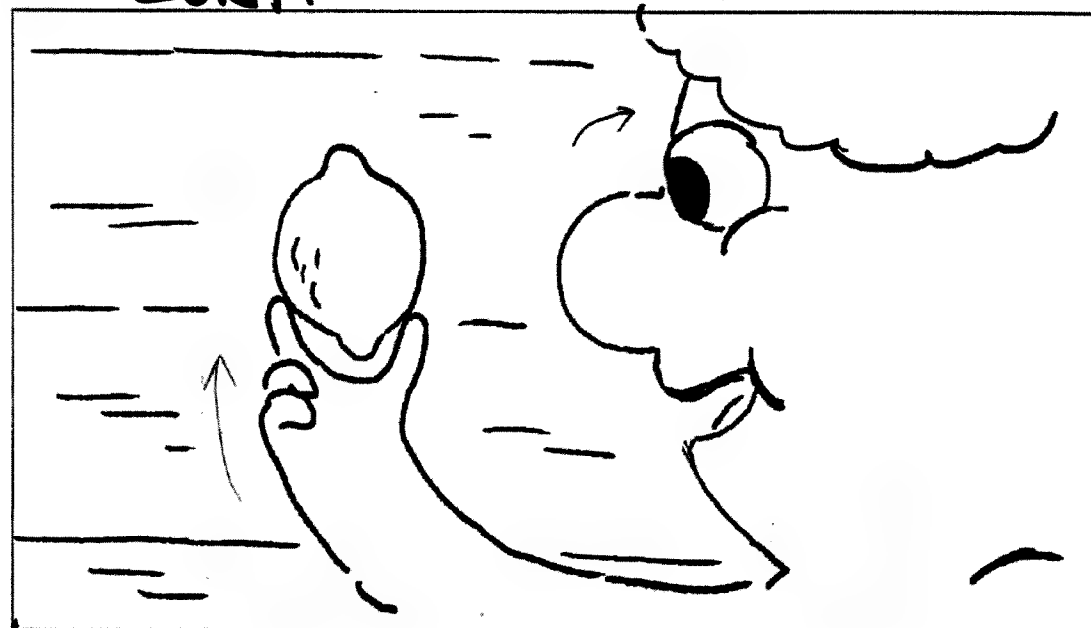
Sc. 64

CONT.

Pnl. B

Bg.

day night



Dialog:

Action:

-LH HOLDS UP LIME  
-LH'S MOUTH HANGS OPE

JUL 17 2011

Timing:

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME

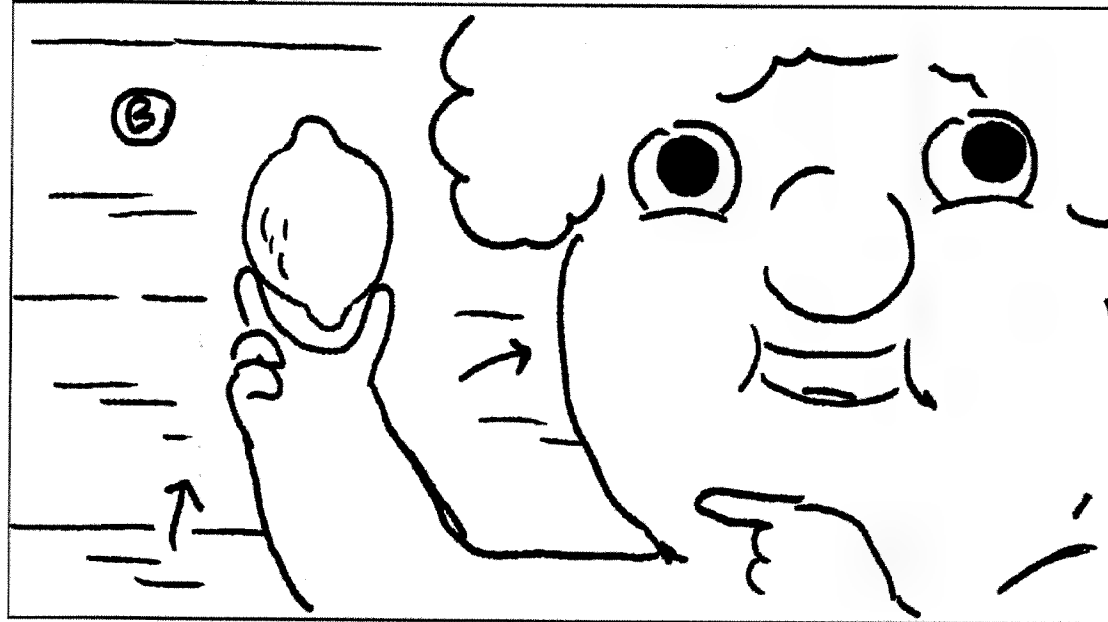


Sc. 64 **CONT**

Pnl. C

Bg.

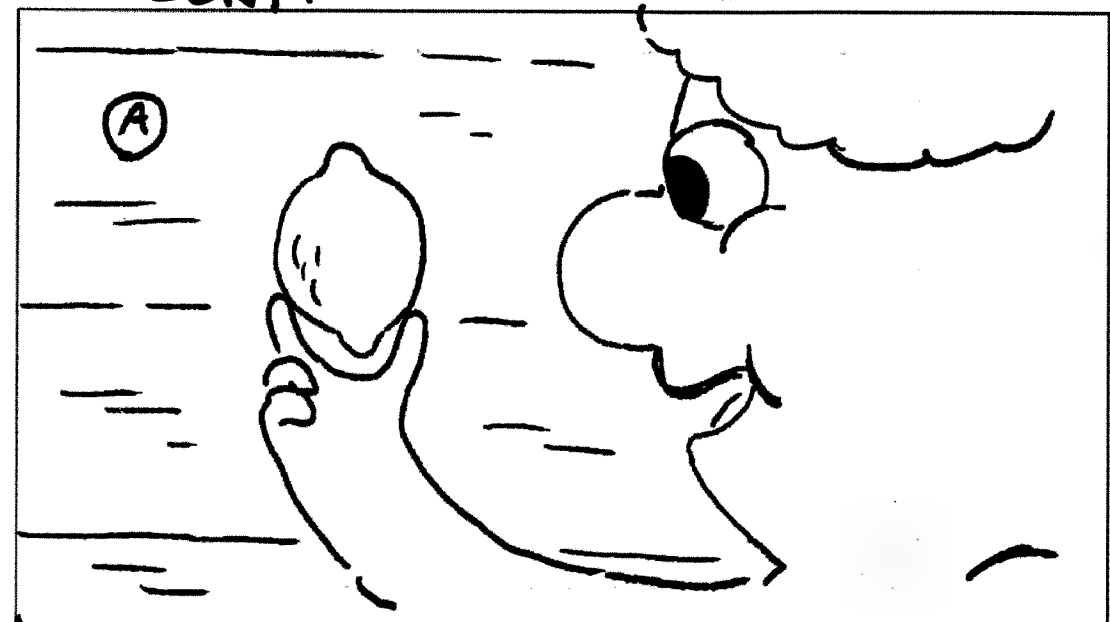
day night



Sc. 64 **CONT.**

Pnl. D

Bg.



Page **12SA**  
**126. NEXT**  
day night

*cut*

Dialog:	
(H) "OK", HA, HA.	(H) TAKES ALL KINDS I GUESS.
Action:	
C, D, C	HE'S DELIGHTED, CAN'T BELIEVE WHAT HE'S SEEING.
Timing:	
JUL 17 2013	

EPISODE #

1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



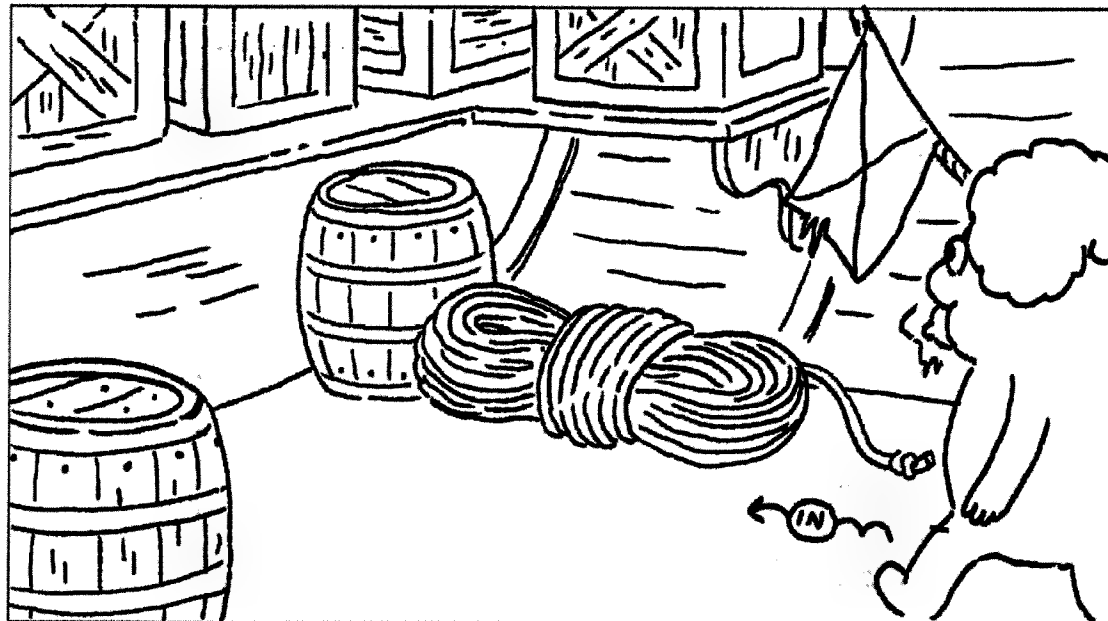
Page **126**

Sc. 6S

Pnl. A

Bg.

day night



Sc. 6S **CONT.**

Pnl. B

Bg.

day night

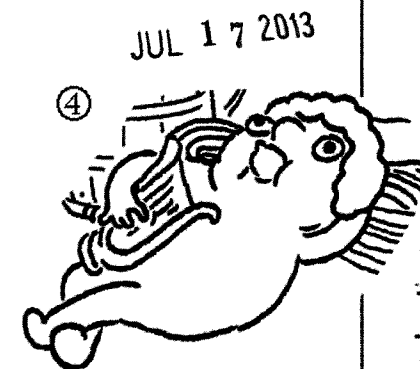
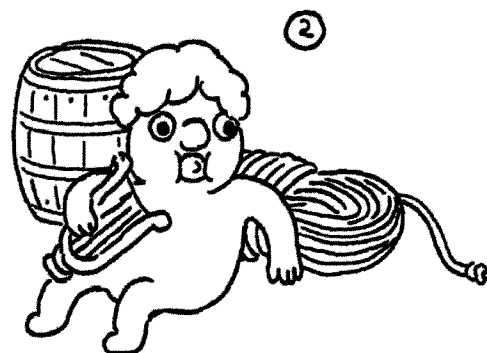
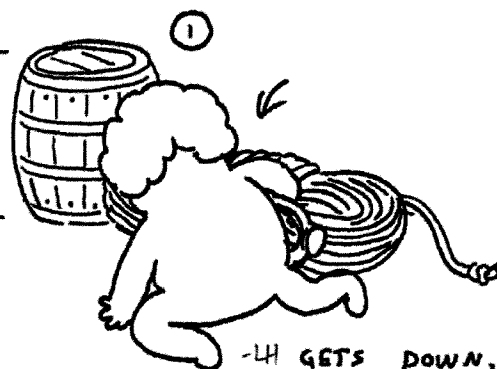


Dialog:

Action:

- LH WALKS ON/S  
W/ LIME IN HIS MOUTH

Timing:



Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME

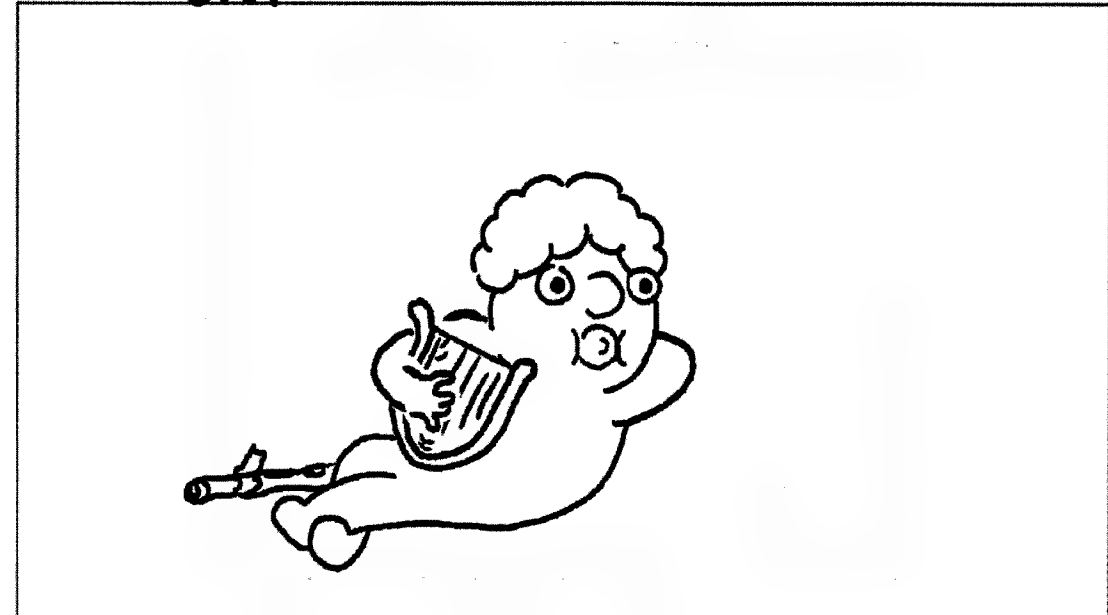


Page **127**

Sc. 65 **CONT** Pnl. c Bg. day night



Sc. 65 **CONT.** Pnl. D Bg. day night



Dialog:		
Action:	LOOKS OVER	SFX. BIT O' HARPING: • LOOKS UP • NOODLES HARP
Timing:	JUL 17 2013	

EPISODE #

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Production :

1014/152

1014/152



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1014/152

Hu  
Cut

# ADVENTURE TIME



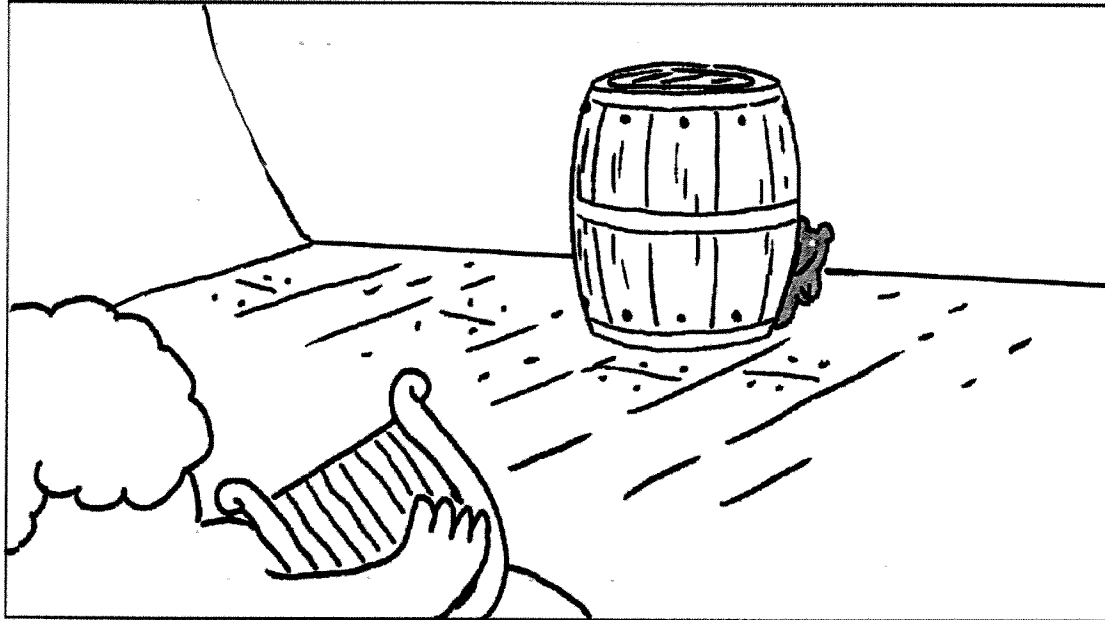
Page 128

Sc. 66

Pnl. A

Bg.

day night



Sc. 66 **CONT.**

Pnl. B

Bg.

day night



Hu  
Cut

EPISODE #

1014/152

Dialog:

②/ SQUEEK?

Action:

-RAT PEEKS OUT FROM BEHIND BARREL.

Timing:

JUL 17 2013

Production :

1014/152



He  
Cut

# ADVENTURE TIME



Page 129

Sc. 67

Pnl. A

Bg.

day night



Sc. 67 **CONT**

Pnl. B

Bg.

day night



Cut

Dialog:

SFX: ≡ BEAUTIFUL HARPING. ≡

Action:

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :



# ADVENTURE TIME



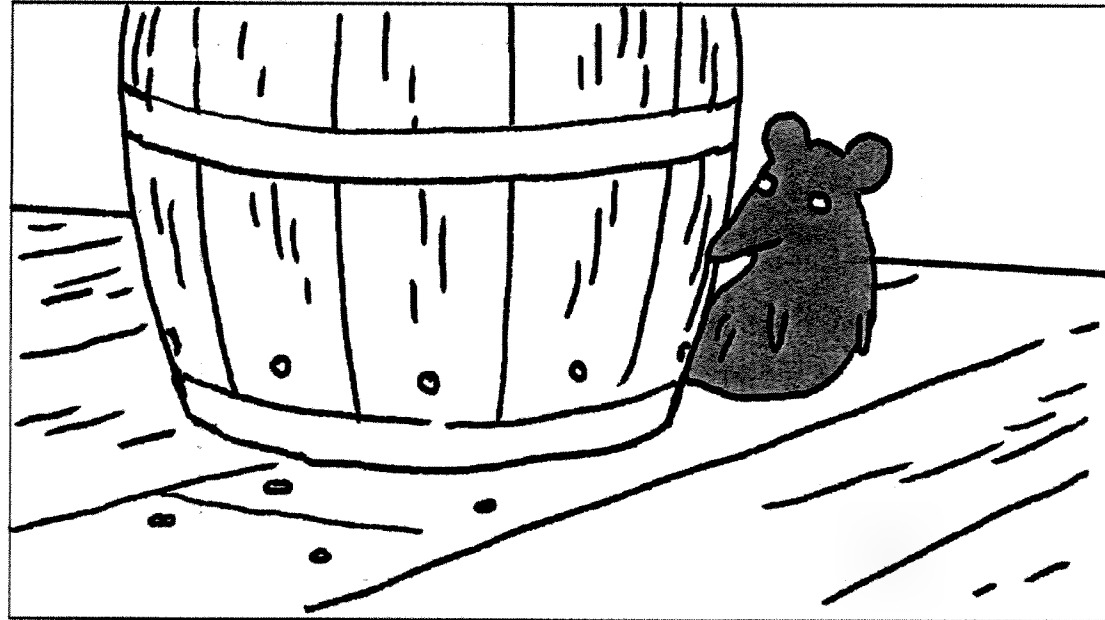
Page 130

Sc. 68

Pnl. A

Bg.

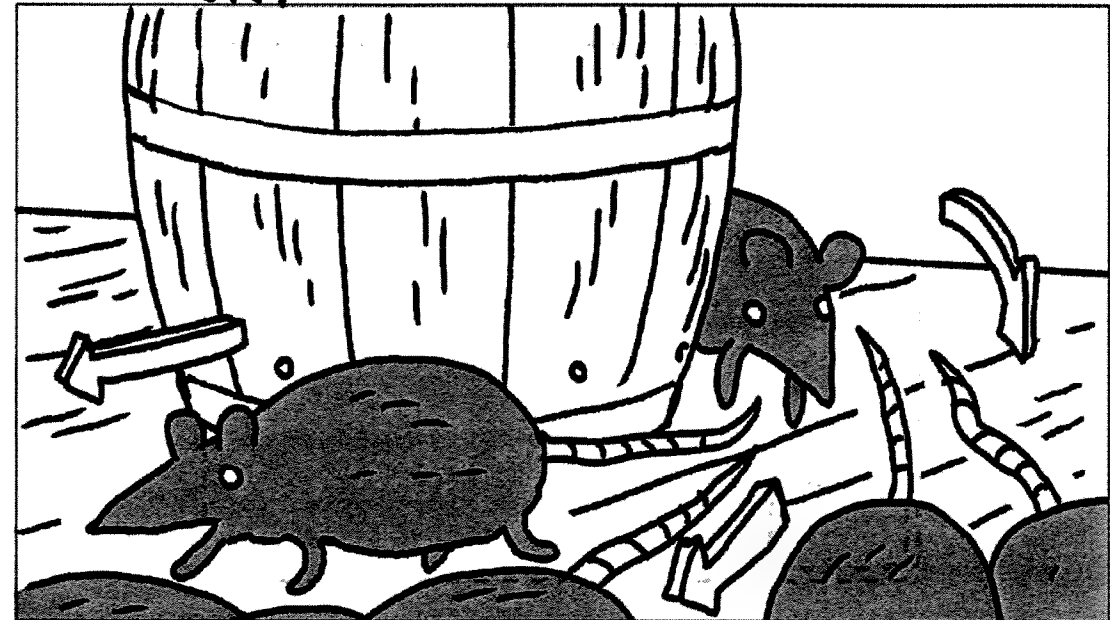
day night



Sc. 68 **CONT.** Pnl. B

Bg.

day night



Dialog:

Ⓡ SQUEEK SQUEEK  
SQUEEK SQUEEK

Action:

- RATS SCURRY OUT, (LOTS  
OF THEM, CYCLER

Timing:

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152



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1014/152

Cut

# ADVENTURE TIME



Page 131

Sc. 69

Pnl. A

Bg.

day night



Sc. 69

CONT. Pnl. B

Bg.

day night



Dialog:

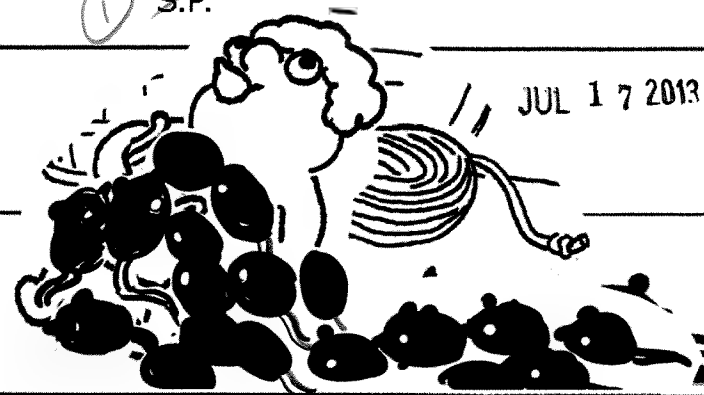
(SFX) LITTLE SQUEAKS.

Action:

- RATS FORM  
RAT BLANKET

Timing:

① S.P.



Production :

EPISODE #

1014-152

1014/152

1014/152



# ADVENTURE TIME



Page 132

Sc. 69 **CONT**

Pnl. **c**

Bg.

day night

Sc. 69 **CONT.** Pnl. **D**

Bg.

day night



Dialog:

LH: YAWNE

Action:

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



Page 133

Sc. 69 **CONT**

Pnl. **E**

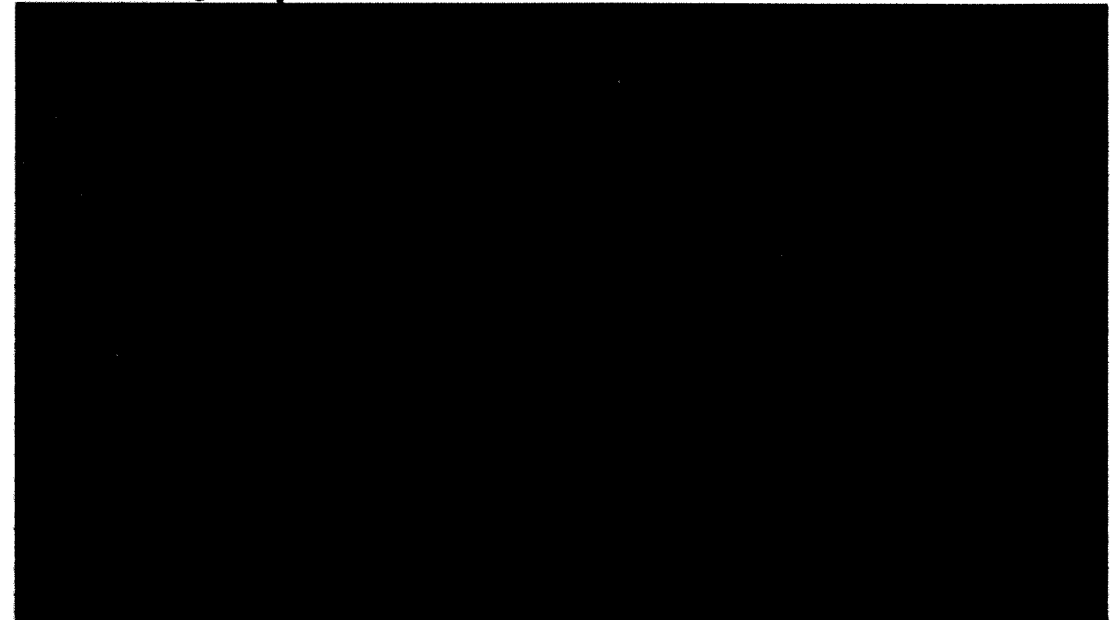
Bg.

day night

Sc. 69 **CONT.** Pnl. **F**

Bg.

day night



Dialog:

Action:

-LH TURNS OVER AND FALLS ASLEEP.

FADE TO BLACK.

JUL 17 2013

Timing:

Production :

EPISODE #

1014-12

1014/152

1014/152



# ADVENTURE TIME



Page 134  
134A-NEXT  
day night

Sc. 69 **CONT**

Pnl. G

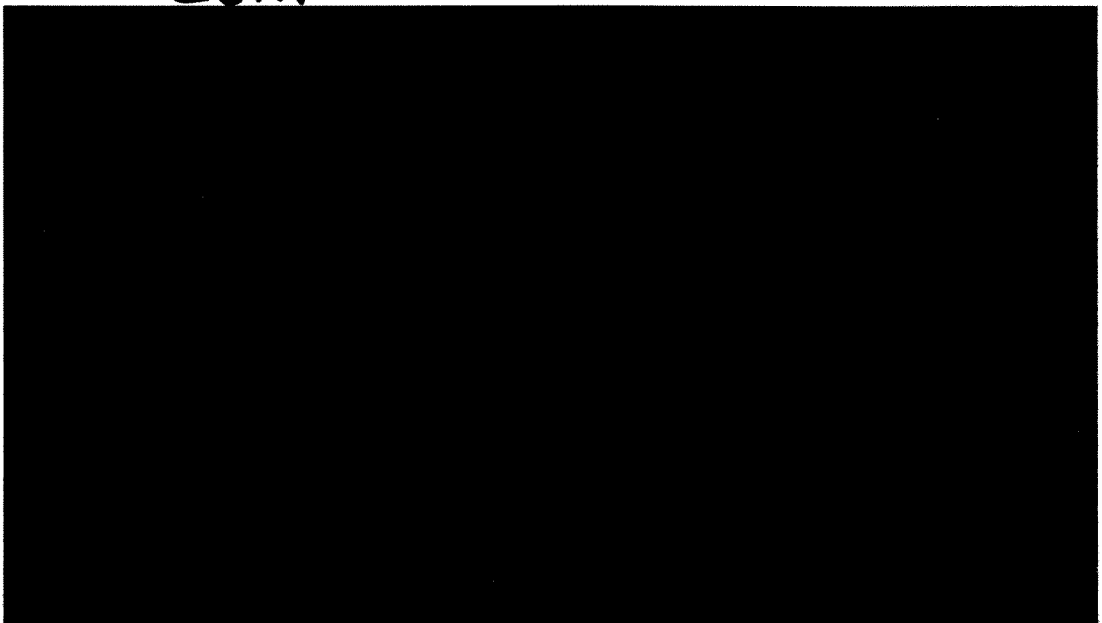
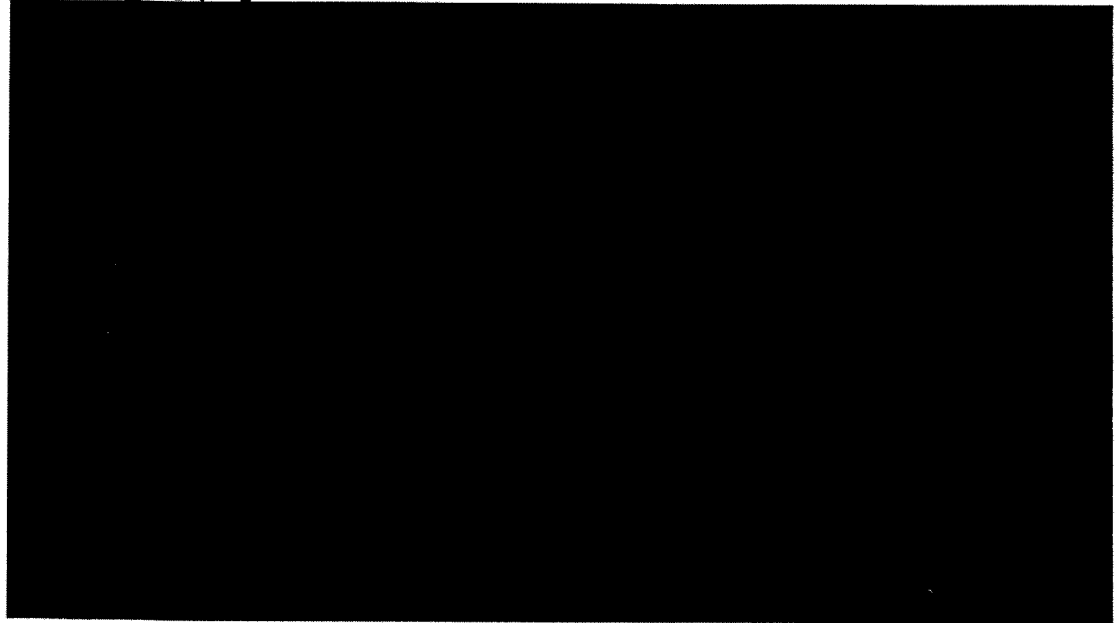
Bg.

day night

Sc. 69 **CONT**

Pnl. H

Bg.



Dialog:	<p>(SFX) * FADE IN.</p> <p>• SWORDS CLASHING.</p> <p>PIRATE CAPTAIN : THAR ! A GREED LARD !</p> <p>PIRATES : [SCREAMING/YELLING WALLA]</p>	<p>(SFX)</p> <p>• GREED LARD BELLOWS.</p> <p>• CREAKING, SPLINTERING WOOD</p> <p>• BATTLE NOISES</p>
Action:		
Timing:		

JUL 17 2012

EPISODE #

1014/152

Production :

1014/152

1014/152



ADVENTURE TIME



134A

Page 135. NEXT  
day night

Sc. 69 CONT Pnl. I Bg. day night



Sc. 69 CONT Pnl. J Bg. day night



Dialog:
Action:
Timing:

JUL 17 2013

EPISODE # 1014/152  
Production :

1014/152

1014/152  
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# ADVENTURE TIME



Page 135

Sc. 69 **CONT** Pnl. K Bg. day night



Sc. 69 **CONT** Pnl. L Bg. day night



Dialog:

== BATTLE  
SFX CONTINUES THROUGH  
== SCENE

(LH) (WAKE-UP WHIMPER)

Action:

- LAST RAT RUNS OFF

- WAKES UP, LIME ROLLS OUT  
OF HIS MOUTH.

JUL 17 2013

Timing:

EPISODE #

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Production :

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# ADVENTURE TIME



NO SCENES  
70-71

Page 136

Sc. 69 **CONT**

Pnl. M

Bg.

day night

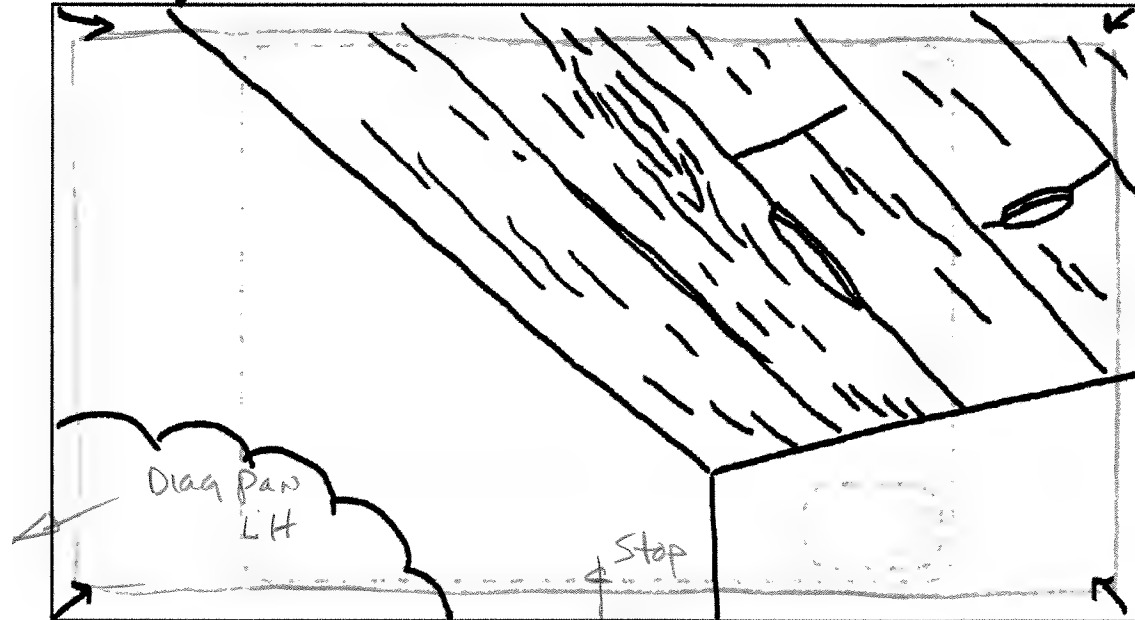


day night **Cut** Sc. **72**

Pnl. A

Bg.

day night



Dialog:

SFX:

... RISING PIRATE BATTLE SFX ...

Action:

REAL SLOW DRIFT IN JUL 17 2015

Timing:

Ho  
Art

1014-152

EPISODE #

1014/152

Production :

1014/152



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1014/152 1

no cut

# ADVENTURE TIME

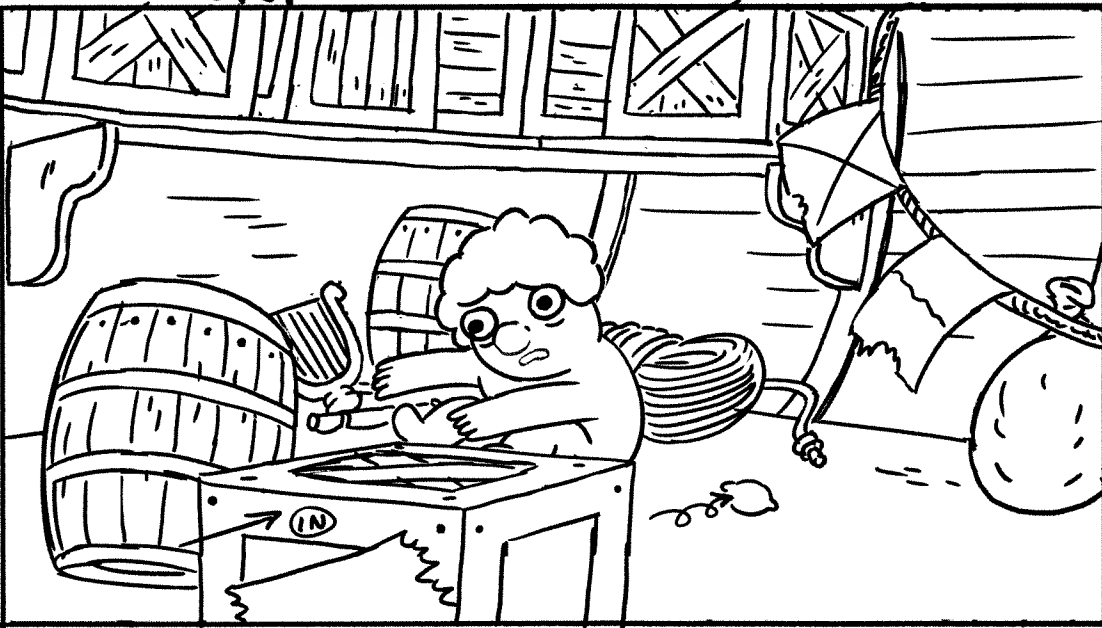


Page 137  
137A-NEXT  
day night

Sc. 73 Pnl. A Bg. day night



Sc. 73 CONT Pnl. B Bg. day night



Dialog:	<p>(SFX) BIG GROAN, BIG SNAPS. (MAST SNAPS)</p>	<p>GREEDLARD: [ROARING] (SFX) / ROARING, CHAOS</p>
Action:	<p>REG'S STILL, GIVES A TREMBLE, STILL AGAIN</p>	<p>THE SHIP REELS ONE WAY,</p>
Timing:		<p>JUL 17 2013</p>

EPISODE # 1014-152  
Production :

1014/152 1

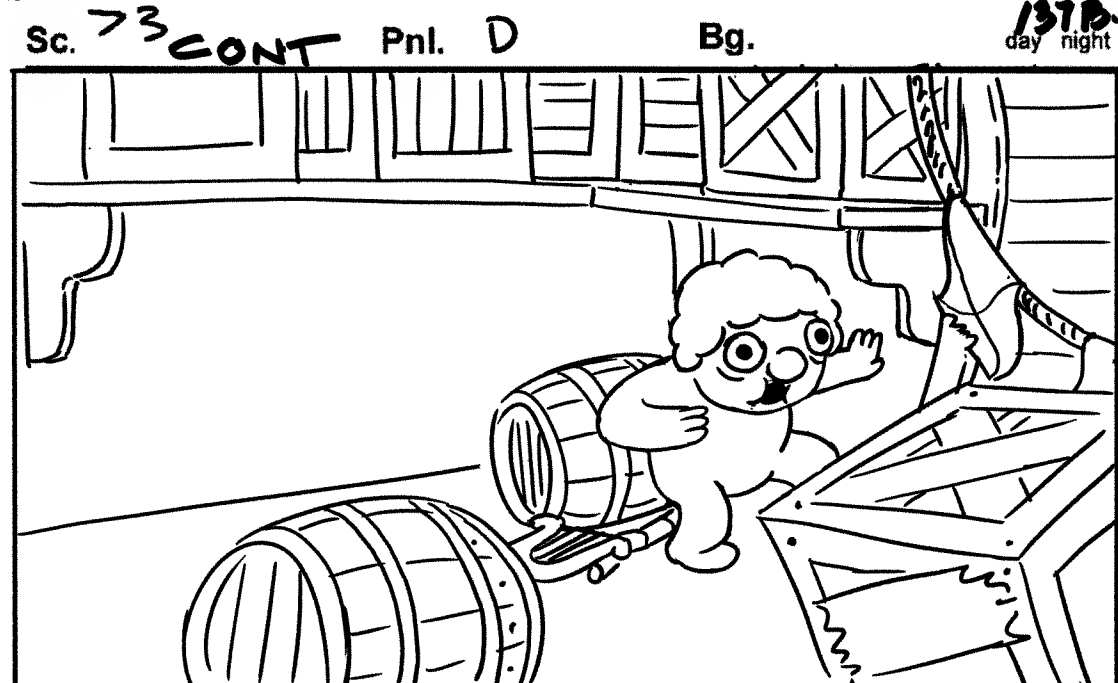
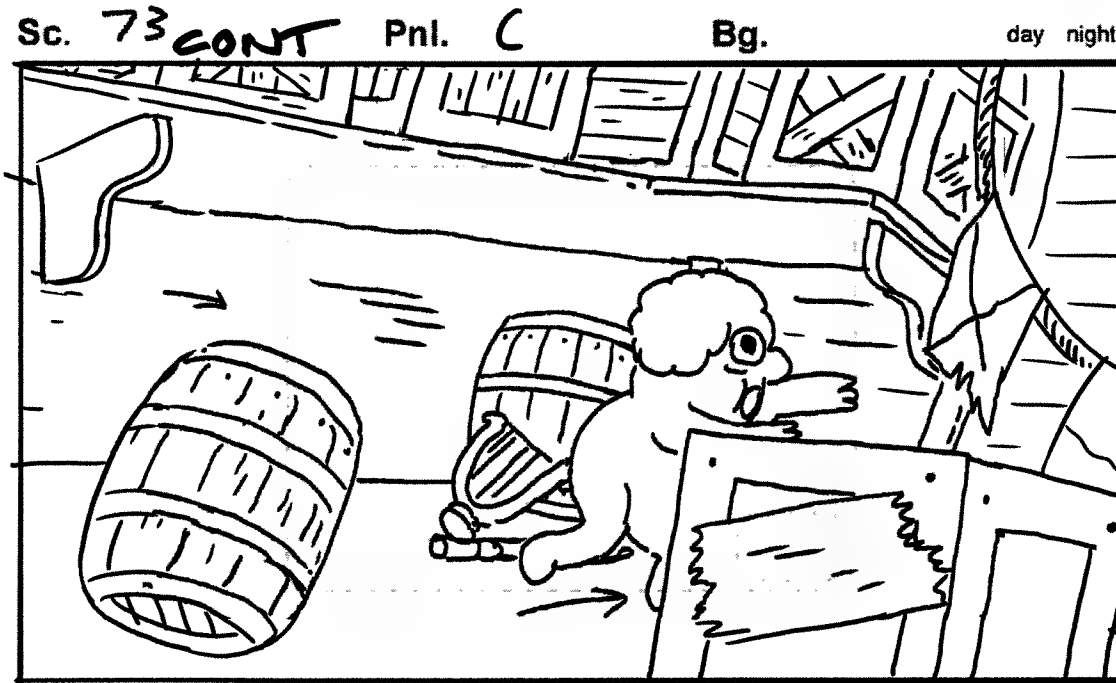
1014/152



# ADVENTURE TIME



Page 137A  
137B-NEXT  
day night



Dialog:

(LH) = PANICKED, SCARED :

Action:

Timing:

JUL 17 2013

1014-15

EPISODE #

1014/152 1

Production :

1014/152

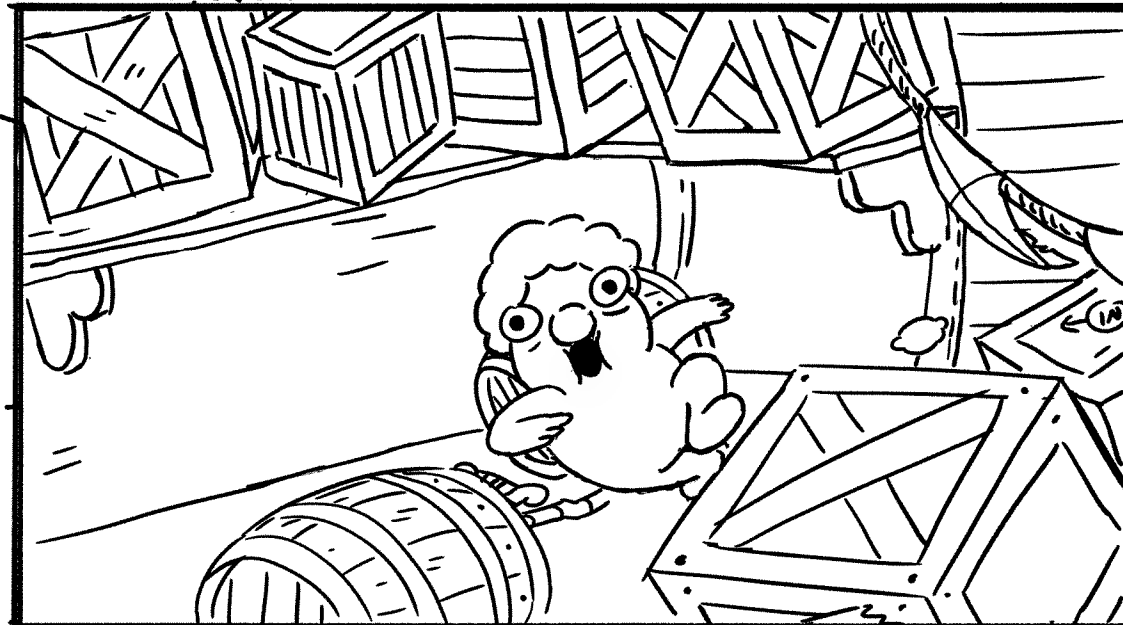


# ADVENTURE TIME

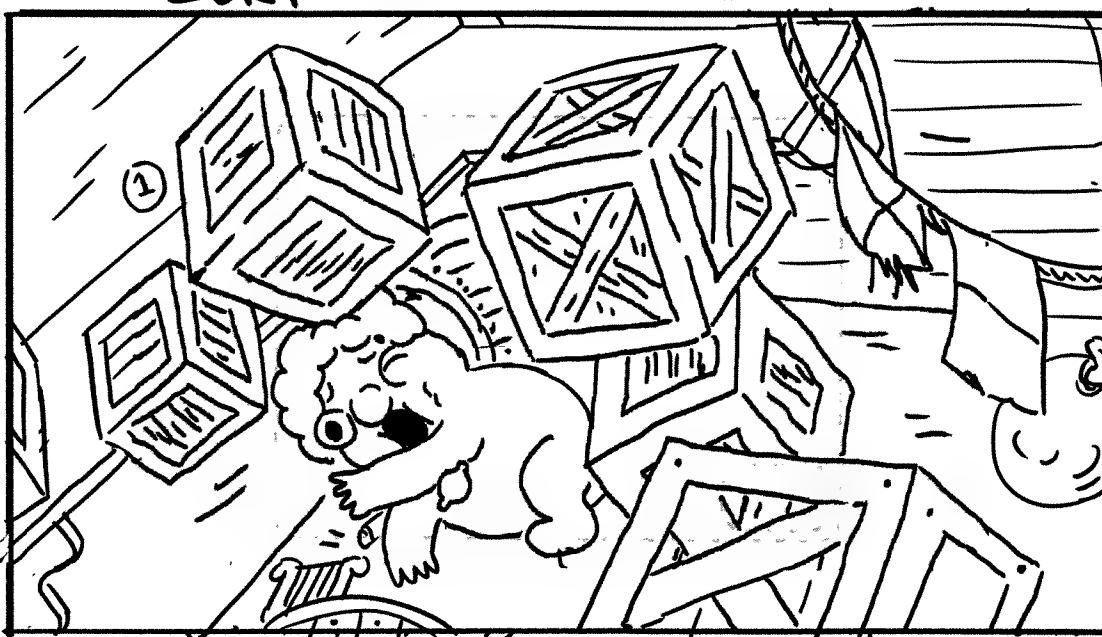


Page 137 B  
138 NEXT  
day night

Sc. 73 CONT Pnl. E Bg. day night



Sc. 73 CONT Pnl. F Bg. day night



Dialog:	
Action:	- LH REELS THE OTHER WAY.
Timing:	



LH: [IMPACT]

- CRATE HITS LH ON HEAD

JUL 17 2013

1014-152  
EPISODE #  
1014/152  
Production :

1014/152



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ADVENTURE TIME



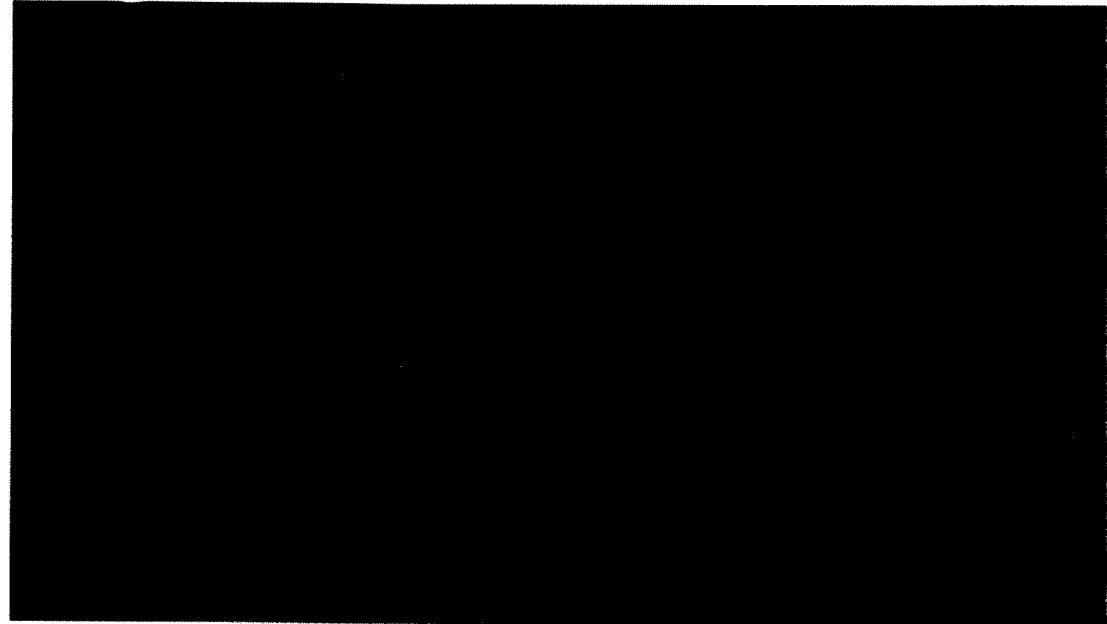
HW  
cut

Sc. 7 <sup>3</sup> CONT.

Pnl. G

Bg.

day night

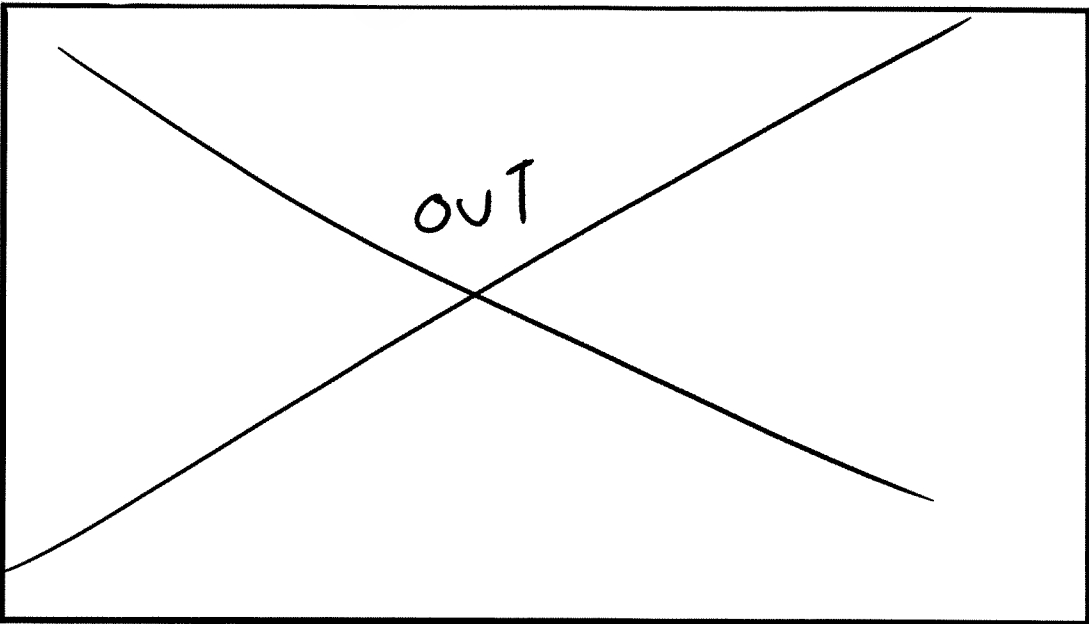


Sc.

Pnl.

Bg.

day night



Dialog:
(SFX) CHOK!!!
Action:
-LH KNOCKED OUT.
Timing:

JUL 17 2013

EPISODE #

Production :

1014-152

1014/152

1014/152



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He cut

# ADVENTURE TIME



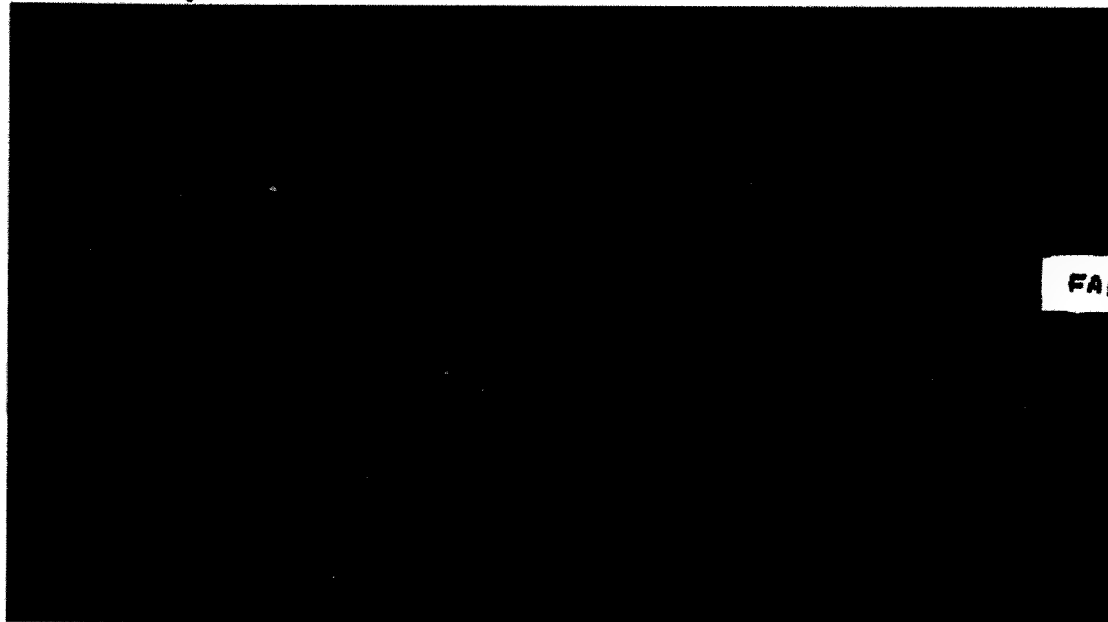
Page 139

Sc. 73 **A** Pnl. **A** Bg.

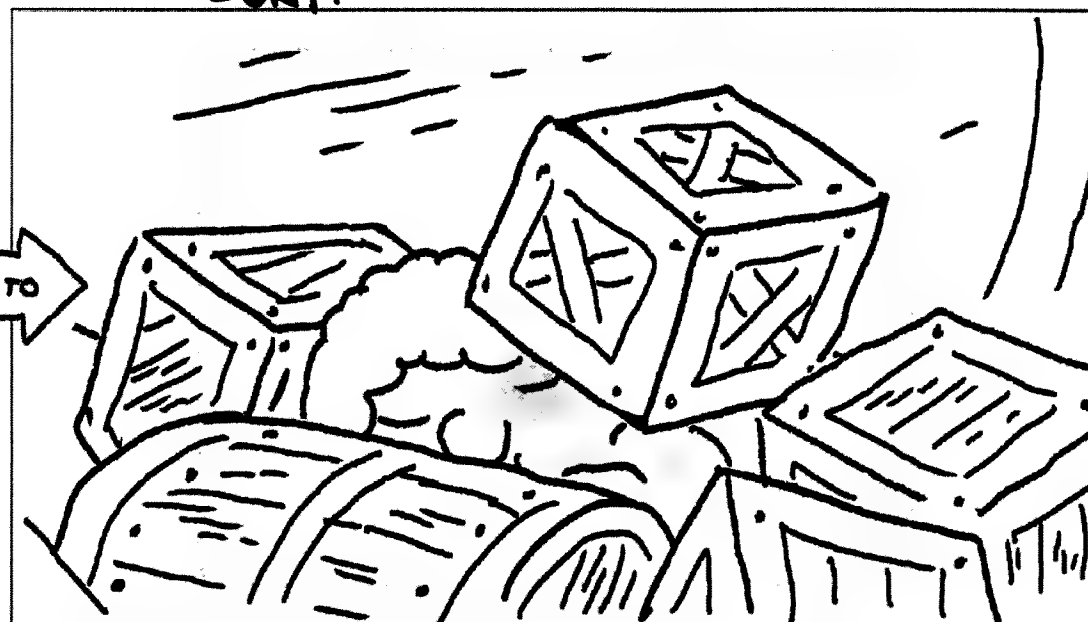
day night

Sc. 73 **A** **CONT.** Pnl. **B** Bg.

day night



FADE TO



Dialog:

≡ SILENT. ≡

(SFX)

SPORADIC SOUNDS  
OF THE WIND.

Action:

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152

1014-152



# ADVENTURE TIME



NO SC74

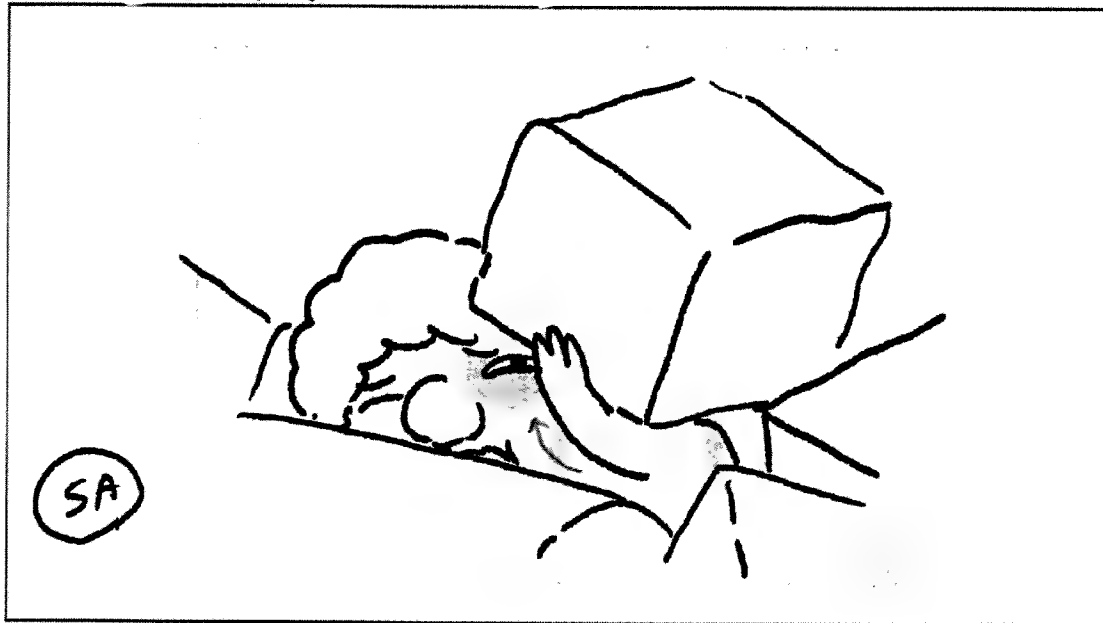
Page 140

Sc. 73 A **CONT** Pnl. C Bg.

day night

Sc. 73 A **CONT** Pnl. D Bg.

day night



Dialog:	(LH) GROANING	(LH) GROANING... ... MY FONTANELLE!
Action:		- LH PUSHES CRATE ASIDE - LH TOUCHES HIS HEAD. JUL 17 2013
Timing:		

*cut*

1014-152

EPISODE #

1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



Page 141

Sc. 75

Pnl. A

Bg.

day night



Sc. 75 CONT.

Pnl. B

Bg.

day night



Dialog:

(SCARED SOUNDING)

CH HELLO ? I - I  
ACCIDENTALLY CAME ONTO YOUR  
BOAT, BUT I ...

LH: ... I THINK I REALLY NEED  
SOME HELP -

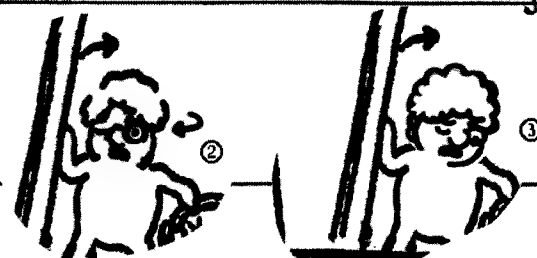
Action:

-LH LIMPING UP STAIRS

-LH CARRIES SMASHED UP HARP.

Timing:

JUL 17 2013



EPISODE # 1014-25

1014/152

Production :

1014/152

1014/152

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1014/152

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# ADVENTURE TIME

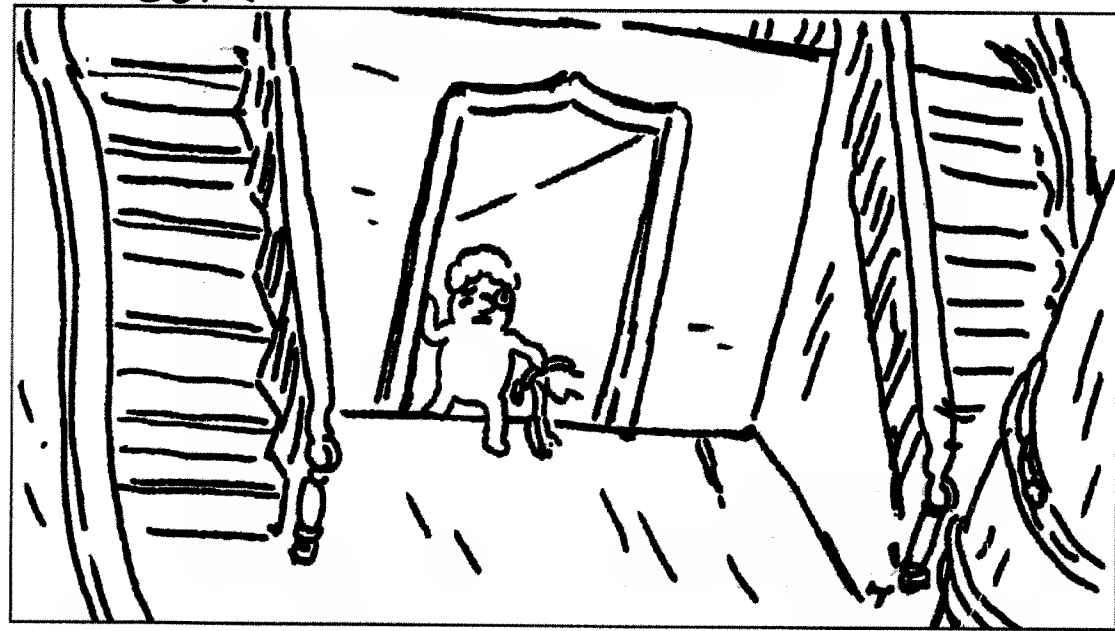


Sc. 75 CONT

Pnl. C

Bg.

day night

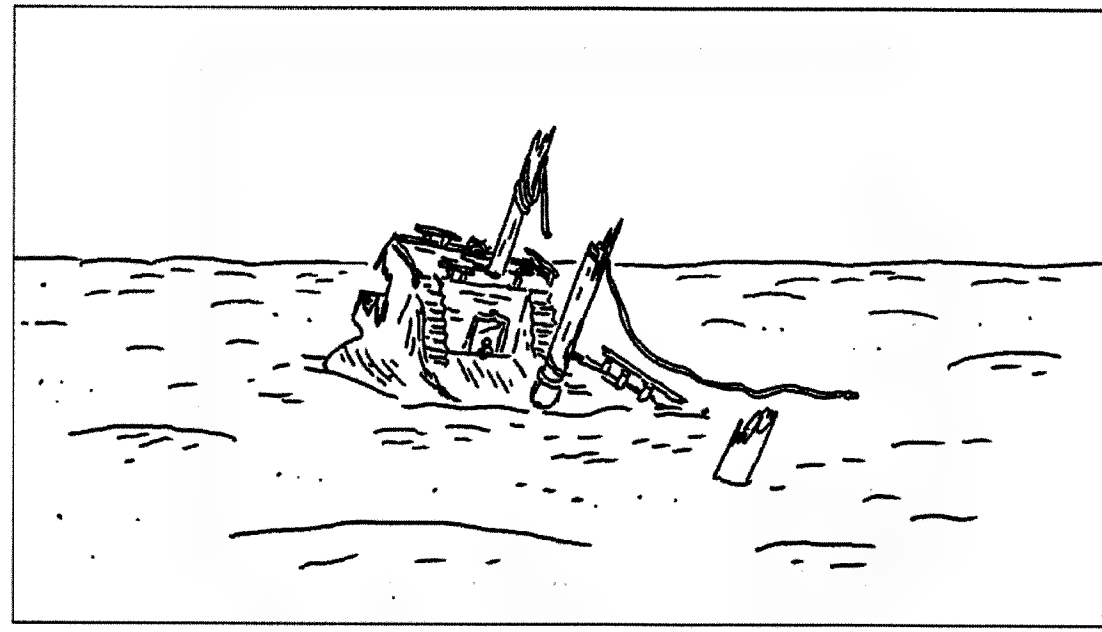


Sc. 76

Pnl. A

Bg.

day night



Dialog:	
Action:	LH STUNNED.  — SHIP IS DESTROYED & MOSTLY SUNK IN SAND. JUL 17 2013
Timing:	

EPISODE #

1014-152

1014/152

Production :

1014/152



# ADVENTURE TIME



Page 143

Sc. 76 **CONT**

Pnl. **B**

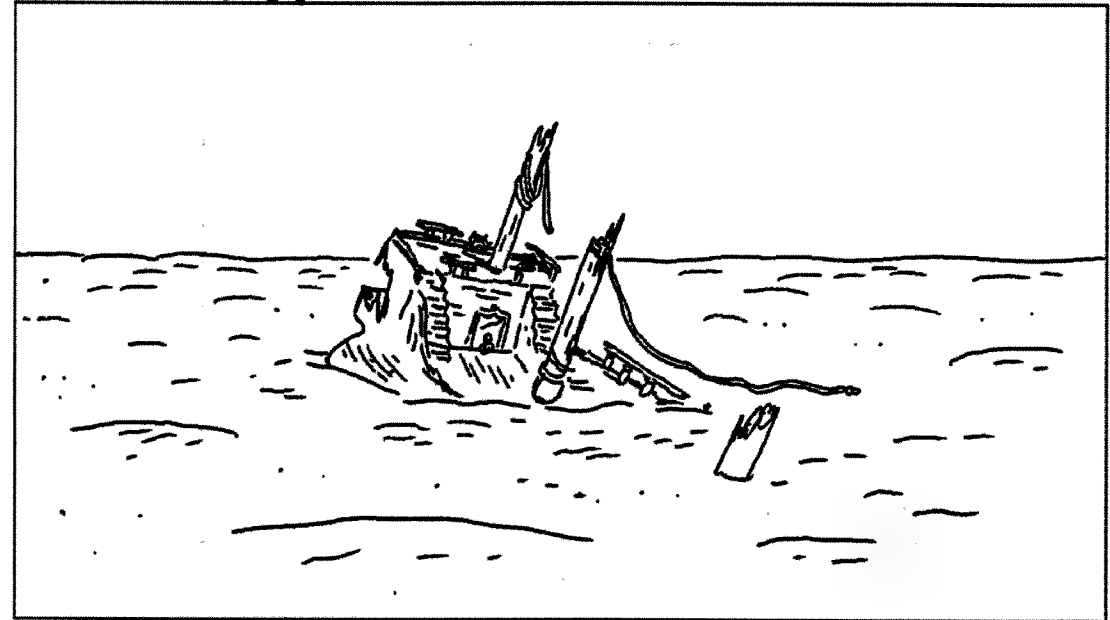
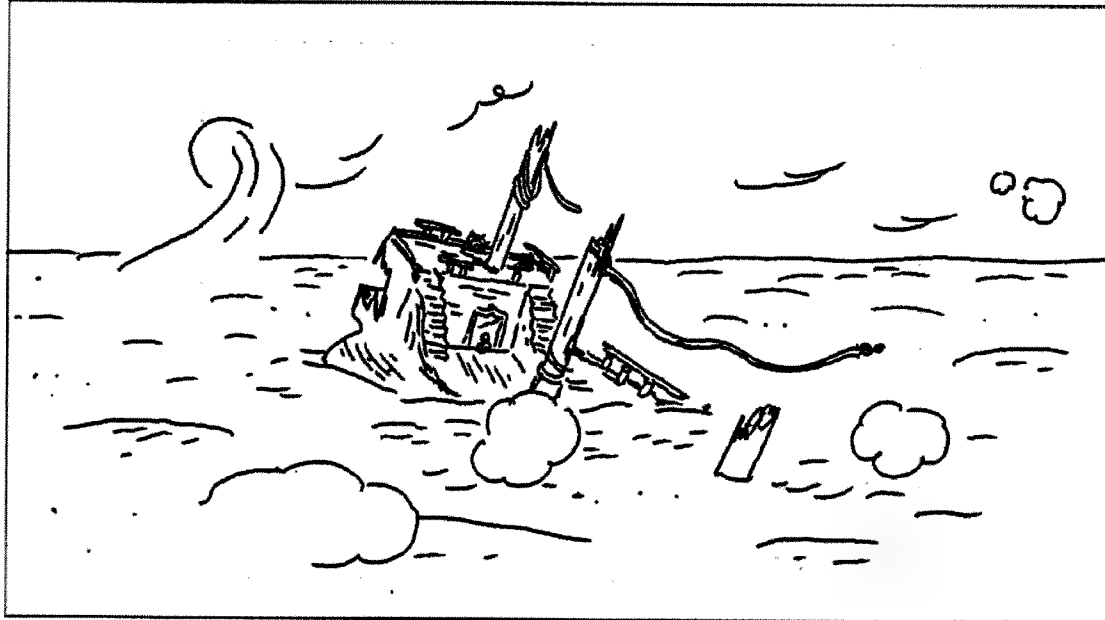
Bg.

day night

Sc. 76 **CONT** Pnl. **C**

Bg.

day night



Dialog:

SFX: \* WIND \*

Action:

- GUST OF WIND RAISES SOME SOUND CLOUDS.

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



Page 144

Sc. 76 CONT Pnl. D

Bg.

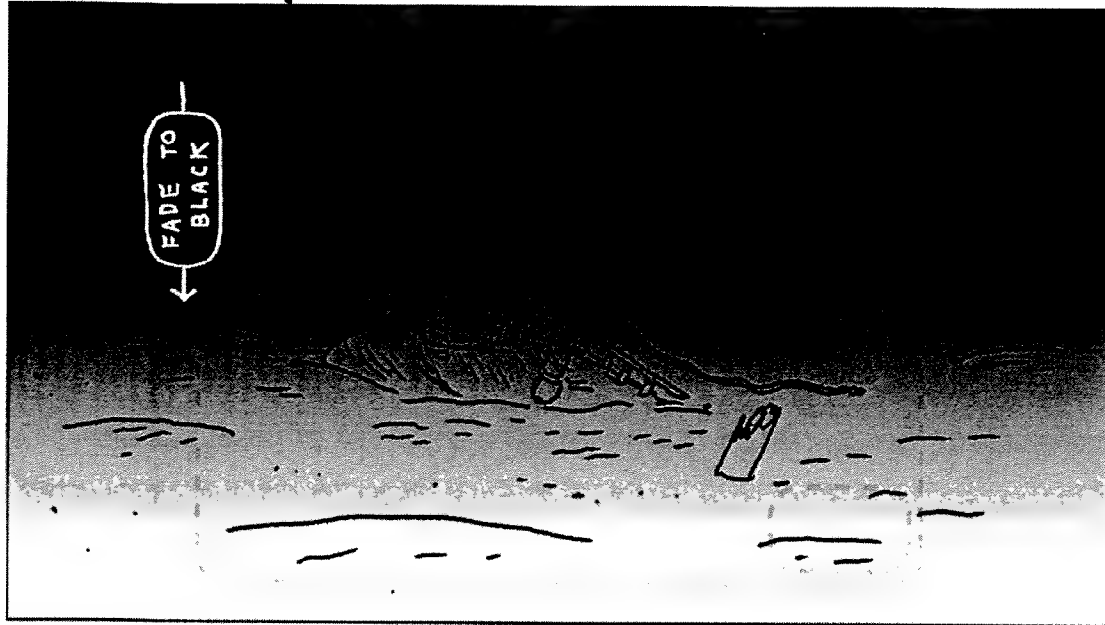
day night

Sc. 77

Pnl. A

Bg.

day night



Dialog:
Action:
Timing:

JUL 17 2012

EPISODE #

Production :

1014-152

1014/152

1014/152



# ADVENTURE TIME



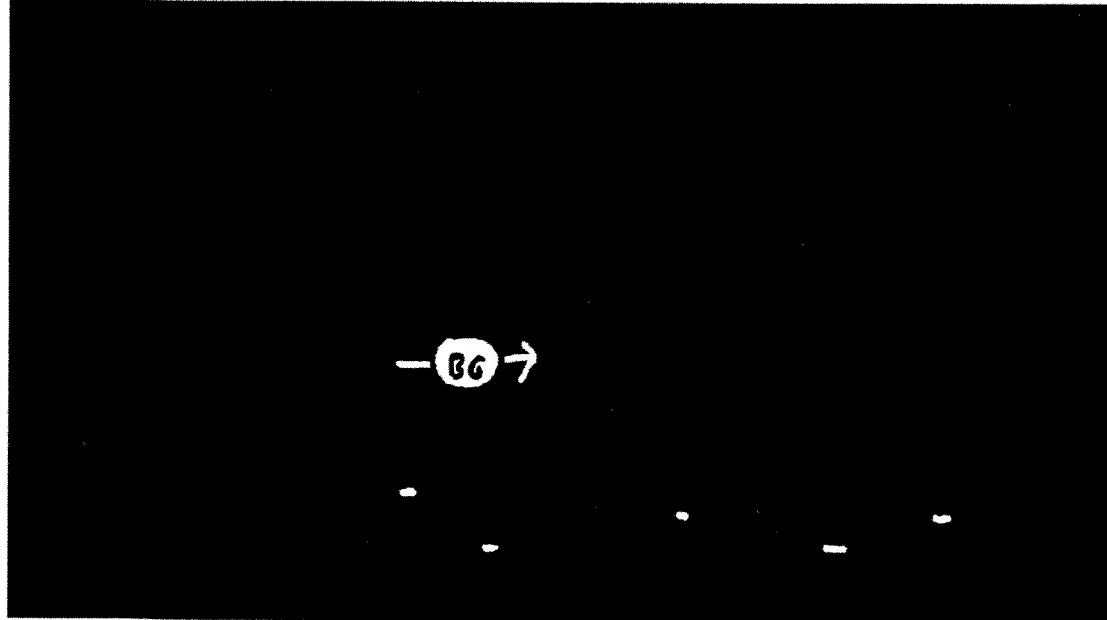
Page 145

Sc. 77 CONT

Pnl. B

Bg.

day night

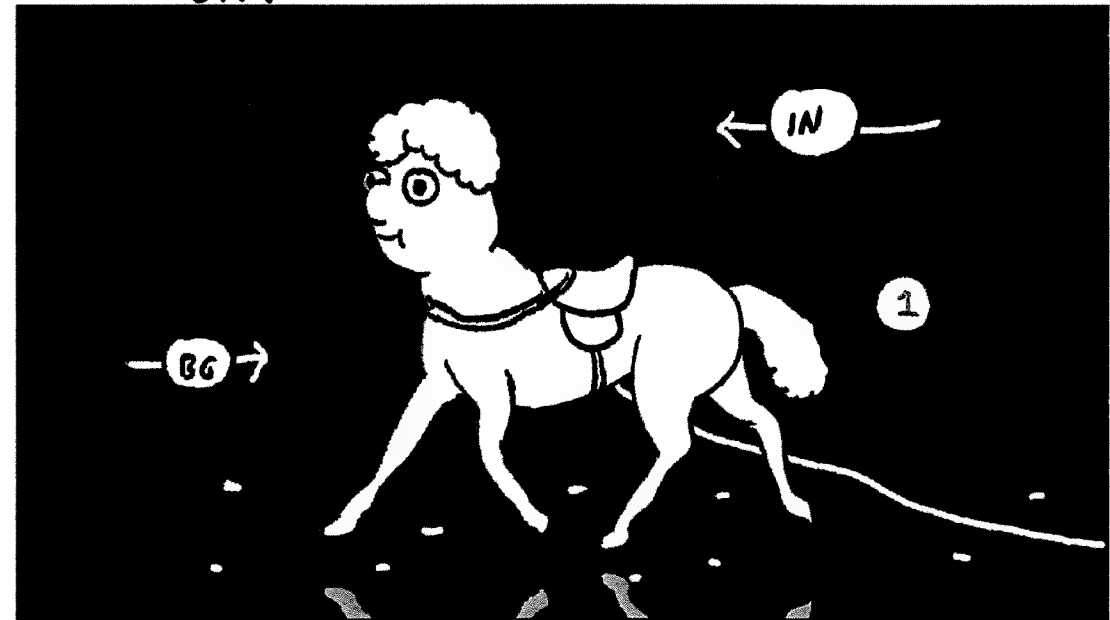


Sc. 77 CONT.

Pnl. c

Bg.

day night



Dialog:

(SFX) / CLIP CLOPPIN!

Action:

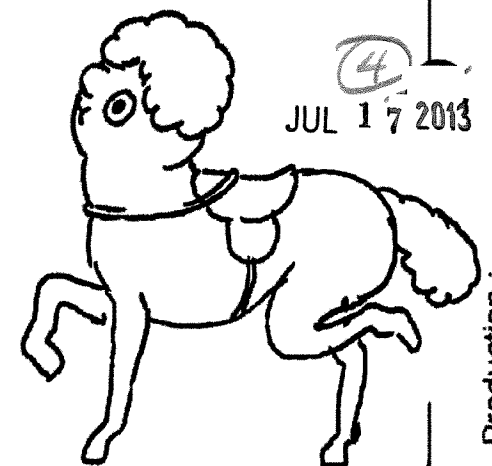
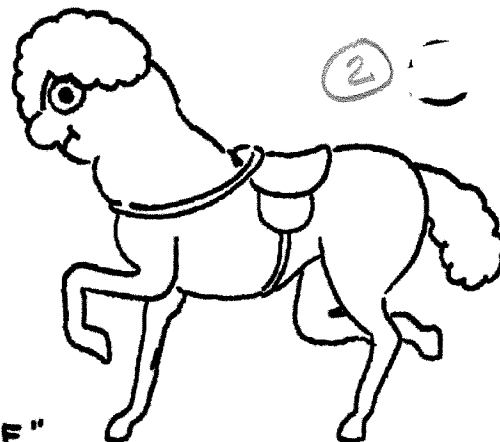
PIECES OF GUM STUCK TO FLOOR

DRESSAGE

Timing:

- WITH THAT CRAZY DRESSAGE STYLE RHYTHM, KIND OF LIKE A "PASSAGE" OR A "PIAF"

- FUNNY & WEIRD.



LH: [HUMMING A TUNE-LESS TUNE]

JUL 17 2013

Production:

EPISODE #

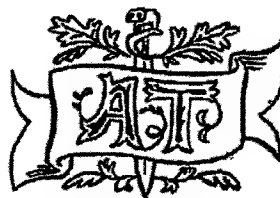
1014-152

1014/152

1014/152



# ADVENTURE TIME



Page 146

NBA-NEXT  
day night

Sc. 77 CONT

Pnl. D

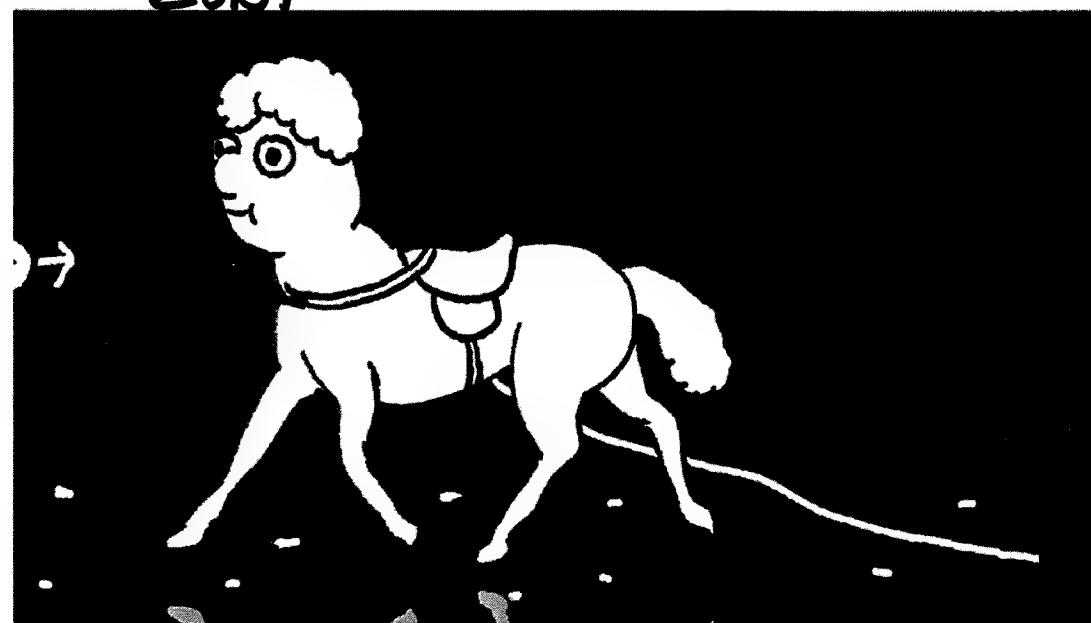
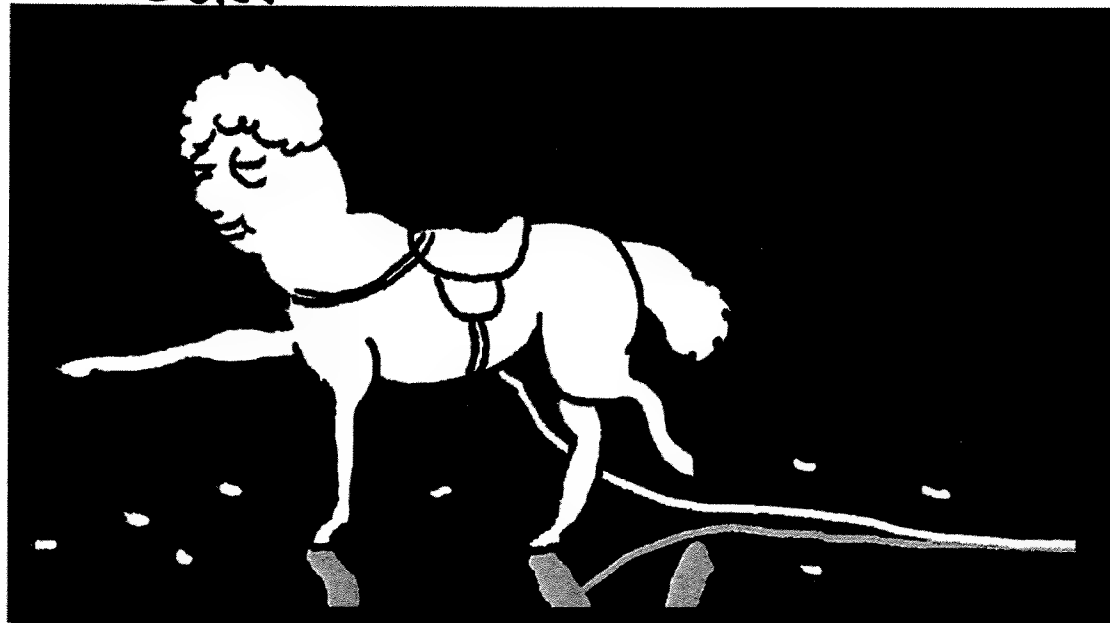
Bg.

day night

Sc. 77 CONT

Pnl. E

Bg.



Dialog:

LEMON  
WHITE  
(O.S.)

HEY .. HEY GUY ...  
UH ....

Action:

• STRIKES A POSE . . . AND KEEPS GOIN'!  
• BG PAUSES WITH LH. FOR A BEAT.

JUL 17 2015

Timing:

Production :

EPISODE #

1014/152

1014/152



# ADVENTURE TIME



Page 146A  
**147. NEXT**  
day night

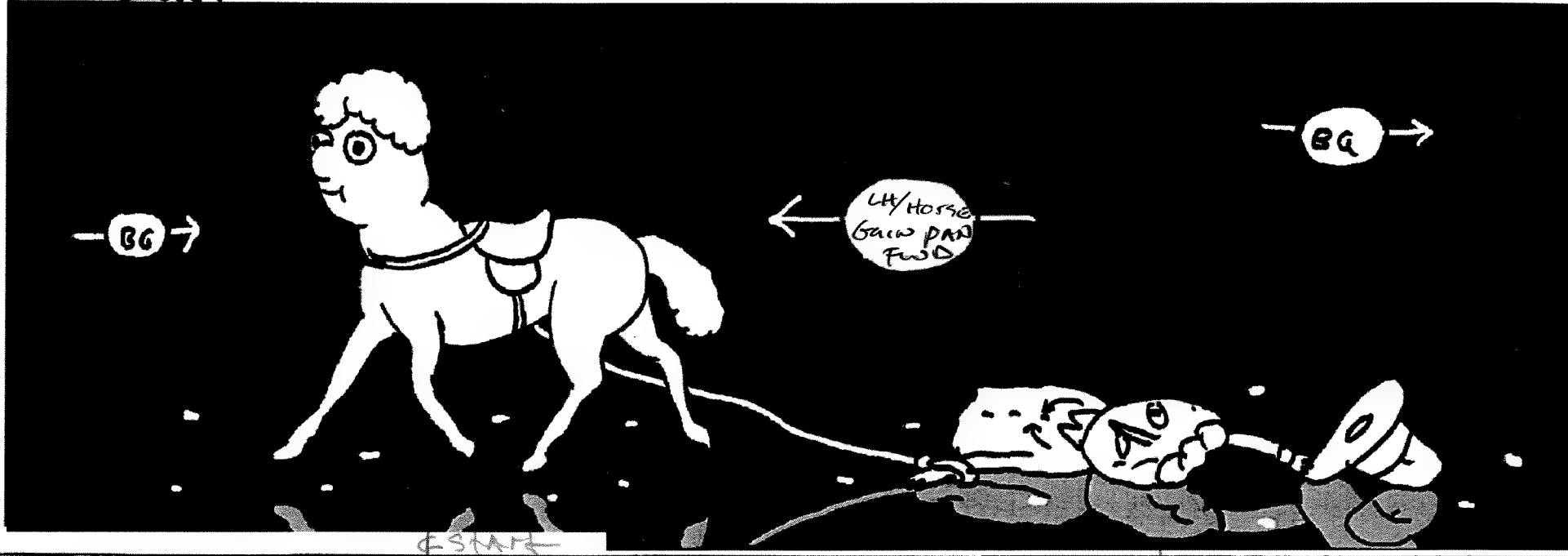
*Ho  
Cut*

Sc. 77 **CONT**

Pnl. F

Bg.

day night



Dialog:	<p><b>(LW)</b> GUY.. BACK HERE, I THINK...</p> <p>LH / HORSE (gain) paw FLID</p>
Action:	<p>— LEMONWHITE SOUNDING MORE NATURAL.</p> <p>JUL 17 2013</p>
Timing:	

EPISODE #  
**1014/152**  
Production :

1014/152

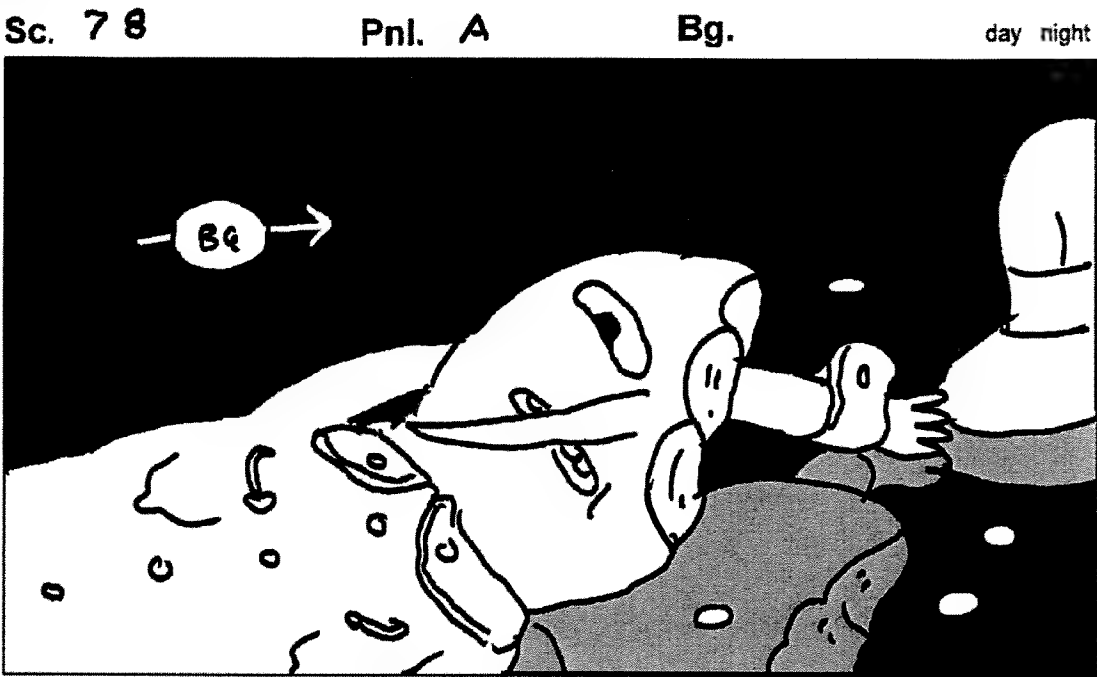
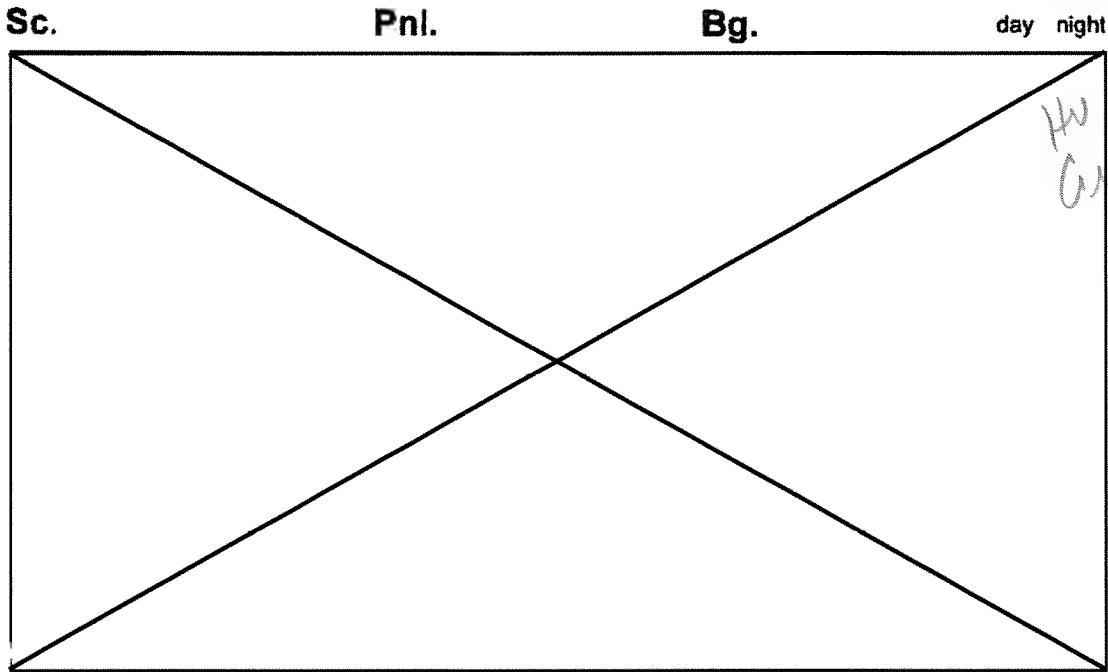
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ADVENTURE TIME



Page 147



Cut

1014-152

EPISODE #

1014/152

Production :

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1014/152

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1014/152

Cut

# ADVENTURE TIME



Page 148

Sc. 79

Pnl. A

Bg.

day night

Sc. 79 CONT

Pnl. B

Bg.

day night



Dialog:

(H) GUY. HEY BUDDY,

BG pans slow to stop

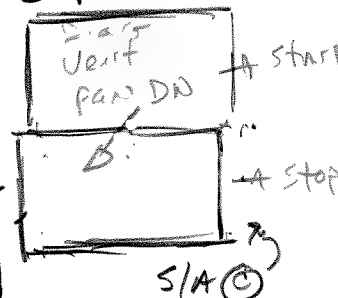
S/A (B) 2

Action:

STILL CANTERING.

Timing:

①  
STOPS WALKING.



(LW) BUDDY.  
(OS.) BUDDY-BUDDY.  
(PB) PSST, DOWN  
(OS.) HERE.

(STAGE WHISPER)

JUL 17 2012



Production :

EPISODE #

1014/152

1014/152



# ADVENTURE TIME



Page 149

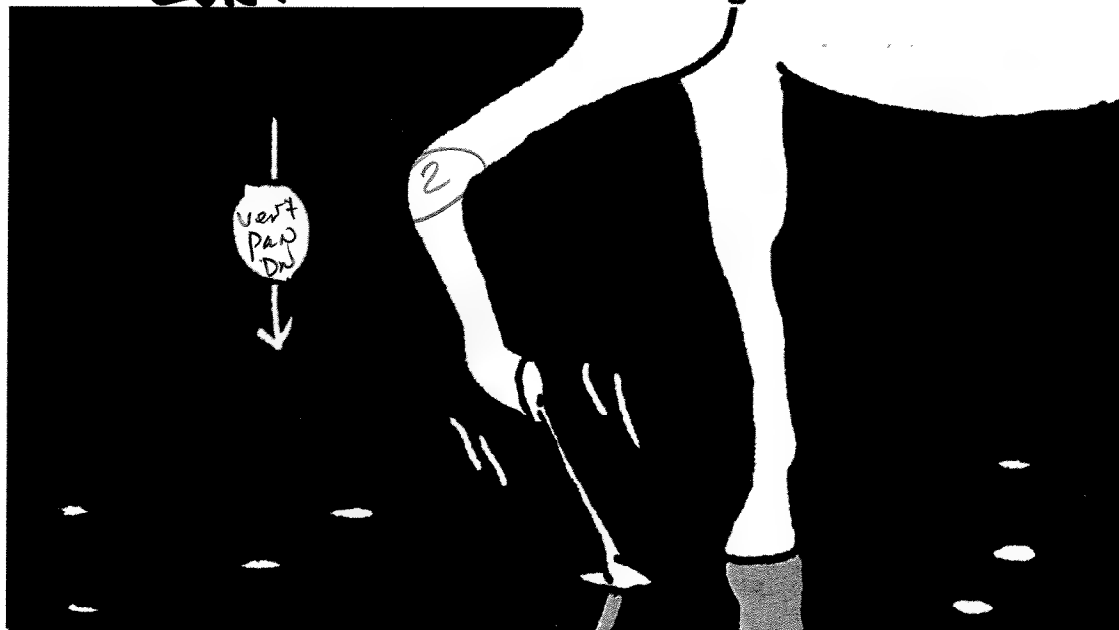
*cut*

Sc. 79 **CONT**

Pnl. C

Bg.

day night

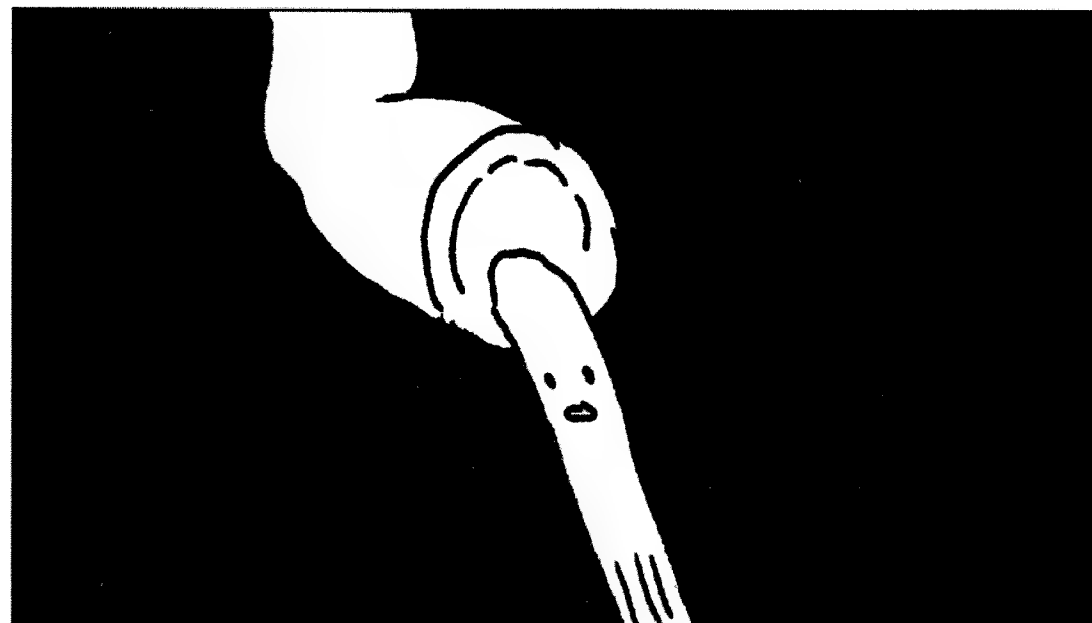


Sc. 80

Pnl. A

Bg.

day night



1014-152

EPISODE #

1014/152

Dialog: (THROUGHOUT THE SEQUENCE)  
 (LW) BUDDY... C'MON GUY. GUY.  
 BUDDY-BUDDY. HELP ME UP.  
 BUDDY-BUDDY-GUY. BUDDY-GUY

Action:

**ADJ. DOWN** TO GUM.

Timing:

①



(PA) PSST, LEMON HOPE.  
 IT'S ME.

JUL 17 2015

Production :

1014/152



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1014/152

Cut

# ADVENTURE TIME



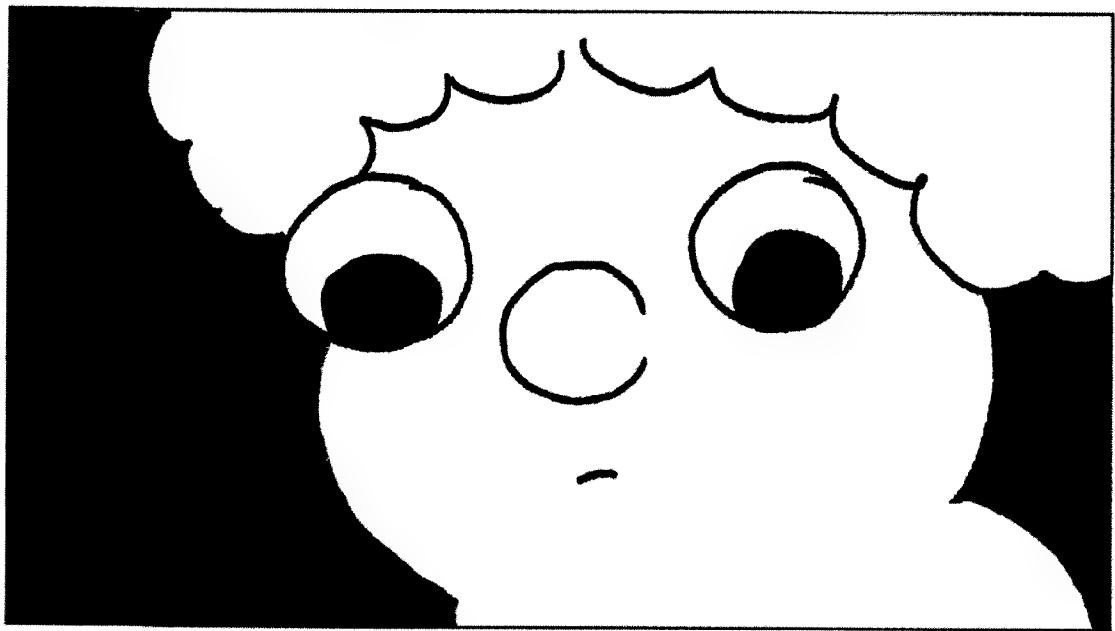
Cut

Sc. 81

Pnl. A

Bg.

day night

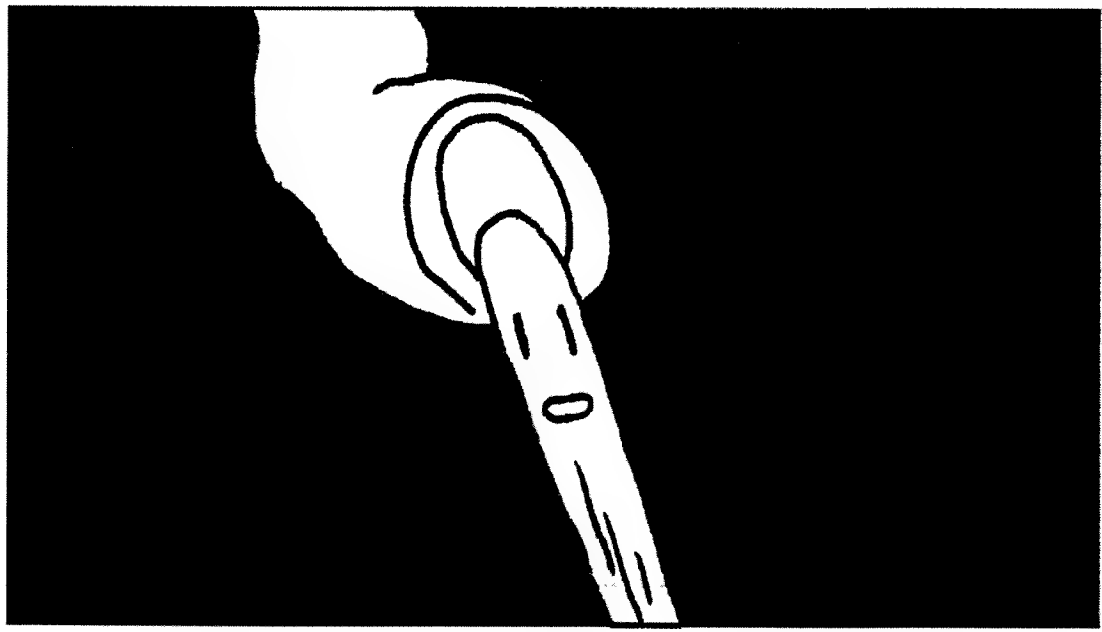


Sc. 82

Pnl. A

Bg.

day night



Cut

Dialog:	(LW STILL GOING) = BEAT =	(PB) / YOU ARE ...
Action:		
Timing:		

JUL 17 2011

EPISODE #

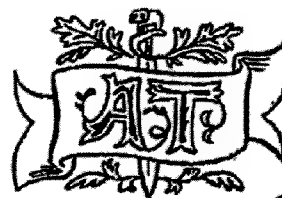
1014/152

Production :

1014/152



# ADVENTURE TIME



Cut

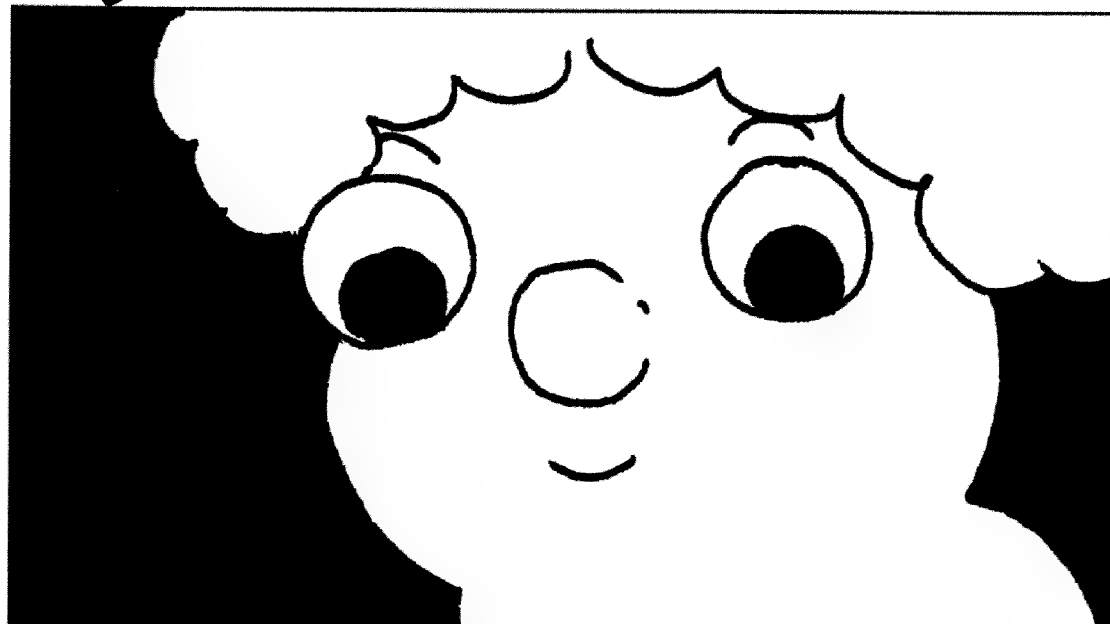
Page 151

Sc. 83

Pnl. A

Bg.

day night

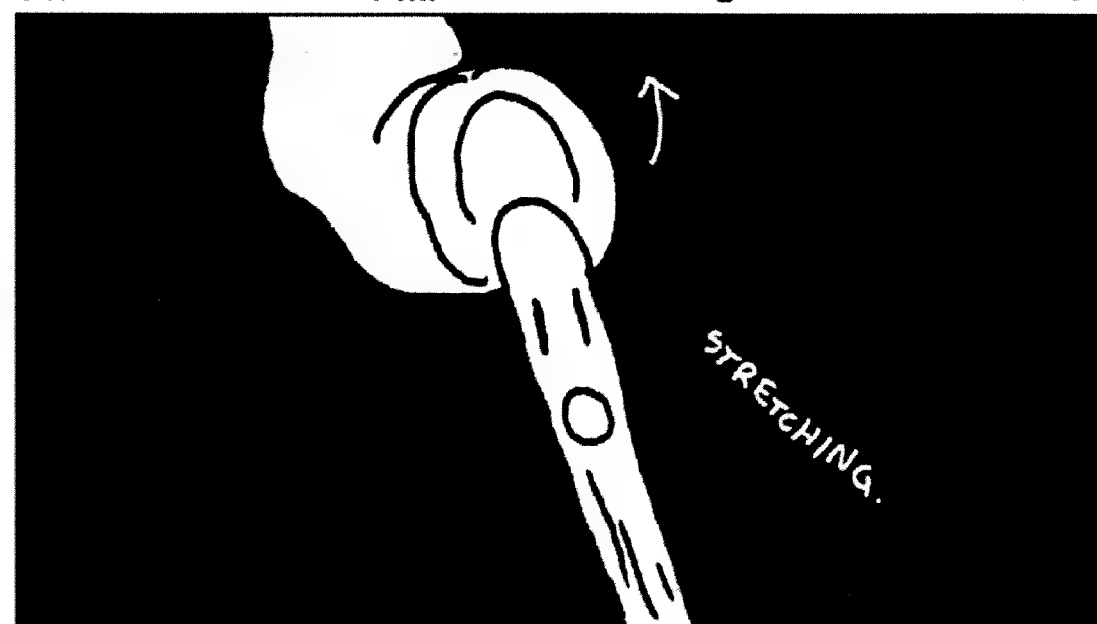


Sc. 84

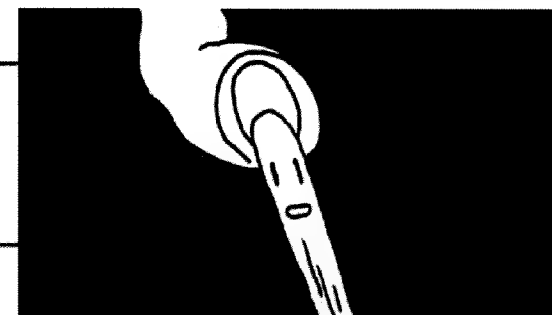
Pnl. A

Bg.

day night



<p>Dialog:</p> <p>(LW STILL GOING)</p> <p>(PB) (LIKE LEMONGRAB) UNACCEPTAAAAABLEEEEEEE</p>
<p>Action:</p> <p>-LH SMILES.</p> <p>-PB LIKE LEMONGRAB</p>
<p>Timing:</p> <p>S.P.</p> <p>S.P. JUL 17 2013</p>



Cut

EPISODE #

Production :



Sc. 85

**Pnl. A**

**Bg.**

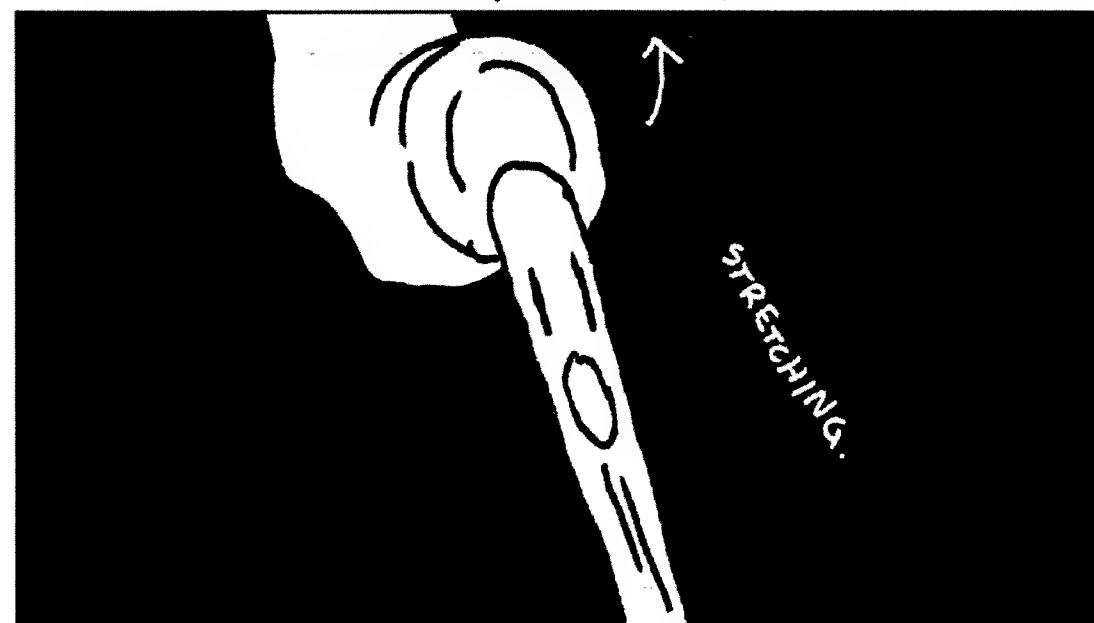
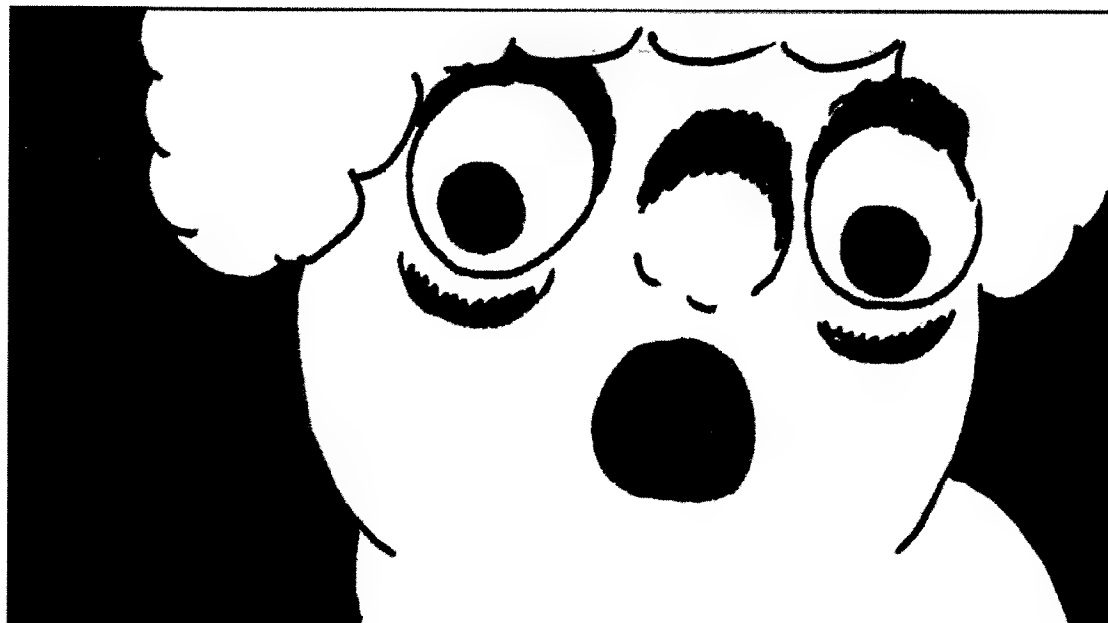
**day night**

Sc. 86

Pnl. A

**Bg.**

day night



**Dialog:**

[illegible]**Action:**

UH. SHAKING, A SILENT SCREAM.

JUL 17 2013

**Timing:**

**Production :**

**EPISODE #**

1014/152

1014/152



# ADVENTURE TIME

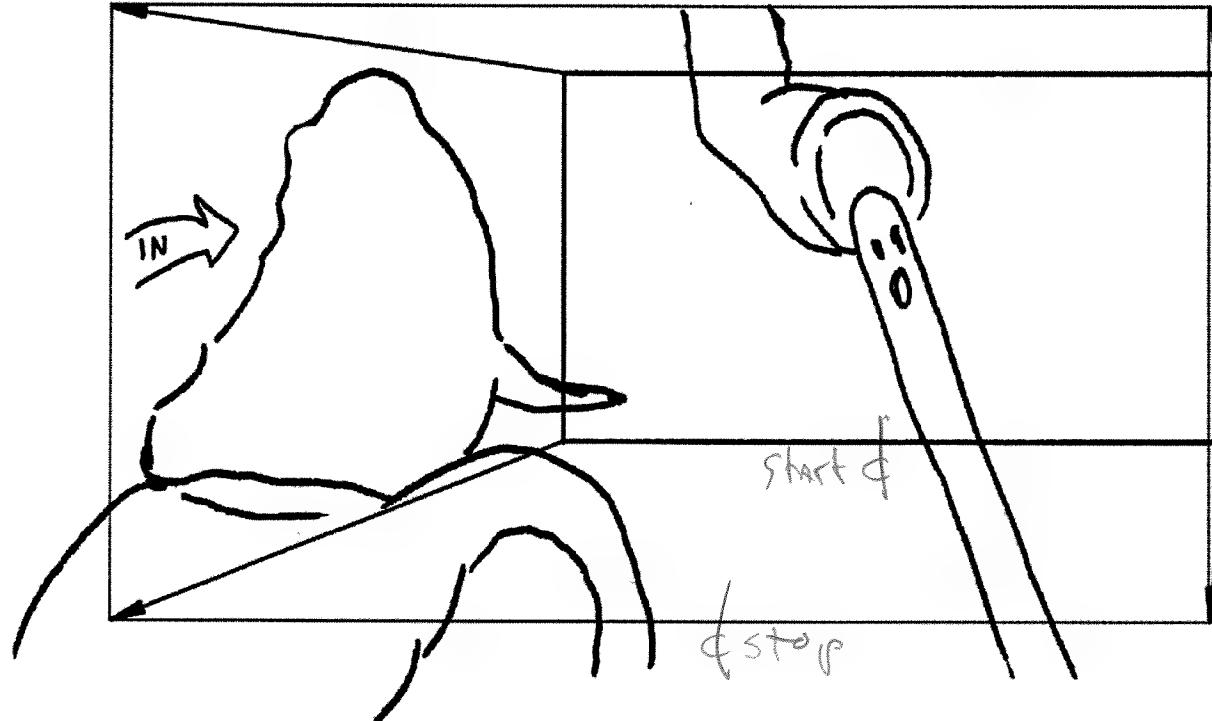


Page 153

SC. 86 CONT.

PML

B



(LW) / BUDDY BUDDY BUDDY

- LEGLESS LEMONWHITE  
PULLS HIMSELF INTO THE  
SHOT.
- TRUCK OUT. TO MAKE ROOM FOR LW

JUL 17 2013

EPISODE #

Production :

1014/152

1014/152



Page 154

Sc. 86 CONT

**Pnl. C**

**Bg.**

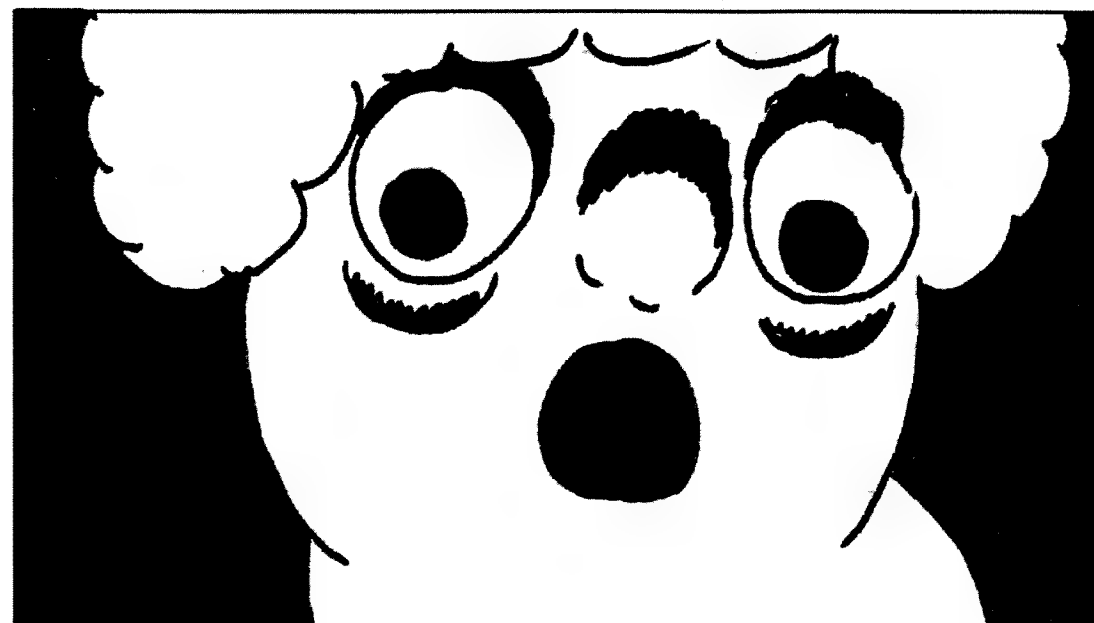
**day**   **night**

Sc. 87

Pnl. A

**Bg.**

day night



**Dialog:**

(PB) LLL LLL CLLLLLLL LLLL LLLL LLLL LLLL LLLL LLLL LLLL LLLL  
 (LW)/ BUDDY BUDDYBUDDYBUDDY BUDDY BUDDYBUDDYBUDDY BUDDY

**Action:**

-LH SHAKING, SILENT SCREAM.

JUL 17 2013

**Timing:**

## EPISODE

1014/152

**Production :**

1014/152



Sc. 87 **CONT** Pnl. B

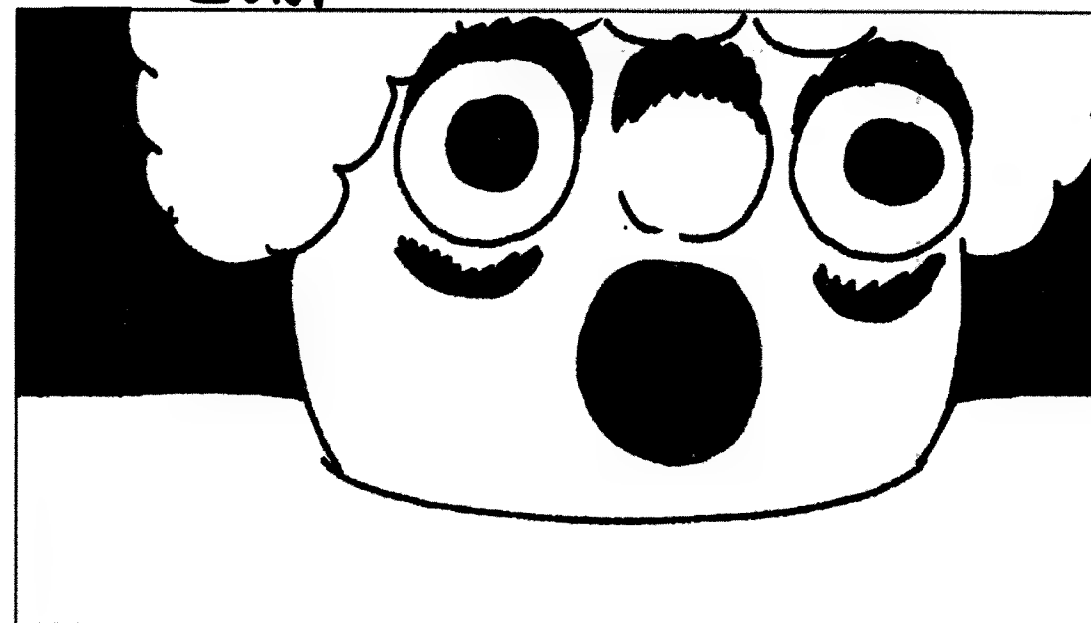
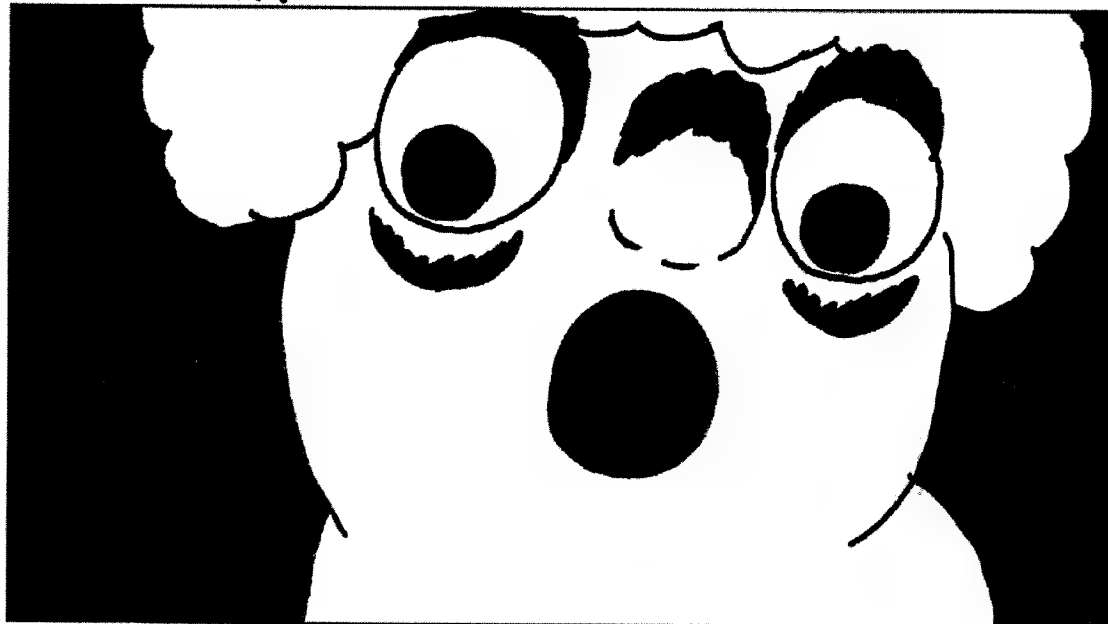
**Bg.**

day night

Sc. 87 CONT. Pnl. C

**Bg.**

**day night**



(LW) BUDDY BUDDY BUDDY BUDDY BUDDY BUDDY BUDDY BUDDY

SHAKING, SILENT SCREAM.

STARTS TO TURN INTO  
STATIC, WHITE NOISE

- GUM RISES LIKE WATER

**Timing:**

JUL 17 2013

**EPISODE #**

**Production :**

1014/152

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Sc. 87 CONT

**Pnl. D**

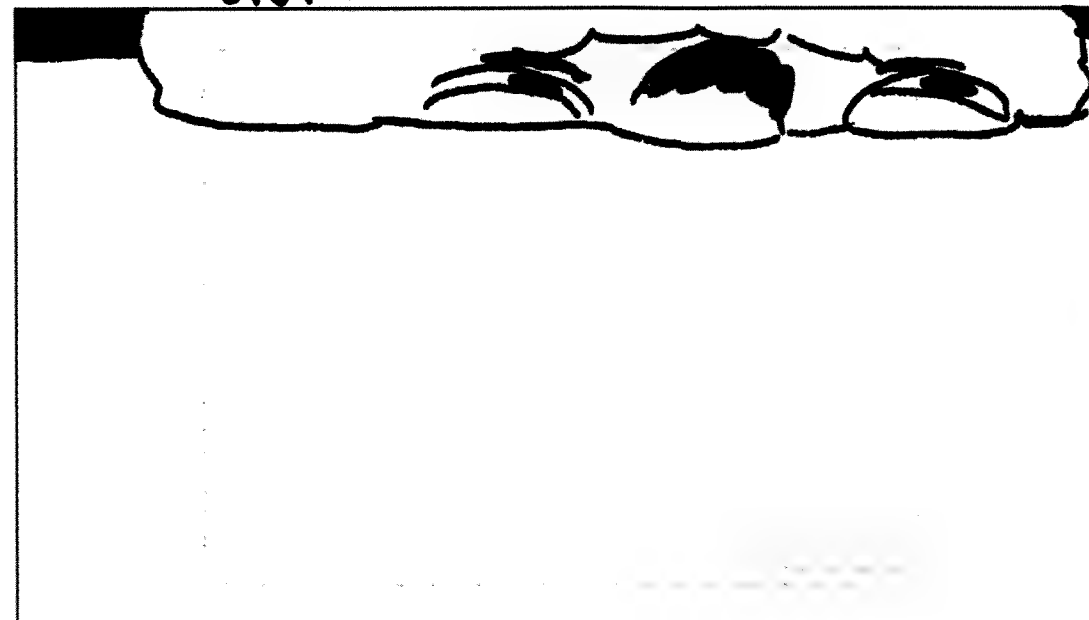
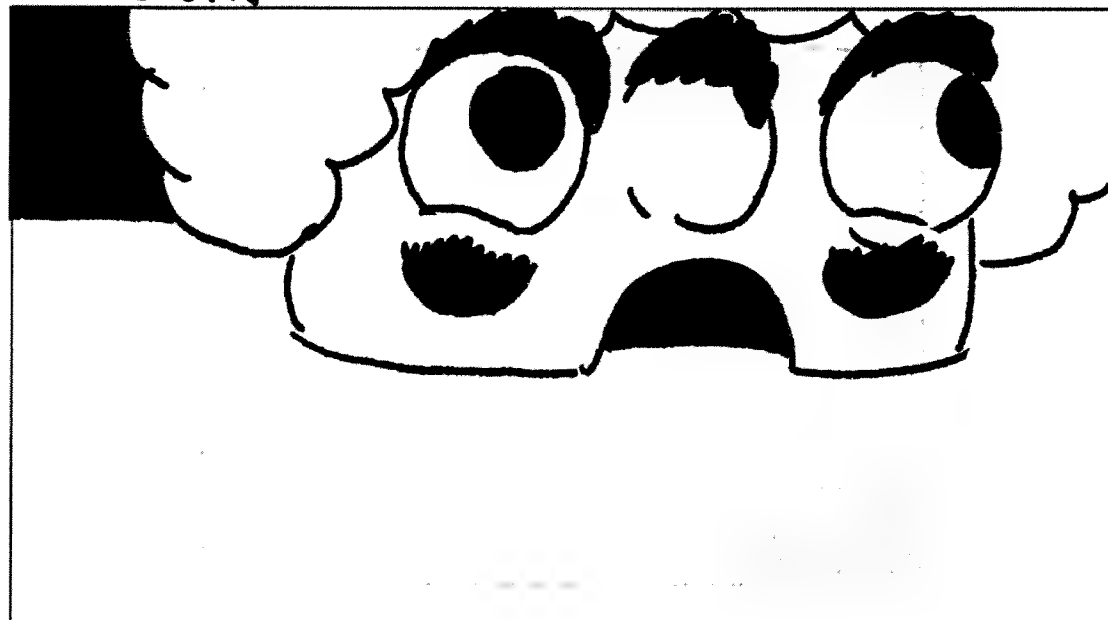
**Bg.**

**day**   **night**

Sc. 87 **CONT.** Pnl. E

**Bg.**

day night



**Dialog:**

[illegible]

**Action:**

- GUM ENVELOPS LH

**Timing:**

JUL 17 2013

**Production :**

**EPISODE #**

1014/152

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# ADVENTURE TIME



Page 157

Sc. 87 CONT Pnl. F Bg.

day night

Sc. 87 CONT Pnl. G Bg.

NO PG 158  
day night

↑  
FILLS  
SCREEN

FADE TO

(WHITE)  
F.T.

Dialog:

ALL WHITE NOISE

... FADES TO SILENCE.

Action:

FADE to  
white F.T.

JUL 17 2013

Timing:

EPISODE #

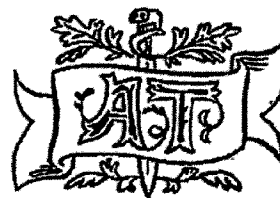
1014/152

Production :

1014/152



# ADVENTURE TIME



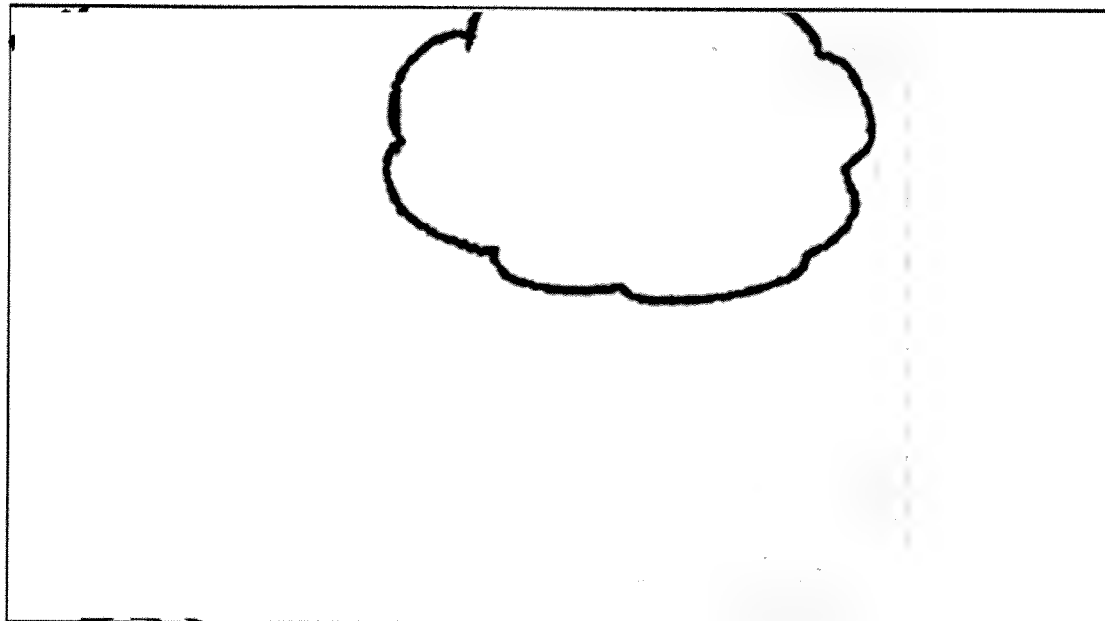
Page 159

Sc. 88

Pnl. A

Bg.

day night

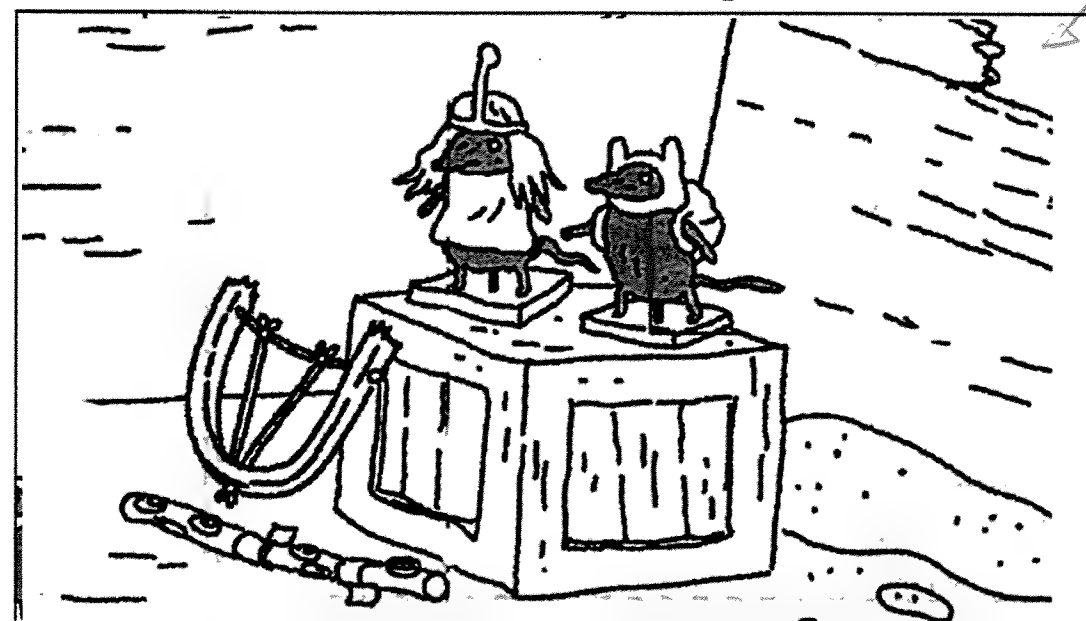


Sc. 88A

Pnl. A

Bg.

day night



Dialog:

(FX)

WEIRD WINDCHIME  
NOISE COMES IN.  
(AND THROUGHOUT SCENE.)

Action:

FADING IN  
FROM  
WHITE

to a nearly  
WHITE SKY, WITH A STRANGE LITTLE  
CLOUD.

DEAD STUFFED RAT BUBBLEGUM,  
DEAD STUFFED RAT FINN.

JUL 17 2013

Timing:

NAIL  
COMING  
THRU  
MIDDLE



WOODEN BOARD

Production :

EPISODE #

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1014/152

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PH (Hole)  
Cut

ADVENTURE TIME

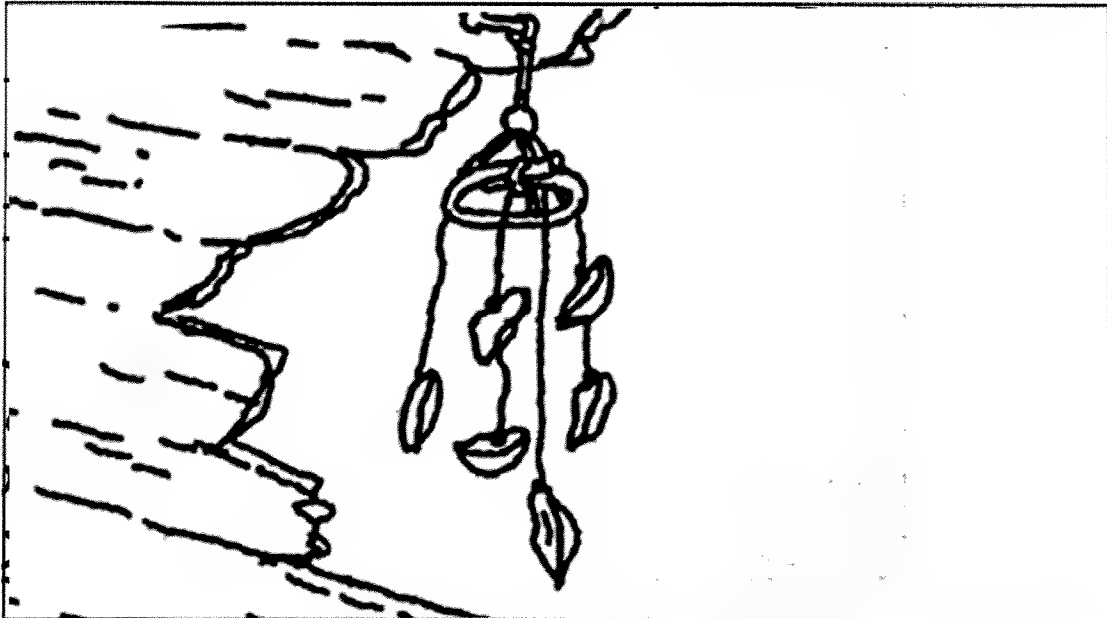


Sc. 88B

Pnl. A

Bg.

day night

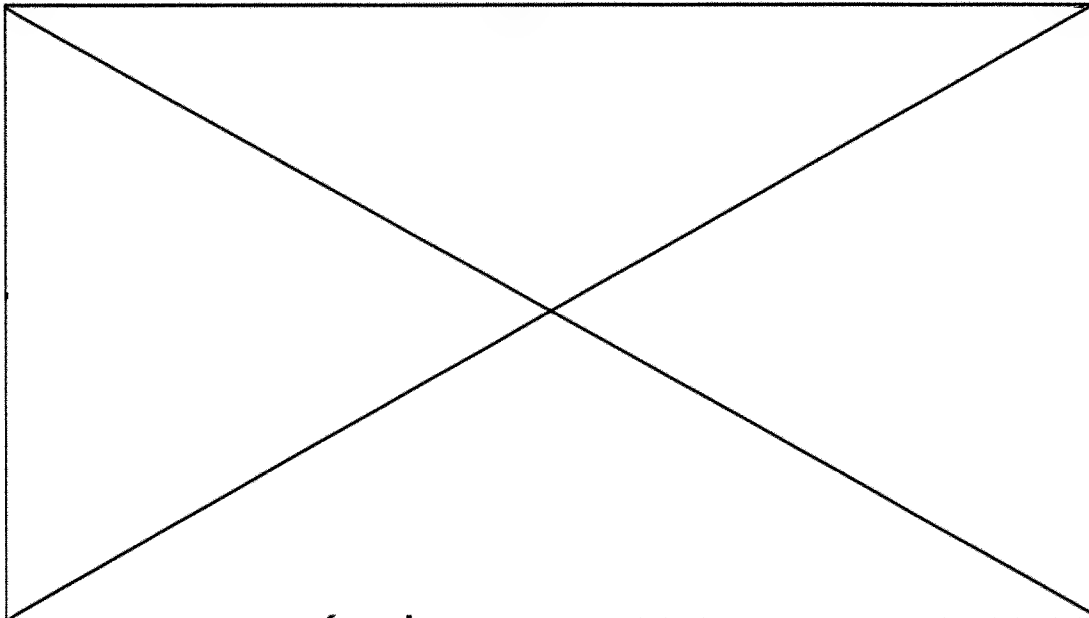


Sc.

Pnl.

Bg.

day night



Dialog:
Action: - STARTS PANNING, OLD DRIED-LIMEPEEL WINDCHIME.
Timing:

JUL 17 2010

Production :

EPISODE #

1014-152

1014/152

1014/152



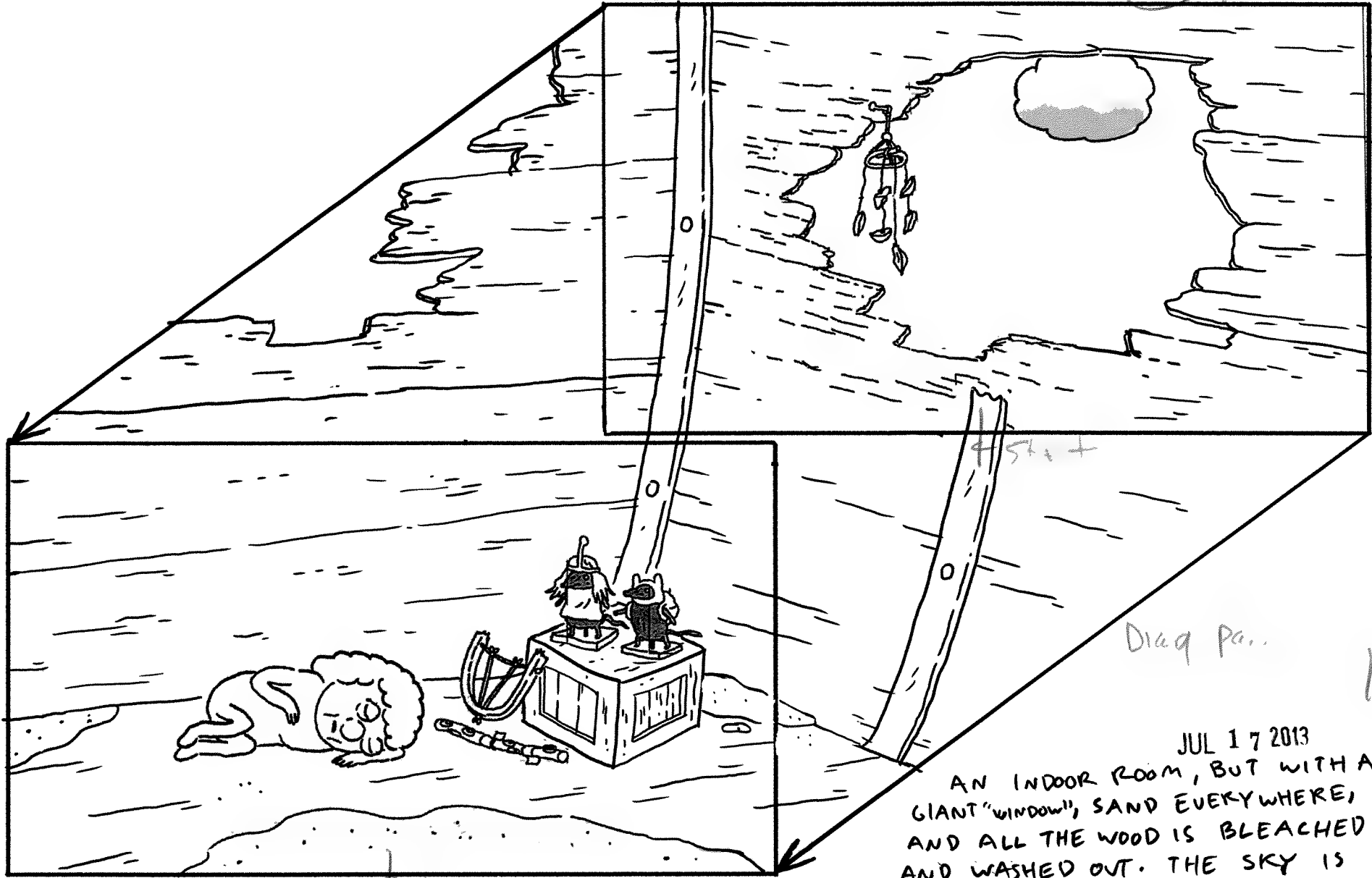
# ADVENTURE TIME



SC. EBC

S/A  
PRILE A 3

Page 161



JUL 17 2013  
AN INDOOR ROOM, BUT WITH A  
GIANT "WINDOW", SAND EVERYWHERE,  
AND ALL THE WOOD IS BLEACHED  
AND WASHED OUT. THE SKY IS  
SUPER PALE TOO MAYBE, ALMOST  
WHITE!

EPISODE # 1014-152

1014/152

Production :

1014/152

Dialog:
Action:
Timing:

1014/152



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He  
Cut

# ADVENTURE TIME



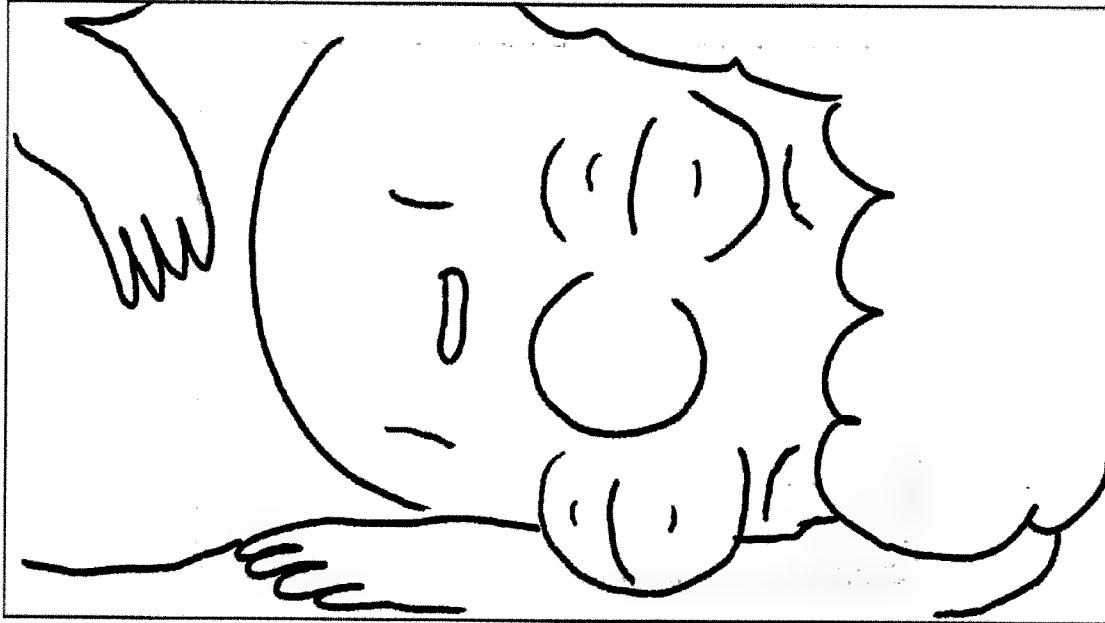
Page **162**

Sc. **89**

Pnl. **A**

Bg.

day night



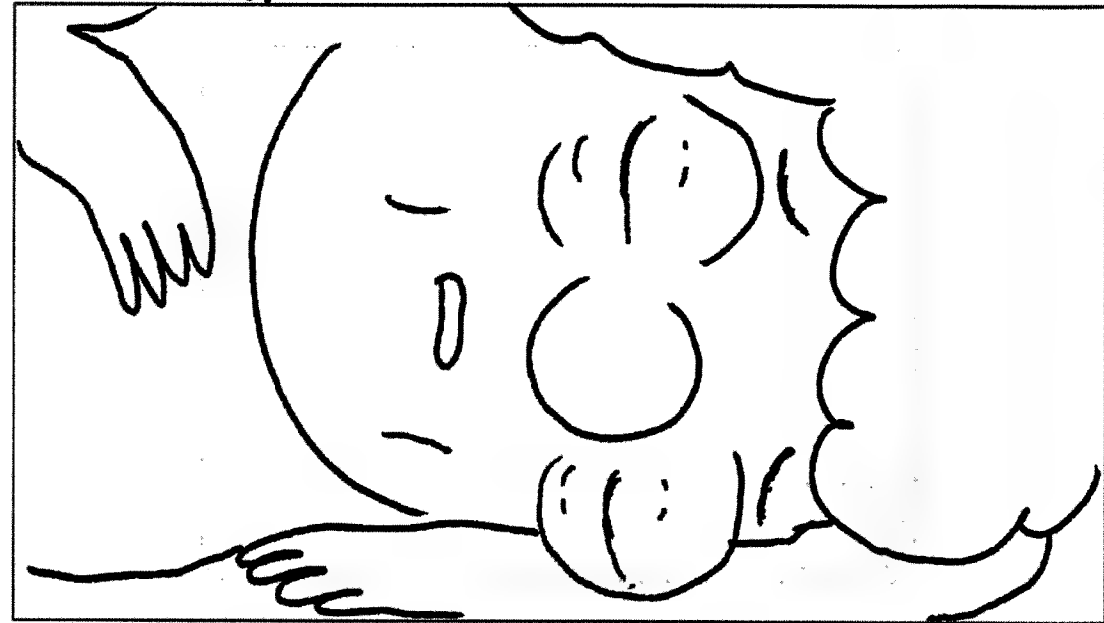
Sc. **89**

**CONT.**

Pnl. **B**

Bg.

day night



Dialog:

**(H)**

MMMM - - EHHH - - MMM -

Action: **EYES MOVING AROUND UNDER LIDS.**  
**R.E.M. SLEEP.**

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

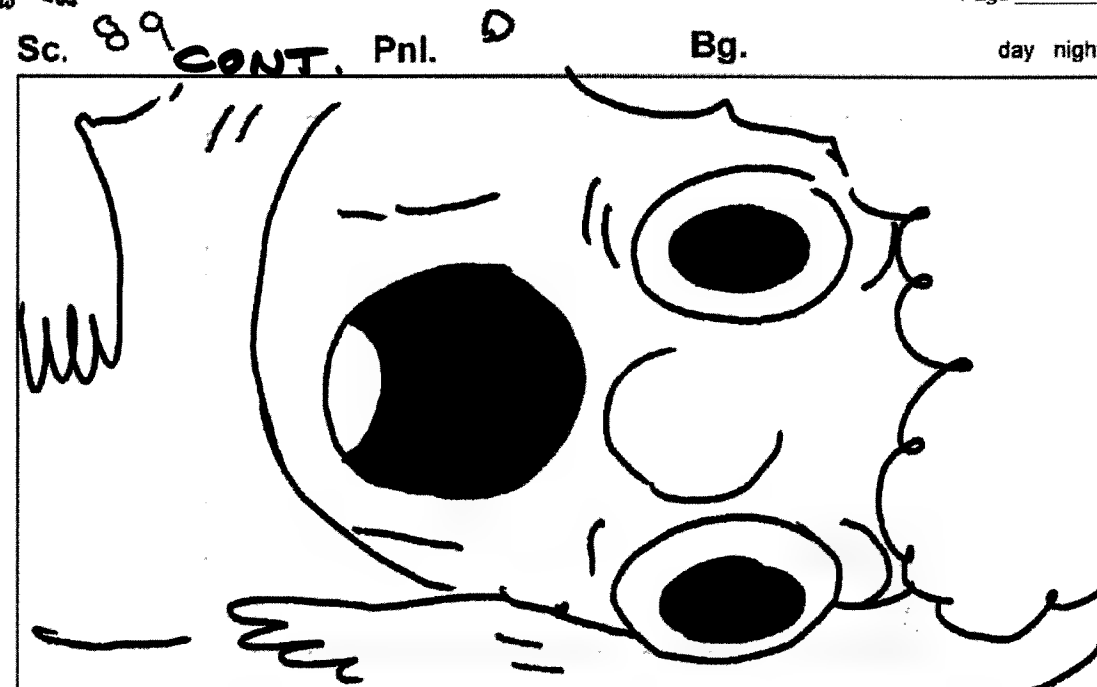
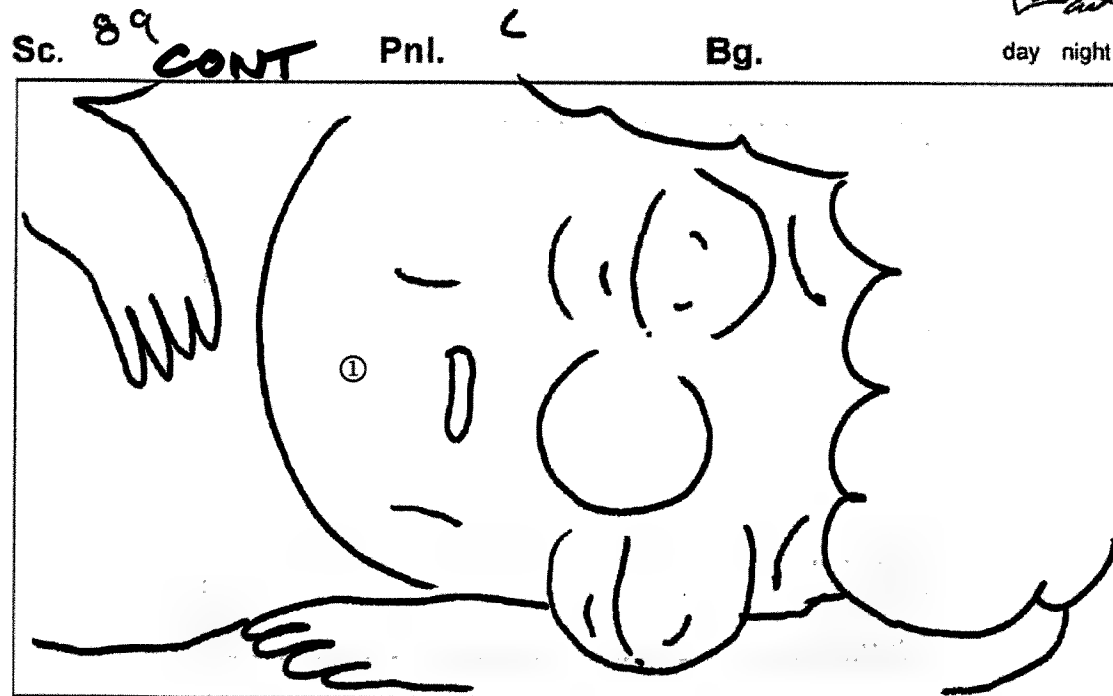
1014/152



# ADVENTURE TIME



Page **163**



*He  
Curt*

EPISODE #

1014/152

Production :

Dialog:

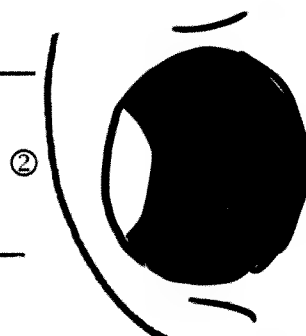
**(LH) A A I I I I I I I I -**

Action: **EYES MOVING AROUND UNDER LIDS.**  
**R.E.M. SLEEP.**

**-LH SHAKING**

JUL 17 2013

Timing:



1014/152

1014/152

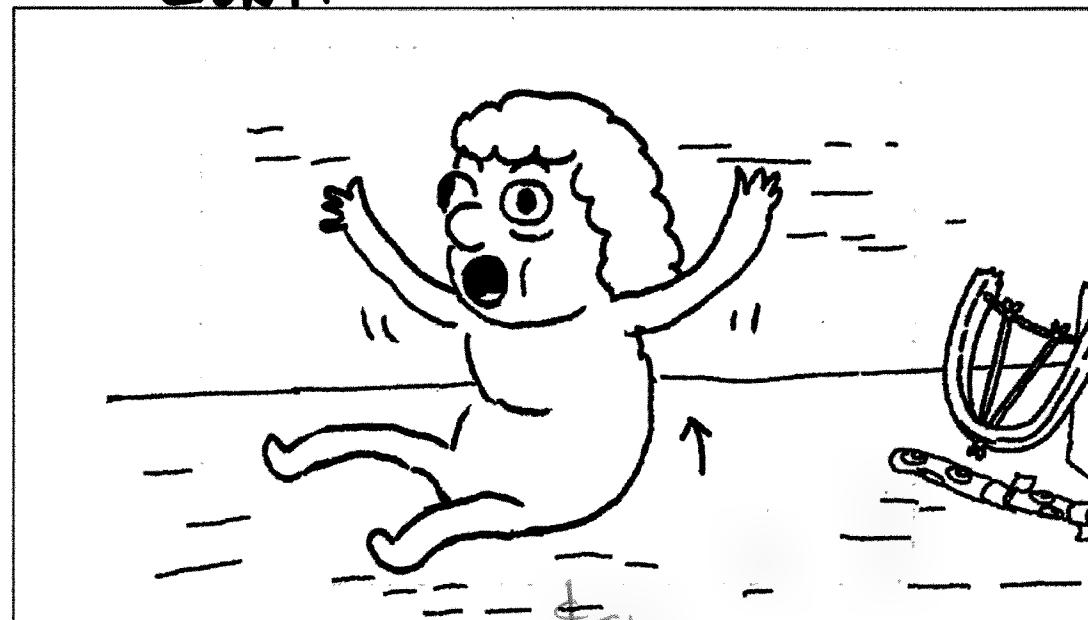


day night

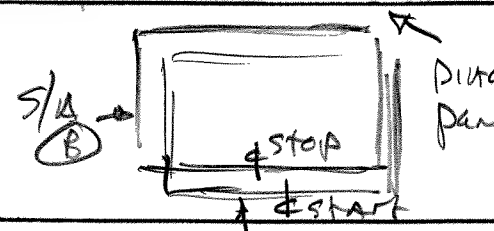


**Bg.**

day night



④ (CONT) A I I I I I I I I I I I !!!



- LH SITS UP SUDDENLY

S/4 (A)

-ADJ. w/ ACTION

JUL 17 2013

**Timing:**

**EPISODE #**

**Production :**

4014/152

1014/152



# ADVENTURE TIME



Page 165

Sc. 90 CONT

Pnl. C

Bg.

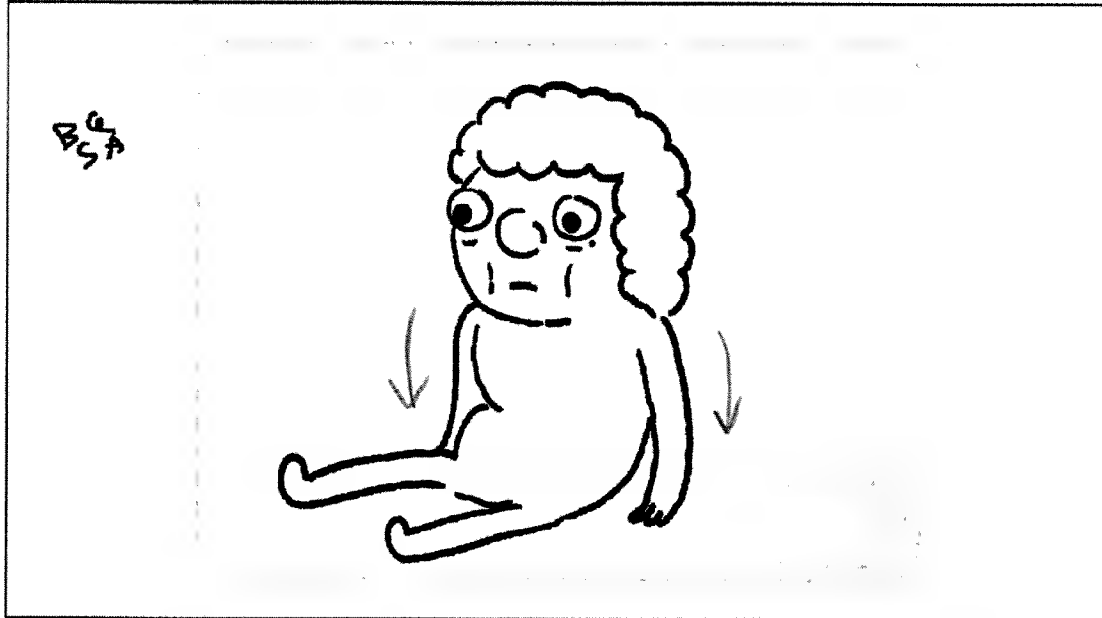
day night

Sc. 90 CONT.

Pnl. D

Bg.

day night



Dialog:

LH/HAHAHAHAHA... 'LOT OF NIGHTMARES AGAIN.  
I GUESS THAT'S FREEDOM FOR YOU.

Action:

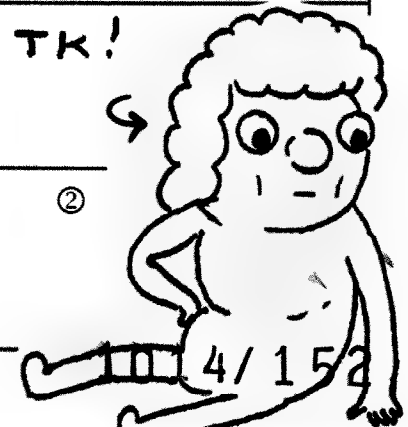
HIS HAIR'S LONG AND HE'S  
LOST A LOT OF WEIGHT.  
LEMONHOPE'S NOT DOING  
TOO HOT.

SCORPS / TK! TK! TK!

Timing:

JUL 17 2013

2



Production :

EPISODE #

1014/152



ADVENTURE TIME



Sc. 90 CONT Pnl. E

Bg.

day night



Sc. 90 CONT. Pnl. F

Bg.

day night



Dialog:	(LH) / OH,	S/A (E) →	Diag pan	S/A (F) ←	
Action:	- SCORPS WALK ONLS - ADJ. DOWN TO SCORPS.				
Timing:	JUL 17 2013				

Hu  
Cut

EPISODE #

1014/152

Production :



# ADVENTURE TIME



Page **167**

Sc. 91

Pnl. A

Bg.

day night



Sc. 91

CONT.

Pnl. B

Bg.

day night



Dialog:

SCORPS / TK! TK! TK!

Action:

- SCORPS. COME CLOSER.

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152

1014/152

Ho  
Cut

Ho  
Cut



1014/152

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HW  
Cut

# ADVENTURE TIME



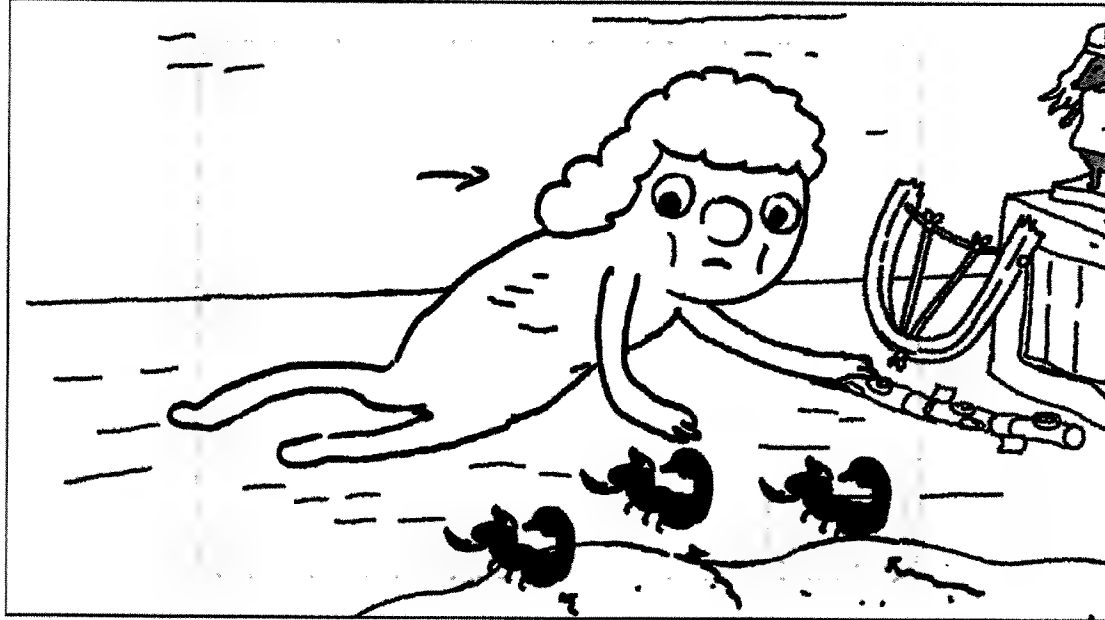
Page 168

Sc. 92

Pnl. A

Bg.

day night



Sc. 92 CONT. Pnl. B

Bg.

day night



HW  
Cut

EPISODE #

1014/152

Dialog:

FLUTE / BWAMP!

Action:

-LH REACHES FOR FLUTE.

JUL 17 2013

Timing:

Production :

1014/152



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1014/152

Ho cut

ADVENTURE TIME



Sc. 93

Pnl. A

Bg.

day night



Sc. 93 CONT. Pnl. B

Bg.



Dialog:	(SCORPS) / TK! TK! TK! TK! TK! TK!	
Action:	THEY GOT NUTS!	AND RUN OFF!
Timing:	JUL 17 2013	

EPISODE # 1014-152  
1014/152  
Production :

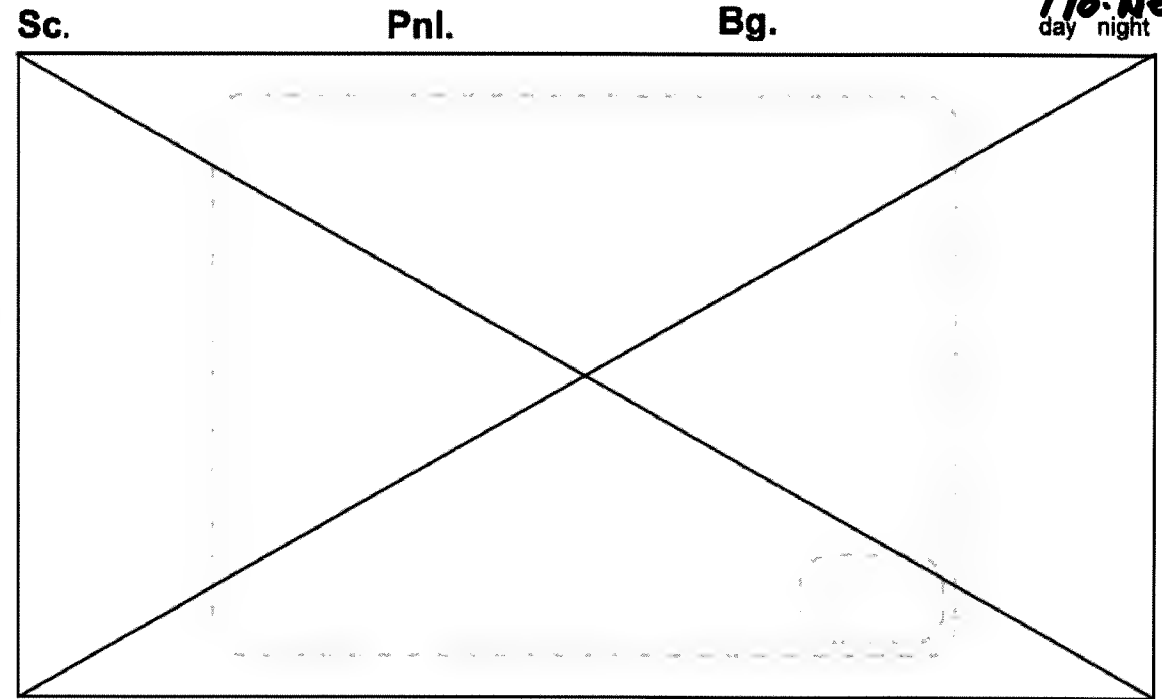
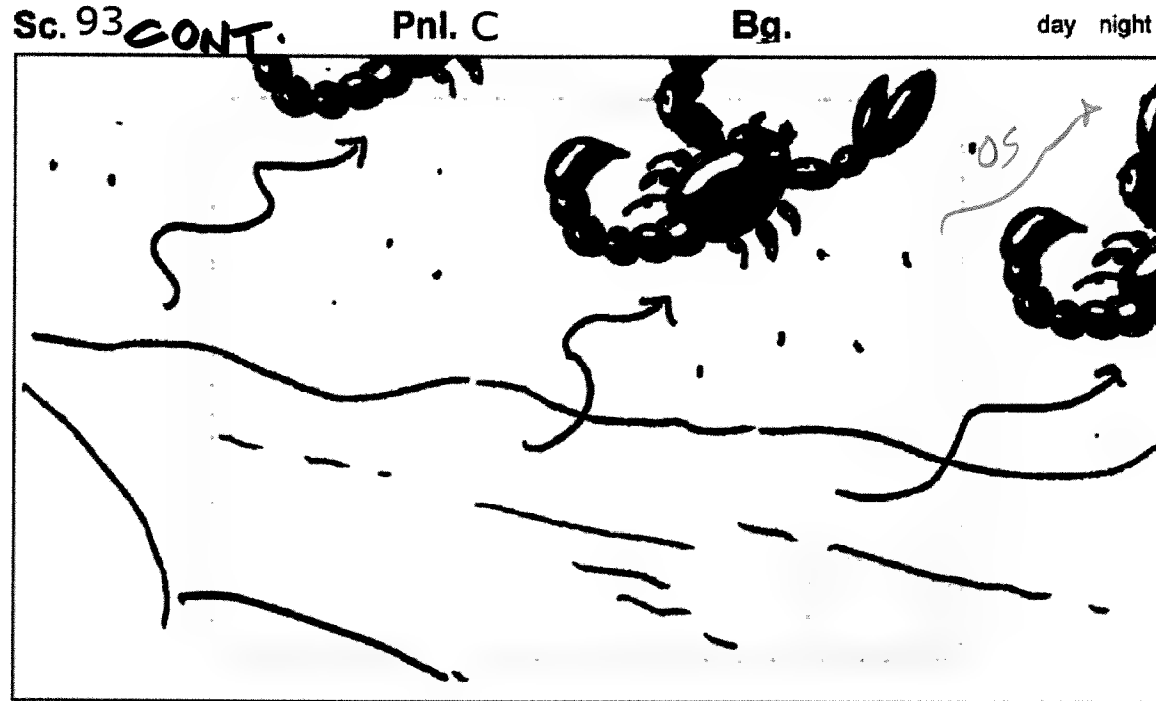


# ADVENTURE TIME



Handwritten notes: "Hs (green)" and "at" in cursive.

Page 169A  
170. NEXT  
day night



Dialog:
Action:
Timing:

JUL 17 2013

EPISODE # 1014-151

1014/152

Production :

1014/152



Hilary Dwyer  
CUT

# ADVENTURE TIME



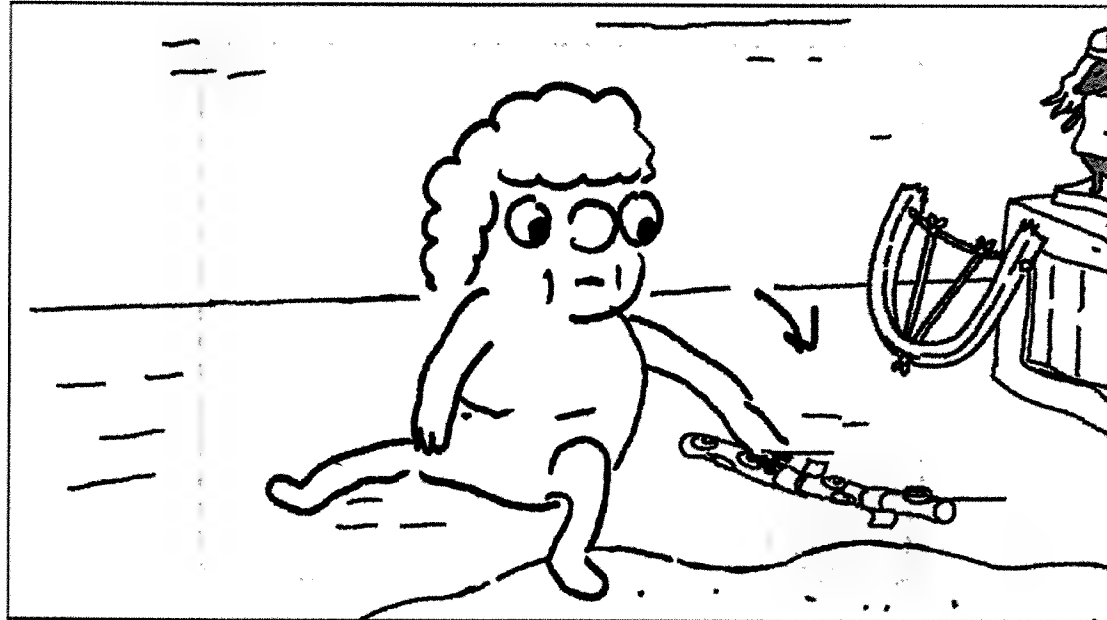
Page **170**

Sc. 94

Pnl. A

Bg.

day night



Sc. 94 **CONT**

Pnl. B

Bg.

day night



Dialog:

Action:

-LH PUTS DOWN FLUTE.

Timing:



LH: YAWN.

BIG YAWN.

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

1014-152



# ADVENTURE TIME



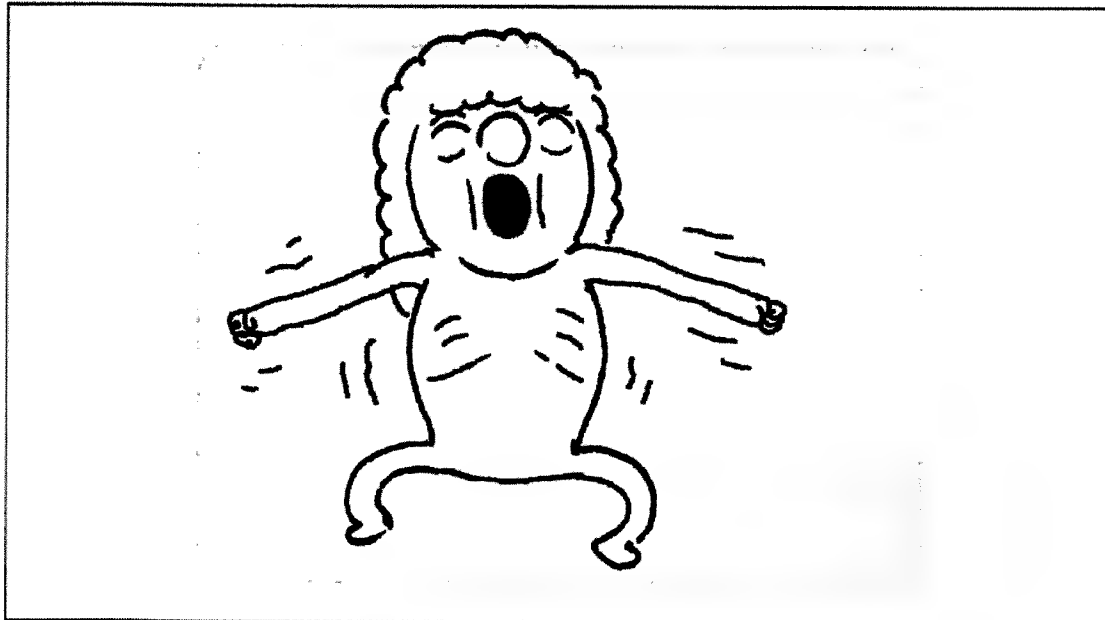
Page **171**

Sc. 94 **CONT**

Pnl. **C**

Bg.

day night

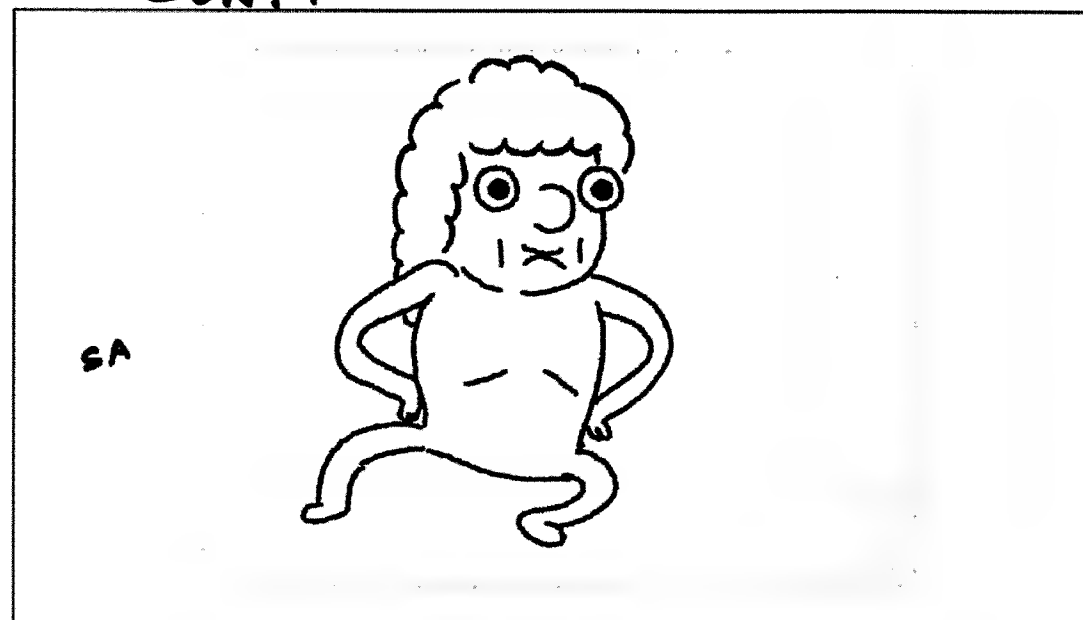


Sc. 94 **CONT.**

Pnl. **D**

Bg.

day night



Dialog:

LH: YAWN! CONTINUES

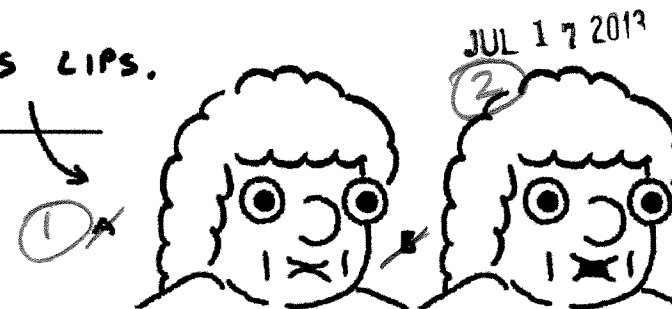
(LH) SMACK SMACK  
THIRSTY,

Action:

- QUIVERING WITH BIG STRETCH.  
- SO SKINNY.

SMACKS LIPS.

Timing:



Production :

EPISODE #

1014/152

1014/152

1014/152



# ADVENTURE TIME



Page **172**

Sc. 94 **CONT**

Pnl. **F**

Bg.

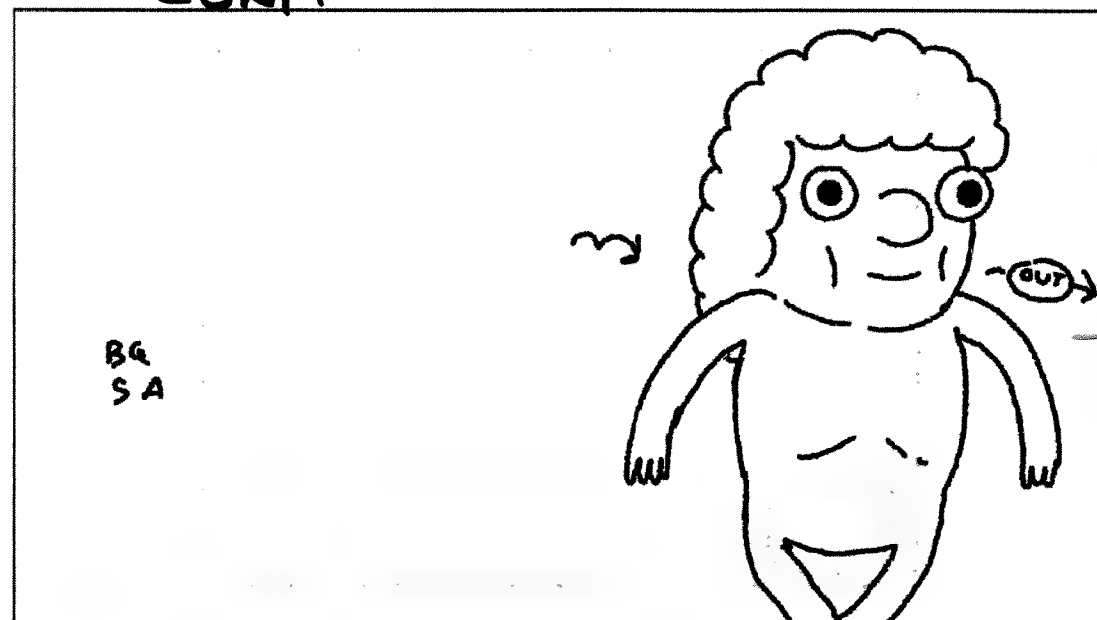
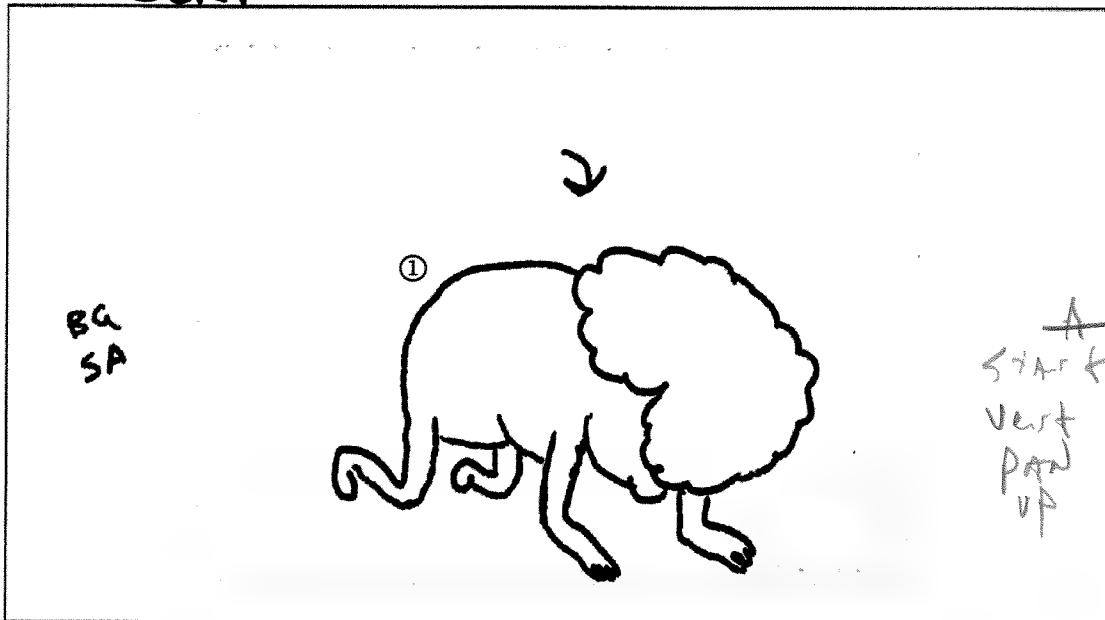
day night

Sc. 94 **CONT.**

Pnl. **F**

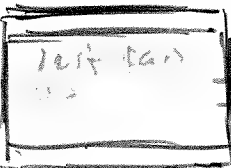
Bg.

day night



Dialog:

S/O (F)



Stop  
Start

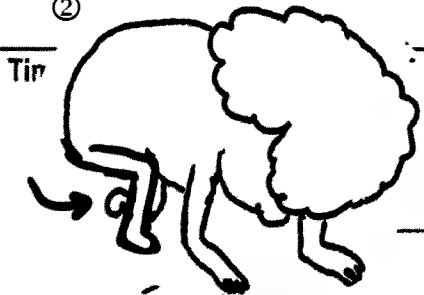
S/A (E)

Vert pan UP  
w/ LH stand

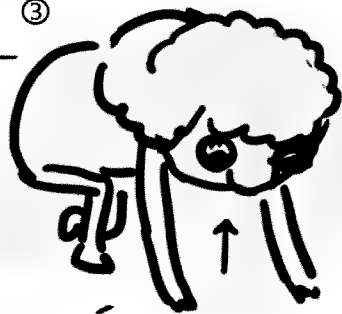
Action:

- LH GETS UP

②



③



④



STIFF LIL' WALK. OFF/S.

JUL 17 2013

Production :

EPISODE #

1014/152

1014/152



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1014/152

cut

# ADVENTURE TIME



Page 173

173A-NEXT  
day night

cut

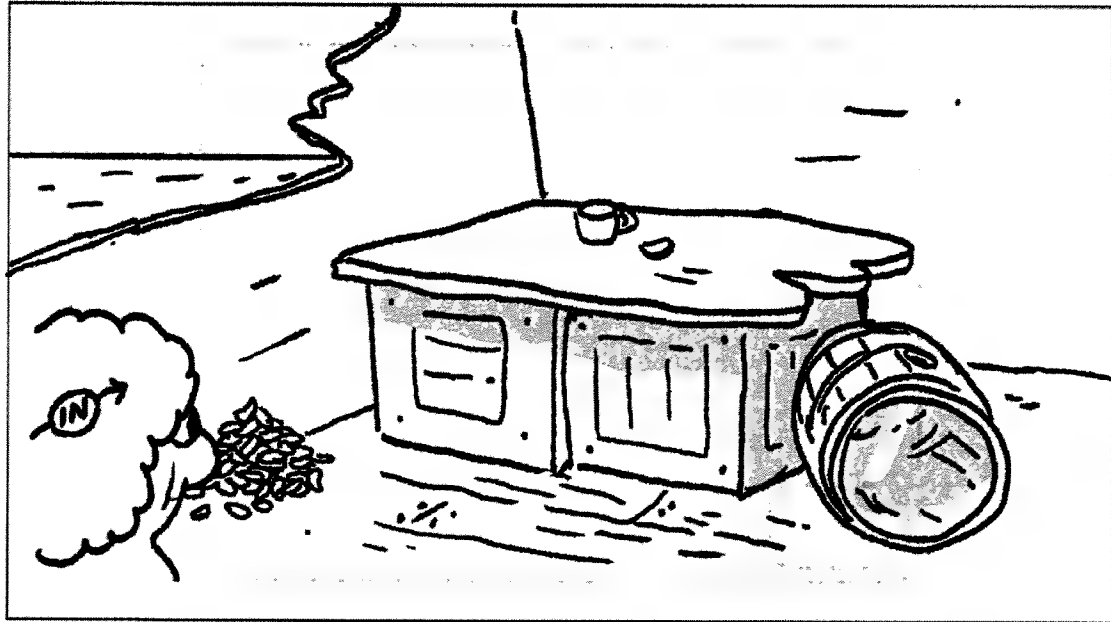
114-15

Sc. 9S

Pnl. A

Bg.

day night

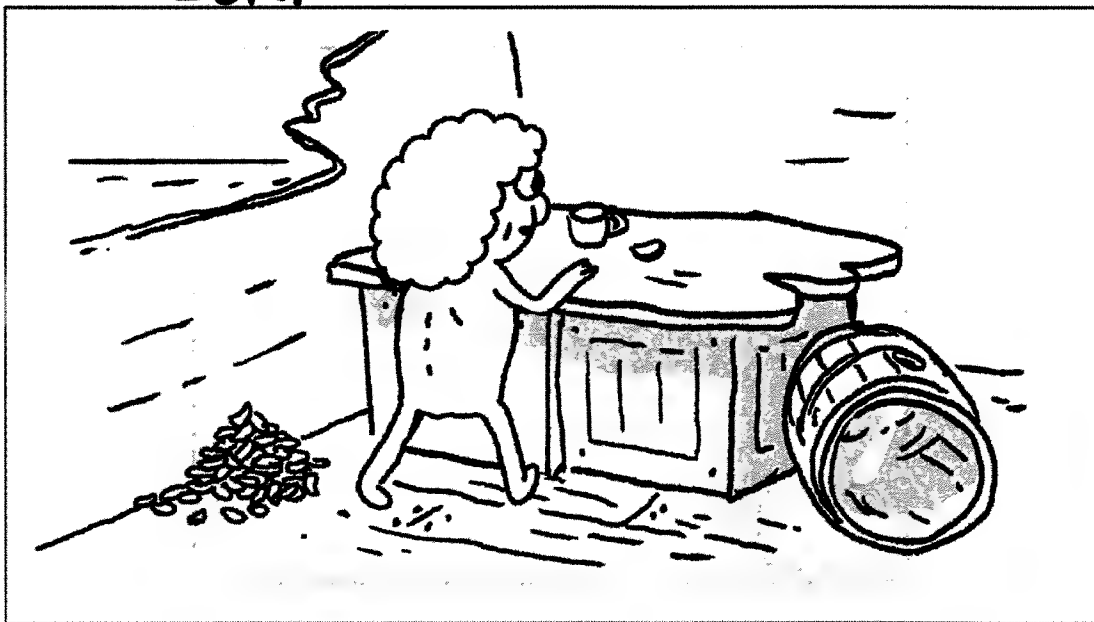


Sc. 9S

CONT

Pnl. B

Bg.



Dialog:

LH/ Nothing like juice for breakfast.

Action:

- LH WALKS ON/5.  
- TWO CRATES WITH A PLANK  
OF WOOD ON IT. OLD LIME PEELS  
ON THE FLOOR.

Timing:

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



Page 173A

**174-NEXT**  
day night

Sc. 96

Pnl. A

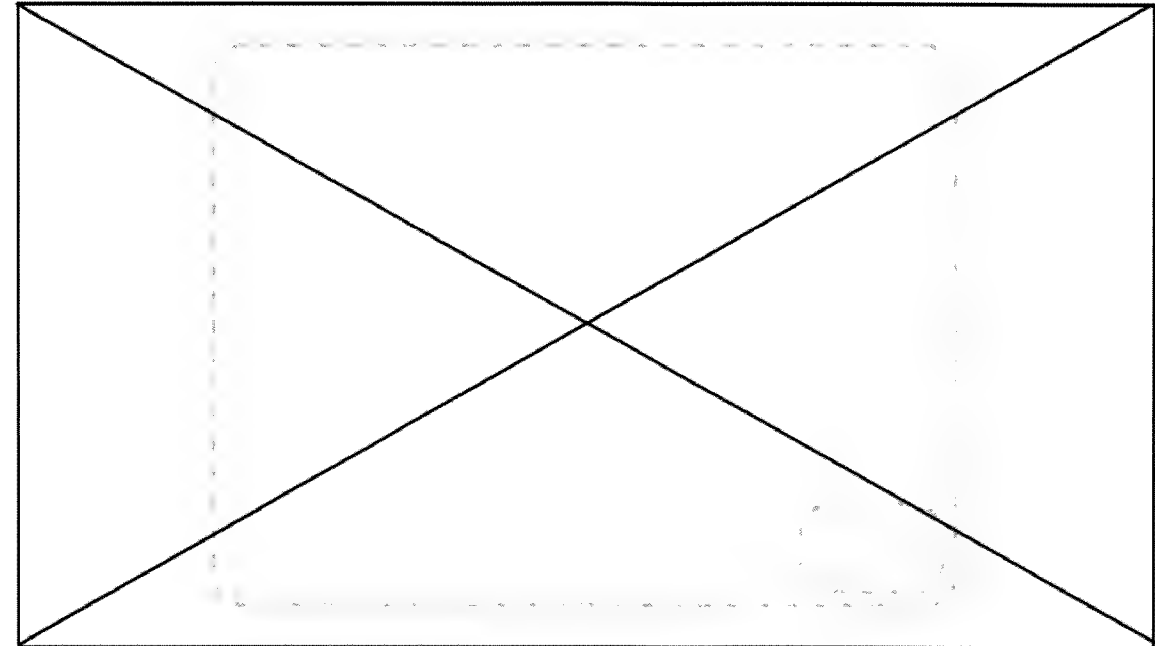
Bg.

day night

Sc.

Pnl.

Bg.



Dialog:

Action:

Timing:



JUL 17 2013

1014/152

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



Page **174**

Sc. 96 **CONT**

Pnl. B

Bg.

day night

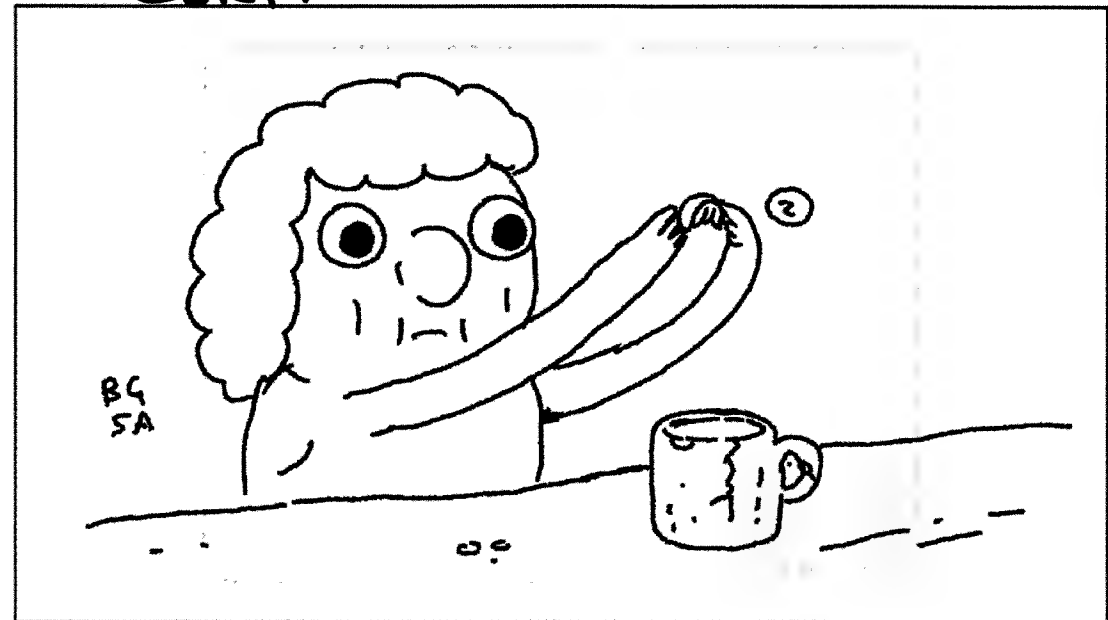


Sc. 96 **CONT.**

Pnl. C

Bg.

day night



Dialog:

Action: -LH PICKS UP LIME.

-LH. SQUEEZES HIS LAST LIME, NOTHING COMES OUT.

Timing:



EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



Page **175**

Sc. 96 **CONT**

Pnl. D

Bg.

day night

Sc. 96 **CONT**

Pnl. E

Bg.

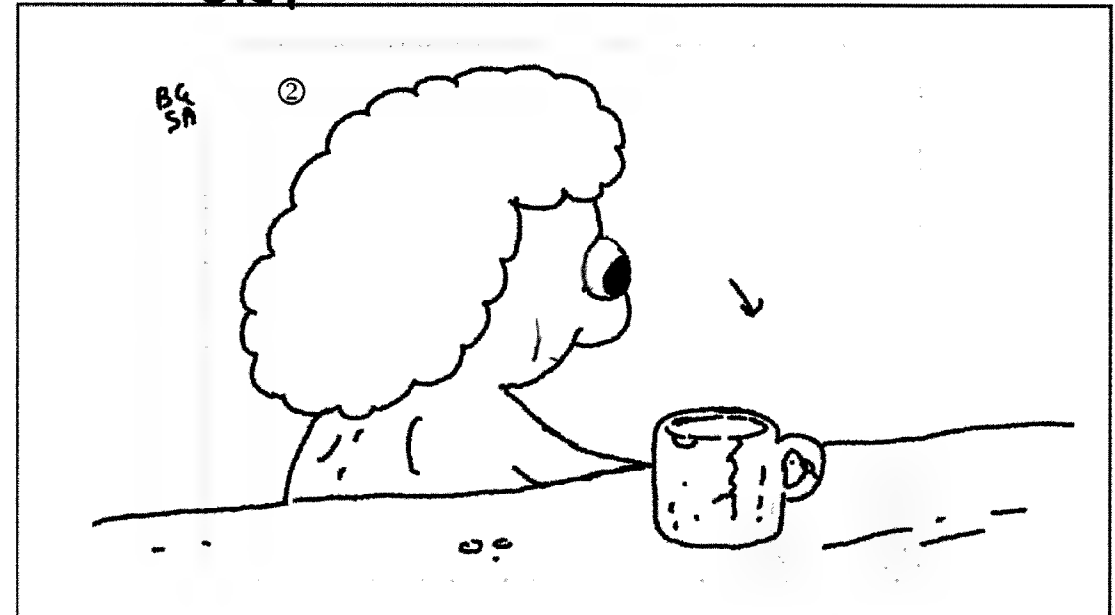
day night

*Cut*

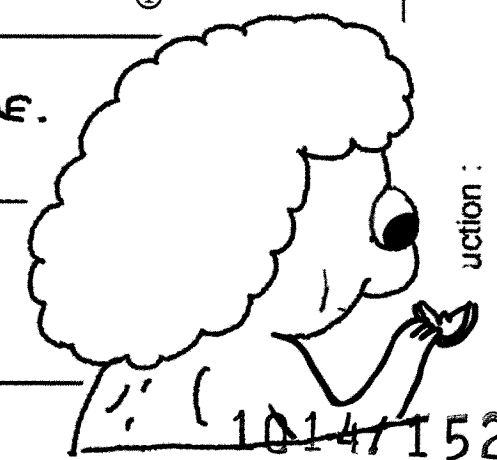
1014-152

EPISODE #

1014/152



Dialog:	LH/ Oh. I guess that's the rest of those.
Action:	THROWS OUT LIME.
Timing:	



action :

JUL 17 2013

1014/152



# ADVENTURE TIME



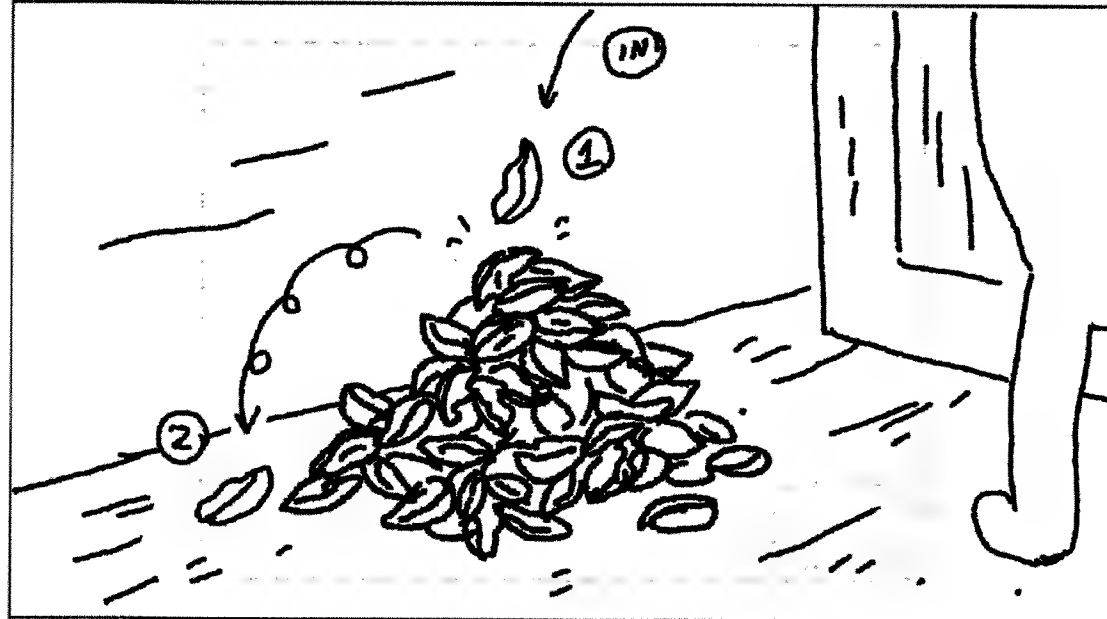
Page 176

Sc. 97

Pnl. A

Bg.

day night



Sc. 98

Pnl. A

Bg.

day night



Dialog:

Action: - SQUEEZED LIME FALLS ON/S AND BOUNCES OFF OF  
PILE OF LIME RINDS.

- LH LOOKS OFF IN THOUGHT.  
BEAT  
LOOKING CRAVE

JUL 17 2015

Timing:

EPISODE #

Production :

1014/152

1014/152



# ADVENTURE TIME



Page **177**

Sc. 98 **CONT**

Pnl. **B**

Bg.

day night

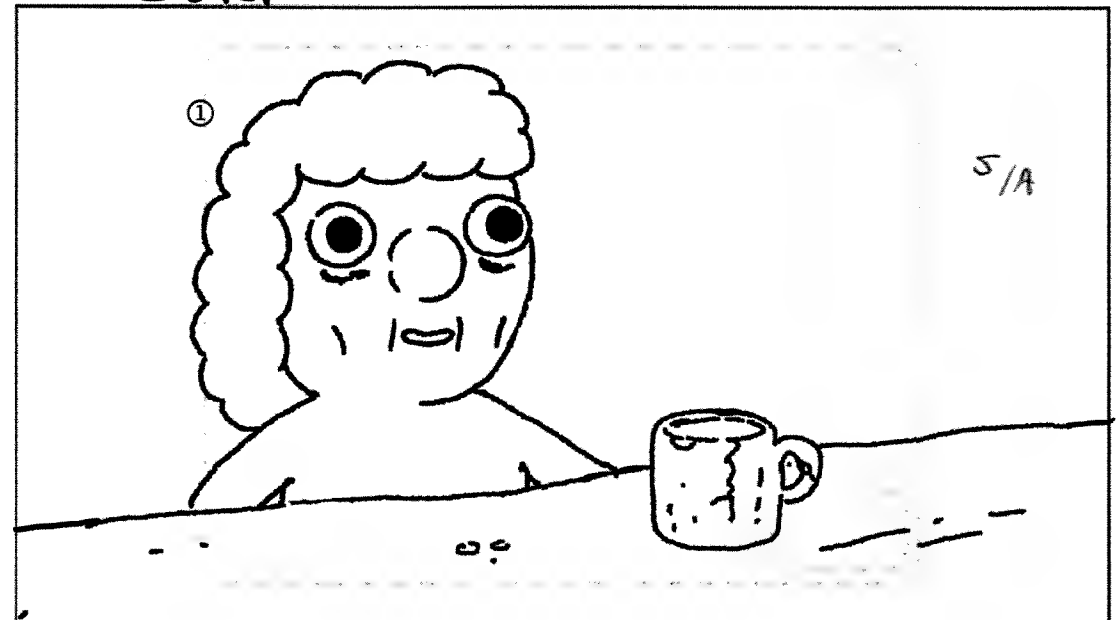


Sc. 98 **CONT**

Pnl. **C**

Bg.

day night



Dialog:

**(LH)** ... WELL ... I GUESS ...  
IF THERE'S NO JUICE...

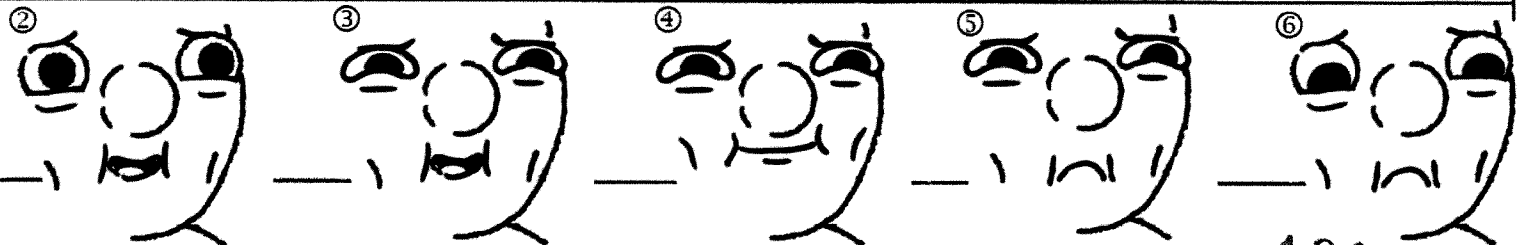
LH/ I got freedom to go find  
water! Hahahaha.

Action:

CONFIDENCE  
IS WAVERING.

JUL 17 2013

Timing:



EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



Cut

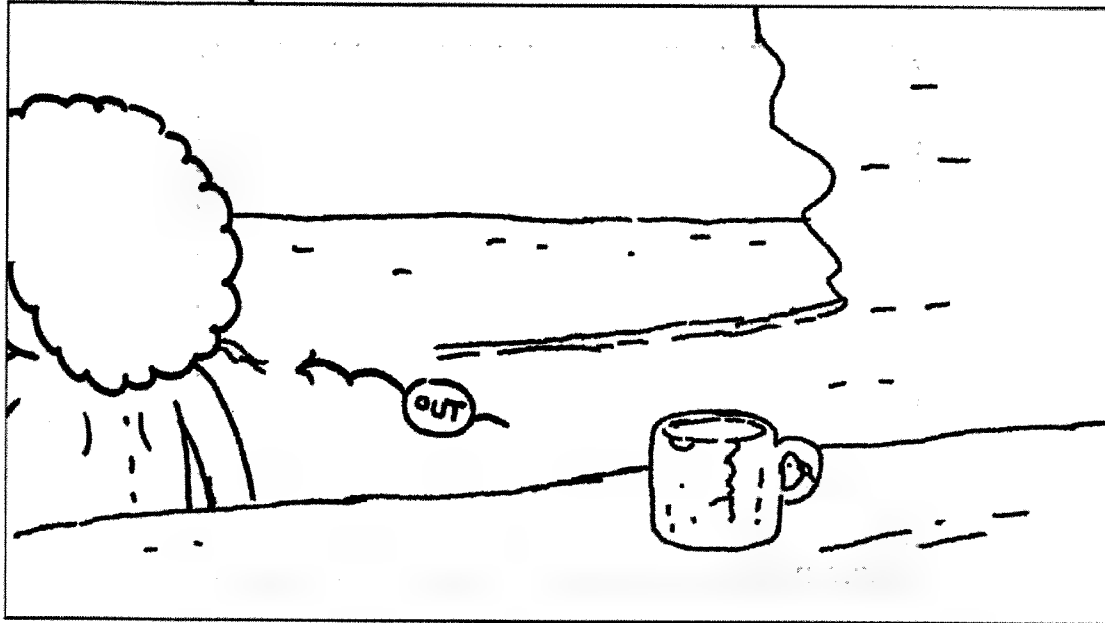
Page 178

Sc. 98 CONT

Pnl. D

Bg.

day night

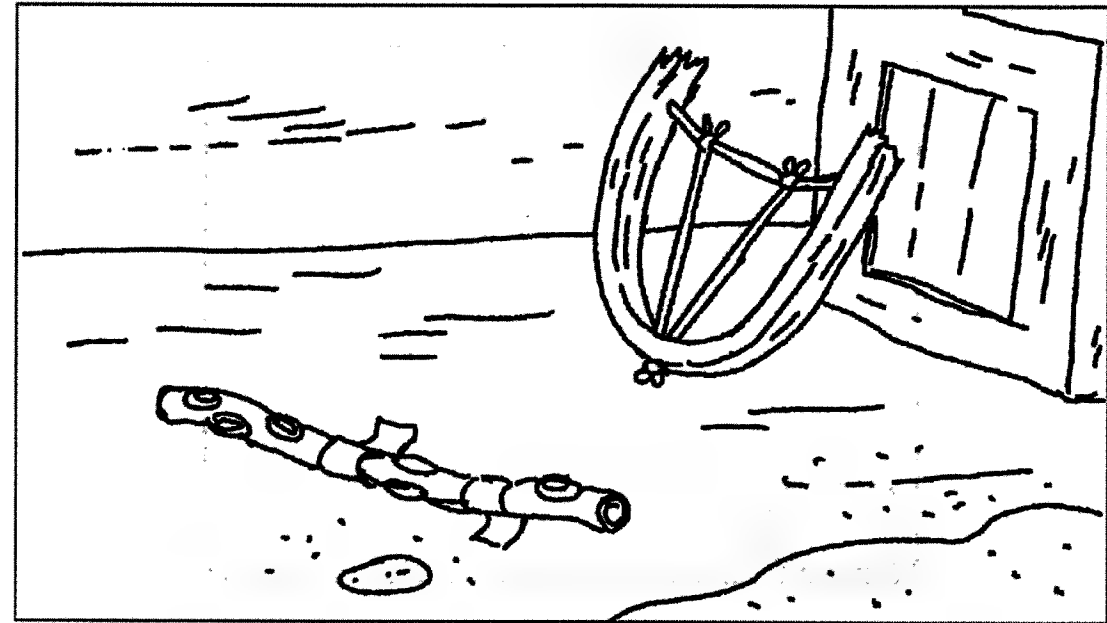


Sc. 99

Pnl. A

Bg.

day night



Dialog:

Action: -LH TURNS AND WALKS OFF, S,

JUL 17 2013

Timing:

EPISODE #

1014/152

Production :

1014/152



# ADVENTURE TIME



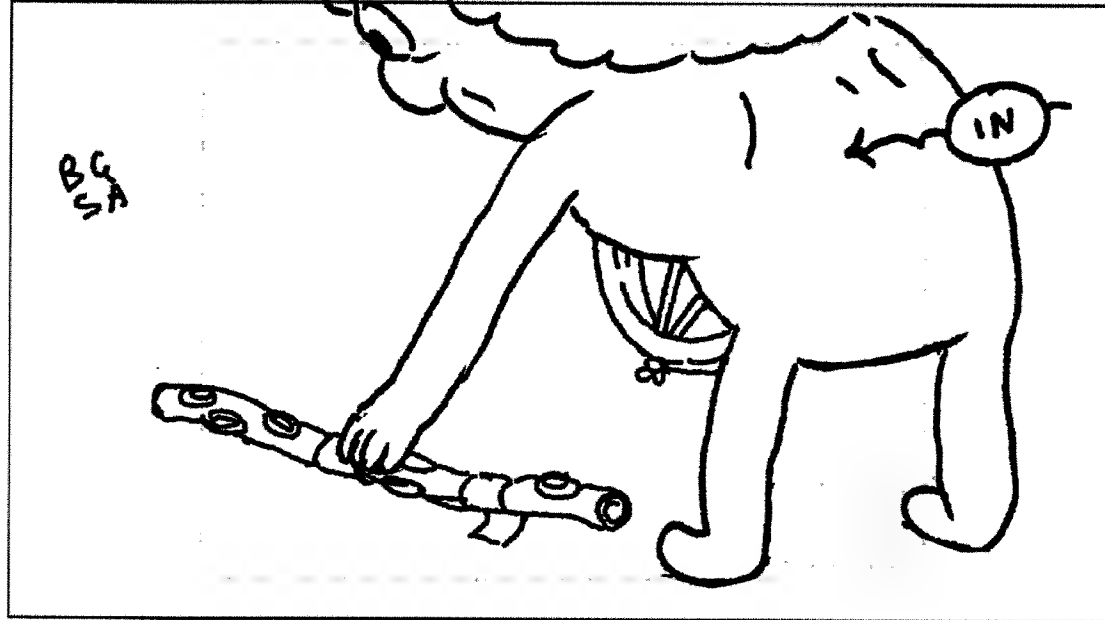
Page 179

Sc. 99 **CONT**

Pnl. B

Bg.

day night

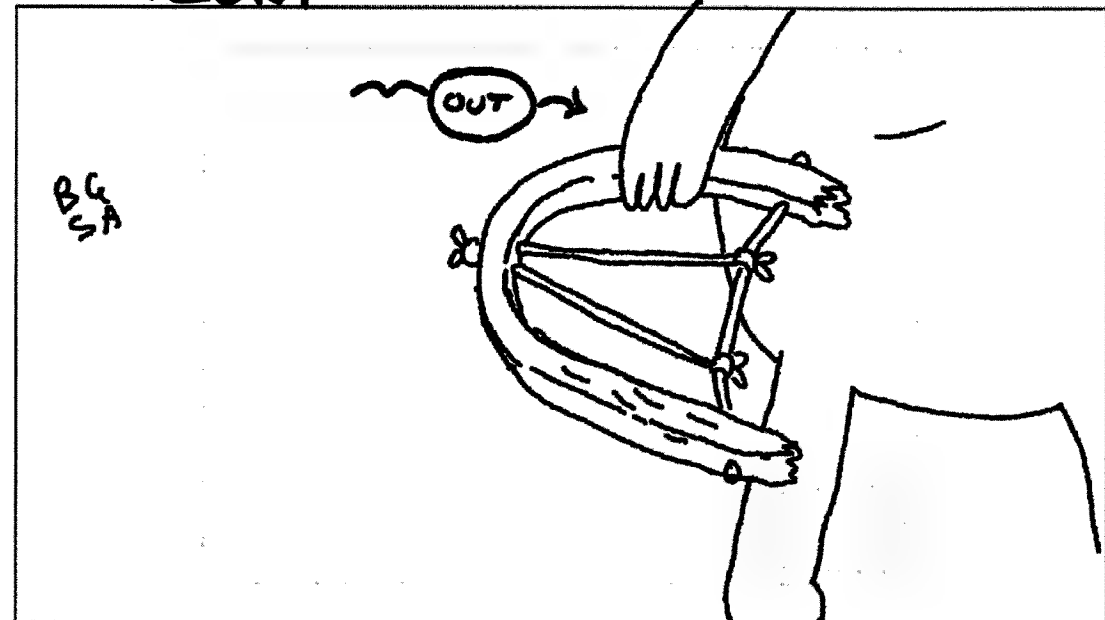


Sc. 99 **CONT**

Pnl. C

Bg.

day night



Dialog:

Action:

- LH WALKS ON/S AND PICKS UP HARP & FLUTE

- LH TURNS AND WALKS OFF/S.

Timing:

JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

1014/152



# ADVENTURE TIME



Hut  
cut

Page 180

Sc. 100

Pnl. A

Bg.

day night

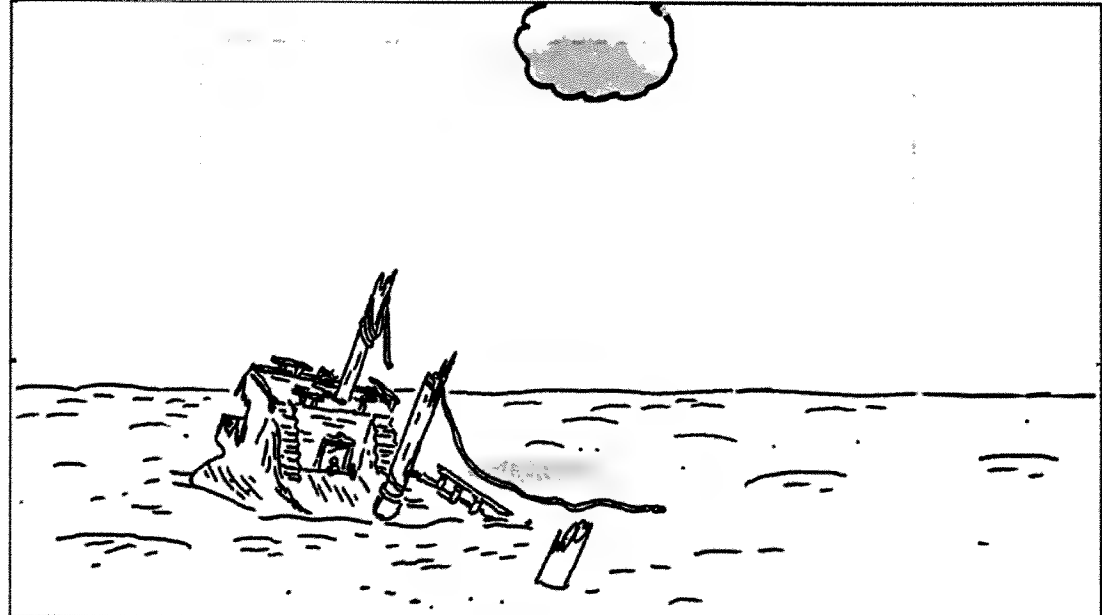


Sc. 101

Pnl. A

Bg.

day night



Dialog:	
LH/ Huh.	LH/ Weird cloud's still there.
Action:	
- LEMONHOPE COMES UP STEPS. - LH LOOKS UP AT CLOUD. - ROPE RUG.	
Timing:	
	JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

cut

Hut  
cut



# ADVENTURE TIME



Page **181**

Sc. 102

Pnl. A

Bg.

day night



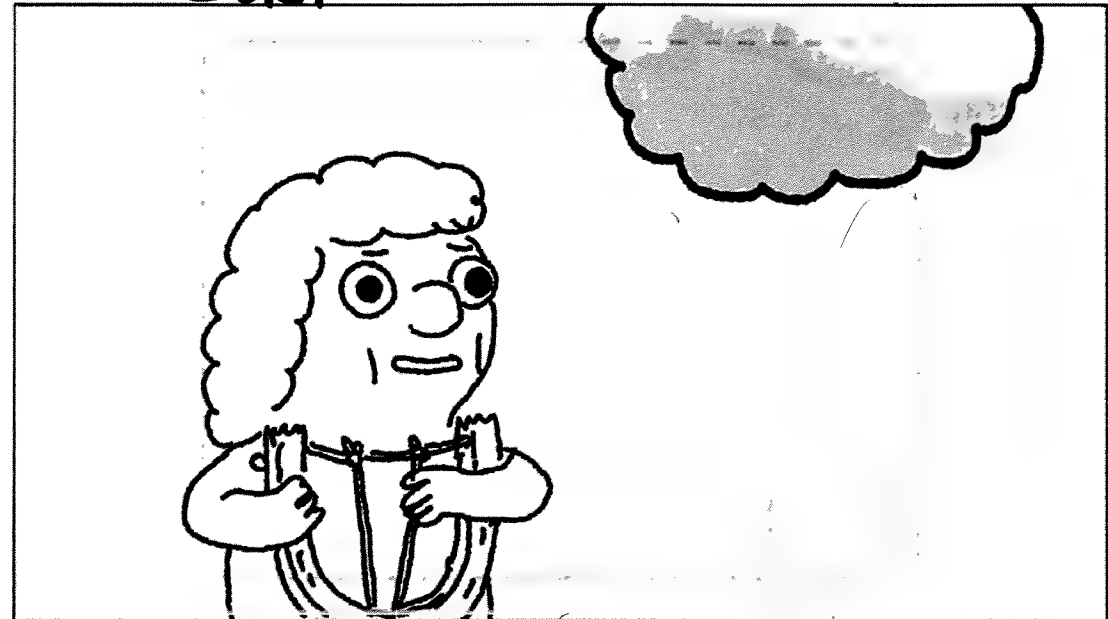
Sc. 102

**CONT**

Pnl. B

Bg.

day night

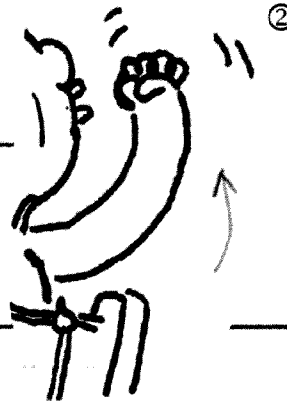


Dialog: LH/ Couldn't rain a lil could you. Ha, cloud.

LH/ Ehh whadyagonna do. Freedom not to rain, I guess.

Action: -LH SHAKES FIST AT CLOUD.

Timing:



JUL 17 2013

EPISODE #

1014/152

Production :

1014/152

1014/152

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He cut

cut w/ X-Disc 2 Post

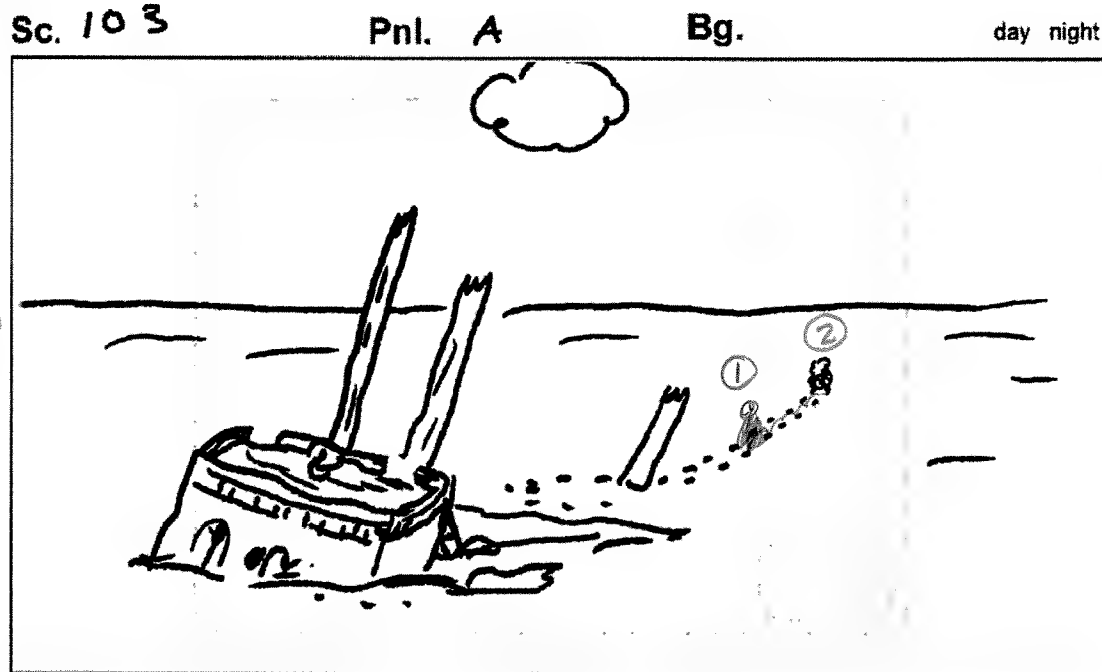
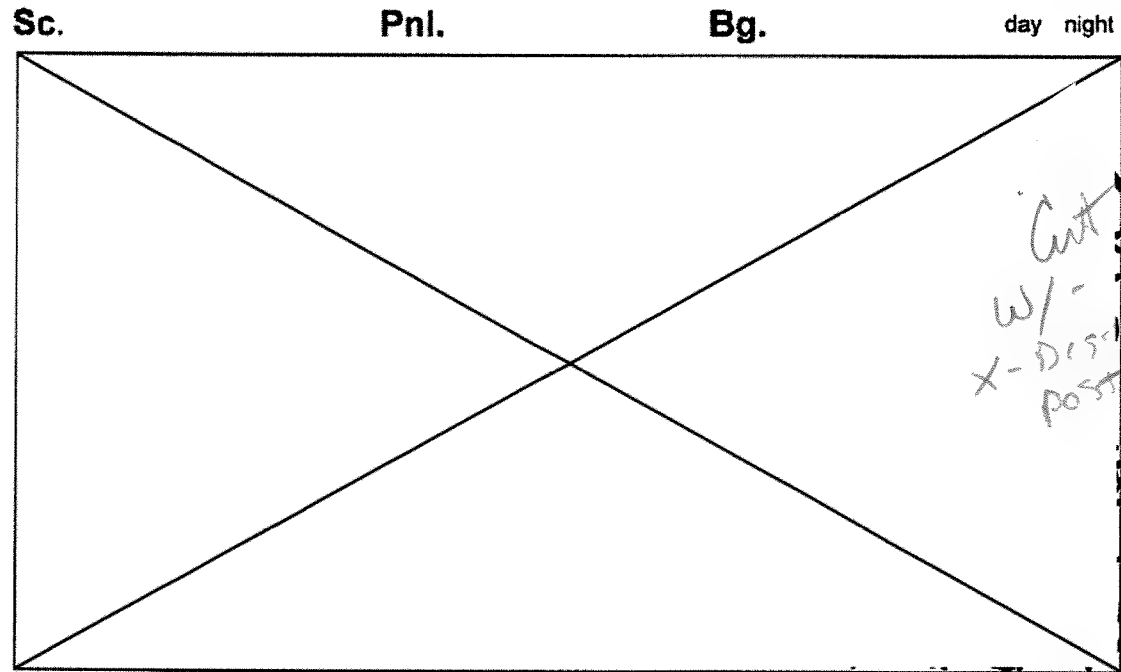
XX



# ADVENTURE TIME



Page 182



*Cut w/ X-DISS post*

EPISODE #

1014/152

Dialog:	<i>[Faint, illegible handwriting]</i>
Action:	<p><i>[Faint, illegible handwriting]</i></p> <p>- LH WALKS AWAY FROM SHIPWRECK</p> <p>JUL 17 2013</p>
Timing:	

*X-DISS post*

Production :

1014/152

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1014/152



Cut w/ X-Dick post



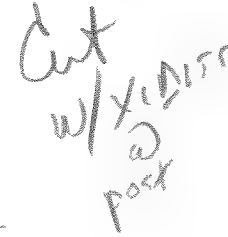
pos (B)

NO SC 105

Page 183

Sc. 104

**Bq.** day night



start

vert pan)  
Down  
(LENS PLATE w/w pan)

~~XXXX~~ 1715  
D post

(SFX) BASE HARP GETTING WEIRDER.

- PAN DOWN TO LH WALKING THROUGH DESERT. S/A (P)

vest  
paw

5/1A(1)

JUL 17 2013

SLAR

1014/152

**#30SIDE**

1014/152

**Production :**



Cut w/  
X-DISS to post

ADVENTURE TIME



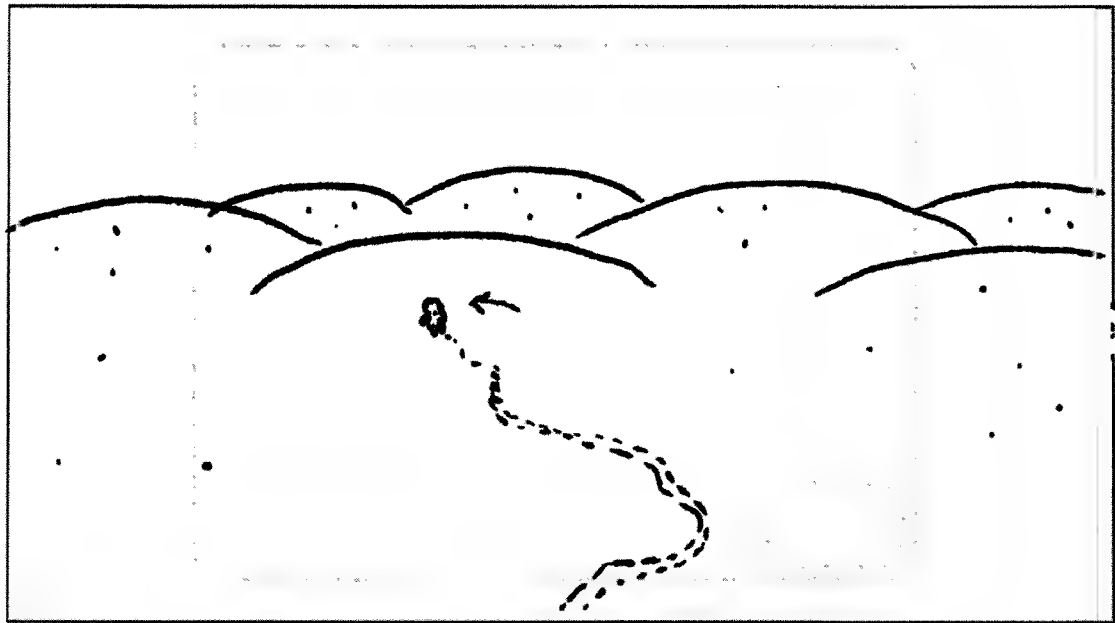
Page 184  
104A-NEXT  
day night

Sc. 106

Pnl. A

Bg.

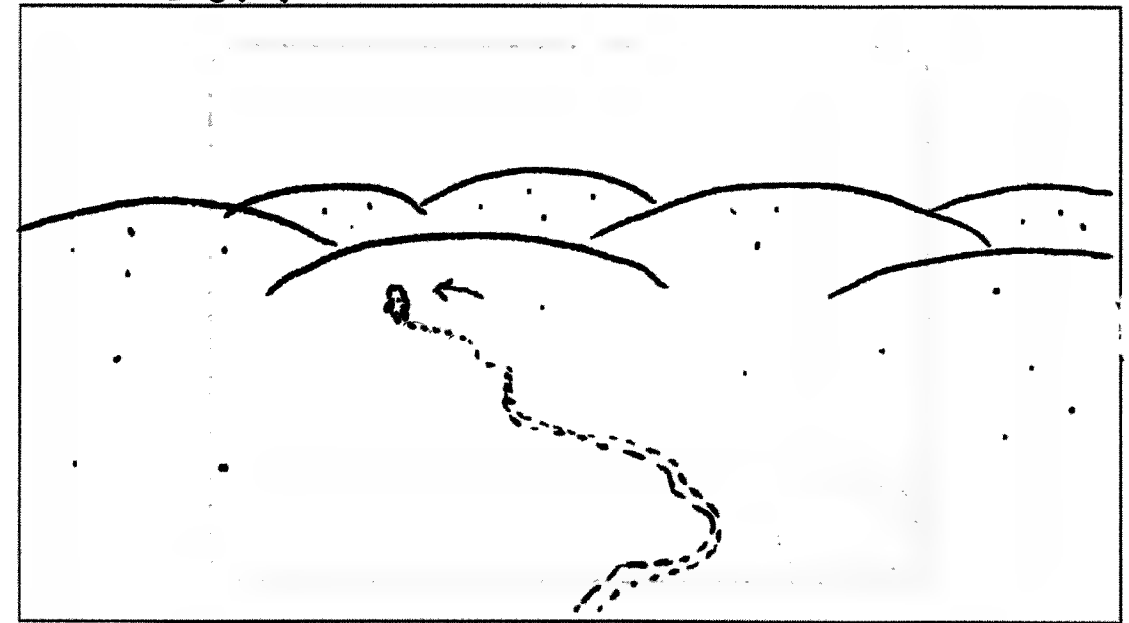
day night



Sc. 106 CONT

Pnl. B

Bg.



Dialog:

~~XX~~ XDISS  
to post

(SFX)

HARP  
MUSIC IS SLOW,  
INSANG

~~XX~~ XDISS  
to post

Action:

X-DISSOLVE TO HERE.

DETAIL



EACH SCENE, LEMONHOPE  
IS FARTHER AWAY.

Timing:

JUL 17 2013

Production :

1014/152

1014-152  
w/ XDISS  
to post

EPISODE #

1014/152

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1014/152



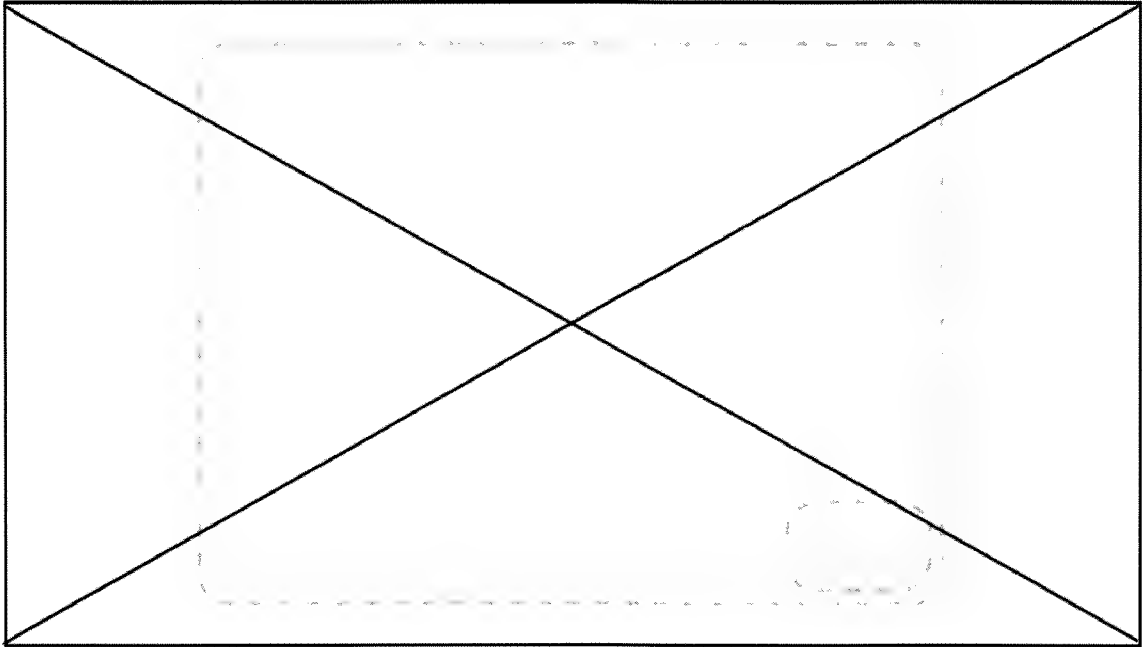
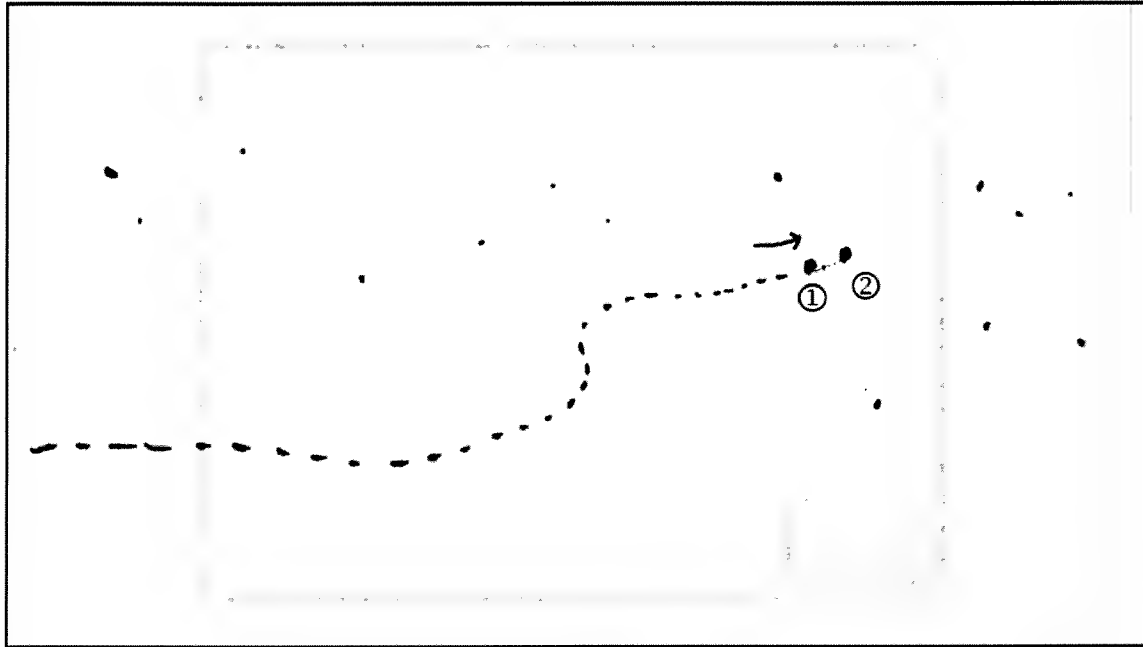
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**ADVENTURE TIME**



Cut w/ X Diss to post

Sc. 107      Pnl. A      Bg.      day night      Sc.      Pnl.      Bg.



<b>Dialog:</b> <del>XX</del> X Diss to post
<b>Action:</b> -dissolve sc 106 to sc 107  JUL 17 2013
<b>Timing:</b>

EPISODE # 1014-152

1014/152

Production :

1014/152



cut w/ X-DISS post  
id or transferred

# ADVENTURE TIME



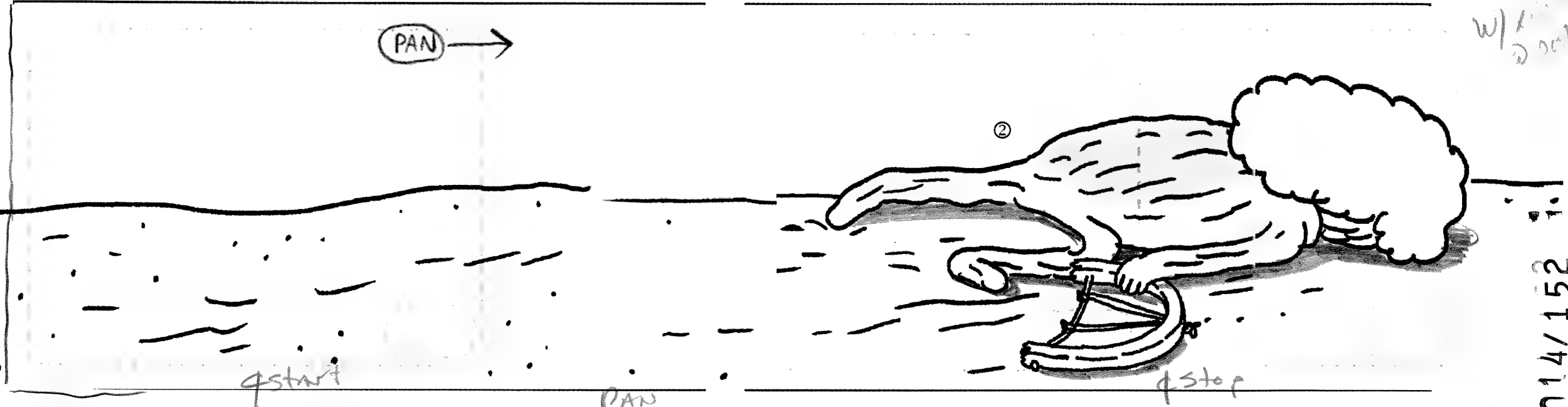
Sc. 108

Pl. A

Bg.

day night

cut w/ X-DISS post



Dialog:  
**(LH) (cont) LEMONHOPE S'GOT MEAT THAT'S WARM IN TH' SUCCUN.**

Action:  
**LEMONHOPE STARTS SINGING A DELIRIOUS VERSION OF "LEMONHOPE'S GOT FEET" JUL 17 2013**



Production :

1014/152



Cut 1-5 post

# ADVENTURE TIME



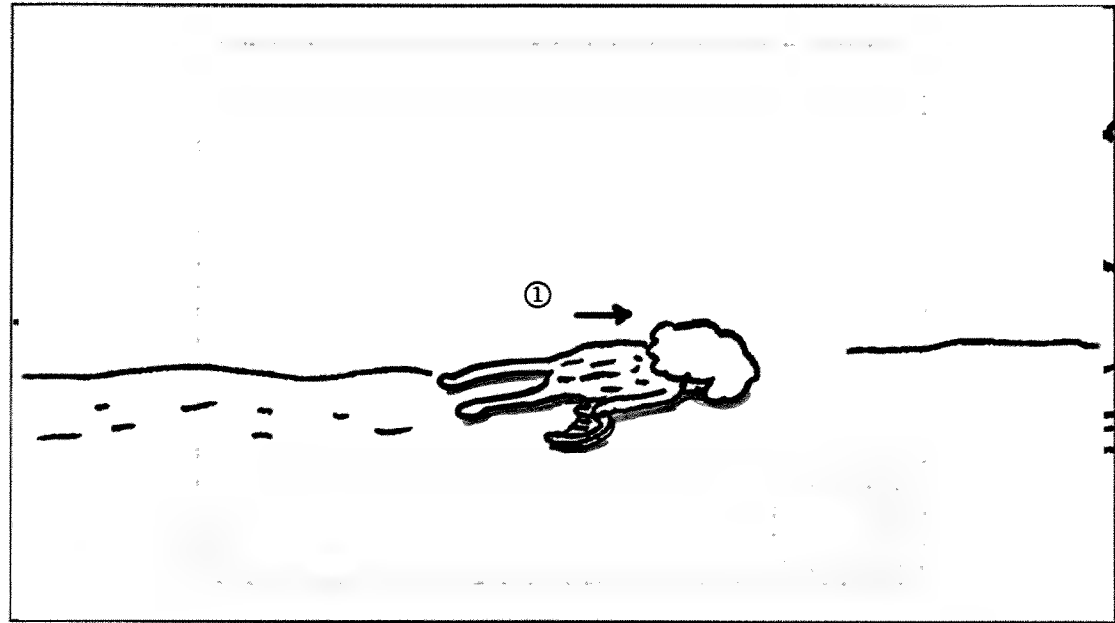
He cut

Sc. 109

Pnl. A

Bg.

day night



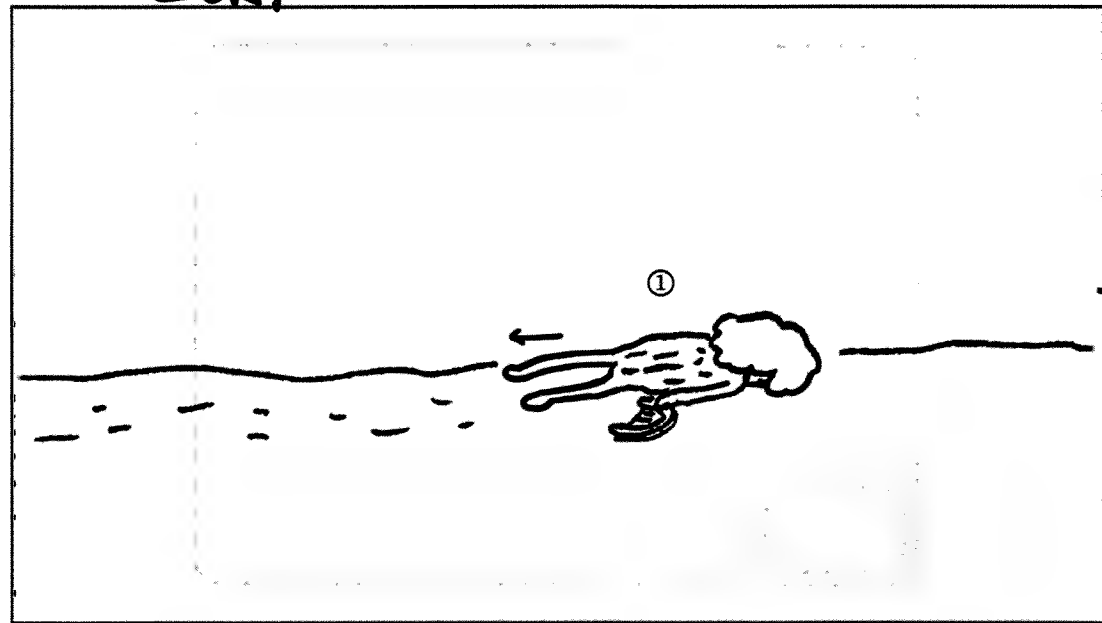
Sc. 109

CONT

Pnl. B

Bg.

day night



Dialog:

~~XXXX~~

X Dis: a post

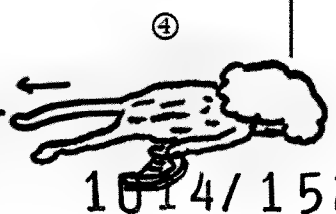
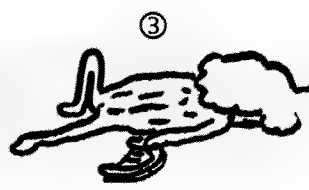
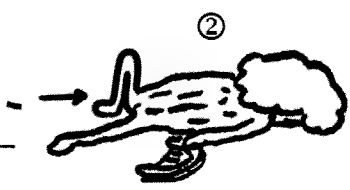
(FACE IN THE SAND)  
(CRAZY & DELIRIOUS)

Action:

- LH PUSHING HIMSELF WITH HIS LEGS, REAL SLOW, OUT OF ENERGY. HIS BODY IS BURNT & RAVAGED.

JUL 17 2012

Timing:



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1014/152

Production :

1014/152

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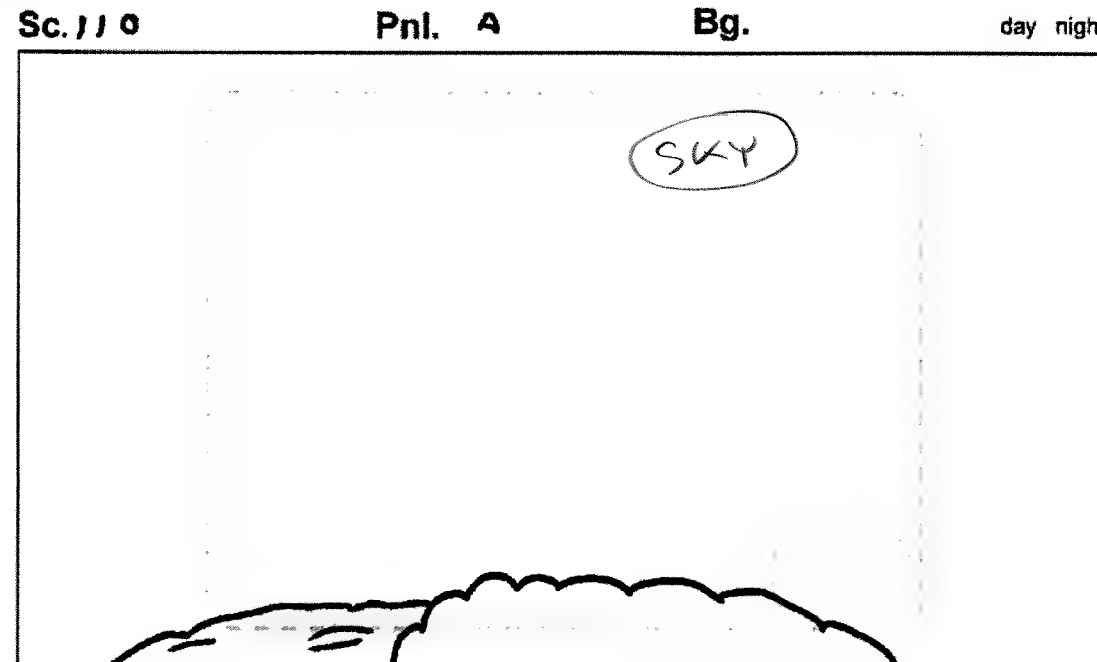
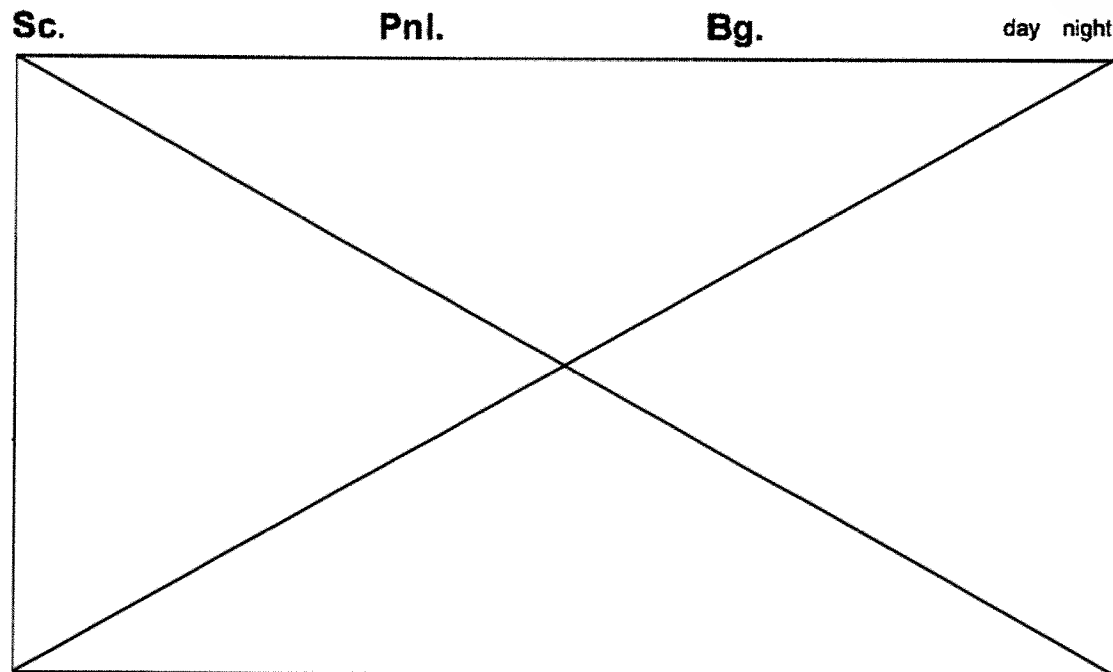
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# ADVENTURE TIME



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<p>Dialog:</p> <p><u>LH:</u>          ... EEE          FRUH, <u>lll</u> ~ <u>uuu</u> ... <u>LH:</u> MA' LEMONA ...</p>	
<p>Action:</p> <p>HOLD TO SHOW HE'S NOT          MOVING FORWARD AT ALL.          (ALSO, REF. FOR PREVIOUS SCENE.)</p>	
<p>Timing:</p>	

JUL 17 2013

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# ADVENTURE TIME



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Sc. 110 **CONT** Pnl. **B** Bg. day night



Sc. 110 **CONT** Pnl. **C** Bg. day night



Dialog:	
(LH) / F R E E D O M !	
Action:	-LH LIFTS HEAD. -LH IS DEHYDRATED AND WRINKLY.
Timing:	≡ BEAT ≡ JUL 17 2013

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Production :

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# ADVENTURE TIME

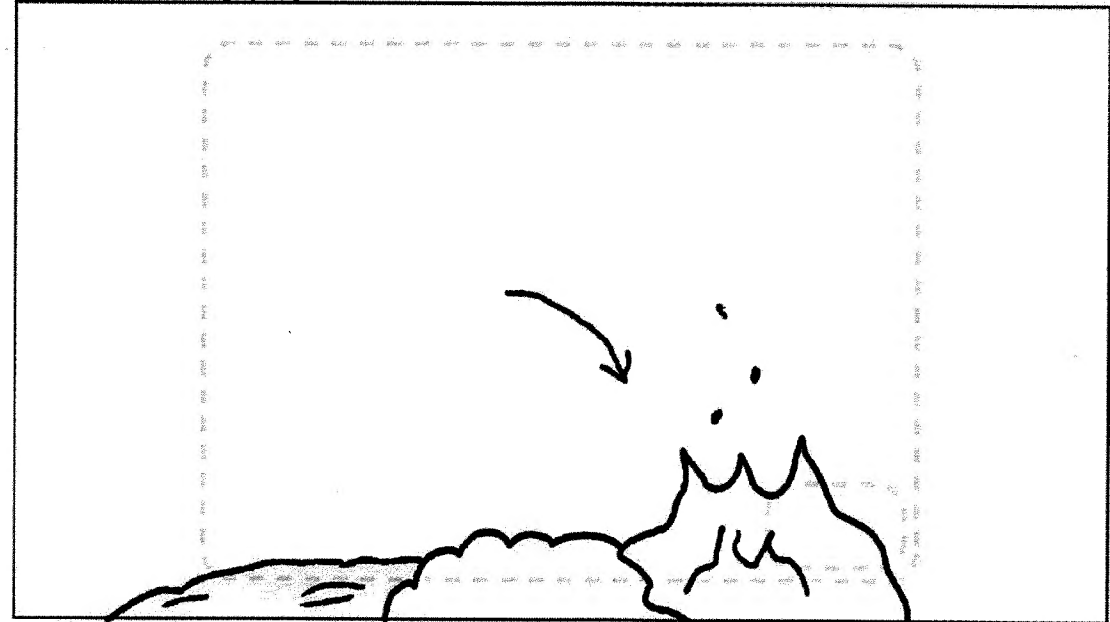


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Sc. 110 **CONT** Pnl. D Bg. day night



Sc. 110 **CONT** Pnl. E Bg. day night



Dialog:

**(SFX)** FUMP!

**LH:** (LOSING CONSCIOUSNESS)

**(SFX)** THUT.

Action:

-HAIR IGNITES

-LH PASSES OUT.

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Timing:

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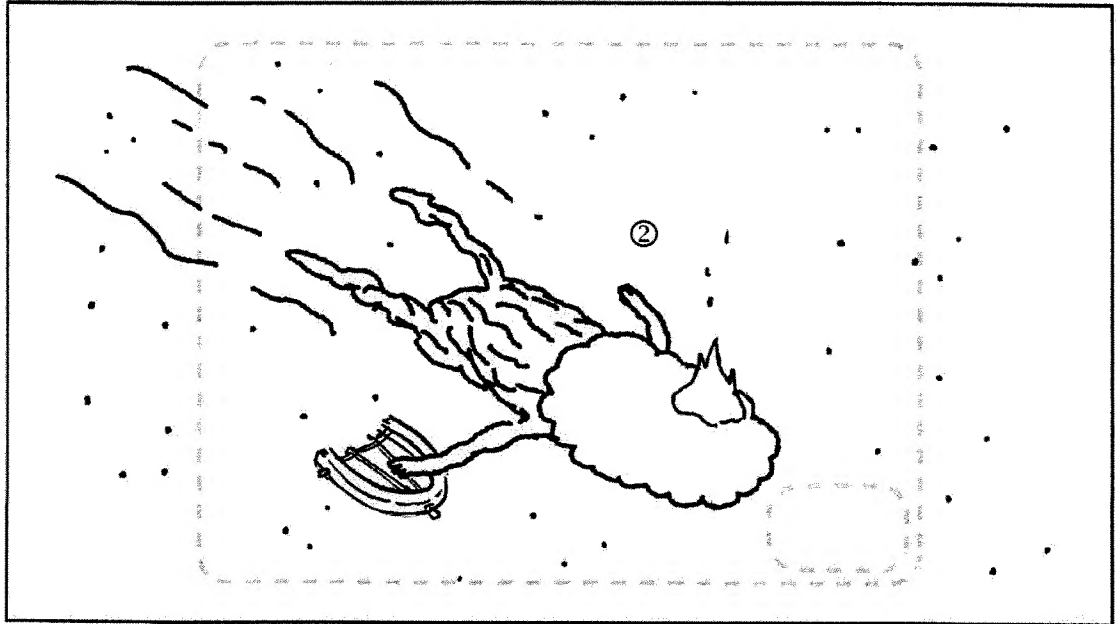
1014/152

Ho  
Cut

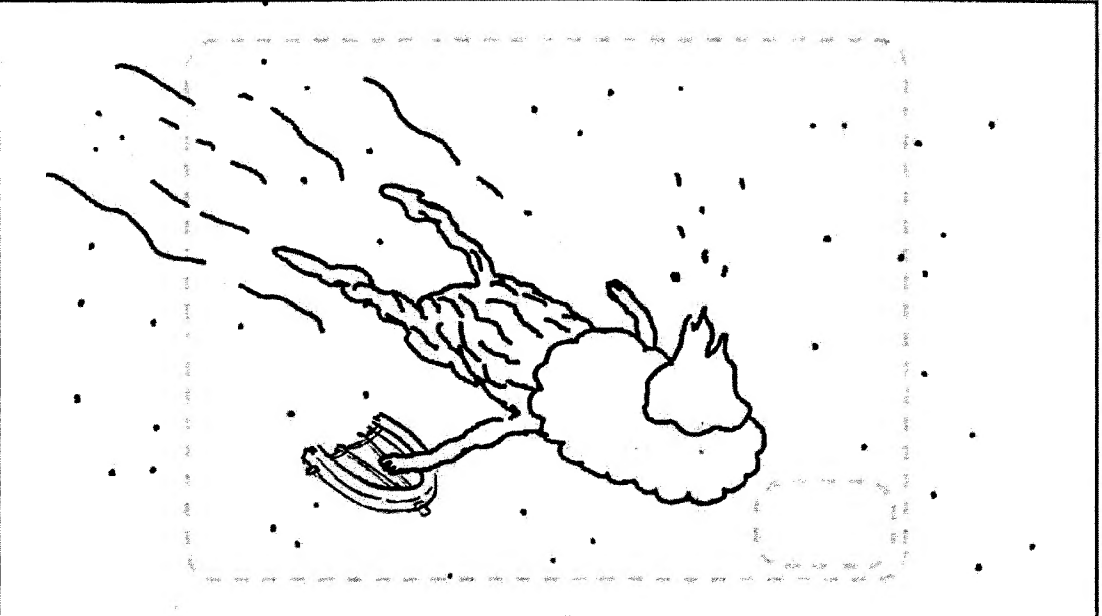
# ADVENTURE TIME



Sc. 111 Pnl. A Bg. day night



Sc. 111 CONT Pnl. B Bg. day night



Ho  
Cut

1014-152

EPISODE #

1014/1E3

Dialog:

(SFX) \* FLAME CRACKLE. \*

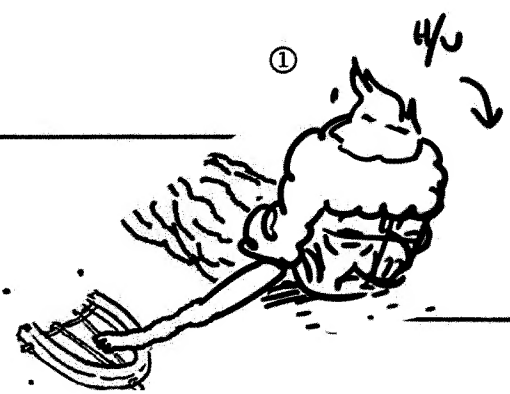
Action:

-LH LIES IN SAND.

-FIRE GROWS A BIT.

JUL 17 2013

Timing:



Production :

1014/152

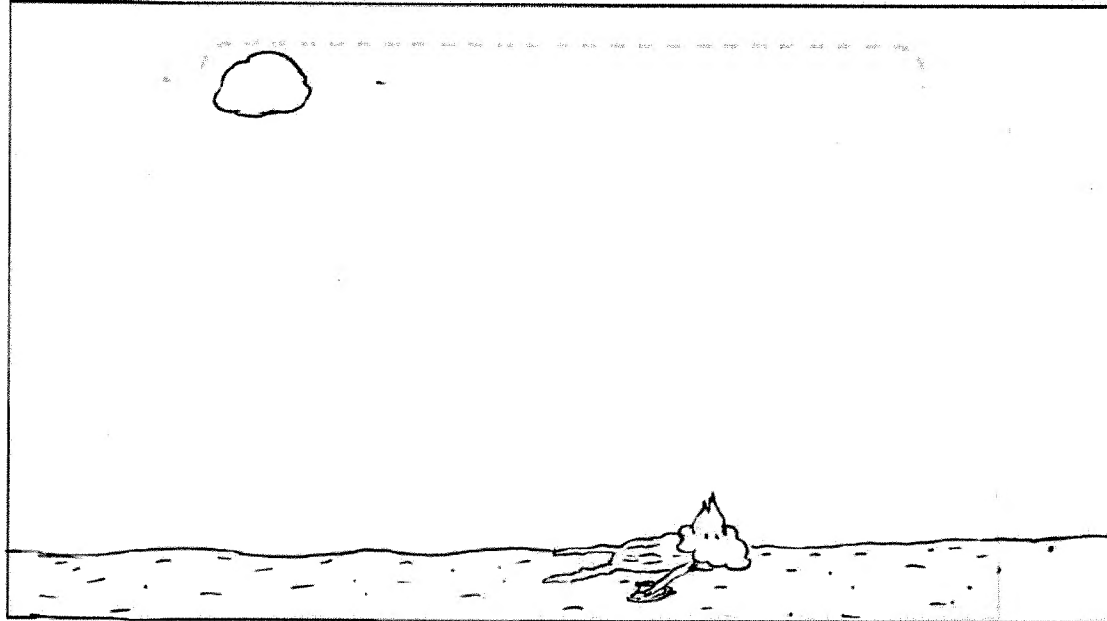


# ADVENTURE TIME



Page **191**

Sc. **112** Pnl. **A** Bg. day night



Sc. Pnl. Bg. day night



Dialog:		
Action:	- STRANGE CLOUD FLOATS ABOVE LH.	* END OF LEMONHOPE PT. 1.
Timing:	JUL 17 2013	

EOP

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Production :

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HW  
Curt